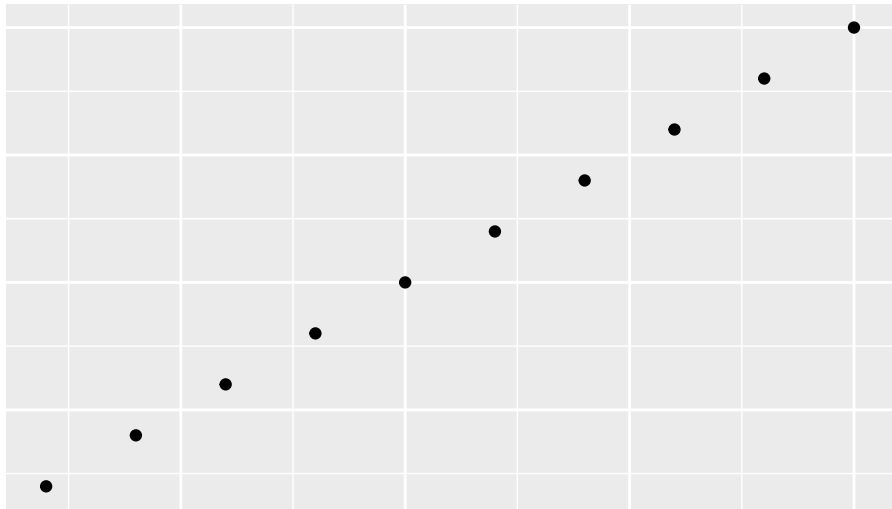


User-Defined Y-Label



User-Defined X-Label