




# Scéon Morrisette

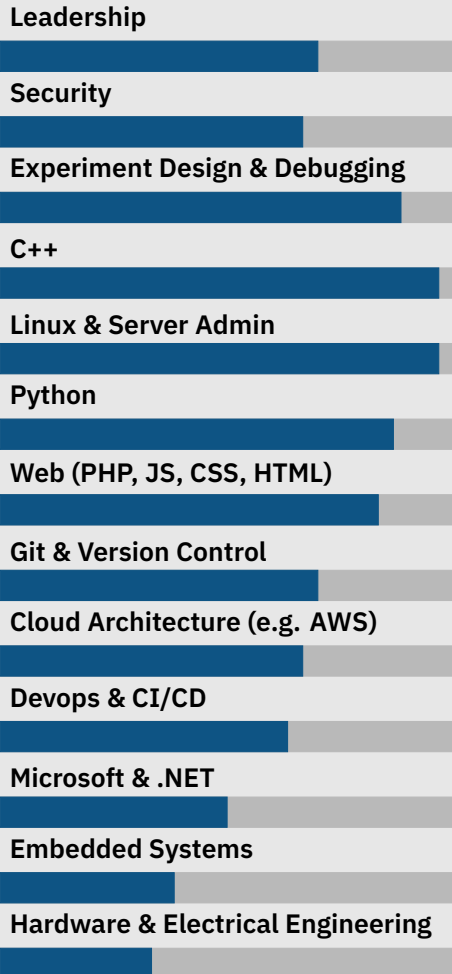
Developer | Manager

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## About me

From business to biotech to de novo AI to cloud native software, my breadth of experience allows me to easily cross disciplines and bring people together. Building strong teams and resilient communities is something I continuously strive for. Whether I get to learn a new programming language, backdoor broken servers, design hardware, or build new organisms, I'm always excited to dig into interesting problems with good people and come back with novel solutions. I believe we have a responsibility to work together to leave this world better than we found it.

## Skills\*



\*Confidence over perceived growth

## Experience

- 2022-2023 Senior Software Engineer** Zywave  
For Zywave, I helped lead a team focused on delivering a great user experience for comparative insurance quoting. I mentored junior engineers, assisted in sprint planning, was the sole on-call engineer, and took point on new endeavors, like Snowflake integration. Otherwise, I focused on web development, solutions architecture, data management, and devops.
- 2021-2022 Solutions Architect** AOE Greens  
For AOE Greens, I provided the custom software and cloud infrastructure for controlling hydroponics hardware through a secure web interface. Besides business strategy, the CEO and I collaborated on the design of hardware, circuits, software, and UI/UX for a fully custom IoT solution.
- 2020-now Founder & CEO** eons LLC  
For my own business, I architect, implement, maintain, and secure our cloud environment and frameworks for ops, AI, and data management. My work includes everything from hardware assembly through vpn & firewall implementation to Kubernetes management and web development. I also handle our budgets and keep our clients happy.
- 2017-2021 Research Associate** Zeakal  
I worked on a genetic engineering pipeline and managed other personnel, equipment, greenhouses, labs, and reagents. Using both Excel and Python, I wrote and mathematically verified software for automating the digestion of experimental data, enabling faster time-to-results across numerous studies. For collaboration with our global team, I built and hosted data servers for research results.
- 2015-2019 Lead Software Engineer** Brain2Bot  
Using C++, Qt, & novel neuroscience I designed, developed, and deployed a cross-platform software solution for building brains. I built wired, and wrote drivers for PWM, SPI, & I2C modules to create robot pets.

## Education

- 2013-2017 B.S. Biochemistry & Molecular Biology** University of Nevada, Reno  
Thesis: "Overexpression of DGAT1 and Modified Cysteine Soy Oleosin Increases Oil Content in the Green Tissue of *Arabidopsis thaliana*", also earned a minor in mathematics.  
GPA: 3.402

## Achievements

- 2016 Secretary & Director** Reno Video Game Symphony  
Designed & implemented a constitution for the Reno Video Game Symphony and made the organization 501(c)(3) nonprofit.
- 2014 Eagle Scout** Boy Scouts of America  
Eagle scout project was painting a map of the United States at Virginia Palmer Elementary School.

## Latest

Get the latest version of this resume at <https://github.com/eons44/resume.doc>  
**References are available upon request** (they will not be stored on the public repo).