

FALL, 2015


COL 100: INTRODUCTION TO PROGRAMMING


Minor 2

One Hour

NOTE: Total Marks: 40

Total Number of Pages : 10

Name: 


Group No: 15 Entry No: 2015 

Marks:

1	2	3	4	5	6	7	8	Total
2	0	0	2.5	5.5	4	3	4	21

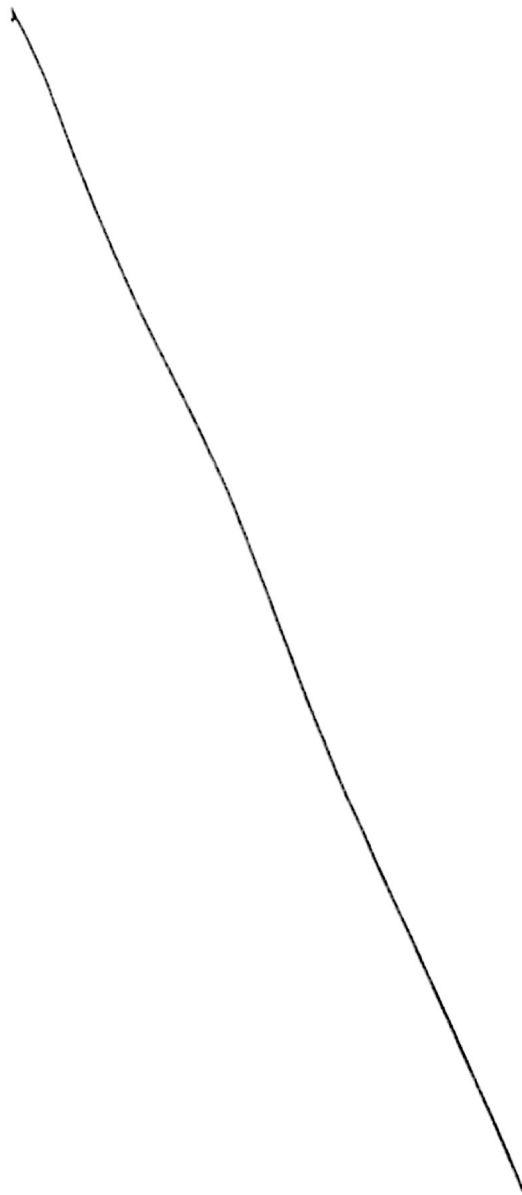
1. Read the following instructions and indicate which one you like best. (2 marks)

- All answers need to be brief and to the point.
- Please make any assumptions that you deem to be reasonable.
- Follow the *spirit of the question*. Do not immerse yourself in irrelevant details.
- Every answer needs to be written neatly and cleanly in the space provided for it.
- Do your rough work separately and write only your final code in the question.
- Use proper handwriting, and do not write anything on the margins.
- Calculators and mobile phones are **not permitted**.
- The closer your answer is to the model answer in terms of the lines of code, the more marks you get.
- The final answer needs to be written with a pen.
- There are two additional pages at the end for rough work.
- This question paper **NEEDS TO BE SUBMITTED**. Do not take it with you.

The best instruction is: 

2

2. Consider the array: [79, 43, 31, 96, 64, 30, 80, 26, 1]. Sort this array using the merge² sort algorithm. Show the contents of the subarrays after each call to the *merge* routine. (7 marks)



3. We want to write a function that returns the 19th bit in an integer. The least significant³ bit is the first bit (rightmost bit), and the most significant bit is the 32nd bit. Complete the function listed below. Use the variables, *i* and *j*, if required. The model answer contains 4 C statements. (4 marks)

```
int return19thbit (int x){
    int i=0,j=1;
```

~~for (i=0; i<=18; i++)~~

for (i=0; i<=18; i++) {

x = x / j;

}

x = x

}

4. Complete the following **recursive function** to reverse an array. Example: array is {1,2,3,4,5}. The reversed array is: {5,4,3,2,1}. You can assume a function, swap(int *a, int *b), that swaps two integers. The model answer contains 3 C statements. (6 marks)

```
void array_reverse(int values[], int startIdx, int endIdx) {
```

startIdx = 0; ~~endIdx = 4;~~

for (startIdx = 0; startIdx <= endIdx; startIdx++) {

endIdx = 4 - startIdx;

swap (&values[startIdx], &values[endIdx]);

5. Given the *current time* and *time* required for a job, it is desired to find out the *time* when the job gets completed. Write a structure to represent time in hours, minutes and seconds, and write a function which gets the *current time*, and *job time*, and returns the completion *time*. (6 marks)

```

struct time {
    int hour ;
    int min ;
    int sec ; } ; current, job ; complete ;

```

```

struct time function ( struct time 2current, struct time 2job ) {
    struct time complete ;

```

```

    int seconds, minutes, hours ;
    int temp1, temp2, temp3 ;

```

```

    seconds = (current).sec + (job).sec ;

```

```

    seconds = seconds % 60 ; temp1 = seconds / 60 ;

```

```

    minutes = current.min + job.min + temp1 ;

```

```

    minutes = minutes % 60 ; temp2 = minutes / 60 ;

```

```

    hours = current.hour + job.hour + temp2 ;

```

```

    temp3 = hours / 24 ;

```

```

    hours = hours - 24 * temp3 ;

```

```

    complete.sec = seconds ;

```

```

    complete.min = minutes ;

```

```

    complete.hour = hours ;

```

```

    return complete ;

```

6. The following functions are supposed to raise a number m to power n . Correct the functions if needed. Discuss which of the two functions is more efficient. State your reasons.

(4 marks)

```
int raise (int m, int n)
{
    if ( n==1) return m;
    else {
        if (n%2 == 0) return raise( m, n/2)*raise(m, n/2);
        else return m*raise( m, n/2)*raise(m, n/2);
    }
}
```

```
int raise2 (int m, int n)
{
    int b;
    if ( n==1) return m;
    else {
        b = raise2(m, n/2);
        if (n & 1 == 0) return b*b;
        else return m* b*b;
    }
}
```

4

2nd is more efficient. Because there are more no. of calls in 'raise' ~~give~~ resulting in greater amounts of computation.

7. What is the output of following program.

(5 marks)

```
#include <stdio.h>
struct complex {
    int real;
    int imag;
};

void increase(struct complex *t, struct complex *s) {
    struct complex r = *t;
    *t = r;
    *t = *s;
    *s = r; }

int main() {
    int i; struct complex A[5], *p;
    A[0].real = 8; A[0].imag = 6;
    A[1].real = 3; A[1].imag = 5;
    A[2].real = 4; A[2].imag = 2;
    A[3].real = 1; A[3].imag = 1;
    A[4].real = 1; A[4].imag = -1;

    p = A;
    printf("%d %d %d\n", *(p++).real, ++p->imag, *(p+1).imag);
    increase(A, A+1);
    printf("%d %d ", A[0].real, A[0].imag);
}
```

3

8 6 3 5 2

3 5

8. Complete the following program to print 4 different components of the string, *ipaddr*. The final output should be: 199 201 26 324. You **cannot** add any more loops or function calls (other than *atoi*). You must generate *components[...]* so that this can be used in the *printf* statement given below. Note that a closing *}* does not count as a C statement. You can use function *atoi()* to convert string to integer. The model answer contains 5 additional C statements. (6 marks)

```
int main(){
    char ipaddr[] = "199.201.26.324";
    int length = strlen(ipaddr);
    int idx;
    int components[4];
    char *ptr = & ipaddr[0];
    int tempIdx = 0;

    for (idx = 0; idx < length; idx++){

        int temp=0;
        if ( ipaddr[idx] == '.' ) {
            temp ++;
            atoi ipaddr[idx] = '\0';
            component[temp-1] = atoi ( ipaddr ); }

    }

    printf ("%d %d %d %d \n", components[0], components[1],
            components[2], components[3]);
}
```