

jDMN: A DMN engine in Java

May 2024

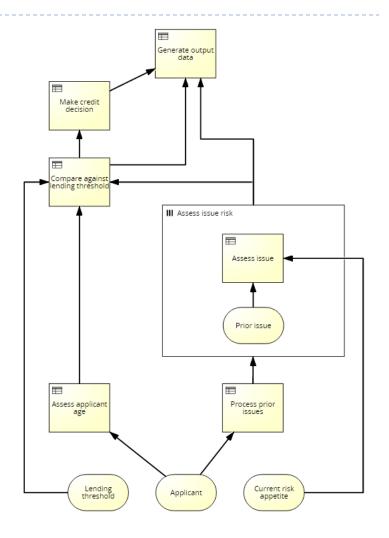
Content

- ▶ What is DMN?
- Overall structure of jDMN
- Transpiler to Java / Kotlin / Python
- Code optimisation
- Q&As

What is DMN?

Decision Model and Notation (DMN)

- Standard published by OMG
- Notation to support decision management and business rules
- Users
 - Business People: manage and monitor decisions
 - BAs or Functional Analysists: specify decision models
 - Technical developers: execution and automation
- DSL
 - Diagrammatic notation
 - Templates
 - Expression language FEEL
- Standalone or with BPMN & CMMN



Overall Structure

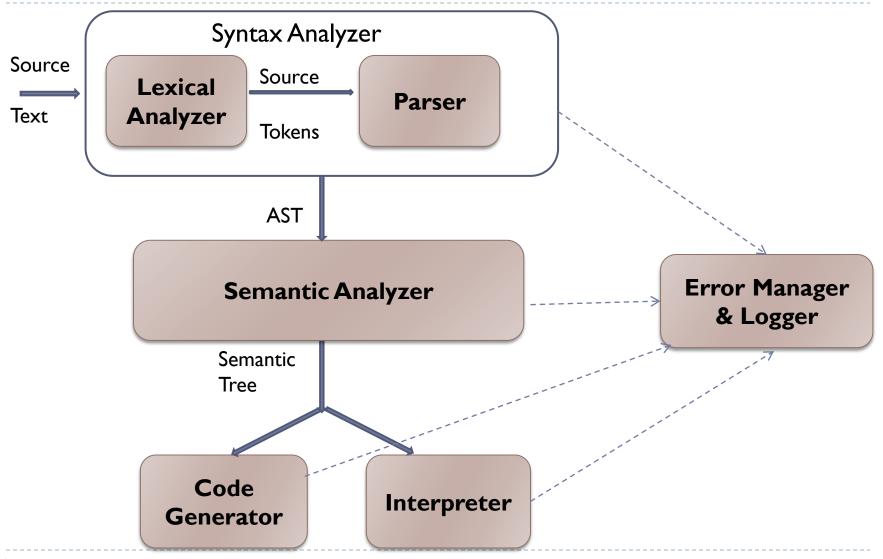
DMN Processors

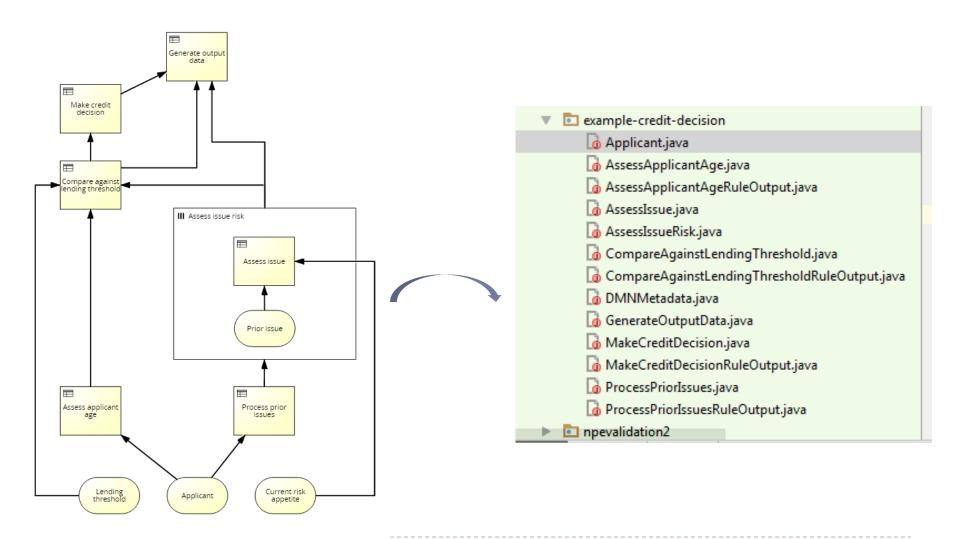
- Reader / Writer
- Validators
- Transformers
- Interpreter
- Translator

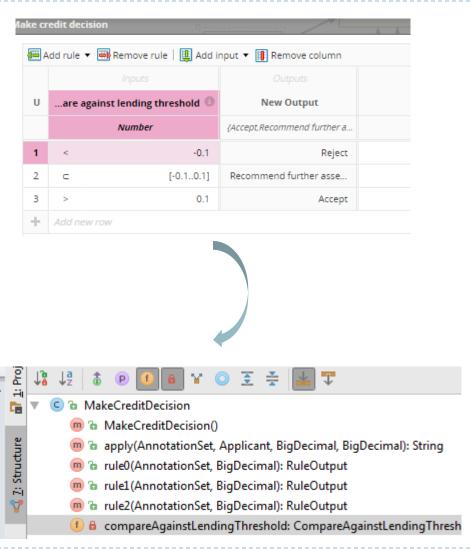
Dialects

- ▶ DMN I.I I.5
- Signavio

Overall Structure







5/12/2011

- How did we built it?
 - Syntax-Driven Translation Schematas (SDTS)
 - Based on Knuth's attributed gramars
 - Synthesized attributes
 - ▶ Inherited Attributes

```
Expr<sub>1</sub> → Expr<sub>2</sub> + Term { Expr<sub>1</sub>.value = Expr<sub>2</sub>.value + Term.value }

Expr → Term { Expr.value = Term.value }

Term<sub>1</sub> → Term<sub>2</sub> * Factor { Term<sub>1</sub>.value = Term<sub>2</sub>.value * Factor.value }

Term → Factor { Term.value = Factor.value }

Factor → "(" Expr ") { Factor.value = Expr.value }

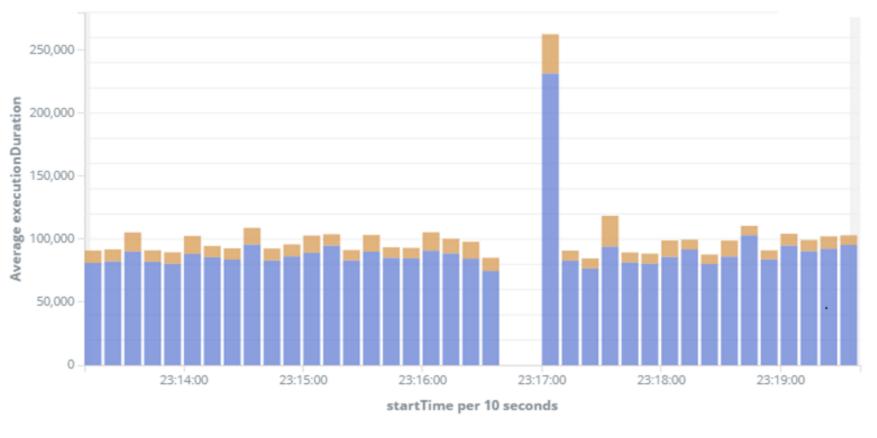
Factor → integer { Factor.value = strToInt(integer.str) }
```

Advantages include

- Performance: we have seen runtimes 4-10 times faster than previous engine execution in complex decision tests
- Stability: given that we now control the code generation, we are able to resolve issues without relying on the vendor
- Functionality: the fact that we control the code generation means that we are also able to enable more advanced functionality for DMN/Java models

Performance

Execution engines compared over a time series

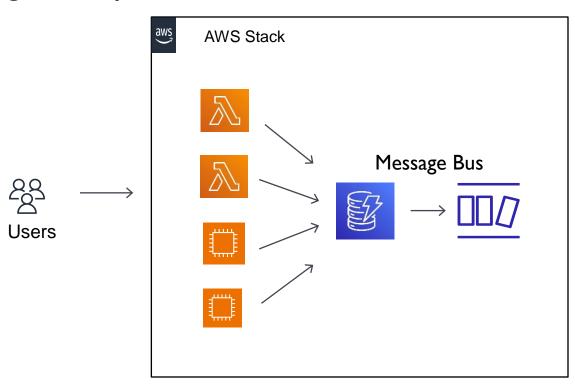


o jDMN

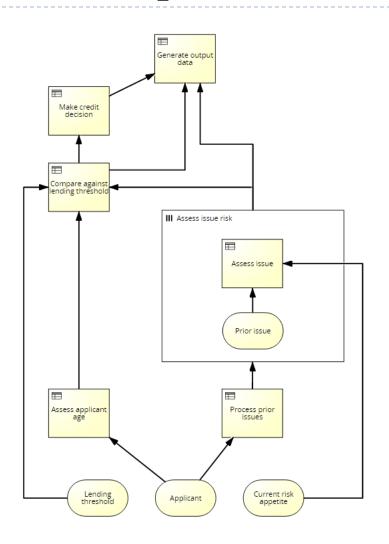
Previous

Code Optimisation – Model Level

- ▶ AWS Lambda
- gRPC / protobuf



Code Optimisation – DRG Element Level



- Caching
- Map-reduce for
 - MID

Code Optimisation – DRG Element Level

Lazy evaluation

- Inner nodes (Decisions, BKMs, Decision Services)
- Leaves (Input Data)

F	E			
	A	В	Output	
1	= "1"	= "2"	# C	
2	= "2"	-	# D	

Code Optimisation – DRG Element Level

Performance Before DRG Optimization						
Decision Name	Request Count	Response Time 90 th (ms)	Min Response Time (ms)	Max Response Time (ms)		
D1	12899	40	4	5562		
D2	361	6676	21	9653		
D3	28731	15	1	933		
D4	86165	39	4	6367		

Performance After DRG Optimization						
Decision Name	Request Count	Response Time 90 th (ms)	Min Response Time (ms)	Max Response Time (ms)		
D1	12899	35	5	7150		
D2	361	315	153	4603		
D3	28745	12	1	606		
D4	86204	37	4	7736		

Code Optimisation at FEEL level

- Native Types
- Built-in functions
- Native Compiler / Interpreter (e.g. JIT compiler)

Recent features

- DM composition
- Cross-translation for Java, Kotlin and Python
- Optimised execution (e.g. map-reduce for MID)
- Support for gRPC / protobuf
- Explanation: Annotations and Tree / Postorder Listeners