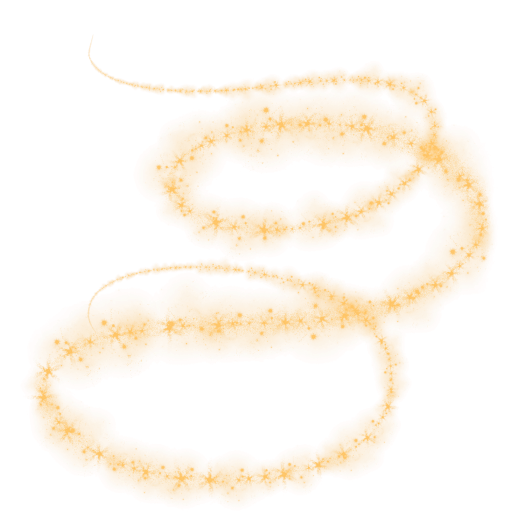
12/04/19

Reflection Paper 7

For this session/week, we were tasked to do an online game. It’s called Blockly.games and it teaches its users programming logics through interactive games. The whole game has a lot of stages and substages; however, we were only tasked to do until the 9th level of Turtle (Stage 4). Each stage teaches different mechanics and technicalities which lets the players understand programming at their own pace.

 At first, I was having fun, I mean I had fun all throughout but the latter stages were really tricky that I became too competitive. LOL. Stage 1 was basically a tutorial. Stage 2 was easy-medium. Stage 3 was medium – hard. Stage 4 was surprisingly fun but takes a lot of effort to input data. All in all, it was a fun experience. I learned some programming logics that helped me with our pseudocode group activity.

xoxo,

Envy <3