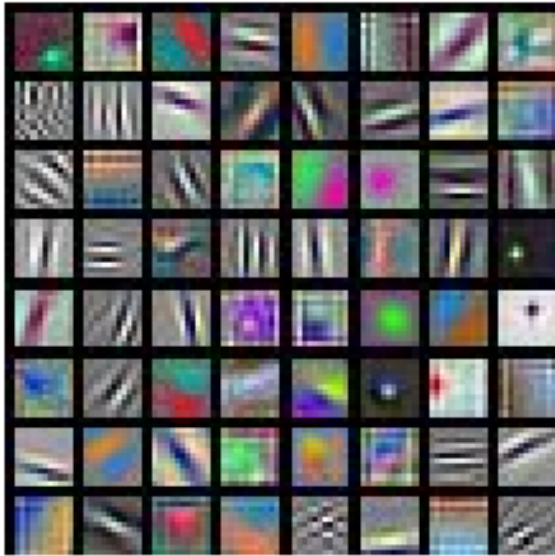


A large, light blue rectangular frame is centered on the slide. To the left of the frame, there are three stylized white clouds. Above the frame, there are three small black birds in flight. Below the frame, there is a small green tree with a brown trunk, and a white cloud-like shape with a black outline. The background of the slide is a solid light blue color.

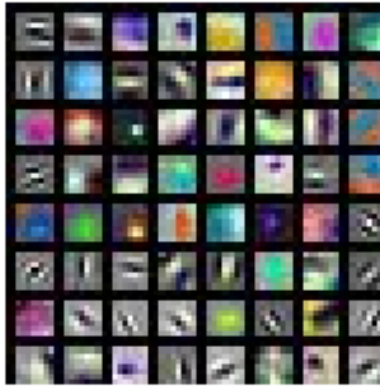
CS231n Lecture 12

- ☑ BOAZ 10기 박성현
- ☑ BOAZ 11기 김태희
- ☑ BOAZ 11기 홍지민
- ☑ BOAZ 10기 김용규

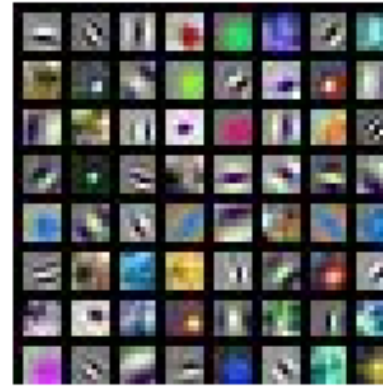
First Layer: Visualize Filters



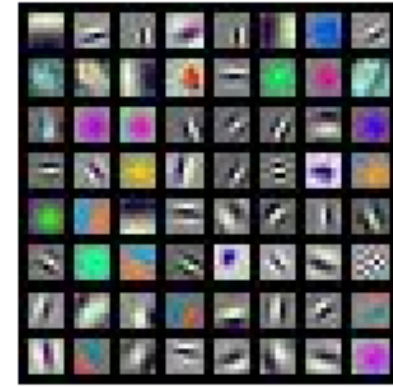
AlexNet:
 $64 \times 3 \times 11 \times 11$



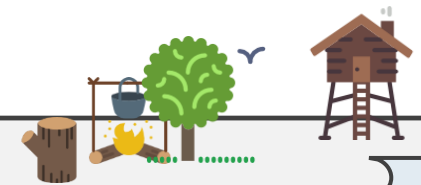
ResNet-18:
 $64 \times 3 \times 7 \times 7$



ResNet-101:
 $64 \times 3 \times 7 \times 7$



DenseNet-121:
 $64 \times 3 \times 7 \times 7$



Last Layer: Nearest Neighbors

4096-dim vector

Test image L2 Nearest neighbors in feature space

Recall: Nearest neighbors
in pixel space

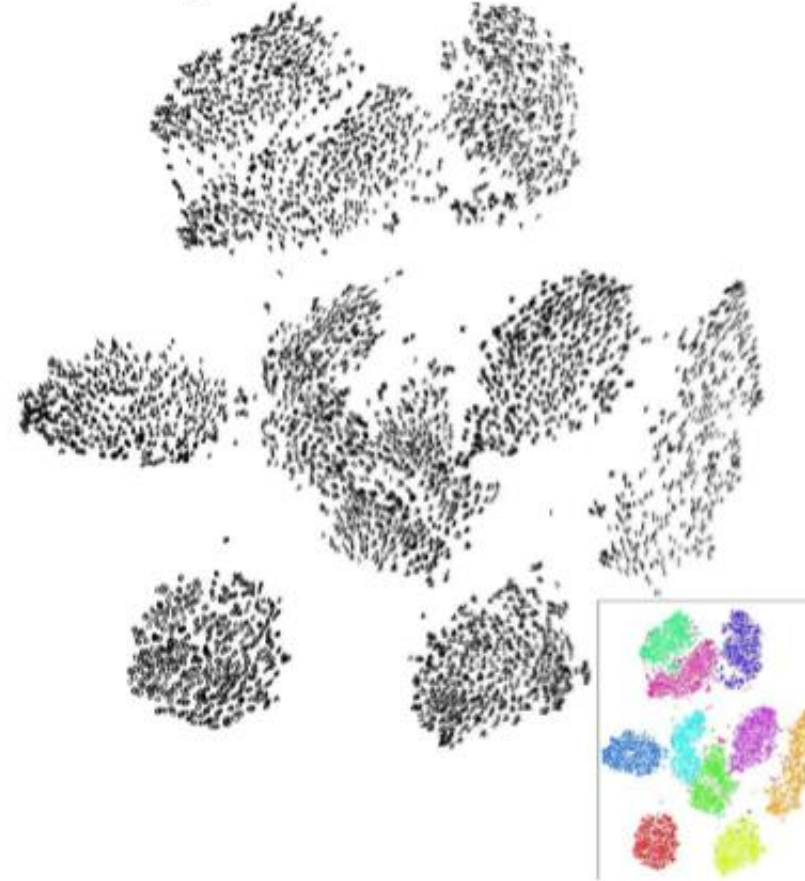


Last Layer: Dimensionality Reduction

Visualize the “space” of FC7 feature vectors by reducing dimensionality of vectors from 4096 to 2 dimensions

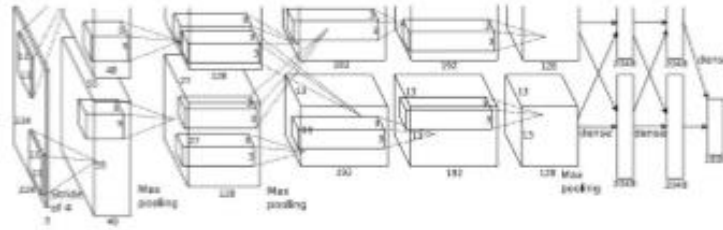
Simple algorithm: Principle Component Analysis (PCA)

More complex: **t-SNE**

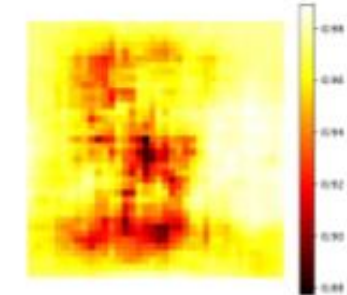


Occlusion Experiments

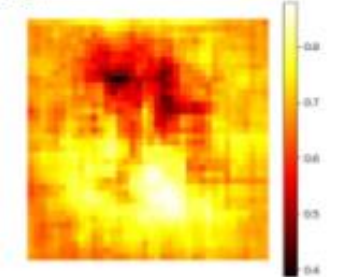
Mask part of the image before feeding to CNN, draw heatmap of probability at each mask location



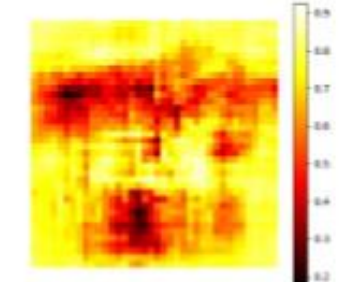
Zeiler and Fergus, "Visualizing and Understanding Convolutional Networks", ECCV 2014



African elephant, *Loxodonta africana*



go-kart

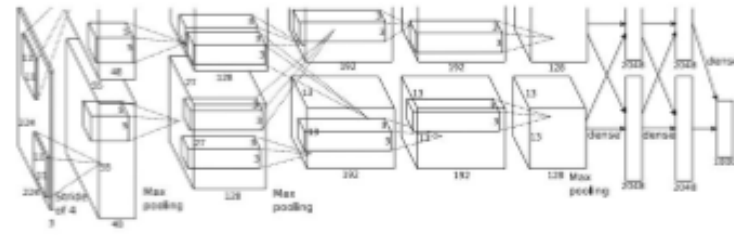


Boat Image is CC0 public domain
Elephant Image is CC0 public domain
Go-Karts Image is CC0 public domain



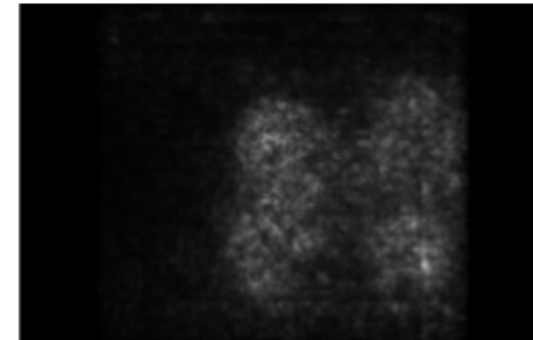
Saliency Maps

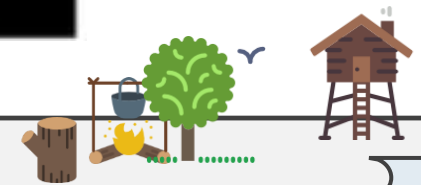
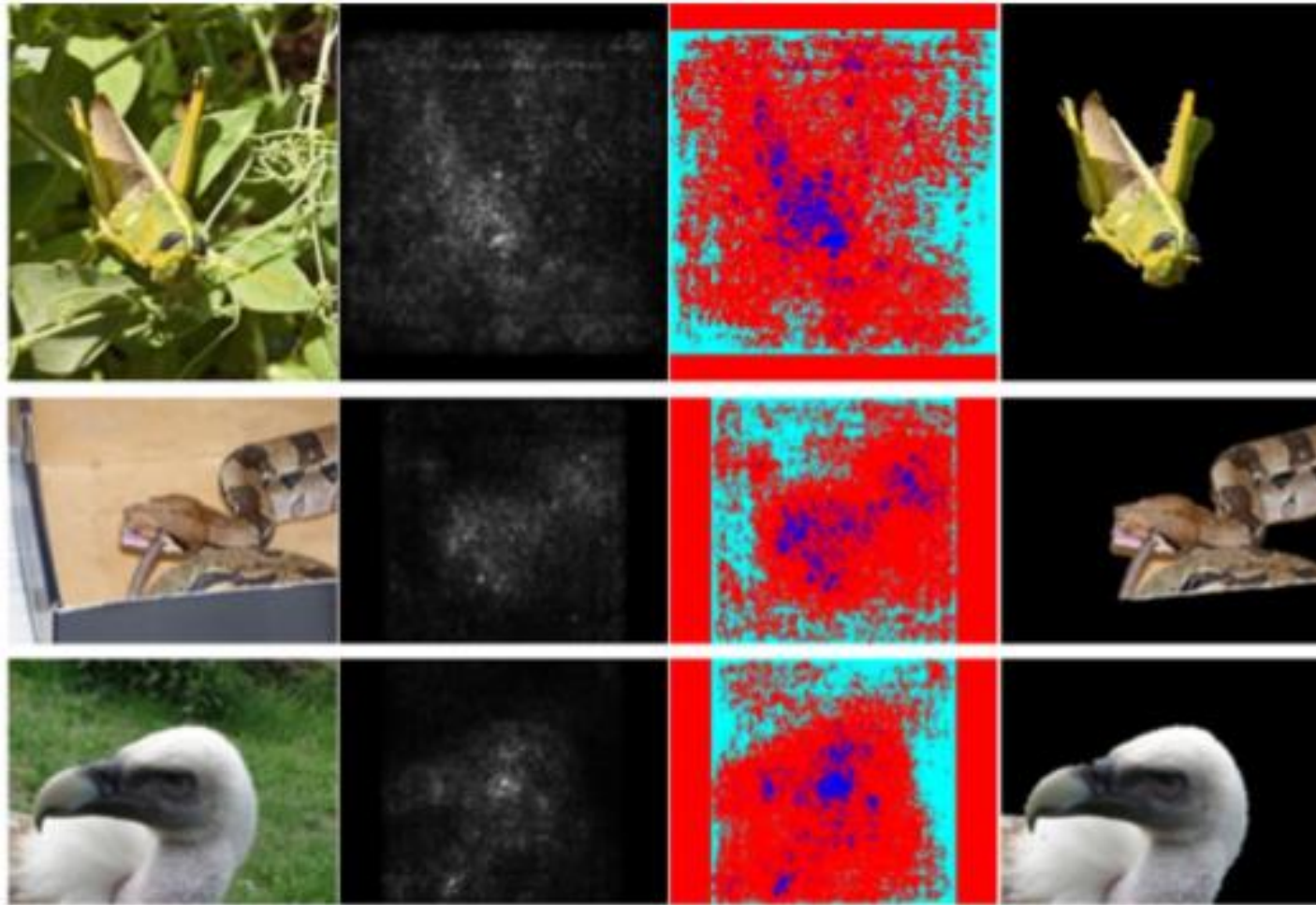
How to tell which pixels matter for classification?



Dog

Compute gradient of (unnormalized) class score with respect to image pixels, take absolute value and max over RGB channels



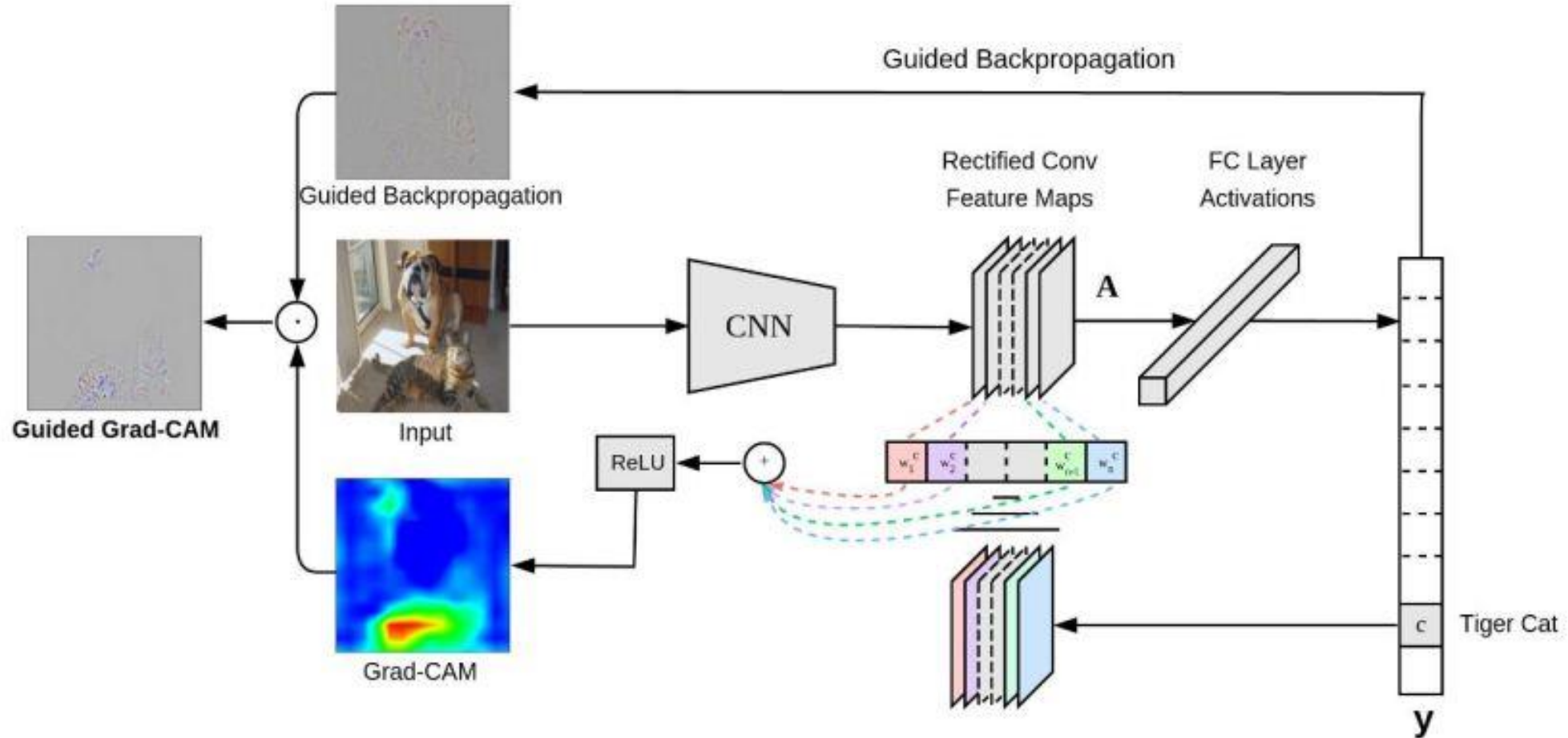


Grad-CAM for "Cat"

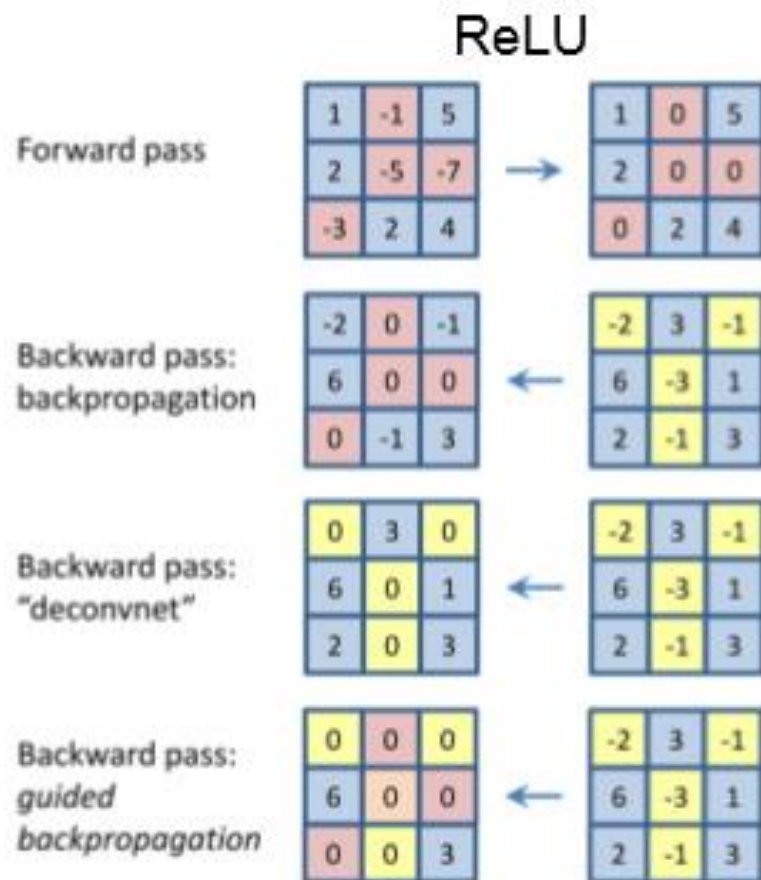


Grad-CAM for "Dog"

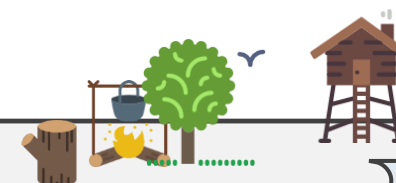




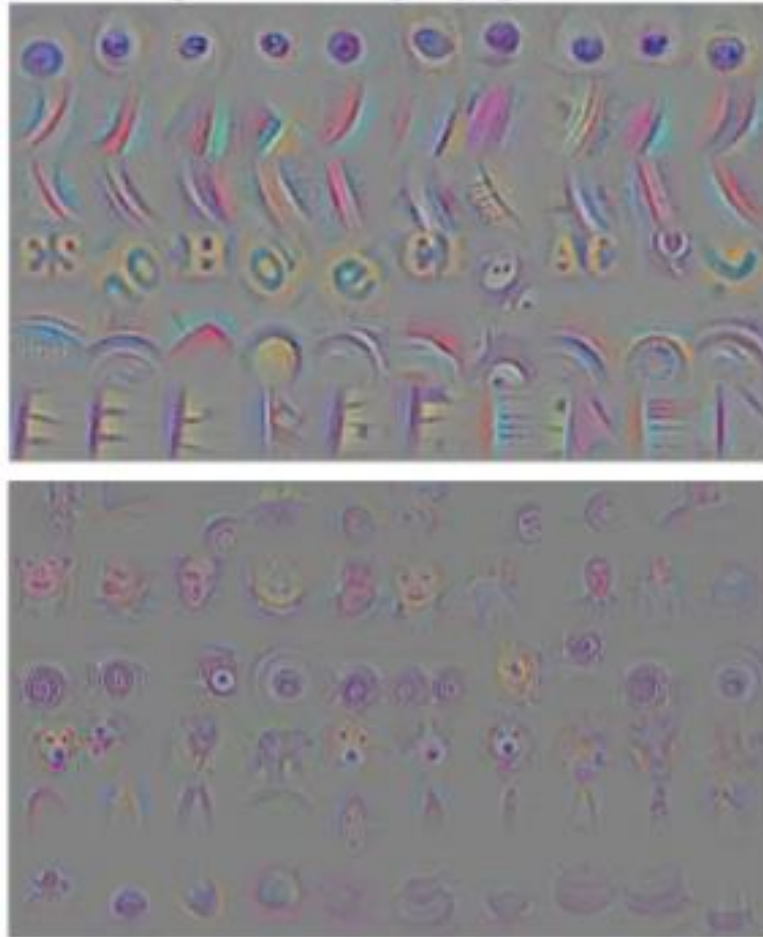
Guided Backpropagation



Images come out nicer if you only backprop positive gradients through each ReLU (guided backprop)



Guided Backpropagation



(Guided) backprop:

Find the part of an image that a neuron responds to

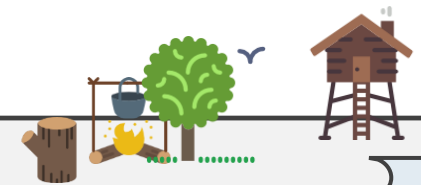
Gradient ascent:

Generate a synthetic image that maximally activates a neuron

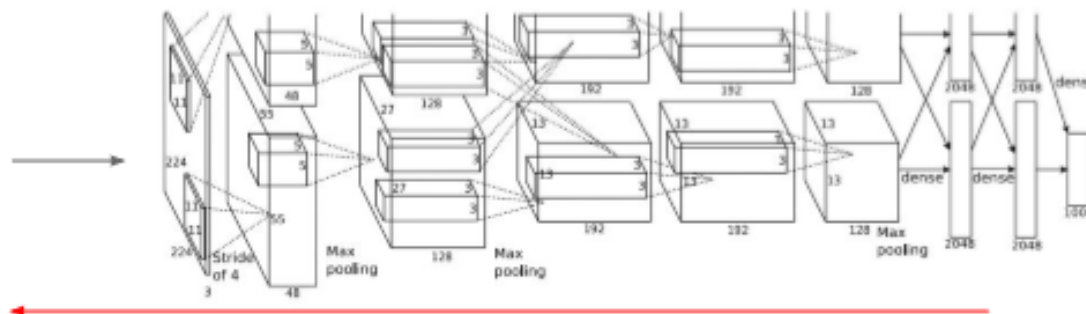
$$I^* = \arg \max_I \boxed{f(I)} + \boxed{R(I)}$$

Neuron value

Natural image regularizer



1. Initialize image to zeros

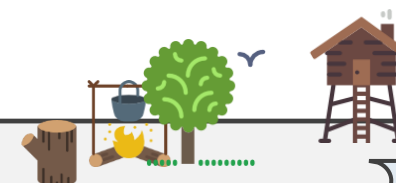
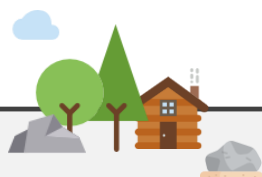


$$\arg \max_I \boxed{S_c(I)} - \lambda \|I\|_2^2$$

score for class c (before Softmax)

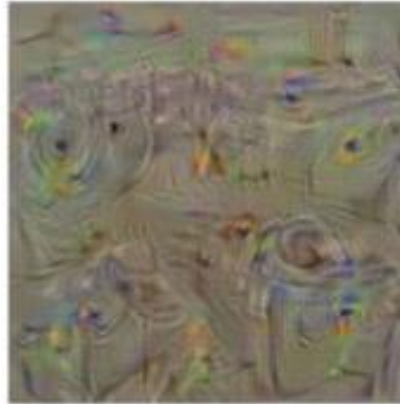
Repeat:

2. Forward image to compute current scores
3. Backprop to get gradient of neuron value with respect to image pixels
4. Make a small update to the image

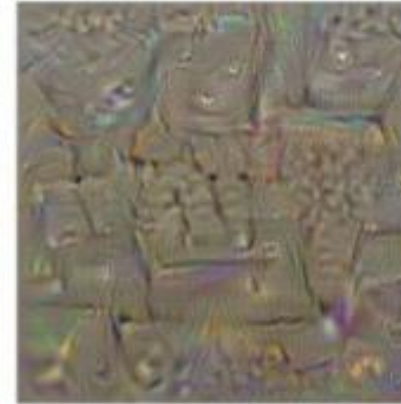


$$\arg \max_I S_c(I) - \lambda \|I\|_2^2$$

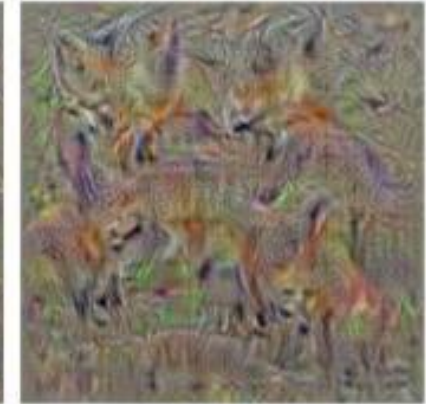
Simple regularizer: Penalize L2 norm of generated image



washing machine



computer keyboard



kit fox



goose



ostrich



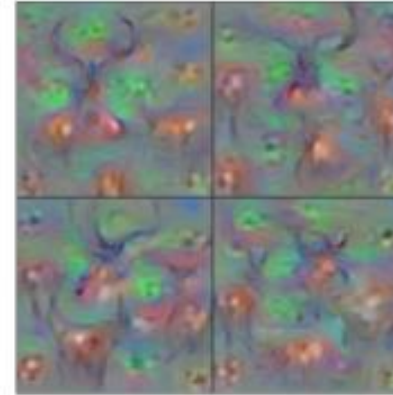
limousine



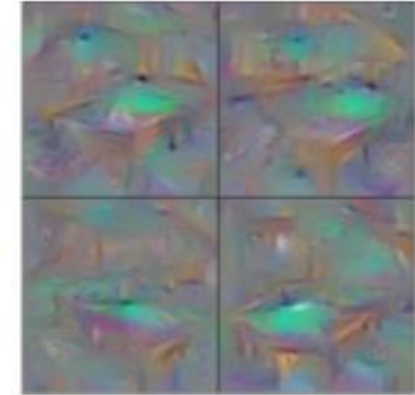
$$\arg \max_I S_c(I) - \lambda \|I\|_2^2$$

Better regularizer: Penalize L2 norm of image; also during optimization periodically

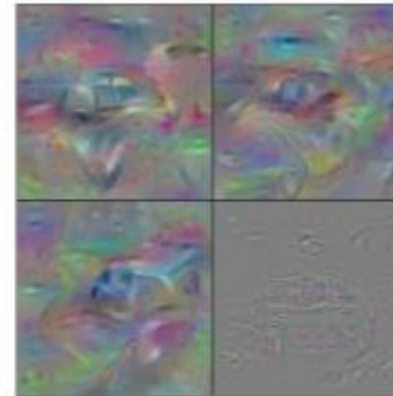
- (1) Gaussian blur image
- (2) Clip pixels with small values to 0
- (3) Clip pixels with small gradients to 0



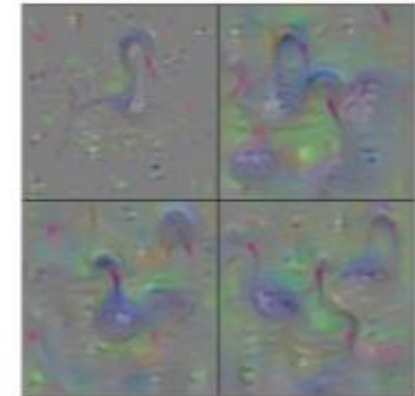
Hartebeest



Billiard Table



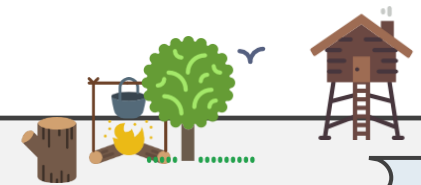
Station Wagon



Black Swan



- (1) Start from an arbitrary image
- (2) Pick an arbitrary class
- (3) Modify the image to maximize the class
- (4) Repeat until network is fooled



Fooling Images

African elephant



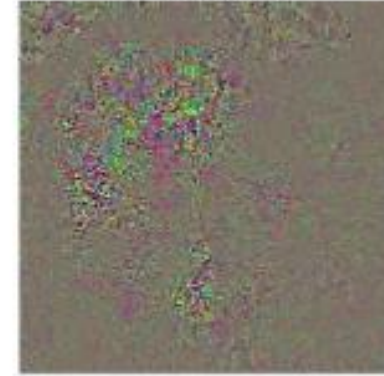
koala



Difference



10x Difference



schooner



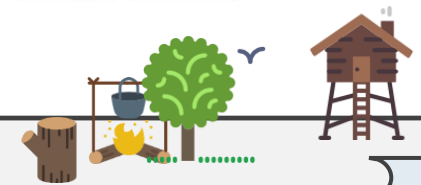
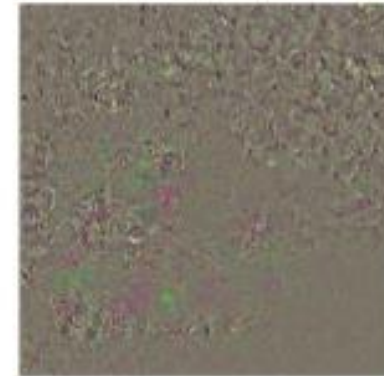
iPod

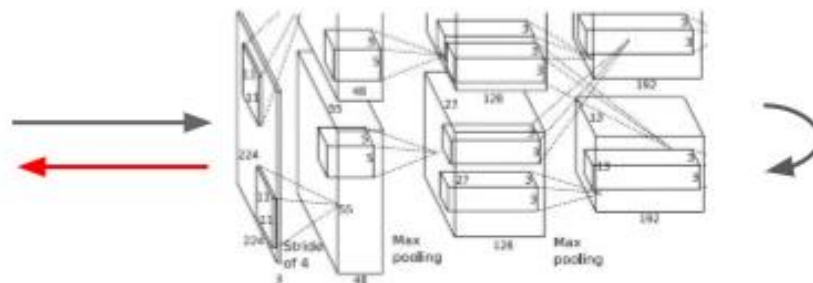


Difference

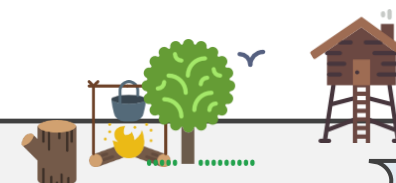


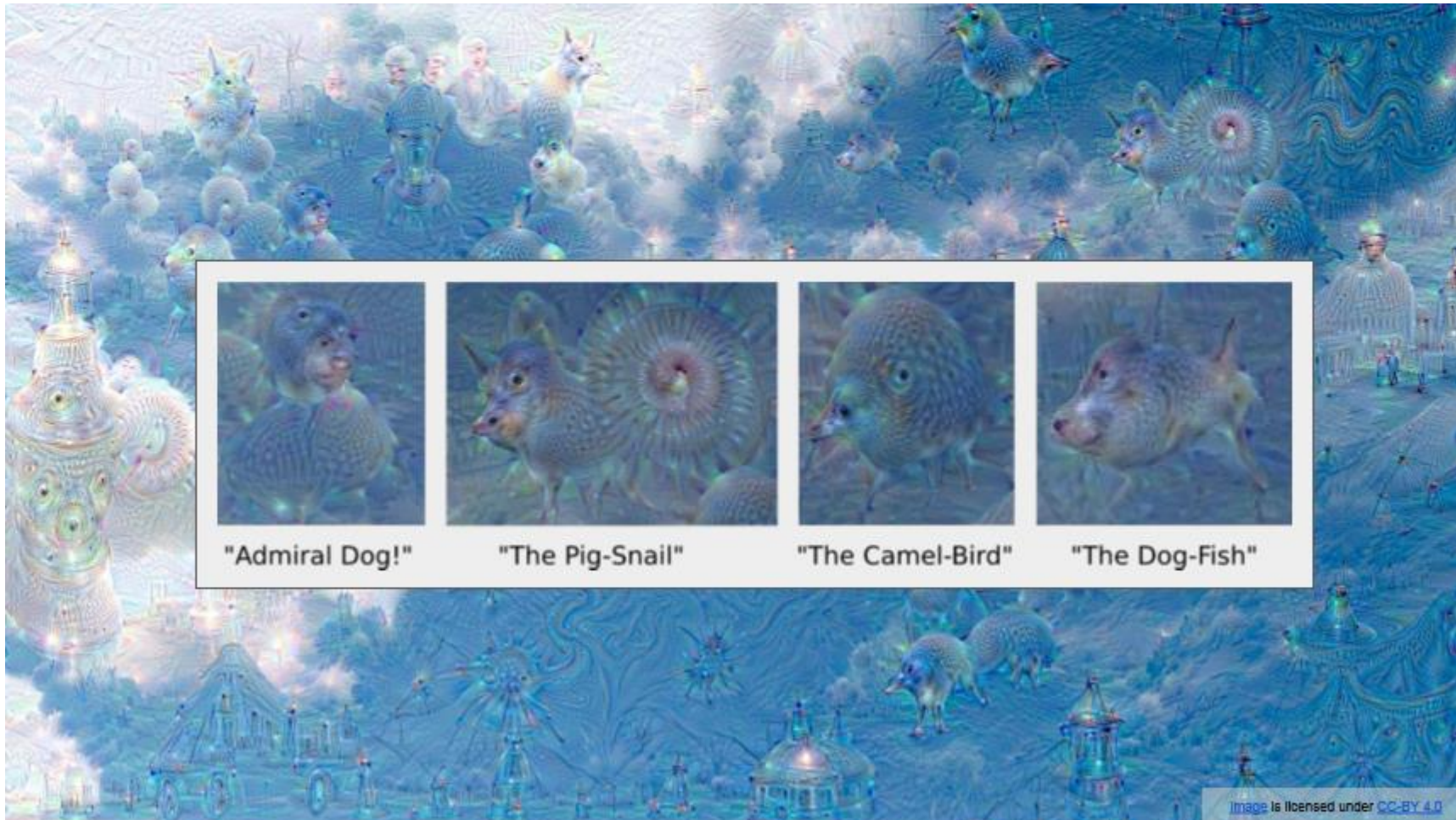
10x Difference





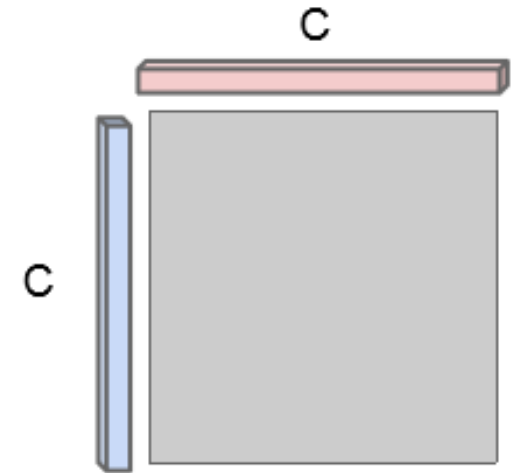
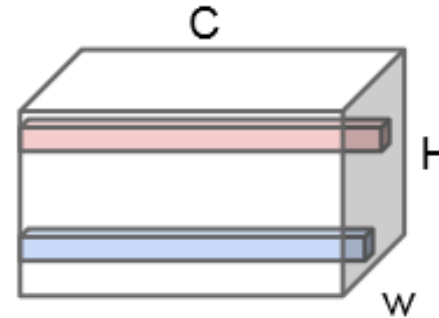
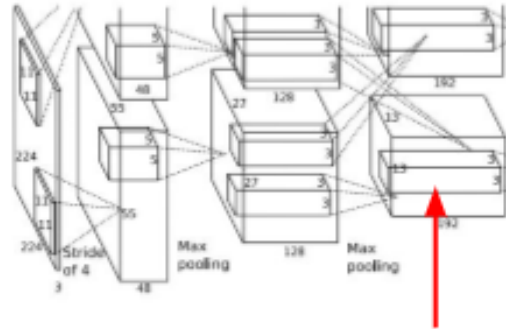
1. Forward: compute activations at chosen layer
2. Set gradient of chosen layer *equal to its activation*
3. Backward: Compute gradient on image
4. Update image

$$I^* = \arg \max_I \sum_j f_j(I)^2$$






This image is in the public domain.



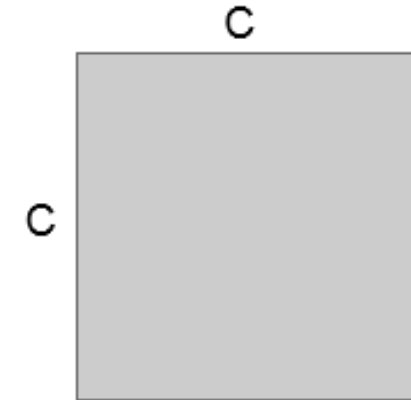
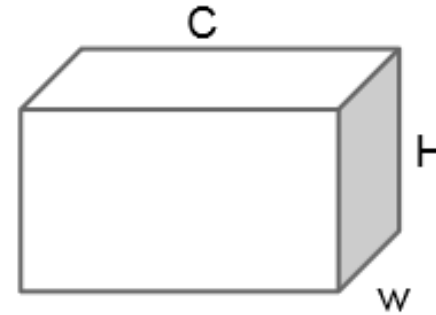
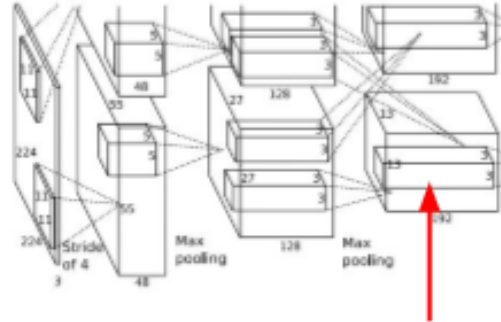
Each layer of CNN gives $C \times H \times W$ tensor of features; $H \times W$ grid of C -dimensional vectors

Outer product of two C -dimensional vectors gives $C \times C$ matrix measuring co-occurrence





This image is in the public domain.



Each layer of CNN gives $C \times H \times W$ tensor of features; $H \times W$ grid of C -dimensional vectors

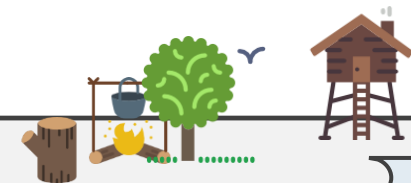
Outer product of two C -dimensional vectors gives $C \times C$ matrix measuring co-occurrence

Average over all HW pairs of vectors, giving **Gram matrix** of shape $C \times C$

Efficient to compute; reshape features from

$C \times H \times W$ to $= C \times HW$

then compute $G = FF^T$



Content Image



This image is licensed under CC-BY 3.0

+

Style Image



Starry Night by Van Gogh is in the public domain

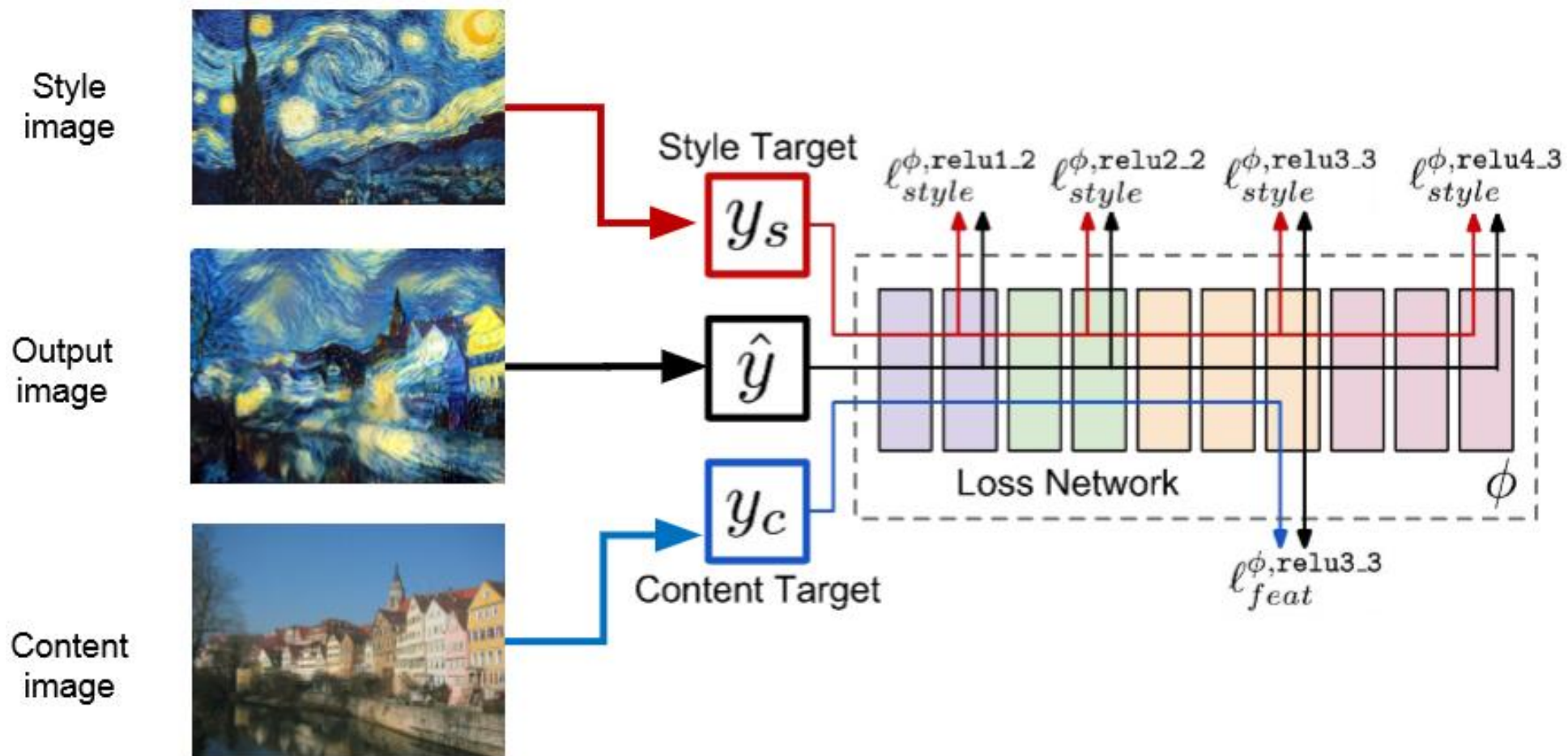
=

Style Transfer!



This image copyright Justin Johnson, 2015. Reproduced with permission.







More weight to
content loss

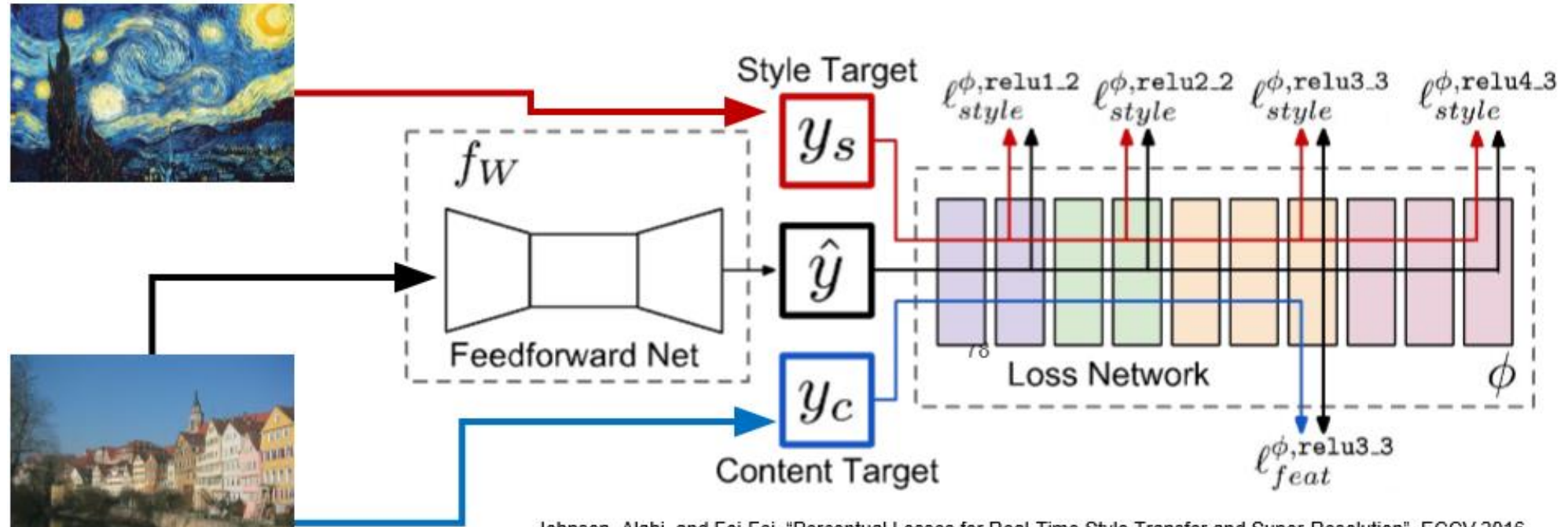


More weight to
style loss



Fast Style Transfer

- (1) Train a feedforward network for each style
- (2) Use pretrained CNN to compute same losses as before
- (3) After training, stylize images using a single forward pass



Johnson, Alahi, and Fei-Fei, "Perceptual Losses for Real-Time Style Transfer and Super-Resolution", ECCV 2016
Figure copyright Springer, 2016. Reproduced for educational purposes.



CS231n : <http://cs231n.stanford.edu/syllabus.html>

