

XM125 I<sup>2</sup>C Ref App Breathing
User Guide



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User Guide

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### 1 Acconeer SDK Documentation Overview

To better understand what SDK document to use, a summary of the documents are shown in the table below.

Table 1: SDK document overview.

Name	Description	When to use			
RSS API documentation (html)					
rss_api	The complete C API documentation.	- RSS application implementation - Understanding RSS API functions			
User guides (PDF)					
11 T	Describes the Acconeer assembly	- Bring-up of HW/SW			
A121 Assembly Test	test functionality.	- Production test implementation			
A121 Breathing	Describes the functionality of the	- Working with the Breathing			
Reference Application	Breathing Reference Application.	Reference Application			
	Describes usage and algorithms				
A121 Distance Detector	of the Distance Detector.	- Working with the Distance Detector			
	Describes how to implement each				
A121 SW Integration	integration function needed to use	- SW implementation of			
71121 5 W Integration	the Acconeer sensor.	custom HW integration			
	Describes usage and algorithms				
A121 Presence Detector	of the Presence Detector.	- Working with the Presence Detector			
A121 Smart Presence	Describes the functionality of the	- Working with the Smart Presence			
Reference Application	Smart Presence Reference Application.	Reference Application			
	Describes usage of the Sparse IQ	W 1: '4 4 G IOC '			
A121 Sparse IQ Service	Service.	- Working with the Sparse IQ Service			
A121 Tank Level	Describes the functionality of the	- Working with the Tank Level			
Reference Application	Tank Level Reference Application.	Reference Application			
A121 Touchless Button	Describes the functionality of the	- Working with the Touchless Button			
Reference Application	Touchless Button Reference Application.	Reference Application			
**	Describes the flow of taking an				
A121 STM32CubeIDE	Acconeer SDK and integrate into	- Using STM32CubeIDE			
	STM32CubeIDE.				
A 121 December Di Coffessor	Describes how to develop for	Washing with Dankama Di			
A121 Raspberry Pi Software	Raspberry Pi.	- Working with Raspberry Pi			
A 121 Dimple	Describes how to develop for	- Working with Ripple			
A121 Ripple	Ripple.	on Raspberry Pi			
VM105 Caferran	Describes how to develop for				
XM125 Software	XM125.	- Working with XM125			
VM106 Coffeee	Describes how to develop for	Washing with VM126			
XM126 Software	XM126.	- Working with XM126			
DCD' day Data day	Describes the functionality of the	- Working with the			
I2C Distance Detector	I2C Distance Detector Application.	I2C Distance Detector Application			
IOCD Divi	Describes the functionality of the	- Working with the			
I2C Presence Detector	I2C Presence Detector Application.	I2C Presence Detector Application			
TOOD AT DE A 1' C	Describes the functionality of the	- Working with the			
I2C Breathing Reference Application	I2C Breathing Reference Application.	I2C Breathing Reference Application			
	Handbook (PDF)				
	Describes different aspects of the	To understand the Assessment			
Handbook	Acconeer offer, for example radar	- To understand the Acconeer sensor			
	principles and how to configure	- Use case evaluation			
	Readme (txt)	1			
DEADME	Various target specific information	A fran CDV danual 1			
README	and links	- After SDK download			
	1	1			



### 2 I<sup>2</sup>C Ref App Breathing

The I<sup>2</sup>C Ref App Breathing is an application that implements the Acconeer Ref App Breathing with a register based I<sup>2</sup>C interface.

The functionality of the ref app breathing is described in A121 Breathing Reference Application User Guide.pdf or in Acconeer Docs.

**Note:** Some of the registers like **start** and **end** have a different unit in the I<sup>2</sup>C Ref App Breathing, millimeters instead of meters, to make it easier to handle the register values as integers.

### 2.1 Usage

The module must be ready before the host starts I<sup>2</sup>C communication.

The module will enter ready state by following this procedure.

- Set WAKE\_UP pin of the module HIGH.
- Wait for module to be ready, this is indicated by the MCU\_INT pin being HIGH.
- Start I<sup>2</sup>C communication.

The module will enter a low power state by following this procedure.

- Wait for module to be ready, this is indicated by the MCU\_INT pin being HIGH.
- Set the WAKE\_UP pin of the module LOW.
- Wait for ready signal, the MCU\_INT pin, to become LOW.

### 2.1.1 Read App Status

The status of the module can be acquired by reading the *App Status* register, The most important bits are the **Busy** and **Error** bits.

The **Busy** bit must not be set when a new command is written. If any of the **Error** bits are set the module will not accept any commands except the **RESET\_MODULE** command.

### 2.1.2 Writing a command

A command is written to the *Command* register. When a command is written the **Busy** bit in the *App Status* register is set and it will be cleared automatically when the command has finished.

#### 2.1.3 Setup and Start Application

Before the module can perform breathing detection it must be configured. The following steps is an example of how this can be achieved.

**Note:** The configuration parameters can not be changed after a **APPLY\_CONFIGURATION** command. If reconfiguration is needed the module must be restarted by writing **RESET\_MODULE** to the *Command* register.

- · Power on module
- Read App Status register and verify that neither Busy nor Error bits are set.
- Write configuration to configuration registers, for example Start register and End register.
- Write APPLY\_CONFIGURATION to Command register.
- Poll App Status until Busy bit is cleared.
- Verify that no **Error** bits are set in the *App Status* register.
- Write START\_APP to Command register.
- Poll App Status until Busy bit is cleared.
- Verify that no **Error** bits are set in the *App Status* register.
- Read App Result register
  - If **RESULT\_READY** is set a new breathing result is provided.



- If APP\_ERROR is set an error has occurred, restart module with the RESET\_MODULE command.
- If result was ready, the breathing rate can be read in the *Breathing Rate* register. In any state the app state can be read in the *App State* register.

### 2.1.4 Stop and Restart Application

The application can be stopped and restarted.

The following steps is an example of how to stop the application.

- Read App Status register and verify that neither **Busy** nor **Error** bits are set.
- Write **STOP\_APP** to *Command* register.
- Poll App Status until Busy bit is cleared.
- Verify that no **Error** bits are set in the *App Status* register.

The following steps is an example of how to re-start the application.

- Read App Status register and verify that neither **Busy** nor **Error** bits are set.
- Write **START\_APP** to *Command* register.
- Poll App Status until Busy bit is cleared.
- Verify that no Error bits are set in the App Status register.

### 2.2 Advanced Usage

### 2.2.1 Debug UART logs

UART logging can be enabled on the DEBUG UART by writing **ENABLE\_UART\_LOGS** to the *Command* register.

The application configuration can be logged on the UART by writing LOG\_CONFIGURATION to the Command register.

UART logging can be disabled by writing **DISABLE\_UART\_LOGS** to the *Command* register.

### 2.2.2 Reset Module

The module can be restarted by writing **RESET\_MODULE** to the *Command* register.

After the restart the application must be configured again.



### 3 Register Protocol

### 3.1 I<sup>2</sup>C Slave Address

The default slave address is 0x52.

### 3.2 Protocol Byte Order

Both register address, 16-bit, and register data, 32-bit, are sent in big endian byte order.

### 3.2.1 I<sup>2</sup>C Write Register(s)

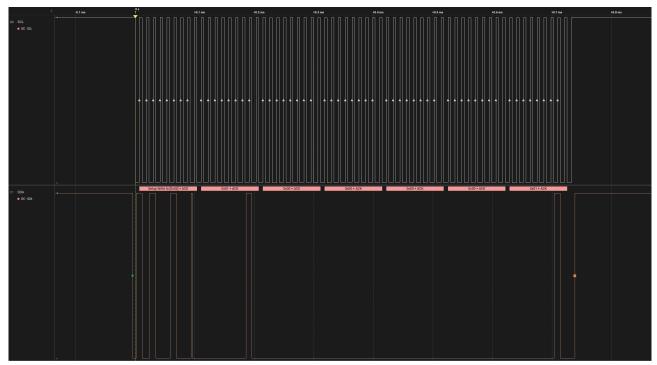
A write register operation consists of an I<sup>2</sup>C write of two address bytes and four data bytes for each register to write. Several registers can be written in the same I<sup>2</sup>C transaction, the register address will be incremented by one for each four data bytes.

Example 1: Writing six bytes will write one register, two address bytes and four data bytes.

Example 2: Writing 18 bytes will write four registers, two address bytes and 16 data bytes.

### Example operation, write 0x11223344 to address 0x0025.

Description	Data
I <sup>2</sup> C Start Condition	
Slave Address + Write	0x52 + W
Address to slave [15:8]	0x00
Address to slave [7:0]	0x25
Data to slave [31:24]	0x11
Data to slave [23:16]	0x22
Data to slave [15:8]	0x33
Data to slave [7:0]	0x44
I <sup>2</sup> C Stop Condition	



Example Waveform: Write register with address 0x0100, the data sent from the master to the slave is 0x00000001

### 3.2.2 I<sup>2</sup>C Read Register(s)

A read register operation consists of an  $I^2C$  write of two address bytes followed by an  $I^2C$  read of four data bytes for each register to read. Several registers can be read in the same  $I^2C$  transaction, the register address will be incremented by one for each four data bytes.

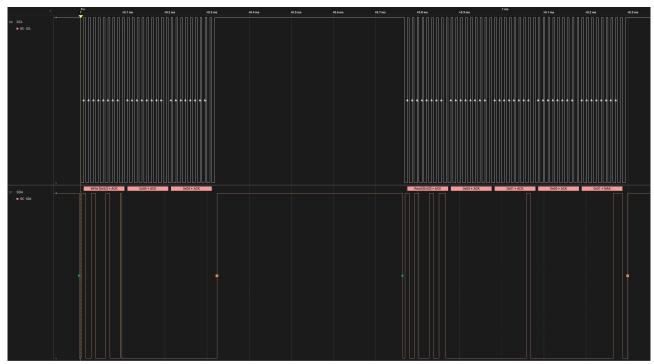
Example 1: Writing two bytes and reading four bytes will read one register.



Example 2: Writing two bytes and reading 16 bytes will read four registers.

# Example operation, read 0x12345678 from address 0x0003.

Description	Data
I <sup>2</sup> C Start Condition	
Slave Address + Write	0x52 + W
Address to slave [15:8]	0x00
Address to slave [7:0]	0x03
I <sup>2</sup> C Stop Condition	
I <sup>2</sup> C Start Condition	
Slave Address + Read	0x52 + R
Data from slave [31:24]	0x12
Data from slave [23:16]	0x34
Data from slave [15:8]	0x56
Data from slave [7:0]	0x78
I <sup>2</sup> C Stop Condition	



Example Waveform: Read register with address 0, the data sent from the slave to the master is 0x00010001



# 3.3 Register Protocol - Low Power Mode

## 3.3.1 I<sup>2</sup>C Communication with Low Power Mode

## Low power example



 $Low\ Power\ Example:\ Magnification\ of\ Wake\ up,\ Setup\ Ref\ App\ Breathing,\ Power\ down$ 



#### 4 File Structure

The I<sup>2</sup>C Ref App Breathing application consists of the following files.

```
___applications
___i2c
___acc_reg_protocol.c
___ref_app_breathing_reg_protocol.c
___ref_app_breathing_reg_protocol.c
___i2c_application_system_stm32.c
___i2c_ref_app_breathing.c
__use_cases
___reference_apps
___ref_app_breathing.c
___inc
__acc_reg_protocol.h
___ref_app_breathing_reg_protocol.h
___i2c_application_system.h
__i2c_ref_app_breathing.h
```

- acc\_reg\_protocol.c A generic protocol handler implementation.
- ref\_app\_breathing\_reg\_protocol.c The specific register protocol setup for the I<sup>2</sup>C Ref App Breathing.
- ref\_app\_breathing\_reg\_protocol\_access.c The register read and write access functions for the I<sup>2</sup>C Ref App Breathing.
- i2c\_application\_system\_stm32.c System functions, such as I<sup>2</sup>C handling, GPIO control and low power state
- i2c\_ref\_app\_breathing.c The I<sup>2</sup>C Ref App Breathing application.
- ref\_app\_breathing.c The Ref App Breathing application.

### 5 Embedded Host Example

This is an example implementation of the host read and write register functions using the STM32 SDK.

### 5.1 Register Read/Write functions

```
#include <inttypes.h>
#include <stdbool.h>
#include <stdint.h>

#include "ref_app_breathing_reg_protocol.h"

// Use 1000ms timeout
#define I2C_TIMEOUT_MS 1000

// The STM32 uses the i2c address shifted one position
// to the left (0x52 becomes 0xa4)
#define I2C_ADDR 0xa4

// The register address length is two bytes
#define REG_ADDRESS_LENGTH 2

// The register data length is four bytes
#define REG_DATA_LENGTH 4

/**

* @brief Read register value over I2C
*
```



```
* @param[in] reg_addr The register address to read
 * @param[out] reg_data The read register data
 * @returns true if successful
 */
bool read_register(uint16_t reg_addr, uint32_t *reg_data)
    HAL_StatusTypeDef status = HAL_OK;
    uint8_t transmit_data[REG_ADDRESS_LENGTH];
    transmit_data[0] = (reg_addr >> 8) & 0xff;
    transmit_data[1] = (reg_addr >> 0) & 0xff;
    status = HAL_I2C_Master_Transmit(&STM32_I2C_HANDLE, I2C_ADDR,
                                     transmit_data, REG_ADDRESS_LENGTH,
                                     12C_TIMEOUT_MS);
    if (status != HAL_OK)
    {
        return false;
    }
    uint8_t receive_data[REG_DATA_LENGTH];
    status = HAL_I2C_Master_Receive(&STM32_I2C_HANDLE, I2C_ADDR,
                                    receive_data, REG_DATA_LENGTH,
                                    12C_TIMEOUT_MS);
    if (status != HAL_OK)
    {
        return false;
    }
    // Convert bytes to uint32_t
    uint32_t val = receive_data[0];
    val = val << 8;</pre>
    val |= receive_data[1];
    val = val << 8;</pre>
    val |= receive_data[2];
    val = val << 8;</pre>
    val |= receive_data[3];
    *reg_data = val;
   return true;
}
 * Obrief Write register value over I2C
 * @param[in] reg_addr The register address to write
 * @param[in] reg_data The register data to write
 * Oreturns true if successful
bool write_register(uint16_t reg_addr, uint32_t reg_data)
{
    HAL_StatusTypeDef status = HAL_OK;
    uint8_t transmit_data[REG_ADDRESS_LENGTH + REG_DATA_LENGTH];
    // Convert uint16_t address to bytes
    transmit_data[0] = (reg_addr >> 8) & 0xff;
```



### 5.2 Application setup functions

```
#include "ref_app_breathing_reg_protocol.h"
/**
 * Obrief Test if configuration of application is OK
 * Oreturns true if successful
bool configuration_ok(void)
    uint32_t status = 0
    if (!read_register(REF_APP_BREATHING_REG_APP_STATUS_ADDRESS, &status))
        //ERROR
        return false;
    }
    uint32_t config_ok_mask =
         REF_APP_BREATHING_REG_APP_STATUS_FIELD_RSS_REGISTER_OK_MASK |
         REF_APP_BREATHING_REG_APP_STATUS_FIELD_CONFIG_CREATE_OK_MASK |
         REF_APP_BREATHING_REG_APP_STATUS_FIELD_SENSOR_CREATE_OK_MASK |
         REF_APP_BREATHING_REG_APP_STATUS_FIELD_SENSOR_CALIBRATE_OK_MASK |
         REF_APP_BREATHING_REG_APP_STATUS_FIELD_APP_CREATE_OK_MASK |
         REF_APP_BREATHING_REG_APP_STATUS_FIELD_APP_BUFFER_OK_MASK |
         REF_APP_BREATHING_REG_APP_STATUS_FIELD_SENSOR_BUFFER_OK_MASK |
         REF_APP_BREATHING_REG_APP_STATUS_FIELD_CONFIG_APPLY_OK_MASK;
   if (status != config_ok_mask)
        //ERROR
       return false;
   }
  return true;
}
/**
 * Obrief Wait for application not busy
```



```
* Oreturns true if successful
 */
bool wait_not_busy(void)
    uint32_t status = 0
    do
         \hbox{if (!read\_register(REF\_APP\_BREATHING\_REG\_APP\_STATUS\_ADDRESS\,, \&status) } \\
           ))
        {
            //ERROR
            return false;
    } while((status & REF_APP_BREATHING_REG_APP_STATUS_FIELD_BUSY_MASK) !=
       0);
    return true;
}
bool example_setup_and_start(void)
    // Set start at 1000mm
    if (!write_register(REF_APP_BREATHING_REG_START_ADDRESS, 1000))
        //ERROR
        return false;
    }
    // Set end at 5000mm
    if (!write_register(REF_APP_BREATHING_REG_END_ADDRESS, 5000))
        //ERROR
        return false;
    }
    // Apply configuration
    if (!write_register(
            REF_APP_BREATHING_REG_COMMAND_ADDRESS,
            REF_APP_BREATHING_REG_COMMAND_ENUM_APPLY_CONFIGURATION))
    {
        //ERROR
        return false;
    }
    // Wait for the configuration to be done
    if (!wait_not_busy())
    {
        //ERROR
        return false;
    }
    // Test if configration of application was OK
    if (!configuration_ok())
    {
        //ERROR
        return false;
    }
    // Start application
    if (!write_register(REF_APP_BREATHING_REG_COMMAND_ADDRESS,
                         REF_APP_BREATHING_REG_COMMAND_ENUM_START_APP))
```



```
{
        //ERROR
        return false;
    }
    // Wait for command be done
    if (!wait_not_busy())
        //ERROR
        return false;
    }
    // Read application result
    uint32_t result;
    if (!read_register(REF_APP_BREATHING_REG_BREATHING_RESULT_ADDRESS, &
       result))
    {
        //ERROR
        return false;
    }
    // Was result ready?
    bool result_ready = (result &
       REF_APP_BREATHING_REG_BREATHING_RESULT_FIELD_RESULT_READY_MASK) != 0;
    // Print peak if found
    if (result_ready)
        uint32_t breathing_rate;
        if (read_register(REF_APP_BREATHING_REG_BREATHING_RATE_ADDRESS, &
           breathing_rate))
            printf("Breathing rate: %" PRIu32 " bpm\n", breathing_rate);
        }
        else
        {
            //ERROR
            return false;
        }
    }
    return true;
}
```



# 6 Registers

# 6.1 Register Map

Address	Register Name	Type
0x0000	Version	Read Only
0x0001	Protocol Status	Read Only
0x0002	Measure Counter	Read Only
0x0003	App Status	Read Only
0x0010	Breathing Result	Read Only
0x0011	Breathing Rate	Read Only
0x0012	App State	Read Only
0x0040	Start	Read / Write
0x0041	End	Read / Write
0x0042	Num Distances To Analyze	Read / Write
0x0043	Distance Determination Duration S	Read / Write
0x0044	Use Presence Processor	Read / Write
0x0045	Lowest Breathing Rate	Read / Write
0x0046	Highest Breathing Rate	Read / Write
0x0047	Time Series Length S	Read / Write
0x0048	Frame Rate	Read / Write
0x0049	Sweeps Per Frame	Read / Write
0x004a	Hwaas	Read / Write
0x004b	Profile	Read / Write
0x004c	Intra Detection Threshold	Read / Write
0x0100	Command	Write Only

# 6.2 Register Descriptions

## 6.2.1 Version

Address	0x0000
Access	Read Only
Register Type	field
Description	Get the RSS version.

Bitfield	Pos	Width	Mask
MAJOR	16	16	0xffff0000
MINOR	8	8	0x0000ff00
PATCH	0	8	0x000000ff

MAJOR - Major version number

MINOR - Minor version number

**PATCH** - Patch version number

### 6.2.2 Protocol Status

Address	0x0001
Access	Read Only
Register Type	field
Description	Get protocol error flags.

Bitfield	Pos	Width	Mask
PROTOCOL_STATE_ERROR	0	1	0x00000001
PACKET_LENGTH_ERROR	1	1	0x00000002



ADDRESS_ERROR	2	1	0x00000004
WRITE_FAILED	3	1	0x00000008
WRITE_TO_READ_ONLY	4	1	0x00000010

PROTOCOL\_STATE\_ERROR - Protocol state error

PACKET\_LENGTH\_ERROR - Packet length error

ADDRESS\_ERROR - Register address error

WRITE\_FAILED - Write register failed

 $WRITE\_TO\_READ\_ONLY$  - Write to read only register

### 6.2.3 Measure Counter

Address	0x0002
Access	Read Only
Register Type	uint
Description	Get the measure counter, the number of measurements performed since restart.

### 6.2.4 App Status

Address	0x0003
Access	Read Only
Register Type	field
Description	Get application status flags.

Bitfield	Pos	Width	Mask
RSS_REGISTER_OK	0	1	0x00000001
CONFIG_CREATE_OK	1	1	0x00000002
SENSOR_CREATE_OK	2	1	0x00000004
SENSOR_CALIBRATE_OK	3	1	0x00000008
APP_CREATE_OK	4	1	0x00000010
APP_BUFFER_OK	5	1	0x00000020
SENSOR_BUFFER_OK	6	1	0x00000040
CONFIG_APPLY_OK	7	1	0x00000080
RSS_REGISTER_ERROR	16	1	0x00010000
CONFIG_CREATE_ERROR	17	1	0x00020000
SENSOR_CREATE_ERROR	18	1	0x00040000
SENSOR_CALIBRATE_ERROR	19	1	0x00080000
APP_CREATE_ERROR	20	1	0x00100000
APP_BUFFER_ERROR	21	1	0x00200000
SENSOR_BUFFER_ERROR	22	1	0x00400000
CONFIG_APPLY_ERROR	23	1	0x00800000
APP_ERROR	28	1	0x10000000
BUSY	31	1	0x80000000

 $RSS\_REGISTER\_OK$  - RSS register OK

**CONFIG\_CREATE\_OK** - Configuration create OK

SENSOR\_CREATE\_OK - Sensor create OK

SENSOR\_CALIBRATE\_OK - Sensor calibrate OK

APP\_CREATE\_OK - Application create OK

**APP\_BUFFER\_OK** - Application get buffer size OK



SENSOR\_BUFFER\_OK - Memory allocation of buffer OK

CONFIG\_APPLY\_OK - Application configuration apply OK

RSS\_REGISTER\_ERROR - RSS register error

**CONFIG\_CREATE\_ERROR** - Configuration create error

SENSOR\_CREATE\_ERROR - Sensor create error

SENSOR\_CALIBRATE\_ERROR - Sensor calibrate error

APP\_CREATE\_ERROR - Application create error

APP\_BUFFER\_ERROR - Application get buffer size error

SENSOR\_BUFFER\_ERROR - Memory allocation of sensor buffer error

CONFIG\_APPLY\_ERROR - Application configuration apply error

APP\_ERROR - Application error occured, restart necessary

**BUSY** - Application busy

### 6.2.5 Breathing Result

Address	0x0010
Access	Read Only
Register Type	field
Description	The result from the breathing reference application.

Bitfield	Pos	Width	Mask
RESULT_READY	0	1	0x00000001
RESULT_READY_STICKY	1	1	0x00000002
TEMPERATURE	16	16	0xffff0000

**RESULT\_READY** - Indication when a new breathing rate result is produced

RESULT\_READY\_STICKY - Indication when a new breathing rate result is produced, sticky bit with clear on read

**TEMPERATURE** - Temperature in sensor during measurement (in degree Celsius). Note that it has poor absolute accuracy and should only be used for relative temperature measurements.

### 6.2.6 Breathing Rate

Address	0x0011
Access	Read Only
Register Type	uint
Unit	bpm
Description	The breathing rate. 0 if no breathing rate available. Note: This value is a factor 1000
	larger than the RSS value.

## 6.2.7 App State

Address	0x0012
Access	Read Only
Register Type	enum
Description	The current state of the application.

Enum	Value
INIT	0



NO_PRESENCE	1
INTRA_PRESENCE	2
DETERMINE_DISTANCE	3
ESTIMATE_BREATHING_RATE	4

INIT - Initiating

NO\_PRESENCE - No presence detected

INTRA\_PRESENCE - Too high intra presence detected

**DETERMINE\_DISTANCE** - Determine distance to presence

 $\pmb{ESTIMATE\_BREATHING\_RATE} - Estimate \ breathing \ rate$ 

### 6.2.8 Start

Address	0x0040
Access	Read / Write
Register Type	uint
Unit	mm
Description	The start point of measurement interval in millimeters. Note: This value is a factor 1000 larger than the RSS value.
Default Value	300

### 6.2.9 End

Address	0x0041
Access	Read / Write
Register Type	uint
Unit	mm
Description	The end point of measurement interval in millimeters. Note: This value is a factor
	1000 larger than the RSS value.
Default Value	1500

## 6.2.10 Num Distances To Analyze

Address	0x0042
Access	Read / Write
Register Type	uint
Description	Number of distance points to analyze in breathing.
Default Value	3

## 6.2.11 Distance Determination Duration S

Address	0x0043
Access	Read / Write
Register Type	uint
Description	Time to determine distance to presence in seconds.
Default Value	5

### 6.2.12 Use Presence Processor

Address	0x0044
Access	Read / Write
Register Type	bool
Description	Use presence detector to determine distance to motion.



Default Value True
--------------------

## 6.2.13 Lowest Breathing Rate

Address	0x0045
Access	Read / Write
Register Type	uint
Description	Lowest anticipated breathing rate in breaths per minute.
Default Value	6

# 6.2.14 Highest Breathing Rate

Address	0x0046
Access	Read / Write
Register Type	uint
Description	Highest anticipated breathing rate in breaths per minute.
Default Value	60

# 6.2.15 Time Series Length S

Address	0x0047
Access	Read / Write
Register Type	uint
Description	Length of time series in seconds.
Default Value	20

## 6.2.16 Frame Rate

Address	0x0048
Access	Read / Write
Register Type	uint
Unit	mHz
Description	The presence detector frame rate. Note: This value is a factor 1000 larger than the
	RSS value.
Default Value	10000

## 6.2.17 Sweeps Per Frame

Address	0x0049
Access	Read / Write
Register Type	uint
Description	The number of sweeps that will be captured in each frame (measurement).
Default Value	16

### 6.2.18 Hwaas

Address	0x004a
Access	Read / Write
Register Type	uint
Description	The hardware accelerated average samples (HWAAS).
Default Value	32

### 6.2.19 Profile



Address	0x004b
Access	Read / Write
Register Type	enum
Description	The profile to use.
Default Value	PROFILE3

Enum	Value
PROFILE1	1
PROFILE2	2
PROFILE3	3
PROFILE4	4
PROFILE5	5

**PROFILE1** - Profile 1

**PROFILE2** - Profile 2

**PROFILE3** - Profile 3

**PROFILE4** - Profile 4

**PROFILE5** - Profile 5

### 6.2.20 Intra Detection Threshold

Address	0x004c
Access	Read / Write
Register Type	uint
Description	The threshold for detecting faster movements inside frames. Note: This value is a
	factor 1000 larger than the RSS value.
Default Value	6000

### **6.2.21 Command**

Address	0x0100
Access	Write Only
Register Type	enum
Description	Execute command.

Enum	Value
APPLY_CONFIGURATION	1
START_APP	2
STOP_APP	3
ENABLE_UART_LOGS	32
DISABLE_UART_LOGS	33
LOG_CONFIGURATION	34
RESET_MODULE	1381192737

 $\mathbf{APPLY\_CONFIGURATION}$  - Apply the configuration

**START\_APP** - Start the breathing application

 $\boldsymbol{STOP\_APP}$  - Stop the breathing application

**ENABLE\_UART\_LOGS** - DEBUG: Enable UART Logs **DISABLE\_UART\_LOGS** - DEBUG: Disable UART Logs

LOG\_CONFIGURATION - DEBUG: Print application configuration to UART



 $\boldsymbol{RESET\_MODULE}$  - Reset module, needed to make a new configuration



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