

## Peer-methods

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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 2

# File Index

### 2.1 File List

Here is a list of all documented files with brief descriptions:

[peerMethods.h](#)

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## Chapter 3

# Class Documentation

### 3.1 return\_values Struct Reference

#### Public Attributes

- double \* **yT**
- int **yT\_size**
- double \* **y**
- int **y\_rows**
- int **y\_cols**
- double \* **t**
- int **t\_size**

The documentation for this struct was generated from the following file:

- [peerMethods.h](#)



# Chapter 4

## File Documentation

### 4.1 peerMethods.h File Reference

The library provides an implementation for the main function for solving peer method.

#### Classes

- struct [return\\_values](#)

#### Macros

- #define **STAGES** 2

#### Functions

- void [initReturnStruct](#) ([return\\_values](#) \*rv)  
*Initialize the struct [return\\_values](#).*
- int [saveResultsInFile](#) (const char \*fileName, [return\\_values](#) result)  
*Save the struct [return\\_values](#) in a file.*
- void [defineLMatrix](#) (double \*\*L, int \*LSize, double Delta\_x)  
*Spatial semi-discretization of the PDE (Partial Differential Equation). Build the matrix L to perform the spatial semi-discretization of the ODE.*
- double \* [Sherratt](#) (const double \*y0, int y0Size, const double \*L, int Lsize, int \*sherrattSize)  
*Applies the Sherratt method.*
- double \* [RungeKutta4th](#) (double h, double t0, const double \*y0, int y0Size, const double \*L, int Lsize, int \*ySize)  
*Returns the numerical approximation of the solution of the equation at the next time step, given the current one, by using Runge Kutta 4th order method.*
- void [fPeerClassic\\_twoStages](#) (int N, double \*t\_span, int t\_span\_size, const double \*L, int Lsize, const double \*y0, int y0\_size, [return\\_values](#) \*collect\_result)  
*Time discretization using peer methods. The method solve a large system of ODEs (Ordinary Differential Equations) by using peer methods.*
- void \* [Malloc](#) (size\_t size)  
*Function wrapper for malloc() function.*

- void \* **Calloc** (size\_t nmemb, size\_t size)  
*Function wrapper for calloc() function.*
- void **initializeRandomVector** (double \*vector, int N)  
*Initialize a vector with random values. NOTE: the seed must be initialized in the calling method.*
- void **initializeRandomMatrix** (double \*matrix, int M, int N)  
*Initialize a matrix with random values. NOTE: the seed must be initialized in the calling method.*
- int **initMatrixByRowWithValuesFromVector** (double \*matrix, int M, int N, double \*vector, int vector\_size)  
*Using a vector to initialize the matrix. The matrix and the vector must have the same dimension. For example, if the matrix A has 3 x 4 elements, the vector B must have 12 elements.*
- void **initVectorWanotherVector** (double \*newVector, double \*oldVector, int n)  
*Using a vector to initialize another vector. The vectors must have the same dimension.*
- void **freeEverything** (void \*arg1,...)  
*Free a variable number of pointers.*
- double \* **intervalDiscretization** (double first, double last, double step, int \*N)  
*Provide the discretization of an interval starting with first and ending with last.*
- double \* **eyeD** (int N)  
*Create identity matrix, a matrix in which the values on the main diagonal have value 1.*
- double \* **onesD** (int N)  
*Create array of all ones.*
- double \* **zerosD** (int N)  
*Create array of all zeros.*
- double \* **zerosMatrixD** (int M, int N)  
*Create matrix of all zeros.*
- double \* **diagD** (double \*vector, int size, int k, int \*matrix\_size)  
*Create diagonal matrix with all the elements of vector on the k-th diagonal.*
- double \* **packThreeMatrices** (int n, double \*A, double \*B, double \*C)  
*Packing three square matrices side by side with the same dimension into a new big one.*
- double \* **threeBlockDiagD** (int n, double \*A, double \*B, double \*C, int \*blkSize)  
*Create a square block diagonal matrix made up of three matrices.*
- double \* **packThreeVectors** (int n, double \*A, double \*B, double \*C, int \*newDimension)  
*Packing three vectors side by side into one.*
- double \* **linspace** (double x1, double x2, int n)

## Variables

- double **a**
- double **B1**
- double **B2**
- double **F**
- double **H**
- double **S**
- double **d**
- double **D**
- double **L**
- int **M**

### 4.1.1 Detailed Description

The library provides an implementation for the main function for solving peer method.

#### Author

Vincenzo Iannucci

#### Version

0.1

#### Date

2022-11-29

### 4.1.2 Function Documentation

#### 4.1.2.1 Calloc()

```
void* Calloc (
    size_t nmemb,
    size_t size )
```

Function wrapper for calloc() function.

#### Parameters

in	<i>nmemb</i>	number of elements to allocate
in	<i>size</i>	Size of the memory allocated

#### Returns

a pointer to the allocated memory

#### 4.1.2.2 defineLMatrix()

```
void defineLMatrix (
    double ** L,
    int * LSize,
    double Delta_x )
```

Spatial semi-discretization of the PDE (Partial Differential Equation). Build the matrix L to perform the spatial semi-discretization of the ODE.

**Parameters**

out	<i>L</i>	returning pointer to the matrix
in	<i>LSize</i>	return the size of the matrix
in	<i>Delta</i> <sub><i>x</i></sub>	the value of the delta

**4.1.2.3 diagD()**

```
double* diagD (
    double * vector,
    int size,
    int k,
    int * matrix_size )
```

Create diagonal matrix with all the elements of vector on the k-th diagonal.

**Parameters**

<i>vector</i>	pointer to the vector
<i>size</i>	size of the vector
<i>k</i>	the number of diagonal
<i>matrix_size</i>	the size of the output matrix

**Returns**

pointer to the new matrix allocated by rows

**4.1.2.4 eyeD()**

```
double* eyeD (
    int N )
```

Create identity matrix, a matrix in which the values on the main diagonal have value 1.

**Parameters**

<i>N</i>	size of the output array
----------	--------------------------

**Returns**

pointer to the new array

**4.1.2.5 fPeerClassic\_twoStages()**

```
void fPeerClassic_twoStages (
    int N,
    double * t_span,
    int t_span_size,
    const double * L,
    int Lsize,
    const double * y0,
    int y0_size,
    return_values * collect_result )
```

Time discretization using peer methods. The method solve a large system of ODEs (Ordinary Differential Equations) by using peer methods.

**Parameters**

in	<i>N</i>	the size of the time grid
in	<i>t_span</i>	an array representing the time grid itself
in	<i>t_span_size</i>	the spatial dimension of the time grid
in	<i>L</i>	pointer to the matrix L deriving from the spatial semi-discretization
in	<i>LSize</i>	size of the matrix
in	<i>y0</i>	pointer to the y0 vector, containing the initial conditions
in	<i>y0Size</i>	size of the y0 vector
out	<i>collect_result</i>	size of the result vector

**Returns**

a struct containing.

**4.1.2.6 freeEverything()**

```
void freeEverything (
    void * arg1,
    ... )
```

Free a variable number of pointers.

**Parameters**

in	<i>arg1</i>	pointer
----	-------------	---------

**4.1.2.7 initializeRandomMatrix()**

```
void initializeRandomMatrix (
    double * matrix,
```

```
int M,
int N )
```

Initialize a matrix with random values. NOTE: the seed must be initialized in the calling method.

#### Parameters

in	<i>matrix</i>	pointer to the first element of the matrix
in	<i>M</i>	number of rows
in	<i>N</i>	number of columns

#### 4.1.2.8 initializeRandomVector()

```
void initializeRandomVector (
    double * vector,
    int N )
```

Initialize a vector with random values. NOTE: the seed must be initialized in the calling method.

#### Parameters

in	<i>vector</i>	pointer to the vector
in	<i>N</i>	dimension of the vector

#### 4.1.2.9 initMatrixByRowWithValuesFromVector()

```
int initMatrixByRowWithValuesFromVector (
    double * matrix,
    int M,
    int N,
    double * vector,
    int vector_size )
```

Using a vector to initialize the matrix. The matrix and the vector must have the same dimension. For example, if the matrix A has 3 x 4 elements, the vector B must have 12 elements.

#### Parameters

	<i>[in</i>	out] matrix pointer to the matrix
in	<i>M</i>	rows of the matrix
in	<i>N</i>	columns of the matrix
in	<i>vector</i>	pointer to the vector
in	<i>vector_size</i>	size of the vector (must be equal to M x N)



**Returns**

0 if ok, 1 otherwise

**4.1.2.10 initReturnStruct()**

```
void initReturnStruct (
    return_values * rv )
```

Initialize the struct `return_values`.

**Parameters**

<i>rv</i>	pointer to the struct <code>return_values</code>
-----------	--

**4.1.2.11 initVectorWAnotherVector()**

```
void initVectorWAnotherVector (
    double * newVector,
    double * oldVector,
    int n )
```

Using a vector to initialize another vector. The vectors must have the same dimension.

**Parameters**

	<i>[in</i>	out] <i>newVector</i>	pointer to the new vector
in	<i>oldVector</i>		pointer to the old vector
in	<i>n</i>		size of the vectors

**4.1.2.12 intervalDiscretization()**

```
double* intervalDiscretization (
    double first,
    double last,
    double step,
    int * N )
```

Provide the discretization of an interval starting with *first* and ending with *last*.

**Parameters**

<i>first</i>	starting of the interval
<i>last</i>	ending of the interval
<i>step</i>	the spacing between each value of the array
<i>N</i>	the size of the final array returned

**Returns**

pointer to an array of double, representing the discretized interval

**4.1.2.13 Malloc()**

```
void* Malloc (
    size_t size )
```

Function wrapper for malloc() function.

**Parameters**

in	size	Size of the memory allocated
----	------	------------------------------

**Returns**

a pointer to the allocated memory

**4.1.2.14 onesD()**

```
double* onesD (
    int N )
```

Create array of all ones.

**Parameters**

$N$	
-----	--

**Returns**

pointer to the new array

**4.1.2.15 packThreeMatrices()**

```
double* packThreeMatrices (
    int n,
    double * A,
    double * B,
    double * C )
```

Packing three square matrices side by side with the same dimension into a new big one.

## Parameters

<i>n</i>	number of rows
<i>A</i>	pointer the first matrix
<i>B</i>	pointer the second matrix
<i>C</i>	pointer the third matrix

## Returns

pointer to the new matrix

**4.1.2.16 packThreeVectors()**

```
double* packThreeVectors (
    int n,
    double * A,
    double * B,
    double * C,
    int * newDimension )
```

Packing three vectors side by side into one.

## Parameters

<i>n</i>	number of rows
<i>A</i>	pointer the first matrix
<i>B</i>	pointer the second matrix
<i>C</i>	pointer the third matrix
<i>newDimension</i>	the size of the output vector

## Returns

pointer to the new vector

**4.1.2.17 RungeKutta4th()**

```
double* RungeKutta4th (
    double h,
    double t0,
    const double * y0,
    int y0Size,
    const double * L,
    int Lsize,
    int * ySize )
```

Returns the numerical approximation of the solution of the equation at the next time step, given the current one, by using Runge Kutta 4th order method.

**Parameters**

in	<i>h</i>	constant grid spacing (the space between the values of the discrete grid)
in	<i>t0</i>	starting time
in	<i>y0</i>	vector representing value of the y function in y(t0)
in	<i>y0Size</i>	size of the y0 vector
in	<i>L</i>	pointer to the matrix L
in	<i>LSize</i>	size of the matrix
out	<i>ySize</i>	size of the resulting vector

**Returns**

a vector that approximates the value of the solution at the next time step  $t_0 + h$ ,  $y(t_0 + h)$

**4.1.2.18 saveResultsInFile()**

```
int saveResultsInFile (
    const char * fileName,
    return_values result )
```

Save the struct `return_values` in a file.

**Parameters**

in	<i>fileName</i>	the name of the file
out	<i>rv</i>	pointer to the struct return

**Returns**

0 if ok, 1 otherwise.

**4.1.2.19 Sherratt()**

```
double* Sherratt (
    const double * y0,
    int y0Size,
    const double * L,
    int Lsize,
    int * sherrattSize )
```

Applies the Sherratt method.

**Parameters**

in	<i>y0</i>	pointer to the y0 vector
in	<i>y0Size</i>	size of the y0 vector
in	<i>L</i>	pointer to the matrix L
in	<i>LSize</i>	size of the matrix
out	<i>sherrattSize</i>	returning size of the vector calculated by the function

**Returns**

a pointer the resulting vector after applying the Sherratt method.

**4.1.2.20 threeBlockDiagD()**

```
double* threeBlockDiagD (
    int n,
    double * A,
    double * B,
    double * C,
    int * blkSize )
```

Create a square block diagonal matrix made up of three matrices.

**Parameters**

<i>n</i>	number of rows
<i>A</i>	pointer the first matrix
<i>B</i>	pointer the second matrix
<i>C</i>	pointer the third matrix
<i>blkSize</i>	the size of the output matrix

**Returns**

pointer to the output matrix

**4.1.2.21 zerosD()**

```
double* zerosD (
    int N )
```

Create array of all zeros.

**Parameters**

<i>N</i>	dimension of the array
----------	------------------------

**Returns**

pointer to the new array

#### 4.1.2.22 zerosMatrixD()

```
double* zerosMatrixD (
    int M,
    int N )
```

Create matrix of all zeros.

##### Parameters

<i>M</i>	the number of rows
<i>N</i>	the number of columns

##### Returns

pointer to the new matrix allocated by rows

## Chapter 5

# Example Documentation

### 5.1 linspace

Generate linearly spaced vector. (double x1, double x2, int n) generates n points. The spacing between the points is  $(x2-x1)/(n-1)$ .

#### Returns

pointer to the new vector





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