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Erik Nuber

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Technical Skills

Strong: jQuery, HTML, CSS, React, Redux, JavaScript, ES6, Bootstrap 3 & 4, Google Maps API, Git, Photoshop, InDesign, meistertask
Experienced: Material-UI, Firebase, PHP, MySQL, Illustrator

Applications Developed

Made Man Salon [live](#) | [github](#)

- Site made for a salon owner to allow clients to book their appointments.
- Used an **HTML5** skeleton, and a combination of **CSS3** along with **Bootstrap** to style and make the page responsive. Also used **jQuery** and **JavaScript** to build some basic functionality.
- Worked with Schedul salon software to implement the booking system.

School2Career [live](#) | [github](#)

- Designed to allow prospective students to find colleges based on several filters.
- Created in a team of four developers, two on the front end, including myself, and two on the back end.
- Used **React**, **Redux**, **ES6** and **JavaScript** to make a single page application. Also made extensive use of Google Maps API's.
- Used **Axios** to call the back ends RESTful API. **Material Design** principles were used for **UX/UI**.
- Project was done using weekly sprints, daily stand ups and **meistertask** which was crucial for planning and, keeping everyone up to date.

Grab A Beer [live](#) | [github](#)

- Application that allows user to find places serving specific styles of beers, either by current location or destination.
- Created in a team of four developers using Yelp, Google Maps and, BreweryDB API's.
- Specifically worked on Google Maps implementing geolocation, geocoder, places and directions.
- Planned the project with **meistertask** allowing everyone to work together at the same time and track our progress.

Tic-Tac-Toe [live](#) | [github](#)

- A themed tic-tac-toe game with dynamically created board sizes and variable win conditions.
- Created with a team of three developers. Used **meistertask** to thoroughly plan out the project.
- For my part, I worked with **jQuery** to create the board, setup the click handlers, start the game, check for all win conditions and reset the game. Also made sure that the win conditions would not exceed the board game size.

Battle Match [live](#) | [github](#)

- A spin on a classic memory match game that has you battle an opponent while telling the matches story.
- Used an **HTML5** skeleton and, styled with **CSS3**. Added in **Bootstrap** for one of the modals and for progress bars which I used for health bars. Also used a combination of **jQuery** and **JavaScript** for the games functionality.

Calculator [live](#) | [github](#)

- A basic calculator with some advanced mathematical functions.
- Used **HTML5** to create the layout of the calculator and, styled with **CSS3**. Used a combination of **jQuery** and **JavaScript** for the functionality of the calculator as well as an animated feature.

Simon Electronic Game [live](#) | [github](#)

- A replica of the classic Milton Bradley game complete with light up buttons and sound.
- Used **HTML5** to create the skeleton and, styled with **CSS3**. Mainly used **JavaScript** with some **jQuery** to create the games functionality.

Professional Experience

Made Man Salon - Web Developer (2016-2017)

- Created business website to allow clients to book appointments online.
- Designed both logo and site based on the vision of the client with ease-of-use and quick appointment scheduling being key features.
- Made use of existing salon booking software. I made the choice after trying out several systems in order to meet the expectations of client.

Darick Publishing - Art Director (1998-Present)

- Introduced first electronic magazine to the Chiropractic Industry.
- Provide full in house design services including creation of Ads, web banners, and occasional email blast materials. By providing these services to advertisers it creates an incentive as it can cost thousands to have an AD put together by an agency.
- Upkeep of companies website through a back-door portal, as well as cleaning up code as necessary.

Educational Experience

LearningFuze - Accelerated Web Development Program (2017)

Team Treehouse - Online technology school (2016)

U.C. Riverside - Extensions Course in Computer Animation (1997)

U.C. Irvine - B.S. Information and Computer Sciences (1996)

Personal Aside

I am a game player, have a large collection of board games and enjoy getting together regularly with friends to play and spend time together. Love animation and, have been a long time collector of Nightmare Before Christmas memorabilia. Big sports fan and regularly follow both hockey and baseball. Also enjoy traveling to different cities to explore or just relax.