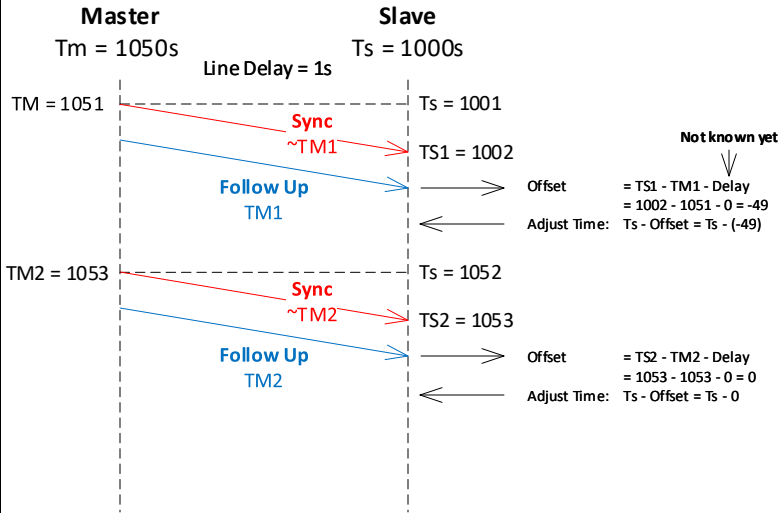


## Offset Correction



## Delay Correction

