

Peer-methods

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

return_values	This struct contains the returning values from peer methods function	5
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Chapter 2

File Index

2.1 File List

Here is a list of all documented files with brief descriptions:

[peerMethods.h](#)

The library provides an implementation for the main function for solving peer method [7](#)

Chapter 3

Class Documentation

3.1 return_values Struct Reference

This struct contains the returning values from peer methods function.

```
#include <peerMethods.h>
```

Public Attributes

- double * **yT**
- int **yT_size**
- double * **y**
- int **y_rows**
- int **y_cols**
- double * **t**
- int **t_size**

3.1.1 Detailed Description

This struct contains the returning values from peer methods function.

The documentation for this struct was generated from the following file:

- [peerMethods.h](#)

Chapter 4

File Documentation

4.1 peerMethods.h File Reference

The library provides an implementation for the main function for solving peer method.

Classes

- struct [return_values](#)

This struct contains the returning values from peer methods function.

Macros

- `#define STAGES 2`
- `#define a 1.5`
- `#define B1 0.45`
- `#define B2 0.3611`
- `#define F 0.802`
- `#define H 0.802`
- `#define S 0.0002`
- `#define d 500`
- `#define D 0.802`

Functions

- void [initReturnStruct](#) ([return_values](#) *rv)
Initialize the struct [return_values](#).
- int [saveResultsInFile](#) (const char *fileName, [return_values](#) result)
Save the struct [return_values](#) in a file.
- void [defineLMatrix](#) (double **L, int *LSize, double Delta_x)
Spatial semi-discretization of the PDE (Partial Differential Equation). Build the matrix L to perform the spatial semi-discretization of the ODE.
- double * [Sherratt](#) (const double *y0, int y0Size, const double *L, int Lsize, int *sherrattSize)
Applies the Sherratt method.

- double * [RungeKutta4th](#) (double h, double t0, const double *y0, int y0Size, const double *L, int Lsize, int *ySize)
Returns the numerical approximation of the solution of the equation at the next time step, given the current one, by using Runge Kutta 4th order method.
- void [fPeerClassic_twoStages](#) (int N, double *t_span, int t_span_size, const double *L, int Lsize, const double *y0, int y0_size, [return_values](#) *collect_result)
Time discretization using peer methods. The method solve a large system of ODEs (Ordinary Differential Equations) by using peer methods.
- void * [Malloc](#) (size_t size)
Function wrapper for malloc() function.
- void * [Calloc](#) (size_t nmemb, size_t size)
Function wrapper for calloc() function.
- void [initializeRandomVector](#) (double *vector, int N)
Initialize a vector with random values. NOTE: the seed must be initialized in the calling method.
- void [initializeRandomMatrix](#) (double *matrix, int M, int N)
Initialize a matrix with random values. NOTE: the seed must be initialized in the calling method.
- int [initMatrixByRowWithValuesFromVector](#) (double *matrix, int M, int N, double *vector, int vector_size)
Using a vector to initialize the matrix. The matrix and the vector must have the same dimension. For example, if the matrix A has 3 x 4 elements, the vector B must have 12 elements.
- void [initVectorWAnotherVector](#) (double *newVector, double *oldVector, int n)
Using a vector to initialize another vector. The vectors must have the same dimension.
- void [freeEverything](#) (void *arg1,...)
Free a variable number of pointers.
- double * [intervalDiscretization](#) (double first, double last, double step, int *N)
Provide the discretization of an interval starting with first and ending with last.
- double * [eyeD](#) (int N)
Create identity matrix, a matrix in which the values on the main diagonal have value 1.
- double * [onesD](#) (int N)
Create array of all ones.
- double * [zerosD](#) (int N)
Create array of all zeros.
- double * [zerosMatrixD](#) (int M, int N)
Create matrix of all zeros.
- double * [diagD](#) (double *vector, int size, int k, int *matrix_size)
Create diagonal matrix with all the elements of vector on the k-th diagonal.
- double * [packThreeMatrices](#) (int n, double *A, double *B, double *C)
Packing three square matrices side by side with the same dimension into a new big one.
- double * [threeBlockDiagD](#) (int n, double *A, double *B, double *C, int *blkSize)
Create a square block diagonal matrix made up of three matrices.
- double * [packThreeVectors](#) (int n, double *A, double *B, double *C, int *newDimension)
Packing three vectors side by side into one.
- double * [linspace](#) (double x1, double x2, int n)

Variables

- int **M**

4.1.1 Detailed Description

The library provides an implementation for the main function for solving peer method.

Author

Vincenzo Iannucci

Version

0.1

Date

01-05-2023 (MM-DD-YYYY)

4.1.2 Function Documentation

4.1.2.1 Calloc()

```
void* Calloc (
    size_t nmemb,
    size_t size )
```

Function wrapper for calloc() function.

Parameters

in	<i>nmemb</i>	number of elements to allocate
in	<i>size</i>	Size of the memory allocated

Returns

a pointer to the allocated memory

4.1.2.2 defineLMatrix()

```
void defineLMatrix (
    double ** L,
    int * LSize,
    double Delta_x )
```

Spatial semi-discretization of the PDE (Partial Differential Equation). Build the matrix L to perform the spatial semi-discretization of the ODE.

Parameters

out	<i>L</i>	returning pointer to the matrix
in	<i>LSize</i>	return the size of the matrix
in	<i>Delta</i> _{<i>x</i>}	the value of the delta

4.1.2.3 diagD()

```
double* diagD (
    double * vector,
    int size,
    int k,
    int * matrix_size )
```

Create diagonal matrix with all the elements of vector on the k-th diagonal.

Parameters

<i>vector</i>	pointer to the vector
<i>size</i>	size of the vector
<i>k</i>	the number of diagonal
<i>matrix_size</i>	the size of the output matrix

Returns

pointer to the new matrix allocated by rows

4.1.2.4 eyeD()

```
double* eyeD (
    int N )
```

Create identity matrix, a matrix in which the values on the main diagonal have value 1.

Parameters

<i>N</i>	size of the output array
----------	--------------------------

Returns

pointer to the new array

4.1.2.5 fPeerClassic_twoStages()

```
void fPeerClassic_twoStages (
    int N,
    double * t_span,
    int t_span_size,
    const double * L,
    int Lsize,
    const double * y0,
    int y0_size,
    return_values * collect_result )
```

Time discretization using peer methods. The method solve a large system of ODEs (Ordinary Differential Equations) by using peer methods.

Parameters

in	<i>N</i>	the size of the time grid
in	<i>t_span</i>	an array representing the time grid itself
in	<i>t_span_size</i>	the spatial dimension of the time grid
in	<i>L</i>	pointer to the matrix L deriving from the spatial semi-discretization
in	<i>LSize</i>	size of the matrix
in	<i>y0</i>	pointer to the y0 vector, containing the initial conditions
in	<i>y0Size</i>	size of the y0 vector
out	<i>collect_result</i>	size of the result vector

Returns

a struct containing.

4.1.2.6 freeEverything()

```
void freeEverything (
    void * arg1,
    ... )
```

Free a variable number of pointers.

Parameters

in	<i>arg1</i>	pointer
----	-------------	---------

4.1.2.7 initializeRandomMatrix()

```
void initializeRandomMatrix (
    double * matrix,
```

```
int M,
int N )
```

Initialize a matrix with random values. NOTE: the seed must be initialized in the calling method.

Parameters

in	<i>matrix</i>	pointer to the first element of the matrix
in	<i>M</i>	number of rows
in	<i>N</i>	number of columns

4.1.2.8 initializeRandomVector()

```
void initializeRandomVector (
    double * vector,
    int N )
```

Initialize a vector with random values. NOTE: the seed must be initialized in the calling method.

Parameters

in	<i>vector</i>	pointer to the vector
in	<i>N</i>	dimension of the vector

4.1.2.9 initMatrixByRowWithValuesFromVector()

```
int initMatrixByRowWithValuesFromVector (
    double * matrix,
    int M,
    int N,
    double * vector,
    int vector_size )
```

Using a vector to initialize the matrix. The matrix and the vector must have the same dimension. For example, if the matrix A has 3 x 4 elements, the vector B must have 12 elements.

Parameters

	<i>[in</i>	out] matrix pointer to the matrix
in	<i>M</i>	rows of the matrix
in	<i>N</i>	columns of the matrix
in	<i>vector</i>	pointer to the vector
in	<i>vector_size</i>	size of the vector (must be equal to M x N)

Returns

0 if ok, 1 otherwise

4.1.2.10 initReturnStruct()

```
void initReturnStruct (
    return_values * rv )
```

Initialize the struct `return_values`.

Parameters

<i>rv</i>	pointer to the struct <code>return_values</code>
-----------	--------------------------------------------------

4.1.2.11 initVectorWAnotherVector()

```
void initVectorWAnotherVector (
    double * newVector,
    double * oldVector,
    int n )
```

Using a vector to initialize another vector. The vectors must have the same dimension.

Parameters

	<i>[in</i>	out] <i>newVector</i>	pointer to the new vector
in	<i>oldVector</i>		pointer to the old vector
in	<i>n</i>		size of the vectors

4.1.2.12 intervalDiscretization()

```
double* intervalDiscretization (
    double first,
    double last,
    double step,
    int * N )
```

Provide the discretization of an interval starting with *first* and ending with *last*.

Parameters

<i>first</i>	starting of the interval
<i>last</i>	ending of the interval
<i>step</i>	the spacing between each value of the array
<i>N</i>	the size of the final array returned

Returns

pointer to an array of double, representing the discretized interval

4.1.2.13 Malloc()

```
void* Malloc (
    size_t size )
```

Function wrapper for malloc() function.

Parameters

in	size	Size of the memory allocated
----	------	------------------------------

Returns

a pointer to the allocated memory

4.1.2.14 onesD()

```
double* onesD (
    int N )
```

Create array of all ones.

Parameters

N	
-----	--

Returns

pointer to the new array

4.1.2.15 packThreeMatrices()

```
double* packThreeMatrices (
    int n,
    double * A,
    double * B,
    double * C )
```

Packing three square matrices side by side with the same dimension into a new big one.

Parameters

<i>n</i>	number of rows
<i>A</i>	pointer the first matrix
<i>B</i>	pointer the second matrix
<i>C</i>	pointer the third matrix

Returns

pointer to the new matrix

4.1.2.16 packThreeVectors()

```
double* packThreeVectors (
    int n,
    double * A,
    double * B,
    double * C,
    int * newDimension )
```

Packing three vectors side by side into one.

Parameters

<i>n</i>	number of rows
<i>A</i>	pointer the first matrix
<i>B</i>	pointer the second matrix
<i>C</i>	pointer the third matrix
<i>newDimension</i>	the size of the output vector

Returns

pointer to the new vector

4.1.2.17 RungeKutta4th()

```
double* RungeKutta4th (
    double h,
    double t0,
    const double * y0,
    int y0Size,
    const double * L,
    int Lsize,
    int * ySize )
```

Returns the numerical approximation of the solution of the equation at the next time step, given the current one, by using Runge Kutta 4th order method.

Parameters

in	<i>h</i>	constant grid spacing (the space between the values of the discrete grid)
in	<i>t0</i>	starting time
in	<i>y0</i>	vector representing value of the y function in y(t0)
in	<i>y0Size</i>	size of the y0 vector
in	<i>L</i>	pointer to the matrix L
in	<i>LSize</i>	size of the matrix
out	<i>ySize</i>	size of the resulting vector

Returns

a vector that approximates the value of the solution at the next time step $t_0 + h$, $y(t_0 + h)$

4.1.2.18 saveResultsInFile()

```
int saveResultsInFile (
    const char * fileName,
    return_values result )
```

Save the struct `return_values` in a file.

Parameters

in	<i>fileName</i>	the name of the file
out	<i>rv</i>	pointer to the struct return

Returns

0 if ok, 1 otherwise.

4.1.2.19 Sherratt()

```
double* Sherratt (
    const double * y0,
    int y0Size,
    const double * L,
    int Lsize,
    int * sherrattSize )
```

Applies the Sherratt method.

Parameters

in	<i>y0</i>	pointer to the y0 vector
in	<i>y0Size</i>	size of the y0 vector
in	<i>L</i>	pointer to the matrix L
in	<i>LSize</i>	size of the matrix
out	<i>sherrattSize</i>	returning size of the vector calculated by the function

Returns

a pointer the resulting vector after applying the Sherratt method.

4.1.2.20 threeBlockDiagD()

```
double* threeBlockDiagD (
    int n,
    double * A,
    double * B,
    double * C,
    int * blkSize )
```

Create a square block diagonal matrix made up of three matrices.

Parameters

<i>n</i>	number of rows
<i>A</i>	pointer the first matrix
<i>B</i>	pointer the second matrix
<i>C</i>	pointer the third matrix
<i>blkSize</i>	the size of the output matrix

Returns

pointer to the output matrix

4.1.2.21 zerosD()

```
double* zerosD (
    int N )
```

Create array of all zeros.

Parameters

<i>N</i>	dimension of the array
----------	------------------------

Returns

pointer to the new array

4.1.2.22 zerosMatrixD()

```
double* zerosMatrixD (
    int M,
    int N )
```

Create matrix of all zeros.

Parameters

M	the number of rows
N	the number of columns

Returns

pointer to the new matrix allocated by rows

Chapter 5

Example Documentation

5.1 linspace

Generate linearly spaced vector. (double x1, double x2, int n) generates n points. The spacing between the points is $(x2-x1)/(n-1)$.

Returns

pointer to the new vector

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