



## Future Of The Unit

By Private K.C. Grimes  
*Marne Messenger Staff Writer*

The 3rd Infantry Division has been around for 7 years now, maintaining a colorful tradition of organization and discipline. However, it is brotherhood that has continued to keep the 3rd strong and thriving.

Many great soldiers have enlisted into the 3rd ID through out the years, and it is an honor to say that some of those veterans such as Captain Townsend, Master Sergeant Hunkeler, Staff Sergeant Segal, and Sergeant Lula are still here today. In my active time with the 3rd there have been some changes in the unit and the soldiers.

On June 5th, 2008, Captain Townsend started an open meeting concerning the future of the 3rd Infantry Division. The Captain had the participants of the meeting state why they made the decision to enlist into the 3rd ID. The most common answers were tactics, organization, and above all: commitment. For example, CPT Townsend said, "And so when I went onto the 3rd ID server I was blown away that they were using tactics and that they were, you know, they were being really official." This is another thing that makes the 3rd ID so famous, because you can't have tactics without communication, and good tactics mean excellent communication.

One problem that started separating the 3rd was World of Warcraft, because it "was kind of a curse on us" explains CPT Townsend. About half of the unit plays World of Warcraft, because it is a fun, group game. But there are people who do not play Warcraft, and that separation is what was "tearing the unit apart." So one of the



Private First Class Bell hitching a ride along with two young boys in an Iraqi village.

changes that will be made is being together as a full group, and playing the game we are supposed to: Call of Duty 4. The 3rd is a Tactical Realism unit, but with only 4 or 5 people on the server at a time, you can't really play tactically. "Can you play tactically when we have 10

people on the server? Or even 8 people on the server? Hell yeah you can! Can you have fun when you play tactically? Absolutely." This is what will be happening more often, and the continued brotherhood will go a long way to see this issue through.

## A Message from the Editor

By Private First Class Patrick Burris  
*Marne Messenger Managing Editor*

I hope you all are enjoying the Marne Messenger. With my recent appointment as the new editor I have started some new projects for the Messenger. First and foremost we will be starting a weekly edition of the Marne Messenger to cover our involvement in the Tactical Combat League. Also to be included is a bit of news focusing on events and developments within the unit. As the new editor I have also revamped the Marne Messenger layout to fit the modern theme of the unit's game. We have a lot of great articles and stuff for

you so I hope you enjoy this installment of the Marne Messenger.



Photo of the Editor's desk.

## The Marne's New Website

By Private K.C. Grimes  
*Marne Messenger Staff Writer*

The 3rd Infantry Division's organization wouldn't be the same without its website and Quartermasters. The current website uses a special home-made program called MILPACS which shows things such as the current roster, ranks, and available medals. Master Sergeant Hunkeler is working on a similar program called RUDI that will, in time, replace MILPACS. He plans on adding a number of improvements such as being "completely rewritten, to include a fully object-oriented design, and MVC (Model View Controller) style viewing system." explains the Master Sergeant.

Specialist Mark is working on adding and modifying weapons and awards in the MILPACS system. These new awards are ribbons and medals, such as the Army Achievement Medal. Specialist Mark also went through to update certain things to help with the change into the modern era, like weapon information.

The forum's current theme was used in the WWII era, but now we are going through and making it more modern by changing certain colors and designs, making it more dark and sleek. Sergeant Lula is the man in charge of the new forum's theme and making sure everything is running smoothly with the forum systems. In addition Private First Class O'Connell works on creating new graphics for the website like updating the banner, showcasing the 3rd ID's name and past games. Even the player avatars are WWII styled, so they will be changing as well, thanks to Corporal Giroux.

There are many soldiers involved in the management and building of the new face to the 3rd Infantry Division's website and forums, and every bit contributed counts.



# Tactical Combat League

## An Interview With One of Our Representatives

By Private First Class Zach Barrett  
Marne Messenger Staff Writer

TCL (Tactical Combat League) is something many members of the Third have mixed feelings on. Some enjoy it while others tend to think that it is not realistic enough. As many of you know we currently have a record of 1 win to 0 losses with that match reaching a score of 7-2, played on the map Creek. That win has placed use at an early lead among the other units with our bracket, Charlie. Overall, the Third Infantry Division stands in second place. Excellent work so far by participants and leaders of that match! BHC's "#1" team currently holds the overall first place slot.

The maps we can expect to see engagements on include: Balakan, Twin2, Tchernobyl, Chinatown, Treasure, Breakout V2, Ammo Dawnville, Village, and Burg. They are listed in the order in which we will play them. The perks that are available to us during match play are Stopping Power, Slight of Hand, Sonic Boom, Deep Impact, Iron Lung, and Extreme Conditioning.

I recently questioned our TCL Representative, Sergeant Lula, about the league and our first match...

The interview with SGT Lula was a success all around. Personally, it seems the Third could really help the TCL community grow and perhaps take something

**MM:** How do you think we will do in TCL?  
**SGT L:** If the first match is any indication, we should be bringing the heat this season. Sounds like we will be giving some people a run for their money this season.  
**MM:** How do you feel about TCL?  
**SGT L:** I think the change in style from Campaign to weekly matches has been good for the community. Much more streamlined and efficient. We also get more matches out of this setup as well. That means more chances to play for all you people who don't get to play much  
**MM:** Are happy about how TCL is being run?  
**SGT L:** Yes, TCL is very well run.  
**MM:** Any thing else you like to say about TCL?  
**SGT L:** The switch to custom maps this season has opened the door to a different season from the last one.  
**MM:** What are the changes in TCL?  
**SGT L:** Custom maps and minor tweaks to the mod since season 1.  
**MM:** How does being a representative affect your opinion about TCL?  
**SGT L:** I believe being a rep for TCL allows me to gain a more thorough understanding of the league and helps me to appreciate the successes of the league to a higher degree.  
**MM:** Do you like being an representative for TCL?  
**SGT L:** Very much so.  
**MM:** Do you like claymores and should they stay in TCL:  
**SGT L:** Claymores are a very useful and powerful weapon. They should remain.

from our brand of realism and discipline and in return TCL could help Third grow through exposure to new people. It goes without saying that we hope TCL continues to flourish.









## Featured Soldier

- 1) Name  
Brandt H. Chu
- 2) Age  
16
- 3) Location  
North Delta, British Columbia, Canada
- 4) Heritige  
Chinese (Cantonese)
- 5) Favorite 3rd ID Officer  
2nd Lt. Williams
- 6) Chocolate or Vanilla  
Chocolate baby
- 7) Favorite Sport  
Soccer
- 8) Car or Bicycle  
Car
- 9) School or Job  
The grade of 11
- 10) Favorite American General  
Robert E. Lee
- 11) Favorite Food  
Currie beef brisket
- 12) Country you would like to Visit  
The former Soviet Union
- 13) Any well known relatives  
Heritage can be traced back relatively close to the British Monarchy.
- 14) Favorite Movie  
Jackie Chan
- 15) Favorite Celebrity  
Jackie Chan
- 16) Favorite match memory  
Leading a squad into a church where we were in-turn destroyed by a grenade bombardment
- 17) Favorite Novel  
Miley Cyrus World
- 18) Why you love the 3rd ID so much  
Bailey's Miley Cyrus Club
- 19) Favorite 3rd ID Memory  
Bailey's Miley Cyrus Club
- 20) Favorite Weapon  
M1 Garand
- 21) Future Plans  
Get a hot girlfriend named Sally
- 22) Any relatives in an American War  
Jackie Chan
- 23) Favorite Band/Musician  
Stabby Stabby Stab Stab and the Black Abyss of Hate
- 24) Ninja or Pirate  
Caninja
- 25) Favorite Game the 3rd ID has been apart of  
CoD2
- 26) Favorite Quote  
"if you are tactical and realistic then enlist with the BHC today"  
- BHC Server
- 27) Fun Facts  
A tree will kill a Japanese person regardless of how Goku their hair is.
- 28) Favorite RL Story  
The one with the hot asian chick.

## Battle Board

### Tactical Combat League

 7	 2
 7	 5
 7	 6

  
**260**  
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