


A decorative graphic on the left side of the slide consisting of two overlapping parallelograms. The front one is blue and the back one is a light mint green. They are positioned diagonally, with the blue one partially covering the green one.

Sonic Blast

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- My current project idea is to create a 3D and 2D hybrid platformer game using Sonic the Hedgehog as a base.
 - I am interested in this because the Sonic series has been a long time favorite and inspiration of mine.
 - I want to create at least one fully fleshed out level by the end of culmination.
 - Expand upon the boost formula that Sonic games are currently using.
 - Fast paced but controllable gameplay.
 - Large environments to run around in with branching pathways.
 - Keep the flair and attitude that Sonic is known for.





Videos

- [Sonic Generations](#)
- [Sonic Omens](#)