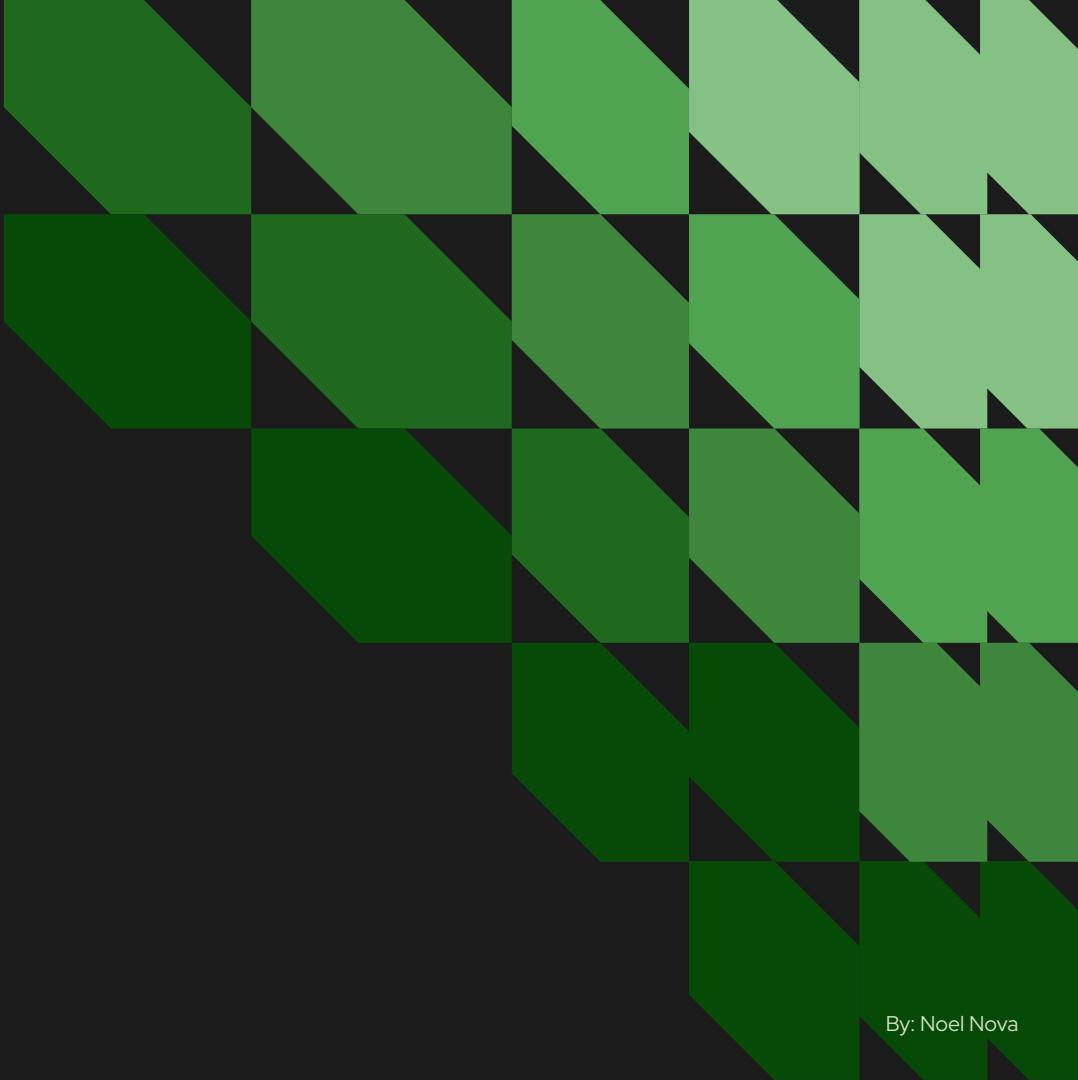


THE CONTAGION ZONE



PRES ENTATION OVERVIEW

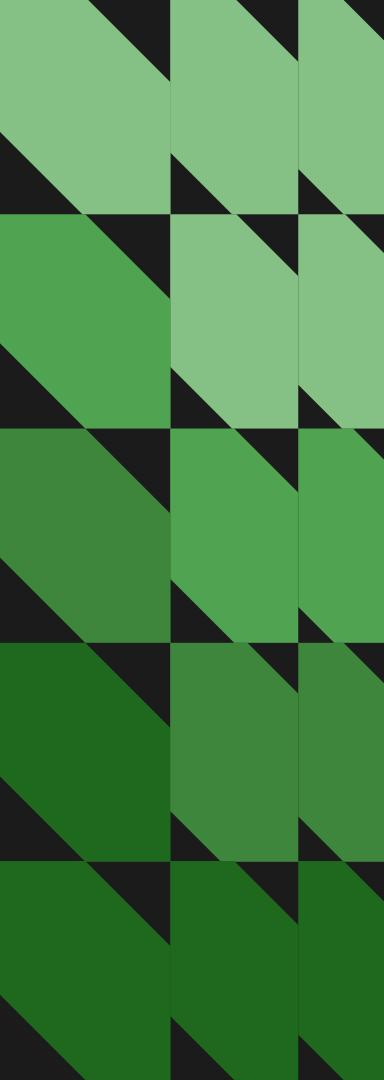
- PROJECT DESCRIPTION
- WHAT IS TWINE?
- PROOF OF CONCEPT
- TWINE GAME INSPIRATION
- CHALLENGES AND SOLUTION
- MILESTONE AFTER 3501
- THANK YOU & FAREWELL
- QUESTION?

PROJECT ABOUT



CONTAGION
ZONE

- SURVIVAL / APOCALYPTIC
- NARRATIVE STORY
- PLAYER CHOICES



PROOF OF CONCEPT AND OTHER WORK

[ITCH LINK](#)

[ITCH LINK 2](#)

[ITCH LINK 3](#)

WHAT IS TWINE



- AN OPEN TOOL
- USE FOR INTERACTIVE FICTION
- ALLOW USERS TO CREATE THEIR OWN STORY GAME

INSPIRATION

SCOUT



YOU WILL TRAVEL NO MORE



You Will
Travel No
More

Made for the 2019 Devsquad
Summer Game Jam

[Start the Game](#)
[Credits](#)

MONSTER UNDER YOUR BED

CHALLENGES AND SOLUTIONS

CHALLENGES

- MAKING 3-4 CHAPTERS
- BEING ORGANIZED
- KEEPING THE READERS INTRIGUED
- REPETITION

SOLUTIONS

- COMPLETING ONE FULL CHAPTER
- MAPPING OF ALL PASSAGES CONNECTION
- HAVE SOMEONE PROOFREAD

MILESTONE AFTER MTEC 3501

FEBRUARY

- STORYBOARDING
- COMPLETING CH.1
- PASSAGE FLOW
- TEST RUN

MARCH

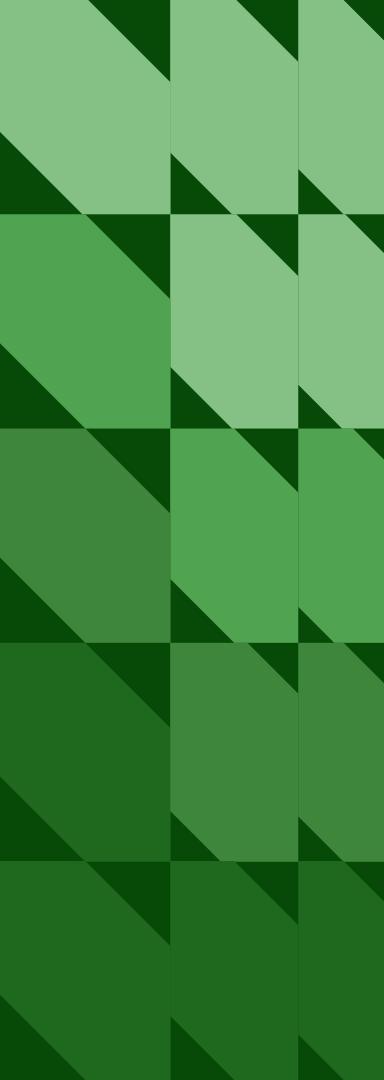
- BACKGROUND IMPLEMENTATION
- IMAGES INSERTS
- TEST RUN

APRIL

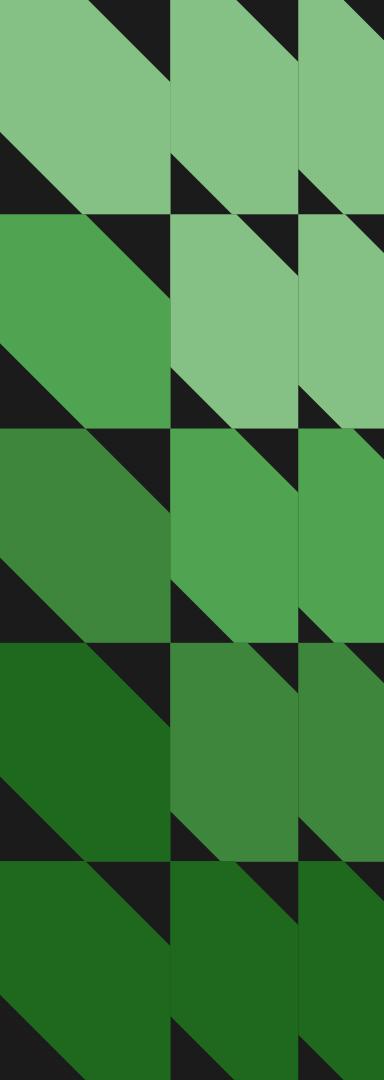
- ADDING BACKGROUND MUSIC
- SOUND EFFECTS
- TEST RUN

MAY

- LAST MINUTE CHANGES



THANK YOU AND FAREWELL



QUESTIONS!?!?!

