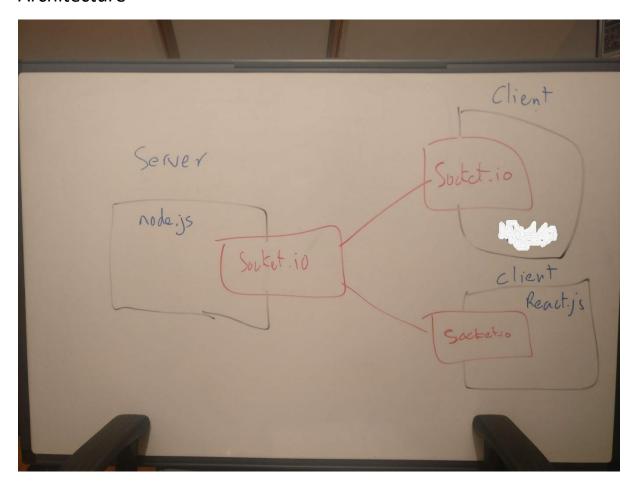
#### **Eoin Reilly**

Project: Five in a row

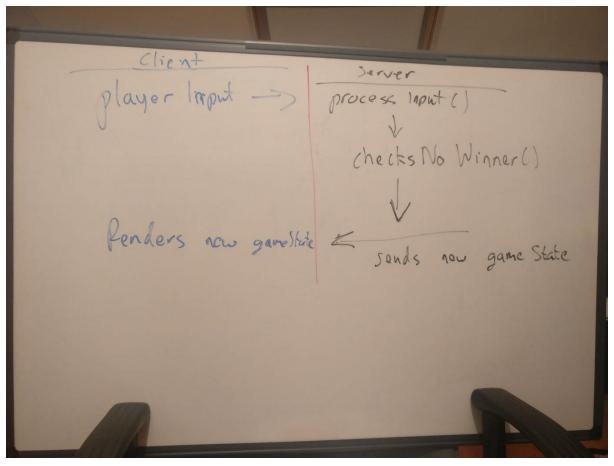
#### How to run:

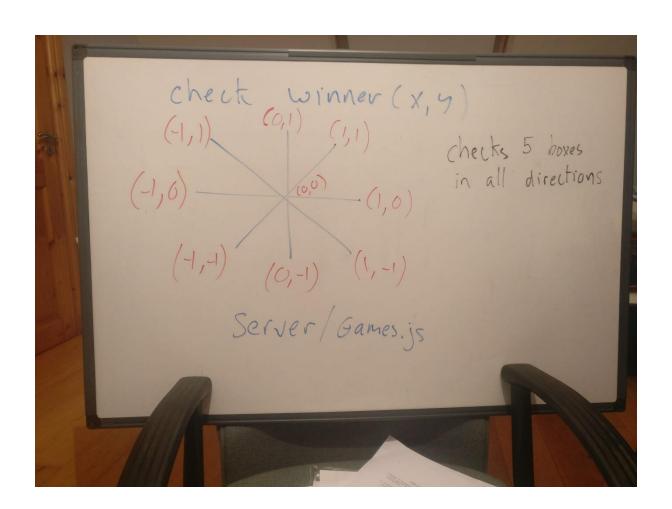
- Npm install
- Npm run start
- Npm run client

### Architecture

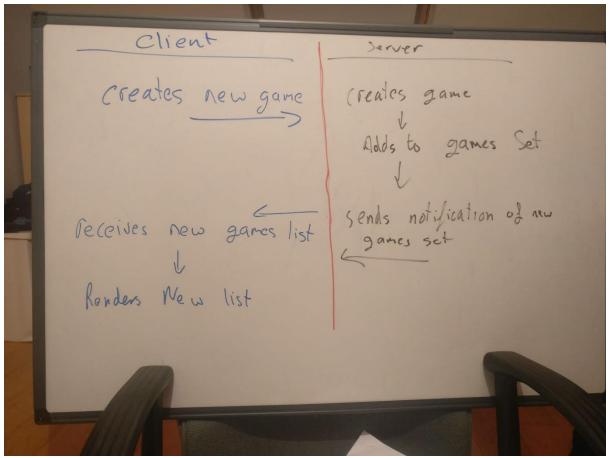


## Normal flow





#### Add Game Flow



## **Technologies Used**

React,

Why I selected react

- o I have a lot of experience working with react
- o Fast
- Easy to program
- Socket.io

Why I selected socket.io

- I have a lot of experience working with socket.io
- Full duplex
- Node.js required

#### User interface

#### Log in form

Validates user input

- Checks user input is not blank (Won't submit request)
- Checks Username is not already in use (displays error message if it is)

# Got a nickname?

## Got a nickname?

Cool Username

kevin

User name taken

### Lobby

- Displays user logged in
- Logout button
- List of Games that user can join (games not started, game starts once two players join)
- Create game option



In a game waiting for a second player before starting



# **Game Display**

- Displays gameState
- Indicates who's turn it is

nunununu	
nononono	
mmonon	
mmonon	
mmonono	
mmonon	
mmonono	
mmonon	
nononon	
It's your turn kevin, please enter column (1-9)	
0000000	
0000000	
mmonion	
00000000 00000000	
00000000 00000000	
00000000 00000000 00000000	
00000000 00000000 00000000 00000000	
00000000 00000000 00000000 00000000	

#### Input Validation

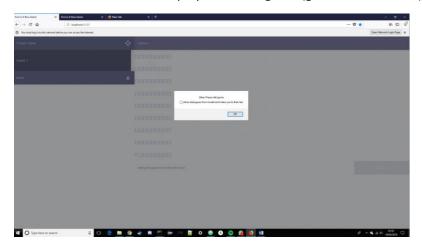
- Check input blank (send button disabled if empty)
- Checks it is your turn (send button disabled if not)
- Checks input is a number between 1 9 (error message displayed as seen below)

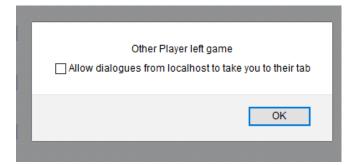
It's your turn kevin, please enter column (1-9)

Invalid Selection, Please pick a Number Between 1 and 9



• Notifies user other player has left game (game then deleted)





• Notifies user on game outcome

