

B Appendix: Full Grammar

The full grammar of programs is exactly as given at the start of Section 8.

The full grammar of Modules consists of the grammar of Figures 5–8 in Section 3, together with the derived forms of Figures 18 and 19 in Appendix A.

The remainder of this Appendix is devoted to the full grammar of the Core. Roughly, it consists of the grammar of Section 2 augmented by the derived forms of Appendix A. But there is a further difference: two additional subclasses of the phrase class *Exp* are introduced, namely *AppExp* (application expressions) and *InfExp* (infix expressions). The inclusion relation among the four classes is as follows:

$$\text{AtExp} \subset \text{AppExp} \subset \text{InfExp} \subset \text{Exp}$$

The effect is that certain phrases, such as “2 + while ... do ...”, are now disallowed.

The grammatical rules are displayed in Figures 20, 21, 22 and 23. The grammatical conventions are exactly as in Section 2, namely:

- The brackets $\langle \rangle$ enclose optional phrases.
- For any syntax class *X* (over which *x* ranges) we define the syntax class *Xseq* (over which *xseq* ranges) as follows:

$$\begin{aligned} xseq &::= x && \text{(singleton sequence)} \\ &&& \text{(empty sequence)} \\ &&& (x_1, \dots, x_n) \text{ (sequence, } n \geq 1) \end{aligned}$$

(Note that the “...” used here, a meta-symbol indicating syntactic repetition, must not be confused with “...” which is a reserved word of the language.)

- Alternative forms for each phrase class are in order of decreasing precedence. This precedence resolves ambiguity in parsing in the following way. Suppose that a phrase class — we take *exp* as an example — has two alternative forms F_1 and F_2 , such that F_1 ends with an *exp* and F_2 starts with an *exp*. A specific case is

$$\begin{aligned} F_1: & \text{ if } exp_1 \text{ then } exp_2 \text{ else } exp_3 \\ F_2: & exp \text{ handle } match \end{aligned}$$

It will be enough to see how ambiguity is resolved in this specific case.

Suppose that the lexical sequence

$$\dots \dots \text{ if } \dots \text{ then } \dots \text{ else } exp \text{ handle } \dots \dots$$

is to be parsed, where *exp* stands for a lexical sequence which is already determined as a subphrase (if necessary by applying the precedence rule). Then the higher

precedence of F_2 (in this case) dictates that *exp* associates to the right, i.e. that the correct parse takes the form

... if ... then ... else (*exp* handle ...) ...

not the form

... (... if ... then ... else *exp*) handle ...

Note particularly that the use of precedence does not decrease the class of admissible phrases; it merely rejects alternative ways of parsing certain phrases. In particular, the purpose is not to prevent a phrase, which is an instance of a form with higher precedence, having a constituent which is an instance of a form with lower precedence. Thus for example

if ... then while ... do ... else while ... do ...

is quite admissible, and will be parsed as

if ... then (while ... do ...) else (while ... do ...)

- L (resp. R) means left (resp. right) association.
- The syntax of types binds more tightly than that of expressions.
- Each iterated construct (e.g. *match*, ...) extends as far right as possible; thus, parentheses may be needed around an expression which terminates with a match, e.g. “*fn match*”, if this occurs within a larger match.

<i>atexp</i>	<i>::=</i>	<i>scon</i> <i><op>longvid</i> <i>{ {exprow} }</i> <i># lab</i> <i>()</i> <i>(exp₁ , ... , exp_n)</i> <i>[exp₁ , ... , exp_n]</i> <i>(exp₁ ; ... ; exp_n)</i> <i>let dec in exp₁ ; ... ; exp_n end</i> <i>(exp)</i>	special constant value identifier record record selector 0-tuple <i>n</i> -tuple, <i>n</i> ≥ 2 list, <i>n</i> ≥ 0 sequence, <i>n</i> ≥ 2 local declaration, <i>n</i> ≥ 1
<i>exprow</i>	<i>::=</i>	<i>lab = exp < , exprow></i>	expression row
<i>appexp</i>	<i>::=</i>	<i>atexp</i> <i>appexp atexp</i>	application expression
<i>infexp</i>	<i>::=</i>	<i>appexp</i> <i>infexp₁ vid infexp₂</i>	infix expression
<i>exp</i>	<i>::=</i>	<i>infexp</i> <i>exp : ty</i> <i>exp₁ andalso exp₂</i> <i>exp₁ orelse exp₂</i> <i>exp handle match</i> <i>raise exp</i> <i>if exp₁ then exp₂ else exp₃</i> <i>while exp₁ do exp₂</i> <i>case exp of match</i> <i>fn match</i>	typed (L) conjunction disjunction handle exception raise exception conditional iteration case analysis function
<i>match</i>	<i>::=</i>	<i>mrule < match></i>	
<i>mrule</i>	<i>::=</i>	<i>pat => exp</i>	

Figure 20: Grammar: Expressions and Matches

<i>dec</i>	<i>::=</i>	<i>val tyvarseq valbind</i> <i>fun tyvarseq fvalbind</i> <i>type typbind</i> <i>datatype datbind <withtype typbind></i> <i>datatype tycon = datatype longtycon</i> <i>abstype datbind <withtype typbind></i> <i>with dec end</i> <i>exception exbind</i> <i>local dec₁ in dec₂ end</i> <i>open longstrid₁ ... longstrid_n</i> <i>dec₁ (;) dec₂</i> <i>infix <d> vid₁ ... vid_n</i> <i>infixr <d> vid₁ ... vid_n</i> <i>nonfix vid₁ ... vid_n</i>	value declaration function declaration type declaration datatype declaration datatype replication abstype declaration exception declaration local declaration open declaration, $n \geq 1$ empty declaration sequential declaration infix (L) directive, $n \geq 1$ infix (R) directive, $n \geq 1$ nonfix directive, $n \geq 1$
<i>valbind</i>	<i>::=</i>	<i>pat = exp <and valbind></i> <i>rec valbind</i>	
<i>fvalbind</i>	<i>::=</i>	<i><op>vid atpat₁₁...atpat_{1n}(<ty>=exp₁</i> <i> <op>vid atpat₂₁...atpat_{2n}(<ty>=exp₂</i> <i> ...</i> <i> <op>vid atpat_{m1}...atpat_{mn}(<ty>=exp_m</i> <i> <and fvalbind></i>	$m, n \geq 1$ See also note below
<i>typbind</i>	<i>::=</i>	<i>tyvarseq tycon = ty <and typbind></i>	
<i>datbind</i>	<i>::=</i>	<i>tyvarseq tycon = conbind <and datbind></i>	
<i>conbind</i>	<i>::=</i>	<i><op>vid <of ty> (conbind)</i>	
<i>exbind</i>	<i>::=</i>	<i><op>vid <of ty> <and exbind></i> <i><op>vid = <op>longvid <and exbind></i>	

Note: In the *fvalbind* form, if *vid* has infix status then either *op* must be present, or *vid* must be infix. Thus, at the start of any clause, “*op vid (atpat, atpat') ...*” may be written “*(atpat vid atpat')* ...”; the parentheses may also be dropped if “*:ty*” or “*=*” follows immediately.

Figure 21: Grammar: Declarations and Bindings

<i>atpat</i>	::=	-	wildcard
		<i>scon</i>	special constant
		$\langle \text{op} \rangle \text{longvid}$	value identifier
		$\{ \langle \text{patrow} \rangle \}$	record
		$()$	0-tuple
		$(\text{pat}_1, \dots, \text{pat}_n)$	n -tuple, $n \geq 2$
		$[\text{pat}_1, \dots, \text{pat}_n]$	list, $n \geq 0$
		(pat)	
<i>patrow</i>	::=	\dots	wildcard
		$\text{lab} = \text{pat} \langle \text{ , patrow} \rangle$	pattern row
		$\text{vid}(\text{: ty}) \langle \text{as pat} \rangle \langle \text{ , patrow} \rangle$	label as variable
<i>pat</i>	::=	<i>atpat</i>	atomic
		$\langle \text{op} \rangle \text{longvid atpat}$	constructed value
		$\text{pat}_1 \text{ vid } \text{pat}_2$	constructed value (infix)
		$\text{pat} : \text{ty}$	typed
		$\langle \text{op} \rangle \text{vid}(\text{: ty}) \text{ as pat}$	layered

Figure 22: Grammar: Patterns

<i>ty</i>	::=	<i>tyvar</i>	type variable
		$\{ \langle \text{tyrow} \rangle \}$	record type expression
		<i>tyseq longtycon</i>	type construction
		$\text{ty}_1 * \dots * \text{ty}_n$	tuple type, $n \geq 2$
		$\text{ty} \rightarrow \text{ty}'$	function type expression (R)
		(ty)	
<i>tyrow</i>	::=	$\text{lab} : \text{ty} \langle \text{ , tyrow} \rangle$	type-expression row

Figure 23: Grammar: Type expressions

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