



Recruitment Report

By Corporal A.J. Coia
Marne Messenger Staff Writer

The Third's most recent and one of the most prosperous BCT classes have finally graduated. Led by Cpt. Townsend, the class experienced a new form of training shaped around BHC's new training camp. The men were taught all the fundamentals of tactical realism, and acquired the skills necessary of a 3rd ID soldier. Through the grueling process of training, four men successfully graduated from the program. Unfortunately, four soldiers in the class dropped out throughout the class for their own specific reasons, bidding farewell to the men of the Marne. Despite the losses, the class held strong and formed bonds amongst each other which will be forever remembered. These new men will be transferred to select squads in first platoon, and will be accepting more responsibilities to strengthen the already strong will of the Third Infantry Division!

Congratulations to the newly promoted graduates of BCT:

PV2 Andrew Sherman
PV2 Kyle Olson
PV2 Mathew Campeau
PV2 Trid Kleiber

The Graphics Run Down

By 1st Sergeant Mark Lula
Marne Messenger Guest Writer

As the summer months wind down, a lot of people in the gaming world are eager to burn through some of their hard earned summer cash. I am always being asked for advice on graphics card and which card is the best card for the money. Graphics cards (can) represent a significant dollar amount of the total price of an upgrade. In this edition, I'm going to detail the offerings from nVidia and



\$125 Cards:
nVidia GeForce 9800GT 512MB

This card is certainly one that will provide anyone running any non-DX10 card a significant performance boost. This is the card I have in my machine and I run everything on high quality settings. This card will run you about \$115. Overclocked versions can be found for the same prices.

ATI Radeon HD 4770 512MB

The HD 4770 is considered one the best valued gaming cards on the market. This card give exceptional performance for the price. Product stock of this card may be limited at times, as such many retailers are cutting the price on the comparable 48xx series card - the 4850. The 4850 provides the same level of performance. These cards have been listed for between \$100 and \$130 (for the 1GB version). Spend the extra \$10/\$15 dollars and get yourself the 1GB.

\$175 Cards:
nVidia GeForce GTX 260 (Core 216) 896MB

The GTX 260 is the best priced card in nVidia's newest graphic card line up. This card will best the performance of the \$125 nVidia card by nearly 50%. If you have the cash to upgrade and are set on nVidia - this is the card for you. This card will normally run for \$170. Be sure to grab the 216 Core version (an older 19x) version exists but is less common.

ATI Radeon HD 4870 1GB

The Radeon HD 4870 is considered one of the better value high-performance cards around. If your looking to Crossfire, this the card to do it with. Boasting 1GB of memory this card can handle just about anything you throw at it without hesitation. The card is running about \$160 and can be found for a little less if you go for the less pretty OEM versions.

\$225 Cards:
nVidia GeForce GTX 275 896MB

The GTX 275 is the one-up card from the original GTX 260 launch card. The GTX 275 provides a decent performance boost over the GTX 260, more so at the highest resolutions. The performance jump, although not as significant as from the \$125-\$175 cards, is still reasonable (roughly 20%) and may be worth the price if your budget allows. The card is listed around the \$225 price point.

ATI Radeon HD 4890 1GB

Similar to the GTX 275, the 4890 is the next tier card developed to one-up the 4870. The card boosts performance roughly 15%. Giving the current prices of the HD 4890, this may be an upgrade you should definitely consider if your budget allows. This card is listed right around the \$200 mark.

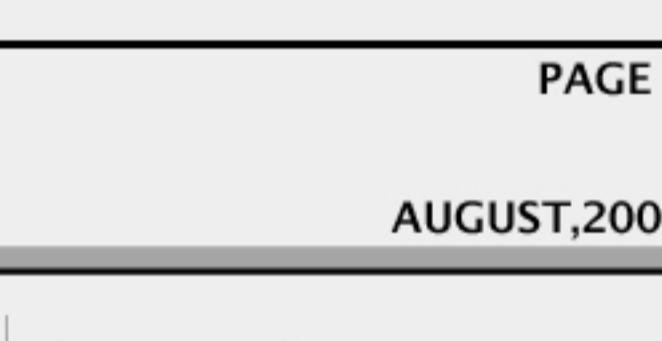
Tips from the Top

Graphics cards a funny part of the PC puzzle. Over the course of a couple of months, cards can be obsoleted or greatly cut down in price. This summer has been quiet in the announcements of new card platforms and has actually helped ease the prices of many fantastic cards. The "sweet spot" for graphics has actually dropped from the \$200+ range to the \$150-\$175 cards. The cards in the new sweet spot provide amazing performance for the price and have the same support for the newest graphics (DirectX 10) as the top of the line cards. Doubling up either of the cards gives you performance rivaling the best cards and may even save you some money. Both the nVidia and ATI offerings at this range are on par with each other and both will make you happy for your money.

Movement Orders!

By Corporal A.J. Coia
Marne Messenger Staff Writer

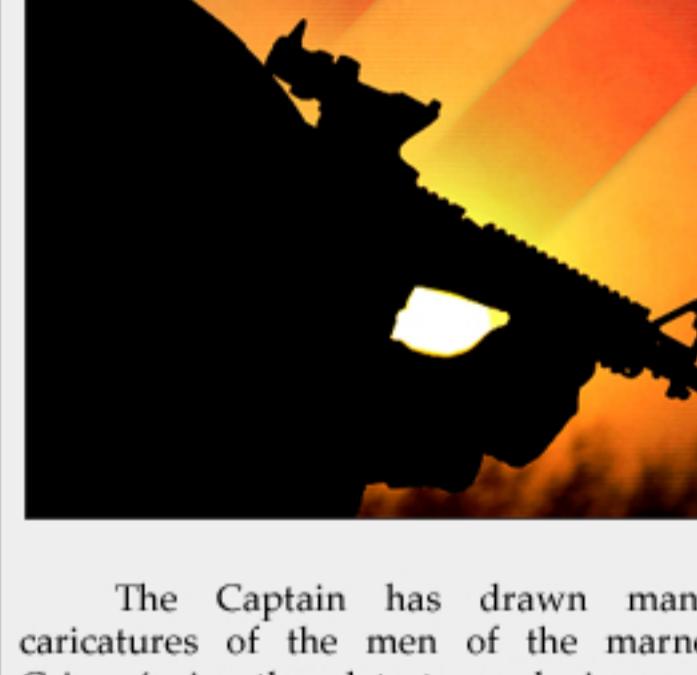
That's right! The Rock of the Marne is shipping out! After months of Call of Duty 4, the unit has finally found the next step, and boy is it a big one. After the disappointment of America's Army 3, the hopes of many then laid in Armed Assault 2, and they did not disappoint. Armed Assault will be a big step, but one most feels is in the right direction. A switch to a new game is always hard on a unit, and skepticism is to be expected, however we are confident that the 3rd will pull through in Arma 2. It will be the first time in unit history where we dedicate ourselves to a military simulation, over an FPS shooter. No longer will First Sergeant Lula, and Specialist O'Connell have to mod a game to enhance the tactical experience, it's already there! Despite the abundance of game controls, the game is quite simple to play, not to mention the graphics maintain a fantastic look, while running smoothly on the average PC. The 3rd ID will be doing massive unit Coop missions (which emit emotions yet to be felt in video game history), as well as hosting a multiplayer server. As we say goodbye to the Call of Duty community, we say hello to the Armed Assault community! Allow me to be the last to say... GOODBYE CALL OF DUTY! GOODBYE PERKS! GOODBYE ARCADE-RUN-AND-GUN-STYLE-M 203-GAMEPLAY!



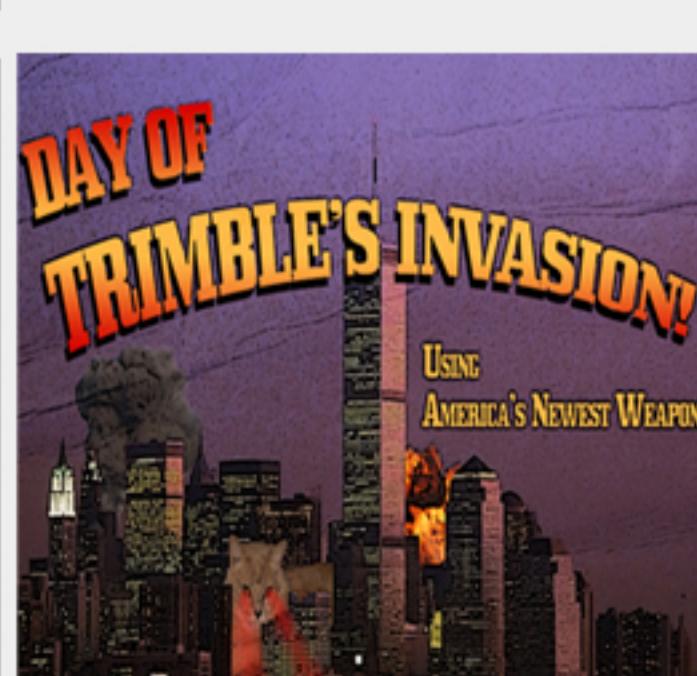
Art of the Marne

By Corporal A.J. Coia
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The first piece of art we have is fantastic recruitment poster made by PFC Holson. The unique color scheme which blends into the 3rd ID stripes in the background adds an ambience to the picture. With the soldier in the photo completely dark, and the brightness of the colors, it could appear as though the soldier is on patrol around dusk, right as the sun is setting. Overall, a job well done to Holson, for making one BA picture.



The Captain has drawn many caricatures of the men of the marne, Grimes' is the latest, and is spot on. Not only is the picture drawn to look like him (his hair is perfect), but the Captain also included features attaching to his personality. Firstly, the grenade he's holding in one hand while twirling the pin in another, shows perhaps confidence, or maybe his ego? Secondly, his grin emotes a sense of "look what I'm doing", as if he really knows what he's doing. Another wonderful job by the Captain. He will leave us guessing as to who will be drawn next.



Though this picture was made with simple tools, it's the idea that wins it a spot on "Art of the Marne". We all know about Sergeant Trimble's love for his cat, but many suspect he may be the downfall of us all. It should be noted that this isn't the first drawing of our good Sergeant, portrayed as a cat. We've all suspected Sergeant to be an animorph, and this picture is just fuel to the conspiracy fire. Also note the laser eyes, which we suspect to be extremely dangerous. He must also have some form of growing power, for him to be as large as New York City. We also suspect that the jet Trimble is shooting at with his highly concentrated laser beam eyes is flown by our ex-Sergeant Chu. Again, these are all rumors, though firmly believed by some. This picture should be treated as a warning, to all who know Sergeant Trimble. He will come after us.

Featured Soldier

- 1) Name
Patrick James Burris
- 2) Age
16
- 3) Location
Lakeland, Florida, United States
- 4) Heritage
Scottish/Greek
- 5) Favorite 3rd ID Officer
CPT Higgins
- 6) Chocolate or Vanilla
Vanilla
- 7) Favorite Sport
Soccer
- 8) Car or Bicycle
Car
- 9) School or Job
10th Grade
- 10) Favorite American General
Dwight D. Eisenhower
- 11) Favorite Food
Macaroni and Cheese
- 12) Country you would like to Visit
Scotland
- 13) Any well known relatives
The Person who wrote the manuals for the Apollos?
- 14) Favorite Movie
Star Trek
- 15) Favorite Celebrity
Robin Williams
- 16) Favorite match memory
We were in Matmata and I had an MP44, not sure how, but I did.
- 17) Favorite Novel
Legend of Drizzt Series.
- 18) Why you love the 3rd ID so much
It has taught me so much in my 3 years.
- 19) Favorite 3rd ID Memory
Not sure, had too many to count.
- 20) Favorite Weapon
MP44 all the way!
- 21) Future Plans
Got to College, then eventually medical school
- 22) Any relatives in an American War
None that I am aware of
- 23) Favorite Band/Musician
AC/DC
- 24) Ninja or Pirate?
Wizard all the way!
- 25) Favorite Game the 3rd ID has been apart of
COD2
- 26) Favorite Quote
"The atom bomb was no 'great decision.' . . . It was merely another powerful weapon in the arsenal of righteousness." -President Harry Truman
- 27) Fun Facts
A dragonfly dies in 24 hours.
- 28) Favorite RL Story
Not sure, too many to count.

Area of Operations

North-Eastern Chernarus is a hilly area with rocky coastlines; the biggest hilltops reach over 700 m above sea level, covered by temperate forests. The environment is still relatively untouched from logging and mining. The biggest cities and industry are concentrated on the southern coast. There are mostly smaller villages inland, situated in deep valleys, hidden in forested ridges or on elevated plateaus with lush meadows.

The local Slavic population constantly had to fight off the raiders from the southwest so it was traditionally bound with Russia, but always kept its independence. In the 12th Century it was controlled by dukes, in the 13th century it was united by Taras Kozub. The Kozub dynasty ruled until 1631, when Chernarus joined the Russian empire. After the revolution in 1917 Chernarus became an autonomic federal republic, after the demise of the USSR in 1991 it gained independence.



Interesting Facts

- * 225 km² of real world data
- * 1 million 3D objects
- * 350 kilometers of roads
- * 50 towns and villages
- * 2 dams and numerous small lakes and ponds
- * Certain hilltops reach an altitude of over 700m
- * Almost 100km² of forests
- * Urban areas contain ports, factories
- * Military installations including large airfield
- * Direction and distance signs accompanying road network
- * Civilian population and wildlife