



"Ss. Cyril and Methodius" University in Skopje

**FACULTY OF COMPUTER  
SCIENCE AND ENGINEERING**

## Lesson 10

### Templates

Object oriented programming

# Example 1

## Swap function

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```
#include <iostream>
using namespace std;

template <typename T>
void mySwap(T &a, T &b) {
    T temp;
    temp = a;
    a = b;
    b = temp;
}

int main() {
    int i1 = 1, i2 = 2;
    mySwap(i1, i2); // compiler generates mySwap(int &, int &)
    cout << "i1 is " << i1 << ", i2 is " << i2 << endl;
    char c1 = 'a', c2 = 'b';
    mySwap(c1, c2); // compiler generates mySwap(char &, char &)
    cout << "c1 is " << c1 << ", c2 is " << c2 << endl;
    double d1 = 1.1, d2 = 2.2;
    mySwap(d1, d2); // compiler generates mySwap(double &, double &)
    cout << "d1 is " << d1 << ", d2 is " << d2 << endl;
    mySwap(i1, d1); // error 'mySwap(int&, double&)'
    return 0;
}
```

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## Example 2

### Abs function

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```
#include <iostream>
using namespace std;
template<typename T>
T abs(T value) {
    T result; // result of type T
    result = (value >= 0) ? value : -value;
    return result;
}
int main() {
    int i = -5;
    cout << abs(i) << endl;
    double d = -55.5;
    cout << abs(d) << endl;
    float f = -555.5f;
    cout << abs(f) << endl;
    return 0;
}
```

---

## Example 3

### Overloading function template 1/2

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```
#include <iostream>
using namespace std;
template <typename T>
void mySwap(T &a, T &b) {
    T temp;
    temp = a;
    a = b;
    b = temp;
}

template <typename T>
void mySwap(T a[], T b[], int size) {
    T temp;
    for (int i = 0; i < size; ++i) {
        temp = a[i];
        a[i] = b[i];
        b[i] = temp;
    }
}
```

---

## Example 3

### Overloading function template 2/2

```
template <typename T>
void print(const T *const array, int size) {
    cout << "(";
    for (int i = 0; i < size; ++i) {
        cout << array[i];
        if (i < size - 1)
            cout << ",";
    }
    cout << ")" << endl;
}

int main() {
    const int SIZE = 3;
    int i1 = 1, i2 = 2;
    mySwap(i1, i2);
    cout << "i1 is " << i1 << ", i2 is " << i2 << endl;
    int ar1[] = {1, 2, 3};
    int ar2[] = {4, 5, 6};
    mySwap(ar1, ar2, SIZE);
    print(ar1, SIZE);
    print(ar2, SIZE);
}
```

## Example 4

### Template specialization

```
#include <iostream>
using namespace std;
template <typename T>
void mySwap(T &a, T &b) {
    T temp;
    temp = a;
    a = b;
    b = temp;
}

template <>
void mySwap<int>(int &a, int &b) {
    cout << "Specialization" << endl;
    int temp;
    temp = a;
    a = b;
    b = temp;
}

int main() {
    double d1 = 1,
           d2 = 2;
    mySwap(d1, d2); // template
    int i1 = 1,
        i2 = 2;
    mySwap(i1, i2); // spacialization
    return 0;
}
```

## Example 5

### Class templates

```
#include <iostream>
using namespace std;
template <typename T>
class Number {
private:
    T value;
public:
    Number(T value) {
        this->value = value;
    }
    T getValue() {
        return value;
    }
    void setValue(T value) {
        this->value = value;
    }
};

int main() {
    Number<int> i(55);
    cout << i.getValue() << endl;
    Number<double> d(55.66);
    cout << d.getValue() << endl;
    Number<char> c('a');
    cout << c.getValue() << endl;
    Number<string> s("Hello");
    cout << s.getValue() << endl;
    return 0;
}
```

## Example 6

### Class templates 1/3

```
#include <iostream>
using namespace std;
template <typename T>
class MyComplex {
private:
    T real, imag;
public:
    MyComplex<T> (T real = 0, T imag = 0) : real(real), imag(imag) { }
    MyComplex<T> &operator+= (const MyComplex<T> &rhs) {
        real += rhs.real;
        imag += rhs.imag;
        return *this;
    }
    MyComplex<T> &operator+= (T value) {
        real += value;
        return *this;
    }
    bool operator== (const MyComplex<T> &rhs) {
        return (real == rhs.real && imag == rhs.imag);
    }
    bool operator!= (const MyComplex<T> &rhs) {
        return !(*this == rhs);
    }
    MyComplex<T> operator++ () {
        ++real;
        return *this;
    }
    MyComplex<T> operator++ (int dummy) {
        MyComplex<T> saved(*this);
        ++real;
        return saved;
    }
}
```



## Example 6

### Class templates 2/3

```
friend ostream &operator<< (ostream &out, const MyComplex<T> &c) {
    out << '(' << c.real << ',' << c.imag << ')';
    return out;
}

friend istream &operator>> (istream &in, MyComplex<T> &c) {
    T inReal, inImag;
    char inChar;
    bool validInput = false;
    in >> inChar;
    if (inChar == '(') {
        in >> inReal >> inChar;
        if (inChar == ',') {
            in >> inImag >> inChar;
            if (inChar == ')') {
                c = MyComplex<T>(inReal, inImag);
                validInput = true;
            }
        }
    }
    if (!validInput) cout << "Vnesete go brojot vo format: (real, imag)" <<
        endl;
    return in;
}

friend MyComplex<T> operator+ (const MyComplex<T> &lhs, const MyComplex<T> &
    rhs) {
    MyComplex<T> result(lhs);
    result += rhs;
    return result;
}

friend MyComplex<T> operator+ (const MyComplex<T> &lhs, T value) {
    MyComplex<T> result(lhs);
    result += value;
    return result;
}

friend const MyComplex<T> operator+ (T value, const MyComplex<T> &rhs) {
    return rhs + value;
}

};
```

## Example 6

### Class templates 3/3

```
int main() {
    MyComplex<double> c1(3.1, 4.2);
    cout << c1 << endl; // (3.10,4.20)
    MyComplex<double> c2(3.1);
    cout << c2 << endl; // (3.10,0.00)
    MyComplex<double> c3 = c1 + c2;
    cout << c3 << endl; // (6.20,4.20)
    c3 = c1 + 2.1;
    cout << c3 << endl; // (5.20,4.20)
    c3 = 2.2 + c1;
    cout << c3 << endl; // (5.30,4.20)
    c3 += c1;
    cout << c3 << endl; // (8.40,8.40)
    c3 += 2.3;
    cout << c3 << endl; // (10.70,8.40)
    cout << ++c3 << endl; // (11.70,8.40)
    cout << c3++ << endl; // (11.70,8.40)
    cout << c3 << endl; // (12.70,8.40)
    MyComplex<int> c5;
    cout << "Enter complex number (real, imag): ";
    cin >> c5;
    return 0;
}
```

# Materials and Questions

Lectures, exercises and announcements  
**`courses.finki.ukim.mk`**

Source code of all examples and problems  
**`https://github.com/tdelev/SP/tree/master/latex/src`**

Questions and discussion  
**`forum.finki.ukim.mk`**