8. String to Integer (atoi)

Implement the myAtoi (string s) function, which converts a string to a 32-bit signed integer (similar to C/C++'s atoi function).

The algorithm for myAtoi (string s) is as follows:

- 1. Read in and ignore any leading whitespace.
- 2. Check if the next character (if not already at the end of the string) is '-' or '+'. Read this character in if it is either. This determines if the final result is negative or positive respectively. Assume the result is positive if neither is present.
- 3. Read in next the characters until the next non-digit character or the end of the input is reached. The rest of the string is ignored.
- 4. Convert these digits into an integer (i.e. "123" -> 123, "0032" -> 32). If no digits were read, then the integer is 0. Change the sign as necessary (from step 2).
- 5. If the integer is out of the 32-bit signed integer range $[-2^{31}, 2^{31} 1]$, then clamp the integer so that it remains in the range. Specifically, integers less than -2^{31} should be clamped to -2^{31} , and integers greater than $2^{31} 1$ should be clamped to $2^{31} 1$.
- 6. Return the integer as the final result.

Note:

- Only the space character '' is considered a whitespace character.
- **Do not ignore** any characters other than the leading whitespace or the rest of the string after the digits.

Example 1:

Example 2:

Example 3:

Constraints:

- 0 <= s.length <= 200
- s consists of English letters (lower-case and upper-case), digits (0-9), ' ', '+', '-', and '.'.