Python Full stack Skills Bootcamp



Introducing Python Decorators

■ What are Decorators?

 Decorators are higher-order functions that modify or extend the behaviour of functions or methods. They accept a function as an argument and return a new function that adds functionality.

Purpose:

- Enhance code readability and reusability.
- Commonly used for logging, enforcing access control, instrumentation, and caching.





Defining a Decorator

■ Creating a Decorator:

```
python

def simple_decorator(func):
    def wrapper():
        print("Before function call")
        func()
        print("After function call")
        return wrapper

@simple_decorator
def greet():
        print("Hello!")

greet()
```

- simple_decorator() wraps the greet function, adding behaviour before and after its execution.
- Output: When we call greet(), we get output as
 Before function call
 Hello!
 After function call

```
CREATING A DECORATOR:

def my_decor(func):

def my_wrap():
    print("Decorator Function")
    return func()

return my_wrap
```



Understanding the Wrapper Function

■ What is a Wrapper?

A function that "wraps" another function, allowing additional functionality to be added before or after the wrapped function executes.

Key Benefits:

- Keeps the original function intact.
- Allows for reusability and separation of concerns.





Decorator with Parameters Example

```
python
from functools import wraps
import time
def timing_decorator(func):
   @wraps(func)
   def wrapper(*args, **kwargs):
       start time = time.time()
       result = func(*args, **kwargs)
       end_time = time.time()
       print(f"Execution time: {end time - start time} seconds")
       return result
    return wrapper
@timing_decorator
def long_running_task():
   time.sleep(2) # Simulates a long-running task
   print("Task complete")
long_running_task()
```

- The timing_decorator measures how long function takes to execute, printing the execution time.
- Output: Execution time: 2.002345 seconds
 Task complete



Use Cases for Decorators

- Logging: Track function usage and debug issues.
- Timing: Measure execution duration to optimize performance
- Access Control: Restrict access to certain functions based on conditions.
- Caching: Store results of expensive function calls and return cached results when the same inputs occur.





Concluding Decorators

■ So,

- Decorators are a powerful feature in Python that enhance the functionality of functions and methods in a clean and maintainable way.
- Experiment with decorators in your own projects to see their benefits firsthand.





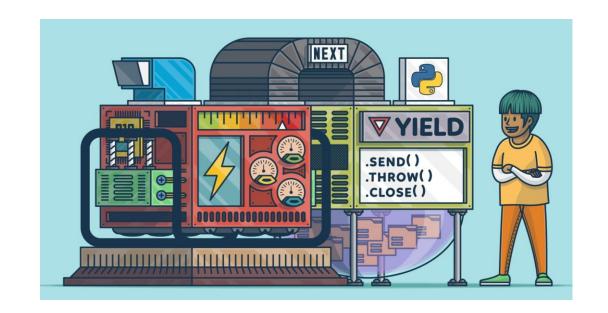
Introducing Python Generators

■ What are Generators?

- Generators are a type of iterable that allows on-the-fly value generation, without storing the entire dataset in memory.
- Useful for large datasets where loading everything into memory is inefficient or impossible.

Purpose:

 Generators vs Lists: Lists store all elements in memory, while generators "yield" elements one at a time as needed.





Defining a Generator

■ Creating a Generator:

```
python

def count_up_to(max):
    count = 1
    while count <= max:
        yield count
        count += 1</pre>
```

- Yield: Pauses the function, returns a value, and resumes from the last state when called again.
- Looping through the generator:

```
for number in count_up_to(5): print(number)
```

```
Output:

css

Counting up to 5:

1

2

3

4

5
```



Manual Retrieval from a Generator

Manual Generator Control with next():

```
generator = count_up_to(3)
print(next(generator)) # Output: 1
print(next(generator)) # Output: 2
print(next(generator)) # Output: 3
```

- Generators can be controlled manually using the next() function.
- If the generator is exhausted (no more yields), calling next() raises a StopIteration exeception.



Comparison with Lists

Generators vs Lists

Using a list to store numbers up to 5. All elements are stored in memory, which can be inefficient for large datasets

```
python

numbers_list = list(range(1, 6))
print(numbers_list) # Output: [1, 2, 3, 4, 5]
```

Using a generator to yield numbers up to 5:

```
python

for number in count_up_to(5):
    print(number)
```

Generators are more efficient for large or infinite data streams where storing the entire dataset is impractical.



Practical Use Case of Generators

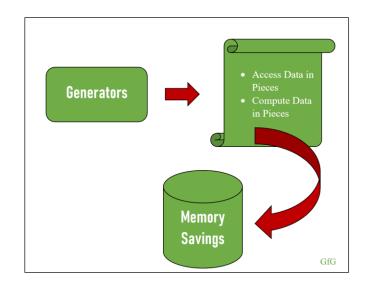
Memory Efficiency in Real Scenarios

When to Use Generators: When dealing with large datasets (e.g., logs, real-time sensor data) where loading everything into memory would be inefficient.

For example:

Processing large files line by line without loading the entire file. Streaming data from an API, fetching it in chunks, rather than all at once.

Generators provide a way to handle such data efficiently, yielding one item at a time as needed.





Generator with Filtering Logic

```
python

def filter_even_numbers(data):
    for num in data:
        if num % 2 == 0:
            yield num
```

```
python

for even_num in filter_even_numbers(range(1, 101)):
    print(even_num)
```

- Generators can be combined with conditions to yield only certain values (e.g., even numbers).
- This generator will yield only even numbers from 1 to 100



Benefits of Generators

- Memory Efficiency: Ideal for large datasets because generators only yield data as needed.
- Performance: They reduce overhead by avoiding the need to load and process entire datasets at once.
- Lazy Evaluation: Generators only compute values when they are required, making them useful for performance-critical applications.





Advanced Generator Usage – Chaining Generators

■ Chaining Generators for Data Pipelines

Generators can be chained to build powerful data processing pipelines.

```
def number_gen():
    yield from range(1, 10)

def square_gen(numbers):
    for num in numbers:
        yield num ** 2

for squared in square_gen(number_gen()):
    print(squared)
```

This shows how multiple generators can work together in a pipeline

```
1, 4, 9, 16, ..., 81
```



Advanced Generator Usage – Data Streaming

Simulating Data Streaming

Generators can simulate streaming data from a file or API, yielding chunks of data as they are read.

```
def data_stream(file_path):
    with open(file_path, 'r') as file:
        for line in file:
            yield line.strip()

for line in data_stream('large_file.txt'):
    print(line)
```

Real-World Use: Ideal for scenarios like processing log files, real-time monitoring, or streaming large datasets.



Concluding Generators

- So,
 - Generators are a key tool for efficient, real-time data processing and memory management.
 - Use generators whenever you need lazy evaluation and memory-efficient processing of large sequences.

