

Now this is a story all about me,
I was born in '78, the youngest of six you see,
Grew up in the 80s, tech was my flair,
A software engineer now, but let me take you there,
It started way back, when I was just ten,
A ZX Spectrum +2 from my Mum, my best friend,
With a tape deck built-in, and graphics in colour,
It was the start of my journey, like no other.

In South West London, I was born and raised,
On 8-bit micros is where I spent most of my days,
Typing in BASIC, assembly too,
Then on to C and Java, I knew what to do,
Python's a mess, but TypeScript's all right,
Been coding since '88, and I'm still tight.

My brother had a ZX81, a relic from the past,
Rubber keyed piece of magic, and back then, top class,
He made a horse racing game, and I was hooked on the code
So when I got my own Spectrum, many games I would load,
Typed in some BASIC, from the back of a book,
Made the Union Jack with a glitch, but it still had the look,
Later on assembly, caught my eye,
Started making games, like I was born to fly.

In South West London, I was born and raised,
On 16-bit micros is where I spent most of my days,
The Amiga came next, 1991,
Making music and coding, that machine was fun,
Four channels of 8-bit samples at 28kHz,
Jungle beats pumping, man that was my church.

Made a shoot 'em up, with parallax scrolling,
Had Street Fighter 2's 3D floor effect, now I was rolling,
Stayed with the Amiga, hoping for a rise,
But Commodore fell, no big surprise,
So I moved to PC, Quake was the deal,
Voodoo then GeForce GPUs, shout out to Unreal,
Played so many good games, it was like a nirvana,
But Mum said "Get a job", so she sent me to learn Java.

In South West London, I was born and raised,
Gaming on PC is where I spent most of my days,
Worked sysadmin, but that got old quick,
So I became a dev, now that did the trick,
From C# to JavaScript, I've seen it all,
Now I'm a pro, standing tall.

So here I am, 46 years old,
From BASIC to TypeScript, my story's been told,
Still coding every day, it's what I love to do,
The journey's been long, but I'm not through.