Eric White

This project is very doable within the semester because it uses tools and skills I already work with in my music process. I already use a DAW and have experience trying AI music tools, so the project is more about showing how I use them rather than learning something completely new. Since I am not building an app or coding a system, the technical side stays manageable. The main focus is on creating a working example that shows how AI can help generate ideas that I then shape into music. Keeping the prototype short and focused makes it realistic to finish on time.

One of the biggest challenges is making it clear that the creativity still comes from me and not just the AI. AI can quickly create melodies, chords, or rhythms, which might make it seem like the music was made automatically. To avoid this, I need to clearly show how I edit, change, and build on the AI ideas inside my DAW. Another challenge is that AI results are not always consistent. Sometimes the ideas sound good, and other times they do not fit the style I am going for. This means I may have to try multiple outputs before finding something usable, which can take extra time.

Time management is also something I need to be careful about. It can be easy to spend too much time testing different AI tools or options. To keep the project on track, I plan to limit how many tools and examples I use and focus on a few strong ones instead. There may also be small technical issues, like fixing timing, cleaning up MIDI notes, or matching the tempo when importing AI ideas into my DAW. These are normal parts of music production, but they can slow things down if I am not organized.

Feedback will be important to make sure the project is easy to understand. I would like feedback on whether the role of AI is clear and whether my creative decisions are noticeable. I also want feedback on the music itself, especially if the final result sounds complete and intentional. This feedback will help me improve both the prototype and how I explain my process, making sure the project clearly shows how AI can support creativity instead of replacing it.