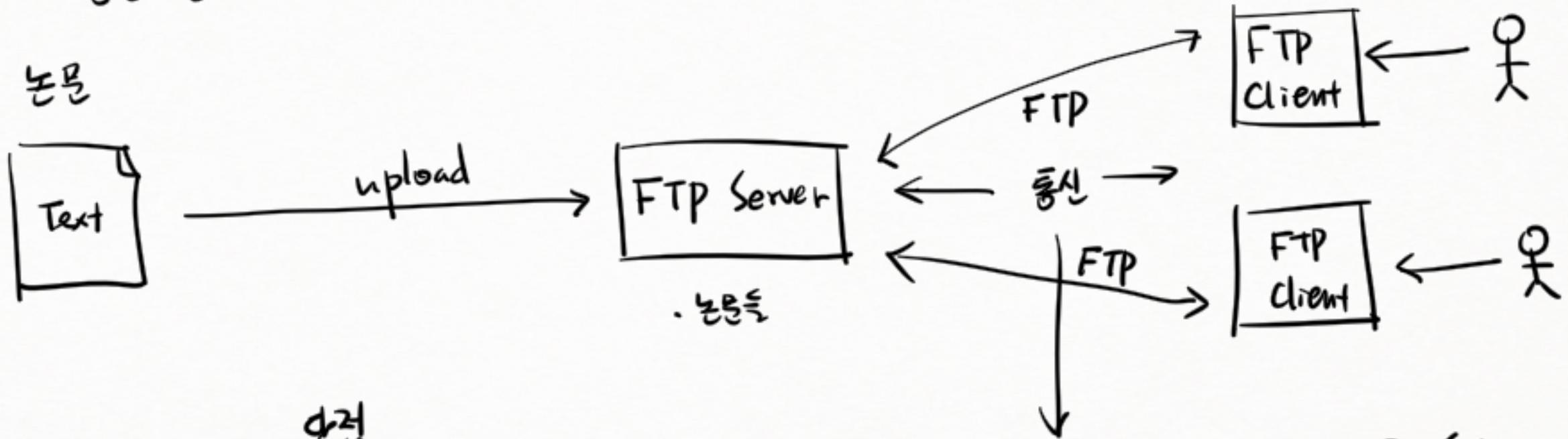


## \* HTML, HTTP

### ① HTTP, HTML 등장 전



단점

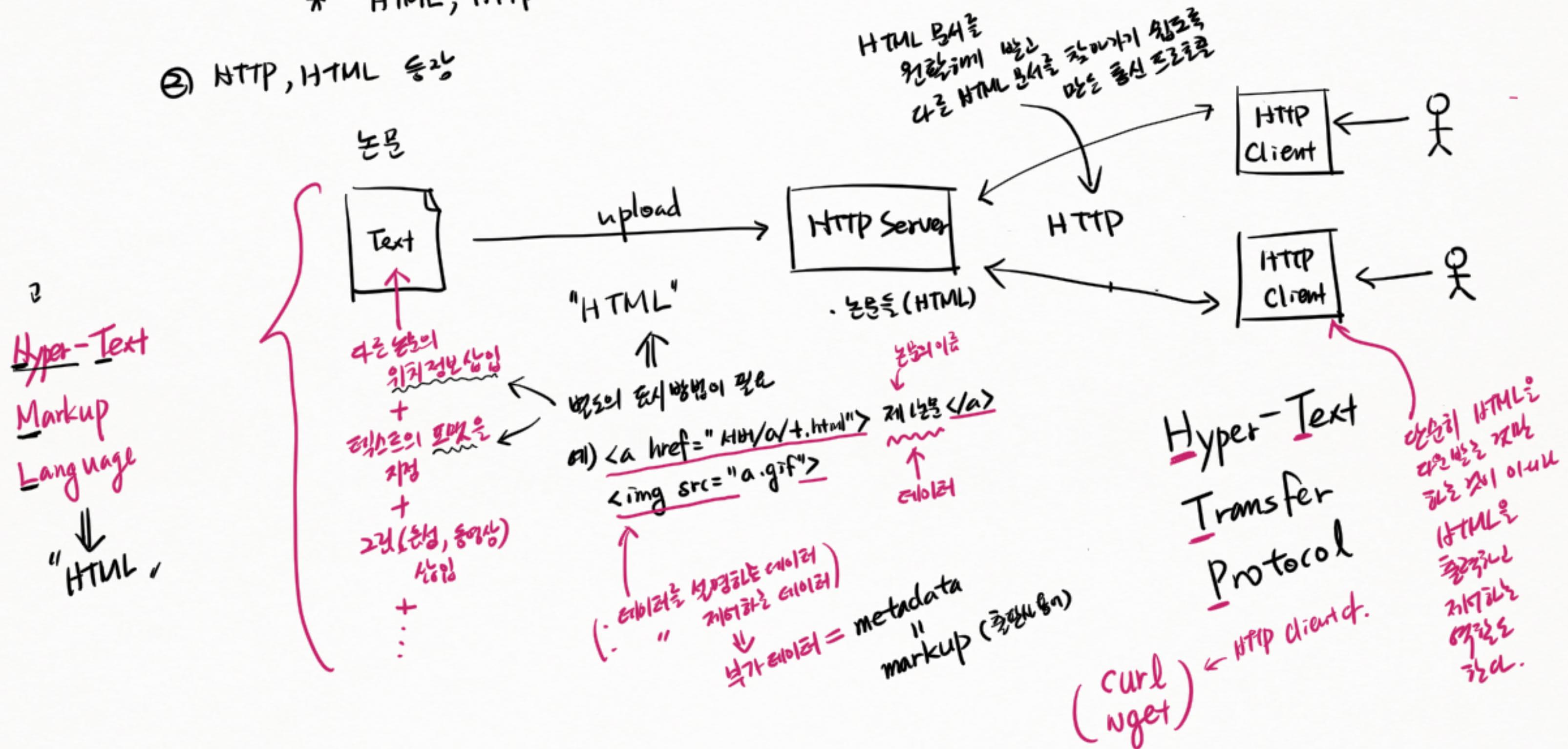
- 논문이 첨부하는 다른 논문을  
다운로드하기 번거롭다
- 논문 안에 다른 논문이 업로드된  
서버 주소가 많다.

통신 규칙이 아니라 Data를 송수신  
"protocol"

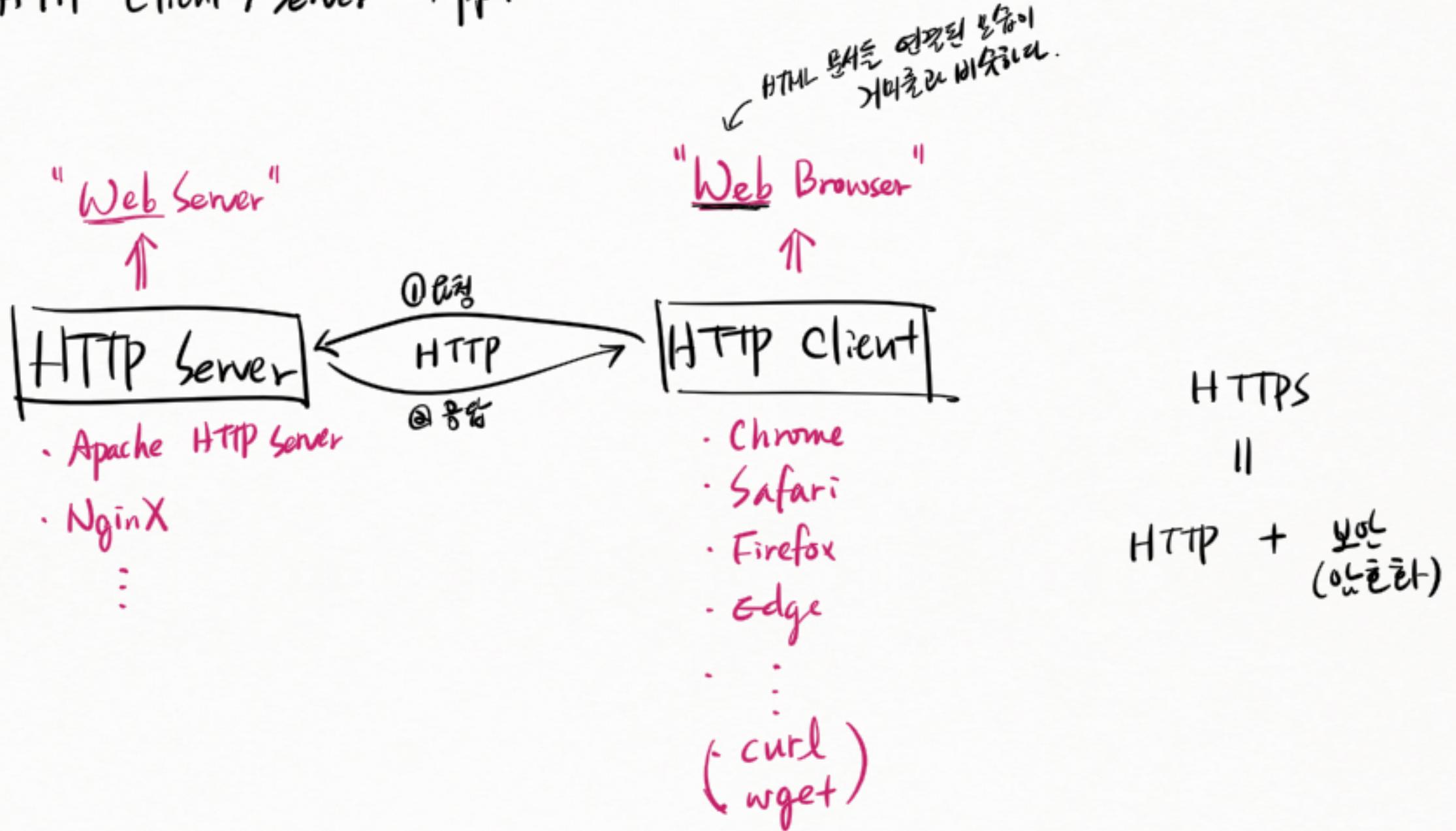
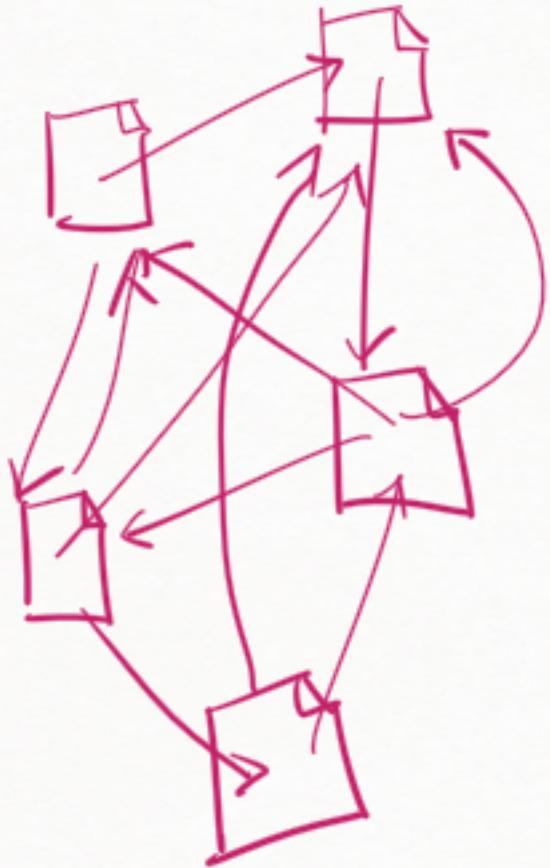
File Transfer Protocol

## \* HTML, HTTP

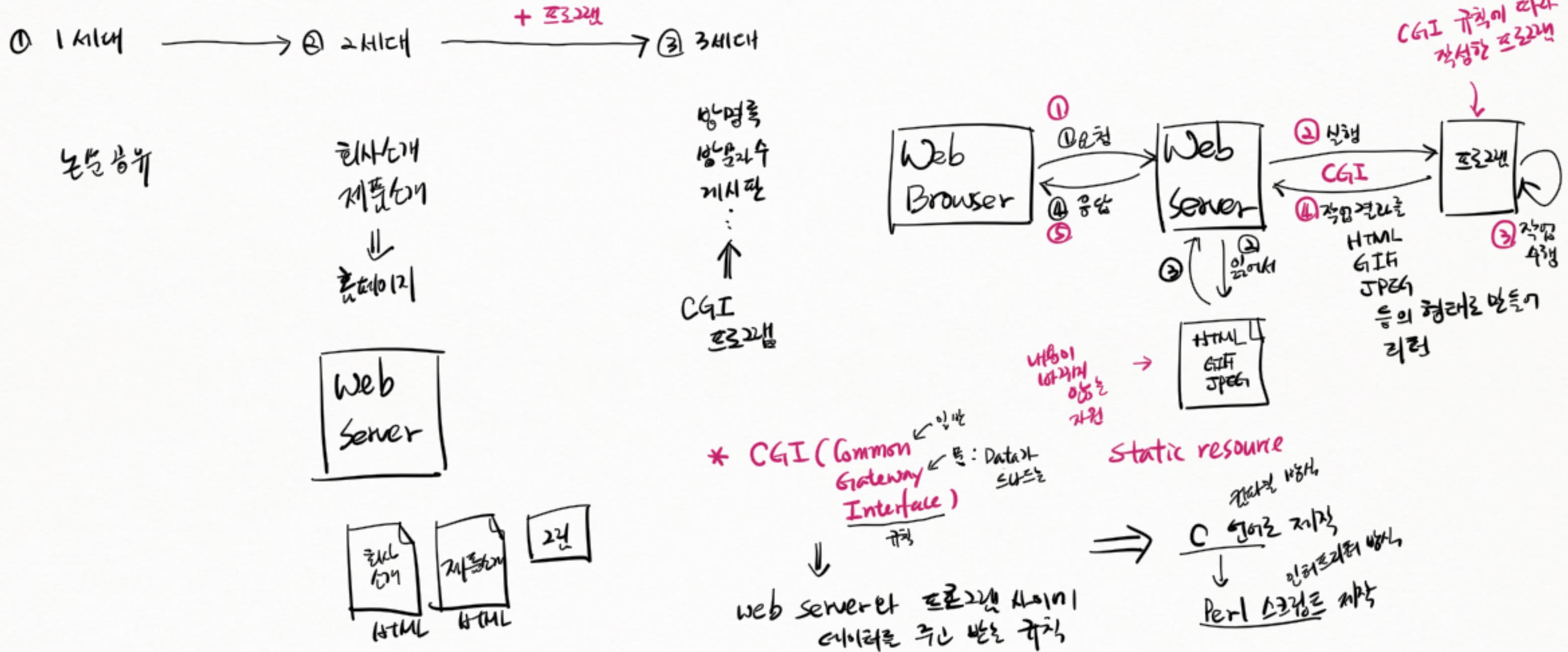
② HTTP, HTML  $\frac{6}{8}^{2/2}$



## \* HTTP Client / Server App.



## \* Web 기술의 활용

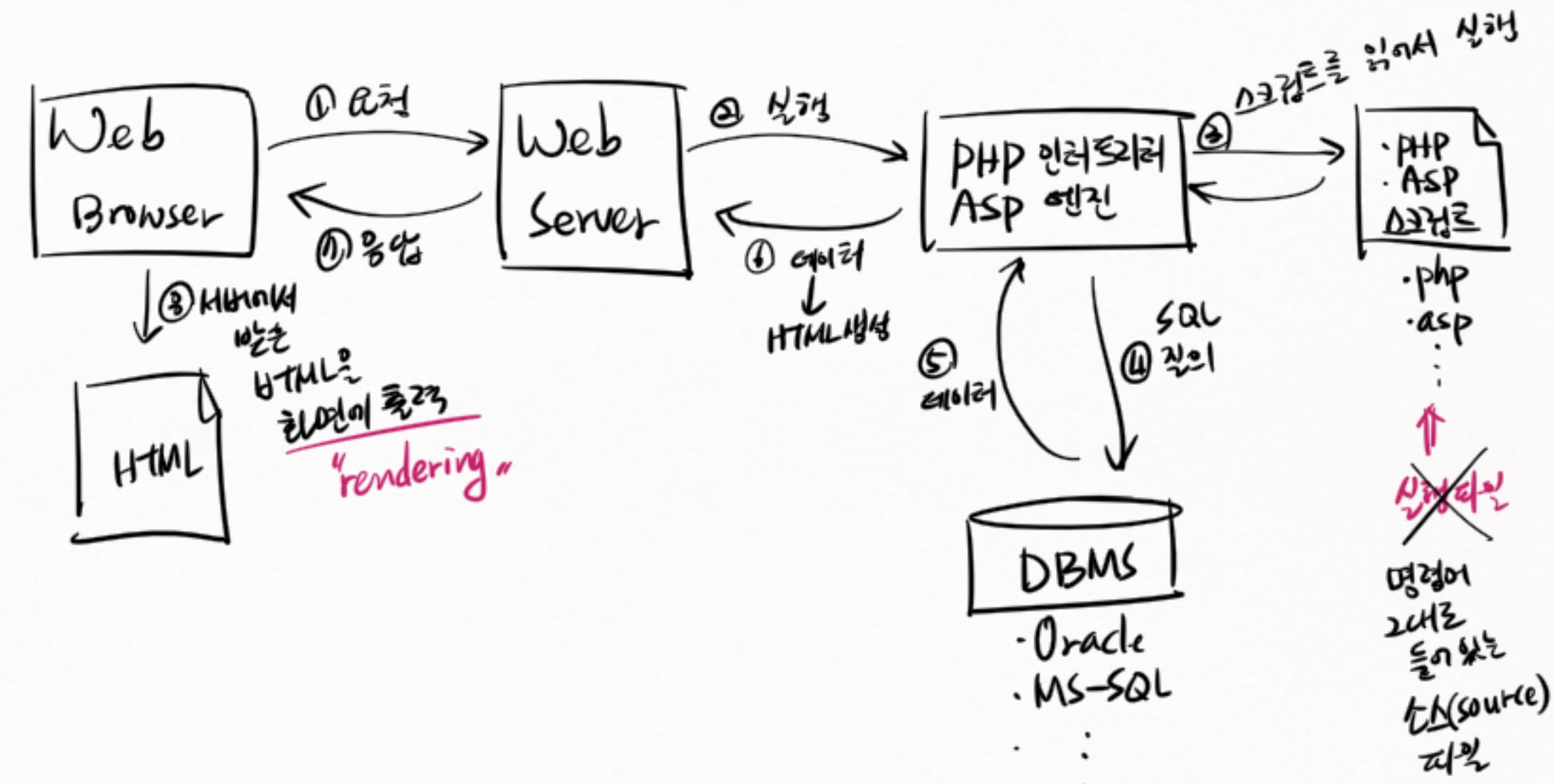


## \* Web 기술의 활용 II

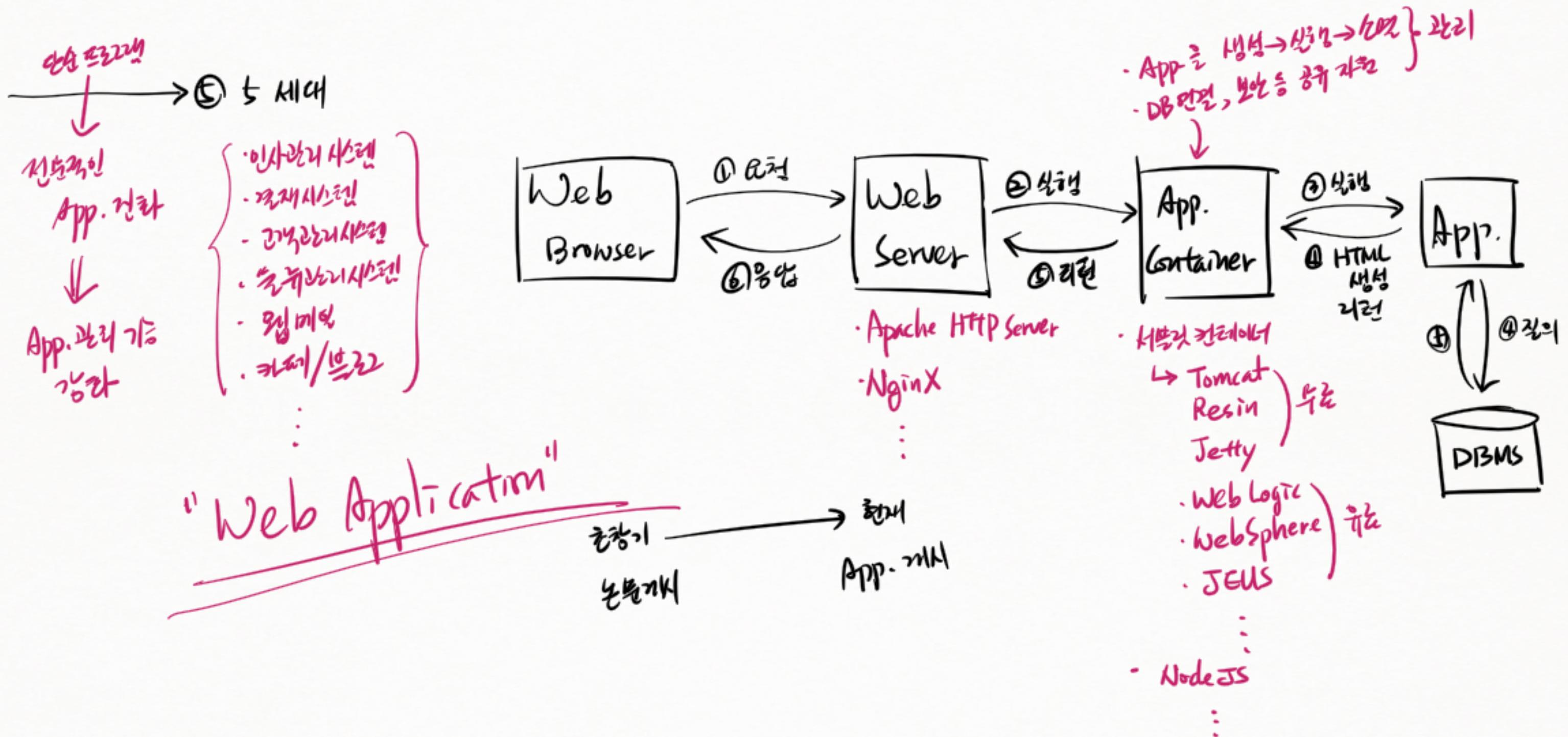
+ DBMS  
+ 스크립트  
→ ④ 웹서버

수정물  
+  
MS ASP 프로그래밍  
PHP  
:  
+  
DBMS

(01) 웹프로그래밍



## \* Web 기술의 활용 III



## \* Web Application 2가지 기술

[전면 만드는 기술]

CSS — 웹컨트의 디자인을  
제작하는 기술

+

HTML ← 웹컨트를 구성하는  
내용하는 기술

+

JavaScript ←  
• 사용자의 입력에 응답  
• 웹컨트를 제어

:

“Front-end 2가지”

← Full Stack  
2가지

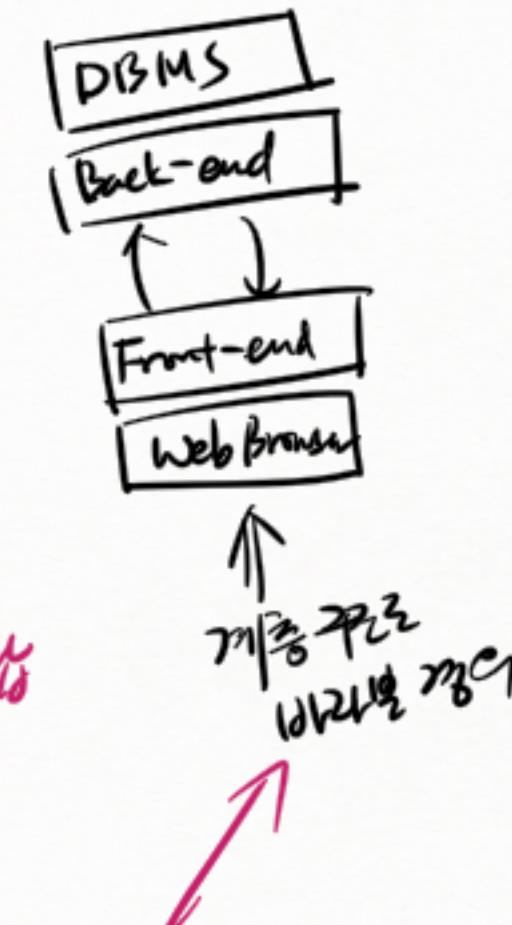
SI / SM

[ 서버를 만드는 기술]

✓ Java, JavaScript, PHP, ...

✓ SQL

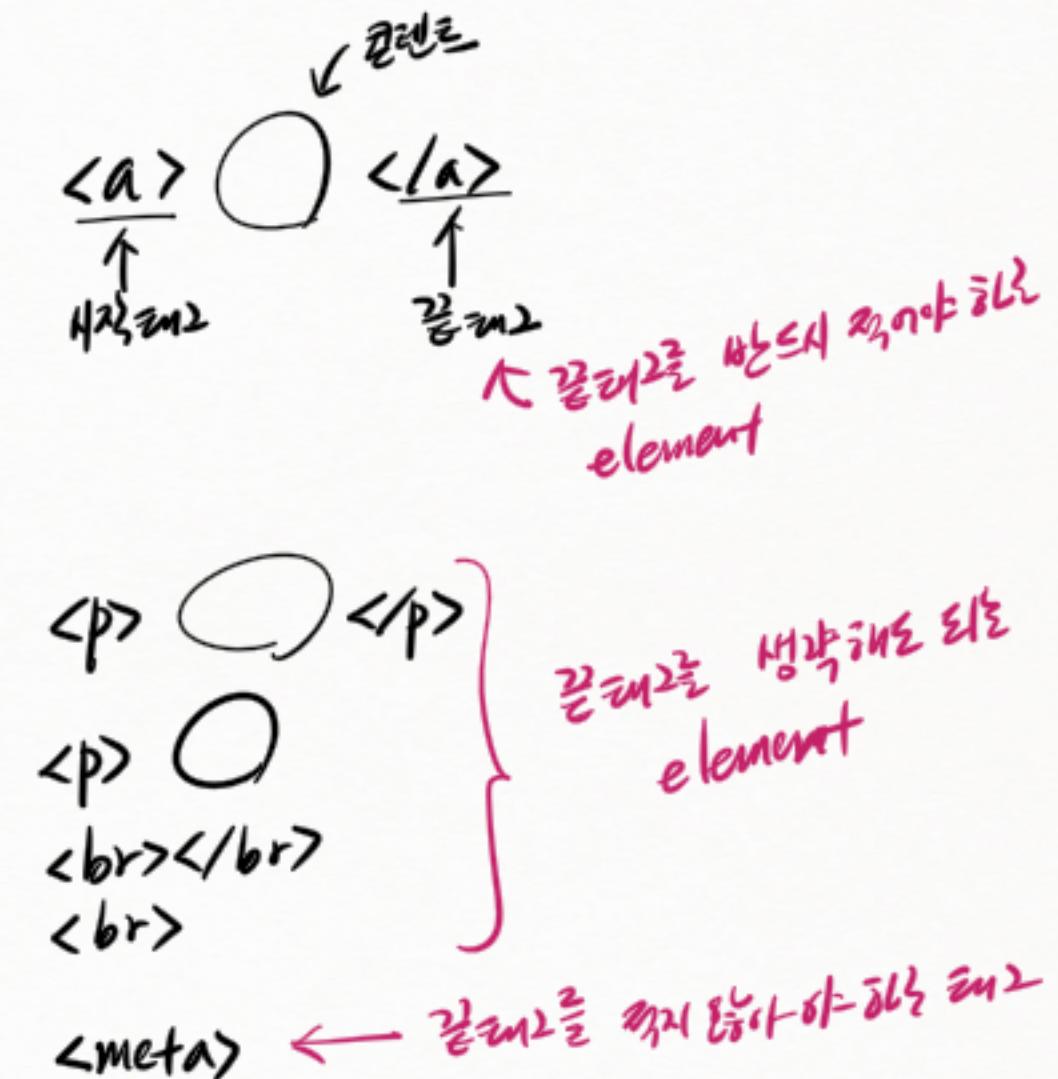
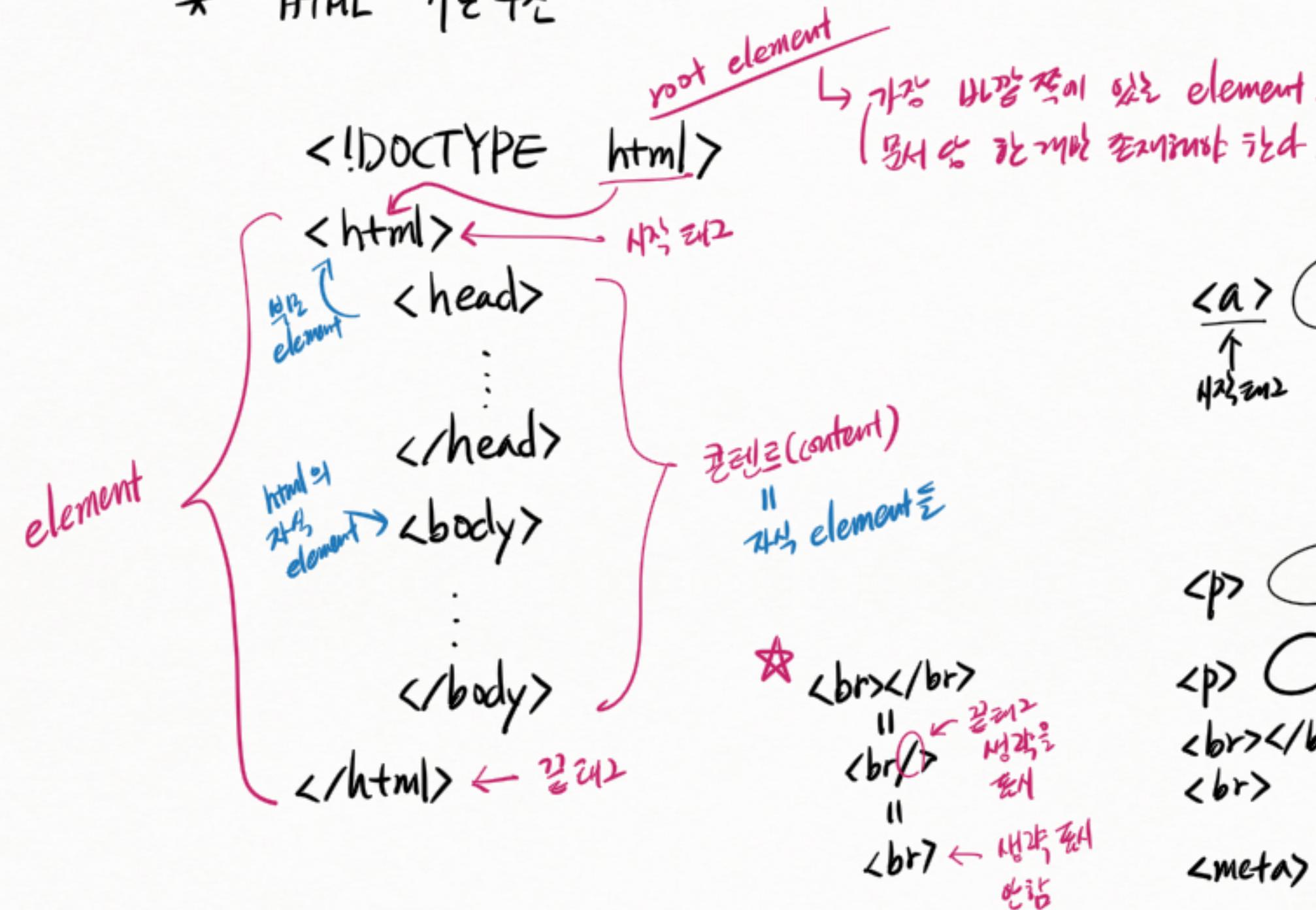
:



“Back-end 2가지”

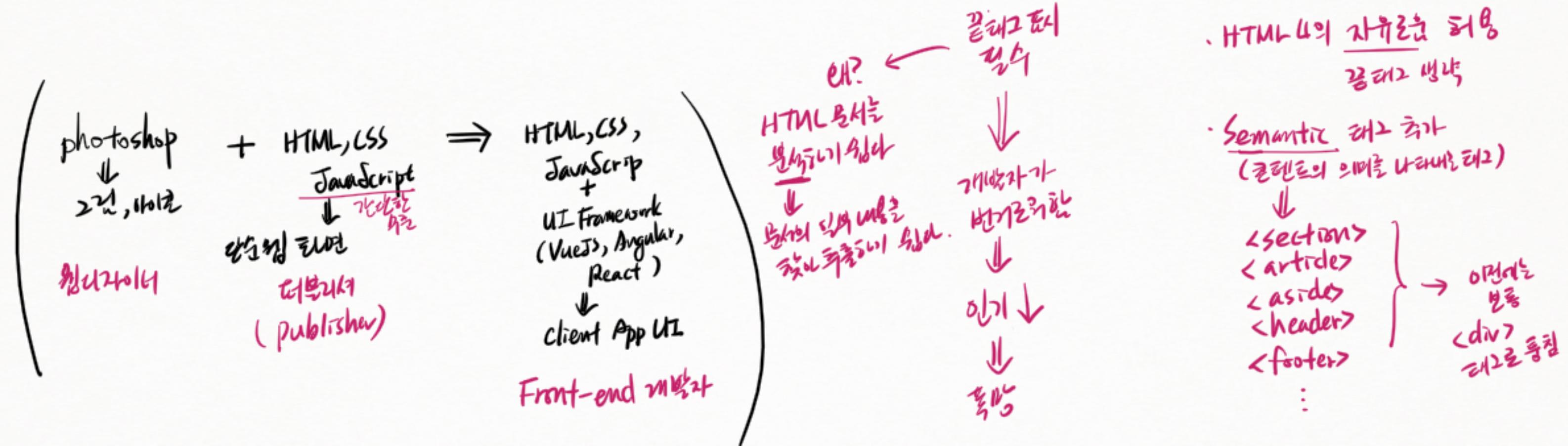
HTML

## \* HTML 기본 구조

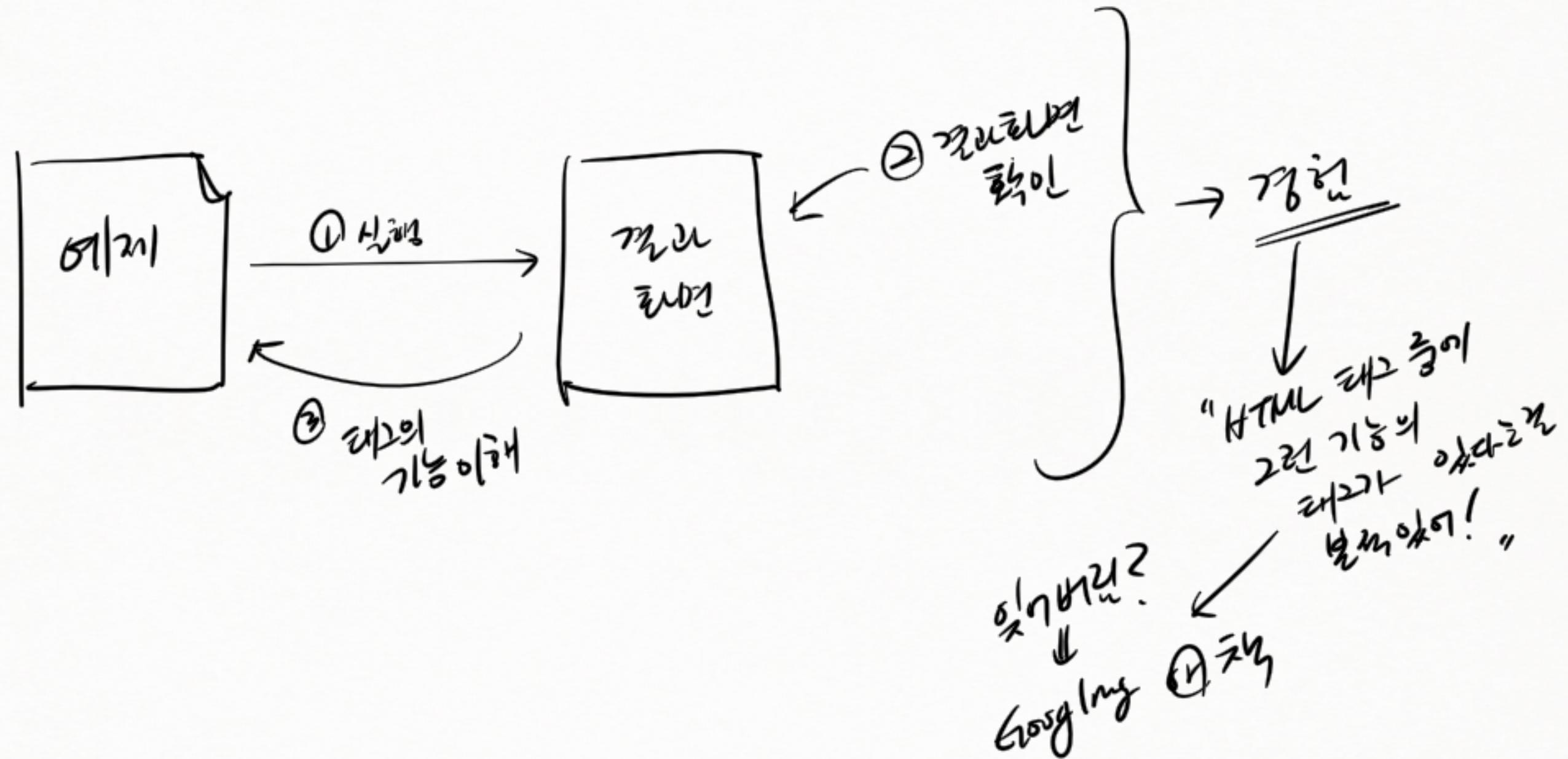


## \* HTML

HTML 3.x → HTML 4.x → XHTML → HTML5



## \* HTML 풍부함



## \* HTML4 의 DOCTYPE

