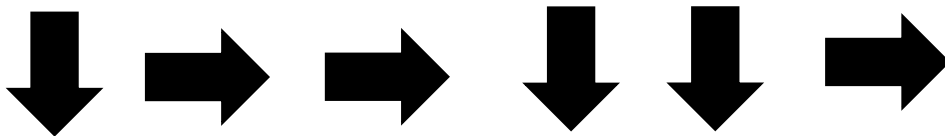
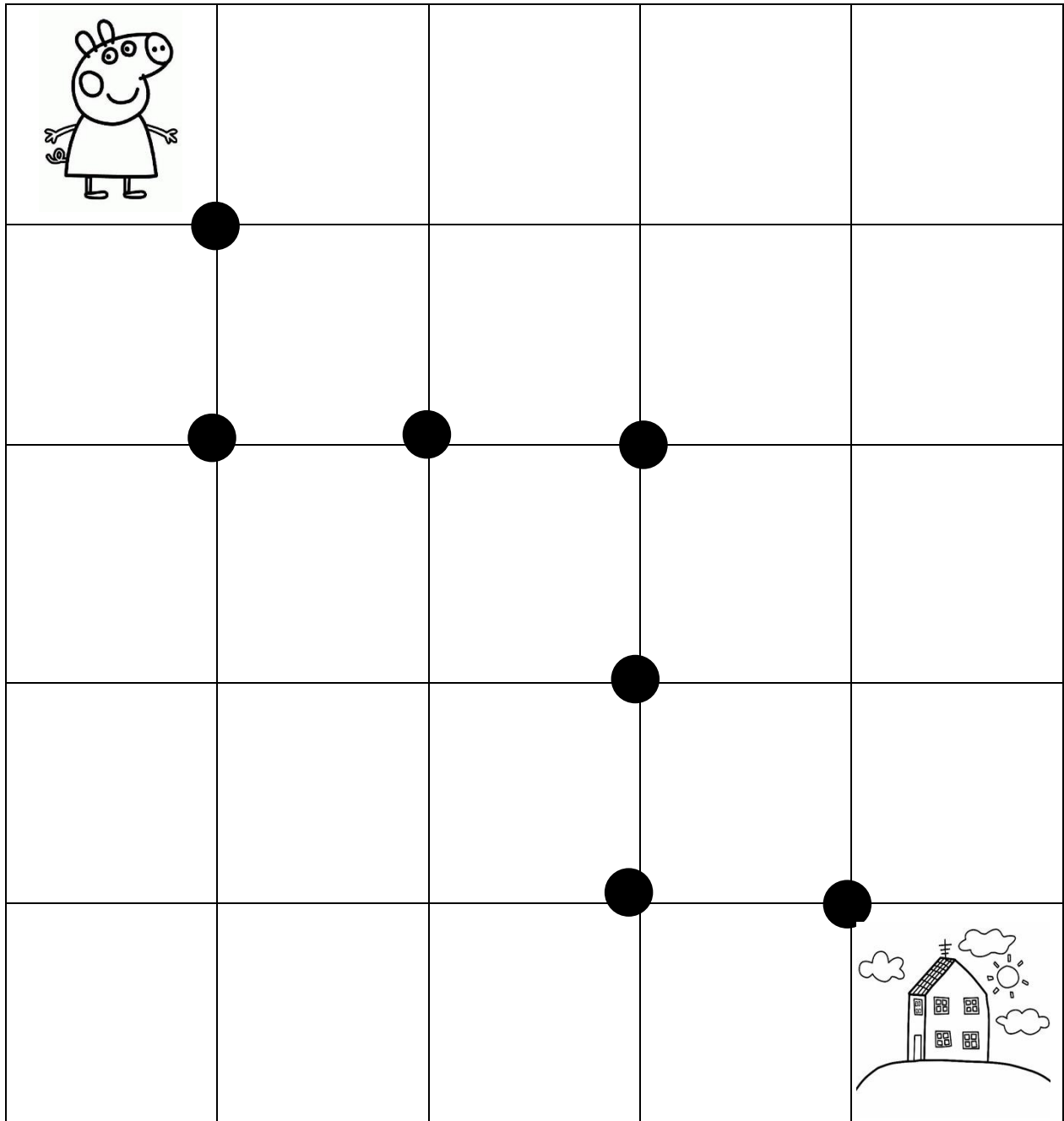
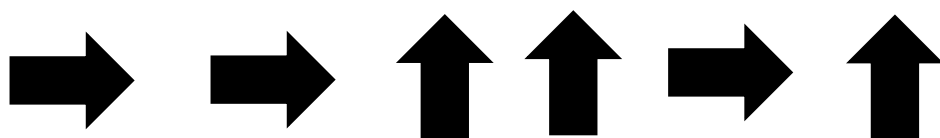
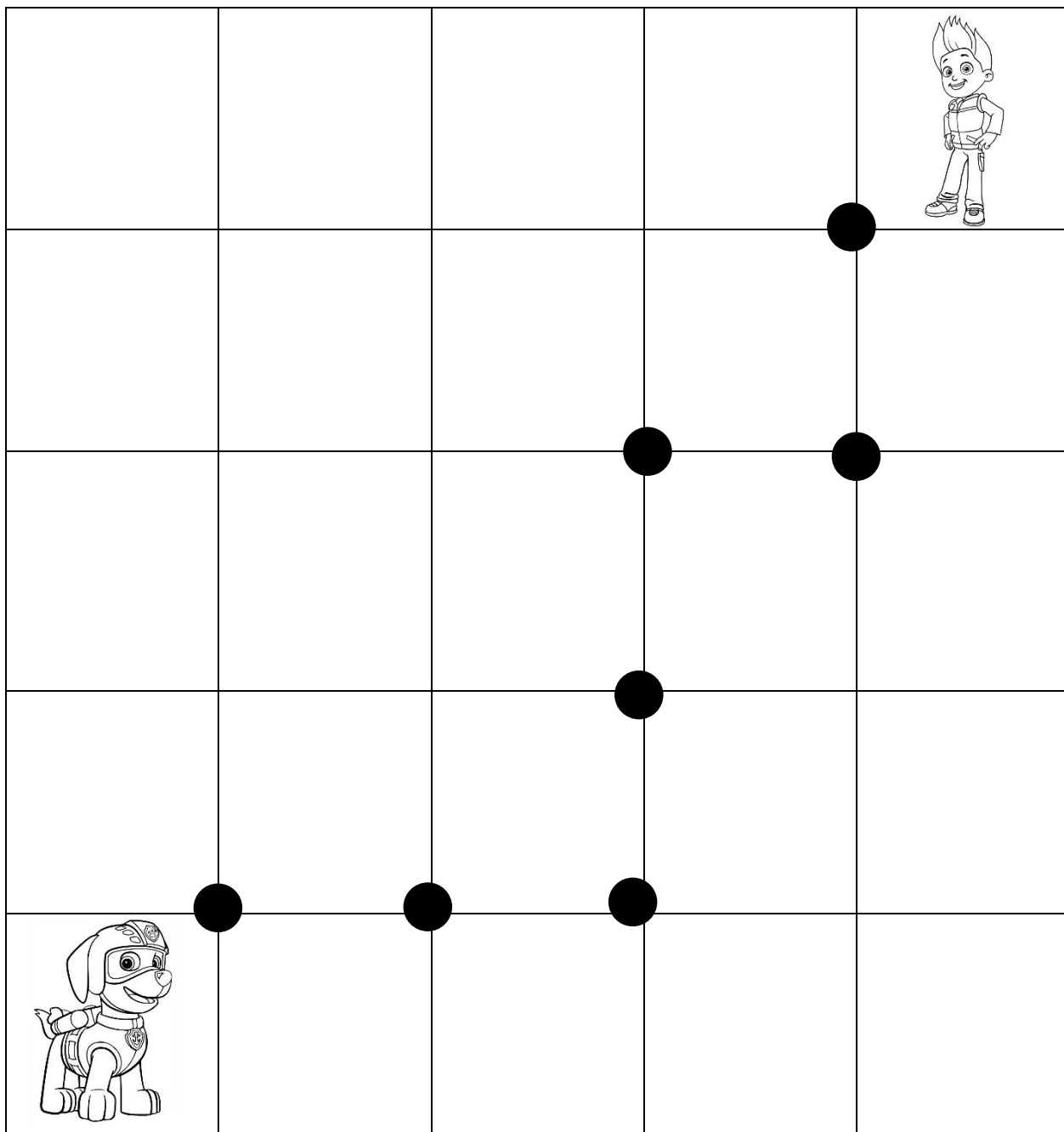


# DESPLAZAMIENTO II



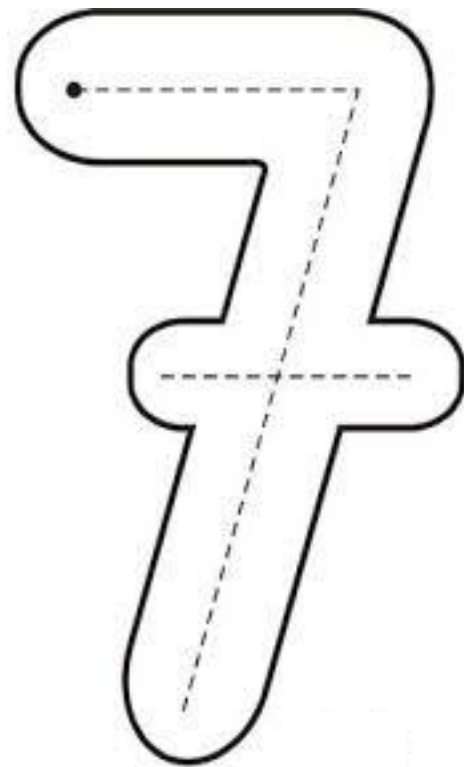
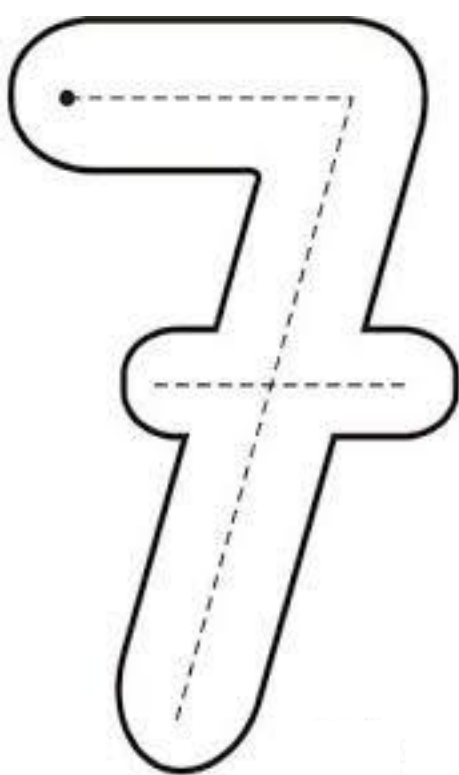
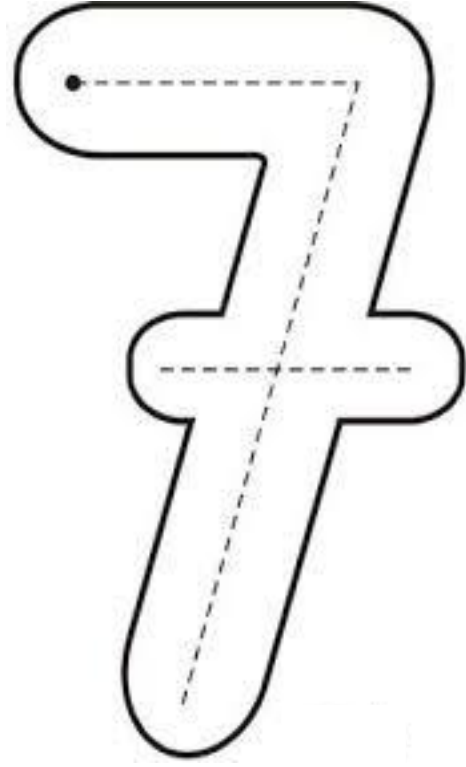
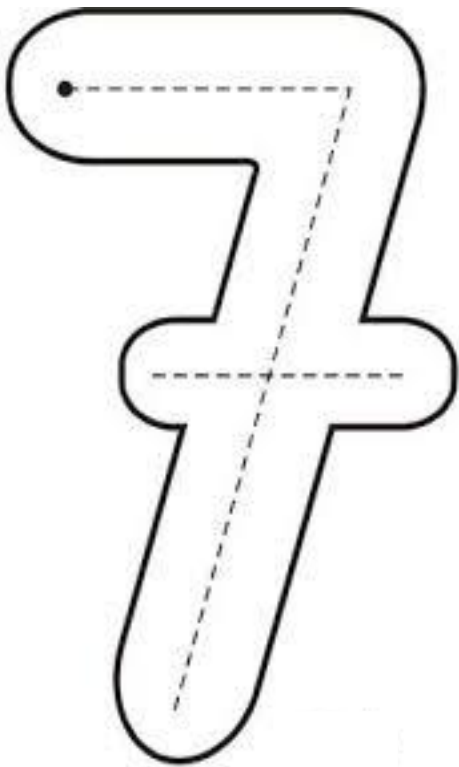
☺ Peppa quiere ir a su casa, vas a seguir la secuencia de las flechas y unirás los puntos utilizando tu plumón rojo.

# DESPLAZAMIENTO II



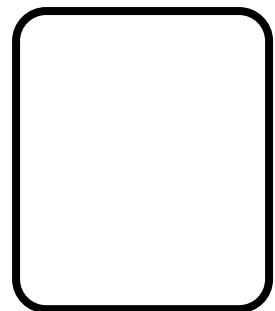
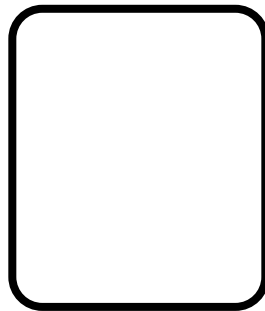
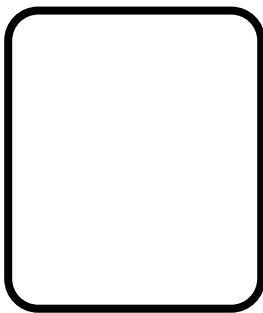
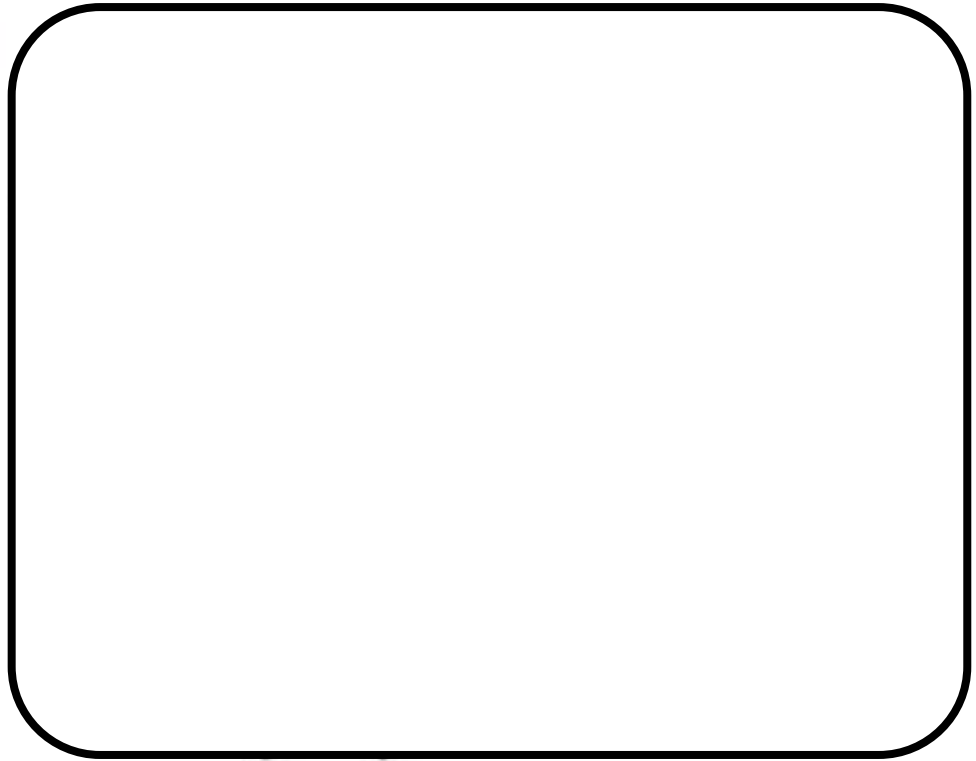
☺ Zuma quiere ir en su amigo Ryder, ayudémoslo a encontrarse. Utiliza tu color rojo.

# NÚMERO 7

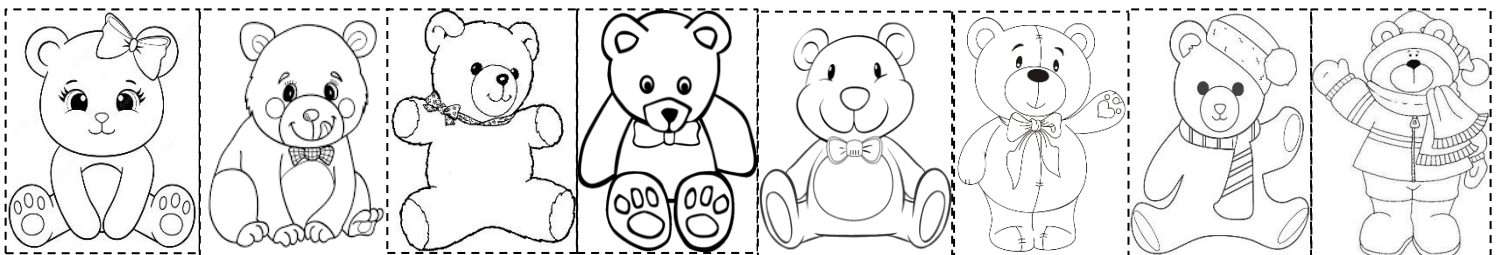


# NÚMERO 7

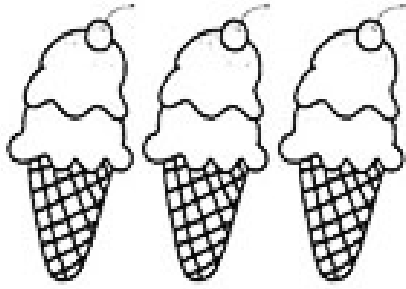
# 7



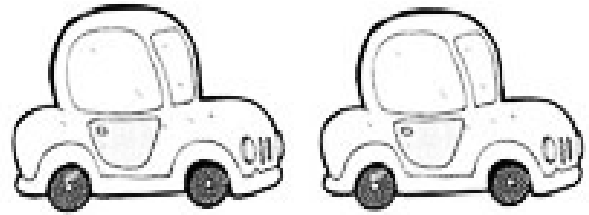
- ☺ Recorta y pega 7 osos
- ☺ Traza con lápiz
- ☺ Reproduce tú solo el número 7



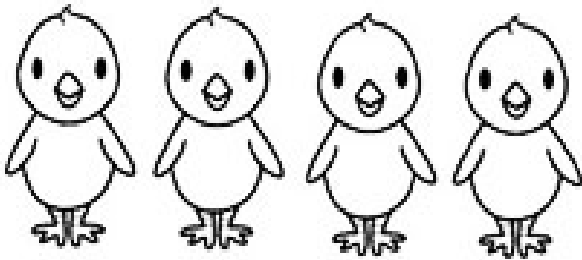
# NÚMERO 7



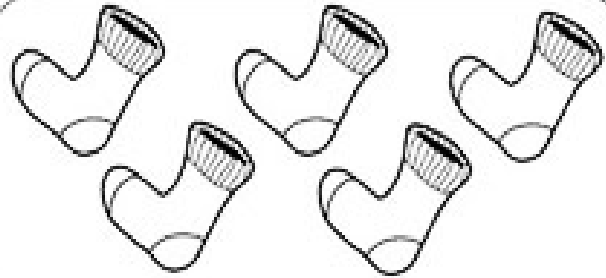
1 2 3 4



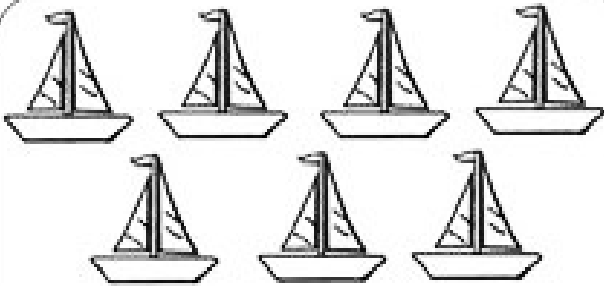
1 2 3 4



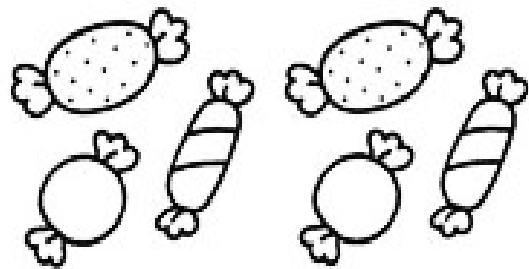
1 2 3 4



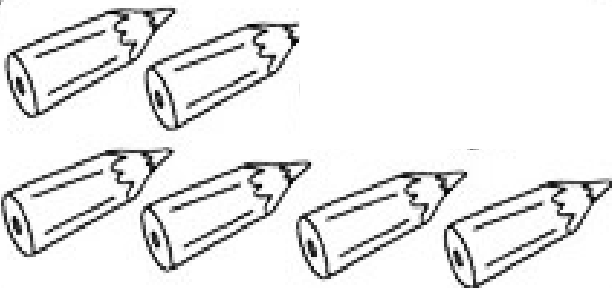
2 3 4 5



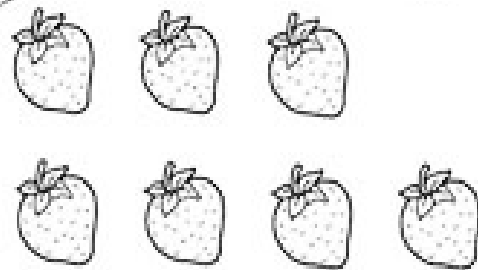
5 6 7 8



5 6 7 8



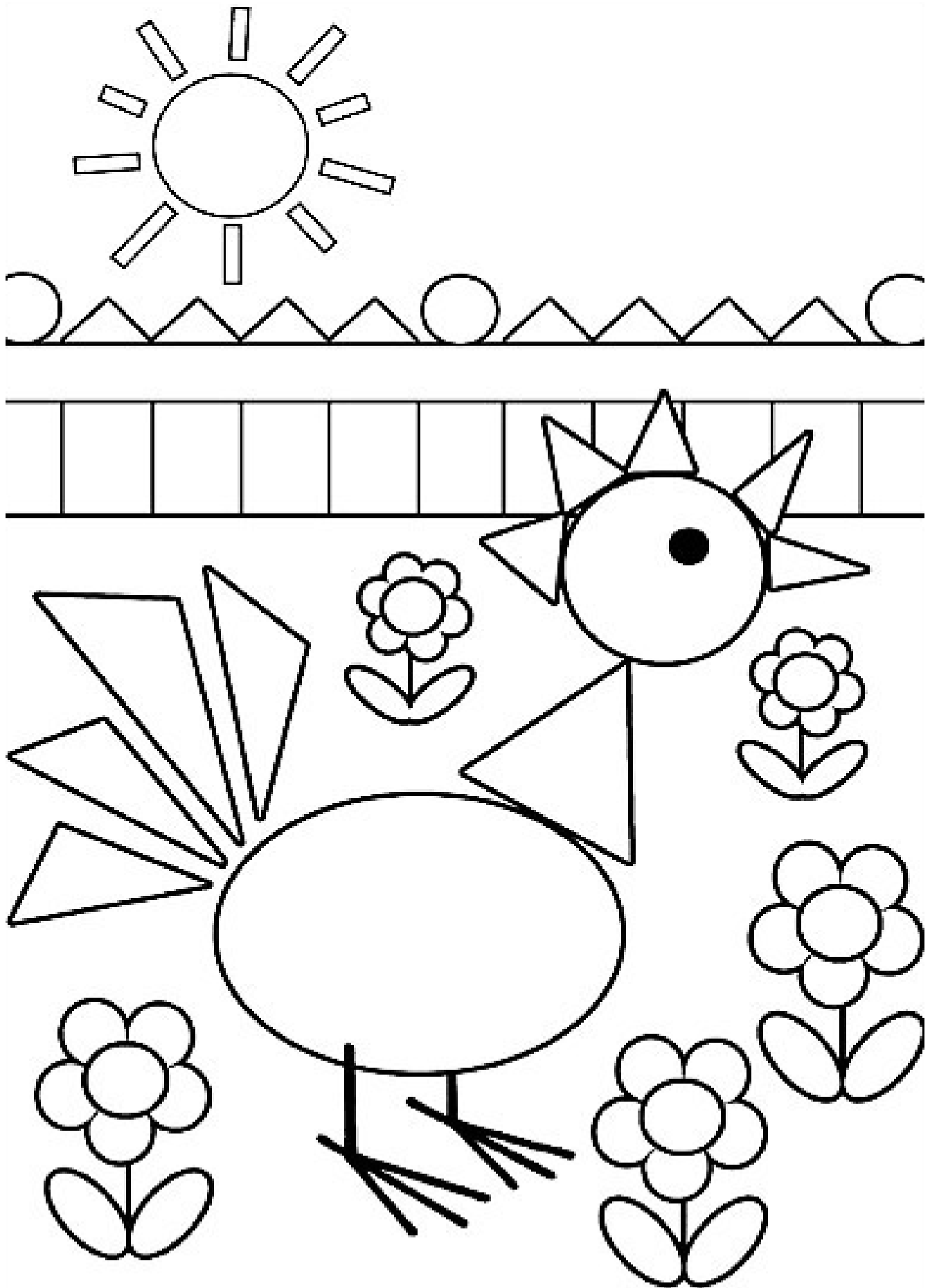
6 7 8 9



6 7 8 9

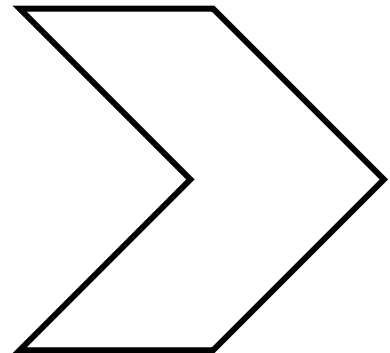
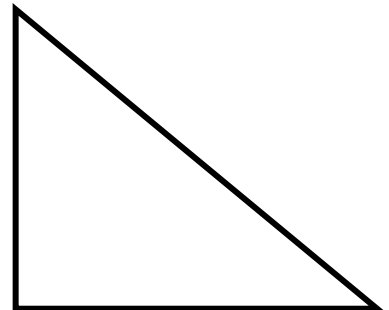
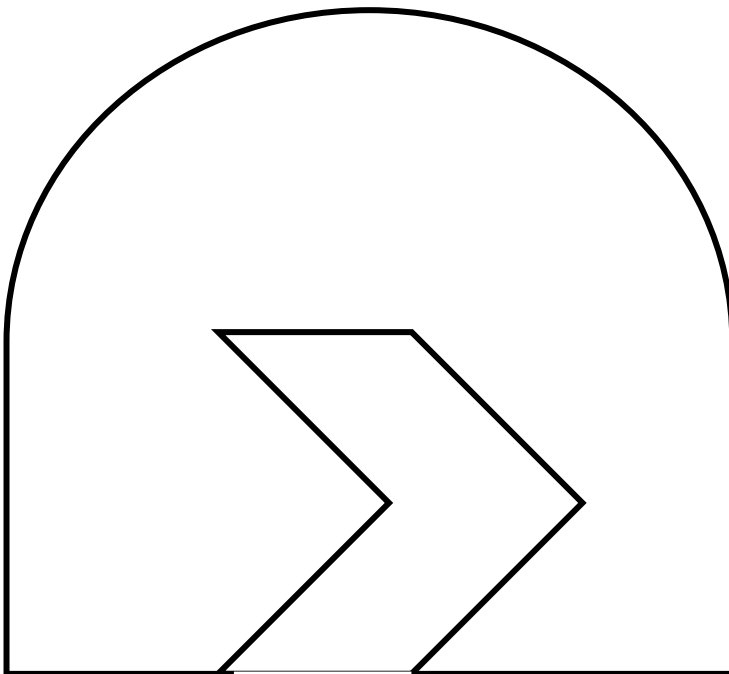
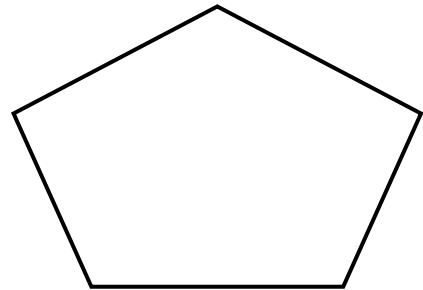
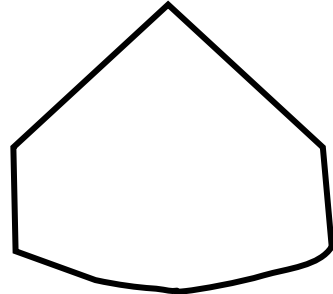
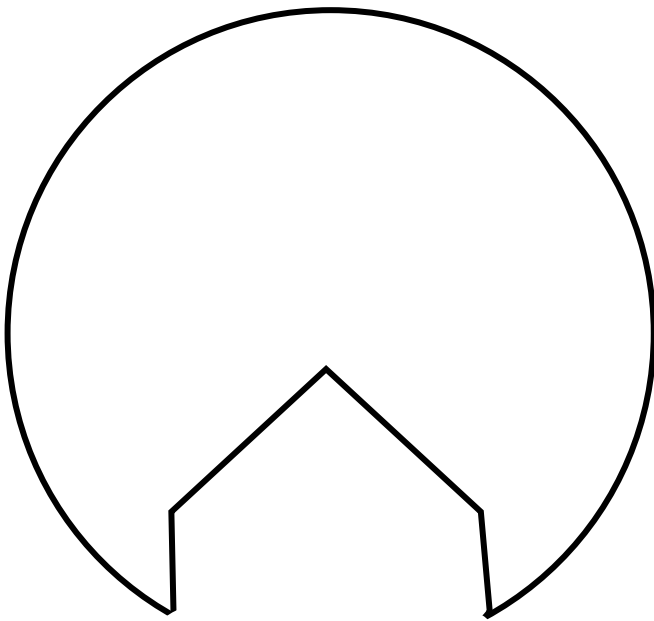
☺ Cuenta y encierra el número correcto

# EL TRIÁNGULO



☺ Pinta con témpera rojo e hisopo todos los triángulos que encuentres

# ANÁLISIS - SÍNTESIS

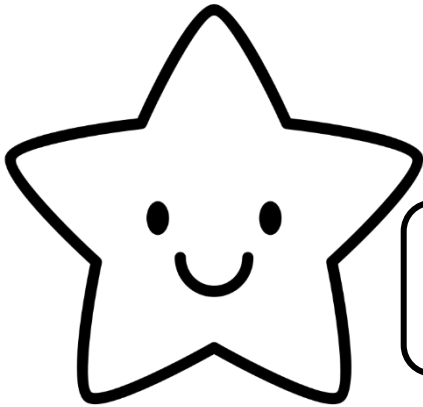


☺ Pinta con témpera la pieza que le hace falta.

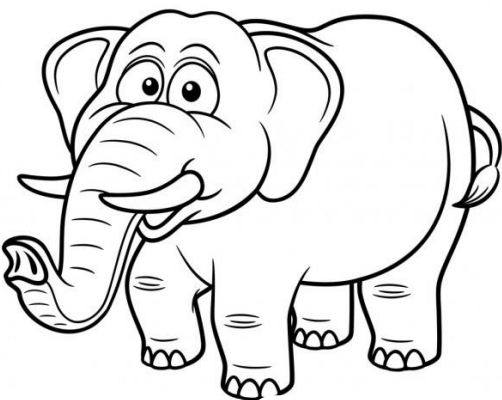
# LAS VOCALES III



G L  S



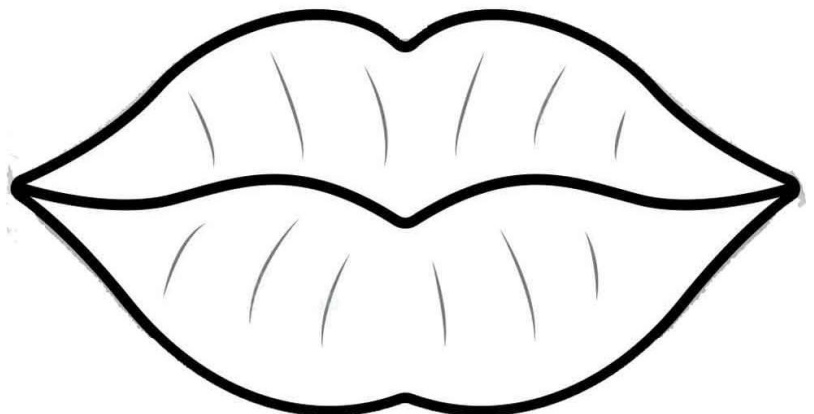
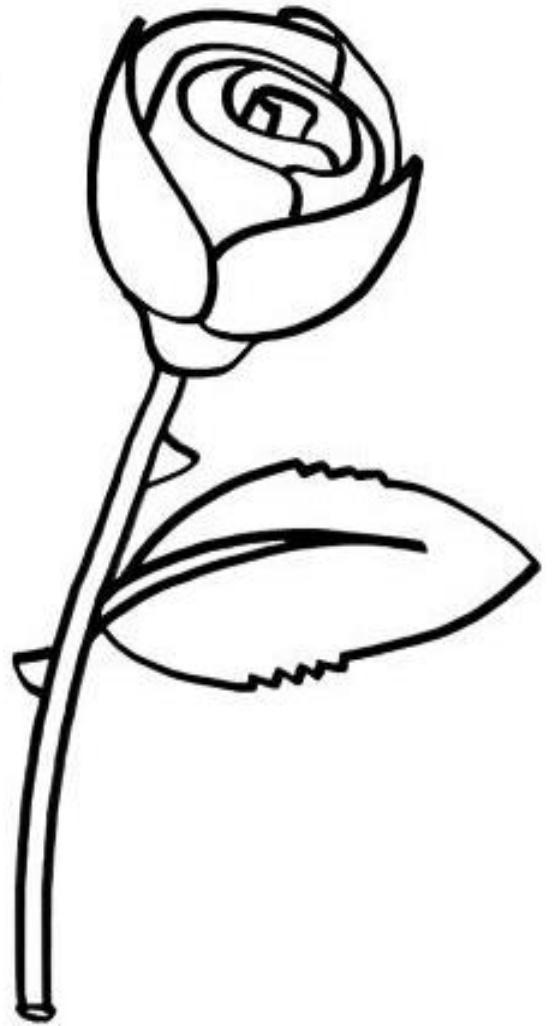
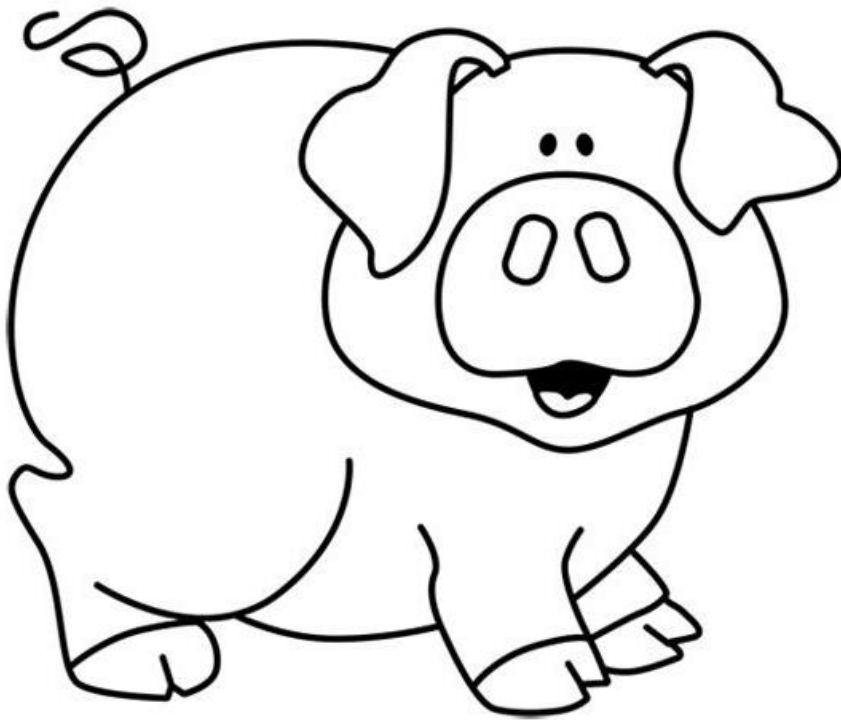
S T R  L L



L  F  N T

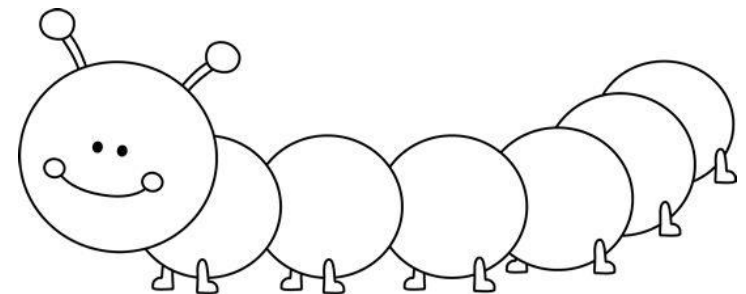
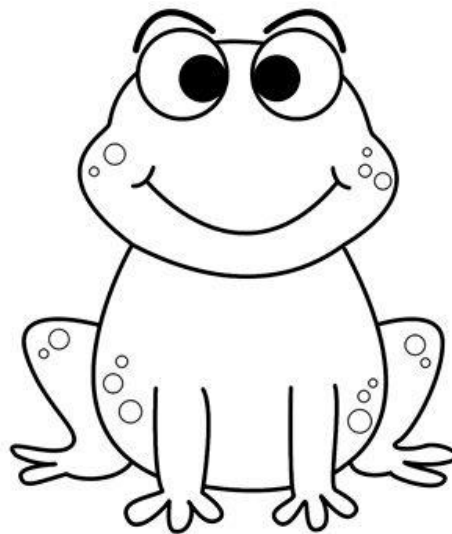
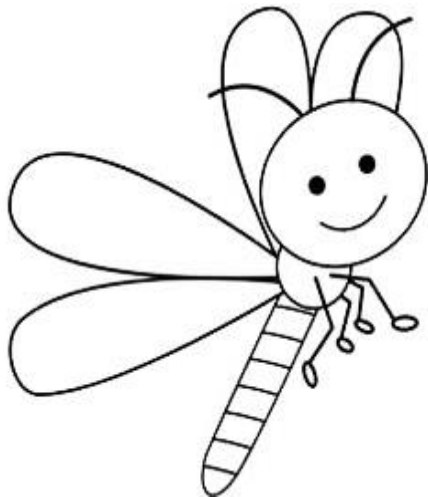
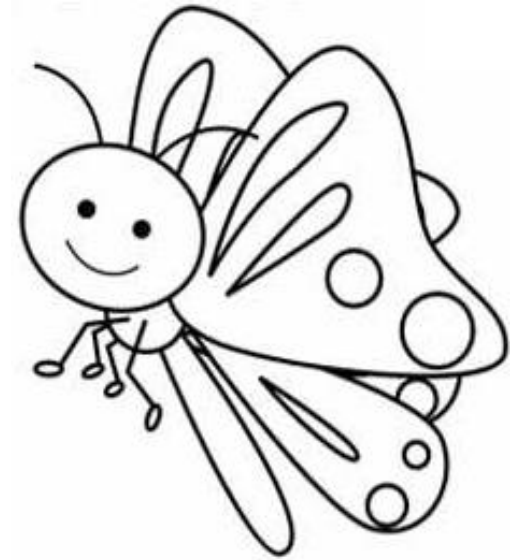
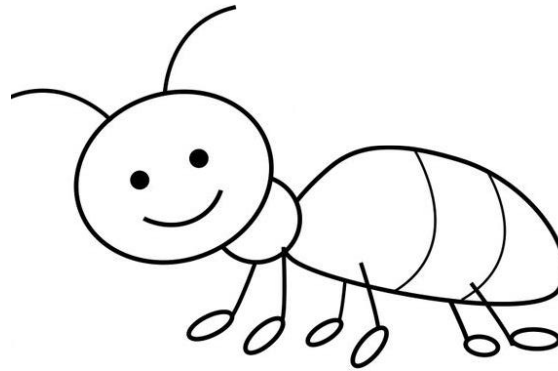


# COLOR ROSADO



☺ Pinta con témpera rosado

# ANIMALES INVERTEBRADOS



- Desliza plastilina de colores en los animales invertebrados