Overview

Jenkins is a very popular Java-based open source continuous integration (CI) server that allows teams to continuously build applications across platforms. Azure Pipeline includes the ability to build any application on any platform including Windows, Linux and Mac. However, it also integrates well with Jenkins for teams who already use or prefer to use Jenkins for CI.

There are two ways to integrate Jenkins with Azure Pipelines:

- One way is to **run Cl jobs in Jenkins** separately. This involves configuration of a Cl pipeline in Jenkins and a web hook in Azure DevOps that invokes the Cl process when source code is pushed to a repository or a branch.
- The alternate way is to wrap a Jenkins CI job inside an Azure pipeline. In this
 approach, a build definition will be configured in Azure Pipelines to use the Jenkins
 tasks to invoke a CI job in Jenkins, download and publish the artifacts produced by
 Jenkins.

An Azure CD pipeline can be configured to pick these build artifacts, irrespective of the approach, for deployment. While there are pros and cons with both the approaches, the latter approach has multiple benefits:

- 1. End-to-end traceability from work item to source code to build and release
- 2. Triggering of a Continuous Deployment (CD) when the build is completed successfully
- 3. Execution of the build as part of the branching strategy

What's covered in this lab

This lab covers both the approaches and the following tasks will be performed

- Provision Jenkins on Azure VM using the Jenkins template available on the Azure Marketplace
- Configure Jenkins to work with Maven and Azure DevOps
- Create a build job in Jenkins
- Configure Azure Pipeline to integrate with Jenkins
- Configure a CD pipeline in Azure Pipelines to deploy the build artifacts

Before you begin

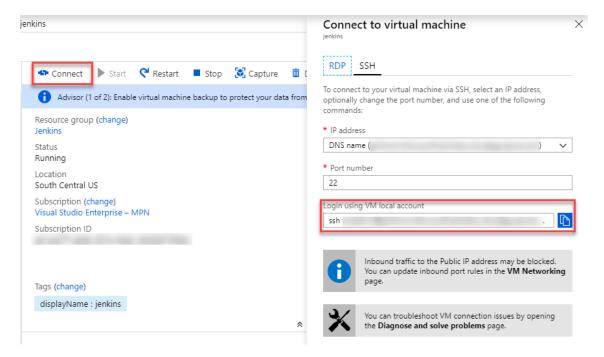
- 1. **Microsoft Azure Account**: You will need a valid and active Azure account for the Azure labs. If you do not have one, you can sign up for a free trial
- 2. Putty a free SSH and Telnet client
- 3. Set up your Azure DevOps project using the **MyShuttle** template in the Azure DevOps Demo Generator. We will use a Java web app that connects to a MySQL backend.

Setting up the Jenkins VM

 To configure Jenkins, the Jenkins VM image available on the Azure MarketPlace will be used. This will install the latest stable Jenkins version on an Ubuntu Linux VM along with the tools and plugins configured to work with Azure. Click the **Deploy to Azure** button below to get started.

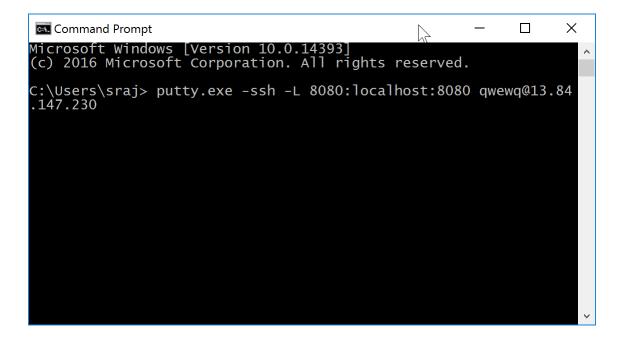


 Once the Jenkins VM is provisioned, select the **Connect** button and make a note of the <u>username</u> and the <u>ip</u> <u>address</u>. This information will be required to connect to the Jenkins VM from *Putty*



Note: Jenkins, by default, listens on port 8080 using HTTP. To configure a secure HTTPS connection, an SSL certificate will be required. If HTTPS communication is not being configured, the best way to ensure the sign-in credentials are not leaked due to a "Man-in-the-middle" attack is by logging-in using the SSH tunneling. An SSH tunnel is an encrypted tunnel created through an SSH protocol connection, that can be used to transfer unencrypted traffic over an unsecured network.

- 3. To initiate an SSH tunnel, the following command needs to be run from a Command Prompt. An SSH tunnel creates a secure connection between your host and remote computer through which services can be relayed. If this command is successful, you should be able to access the remote Jenkins on port 8080 on your local machine.
 - 4. putty.exe -ssh -L 8080:localhost:8080 <username>@<ip address>



Note: To run the above command, either the Putty.exe needs to be placed in the path selected in the Command Prompt or the full path of the Putty.exe need to be provided in the command.

- 5. Log in with the user name and password that you provided while provisioning the Jenkins VM.
- 6. Once the connection is successful, open a browser on the host machine and navigate to the URL http://localhost:8080. The **Getting Started** page for Jenkins will be displayed.
- 7. For security reasons, Jenkins generates an initial password and save it in a file on the server. This password will need to be retrieved and provided to unlock Jenkins. Return to the **Putty** terminal and type the following command to open the password file and copy the password. You can double click on the password text and use **CTRL+C** to copy the text and place it in the clipboard. Press the **Esc** button and then type :q! at the prompt to exit the vi editor without saving the file.

sudo vi /var/lib/jenkins/secrets/initialAdminPassword

8. Return to the browser, paste the copied text in the Administrator password text box and click on the **Continue** button.



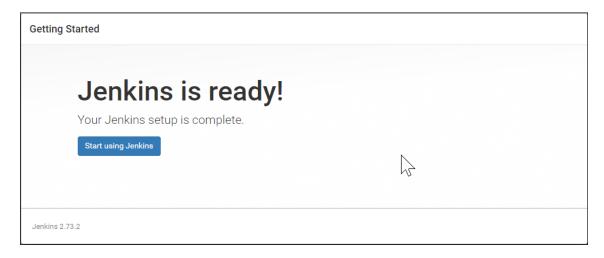
9. Jenkins has a vast ecosystem with a strong and active open source community users contributing hundreds of useful plugins. While configuring Jenkins, you can choose between installing the most commonly used plugins or go for specific selected plugins. Select **Install suggested plugins** to initiate the configuration with default plugins. We will install other plugins such as Maven, Azure DevOps manually later.



10. The final step is to create a new Admin user. Provide *User name, Password, Full name* and *Email address* for the user. Select **Save and Finish** when you are done.

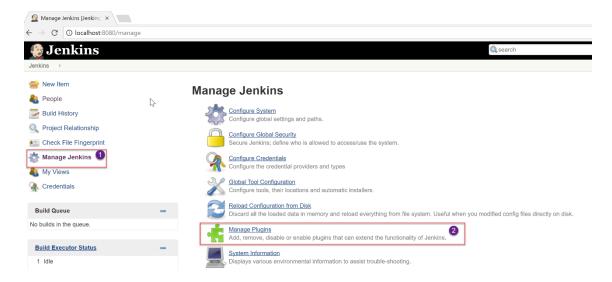


11. Jenkins is now ready for use. Select **Start using Jenkins** to start using it.

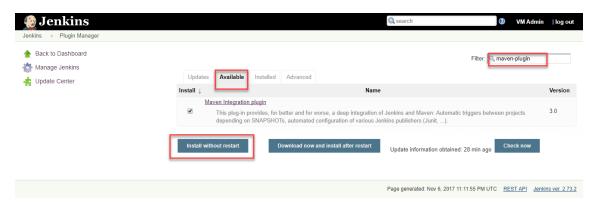


Installing and Configuring Plugins

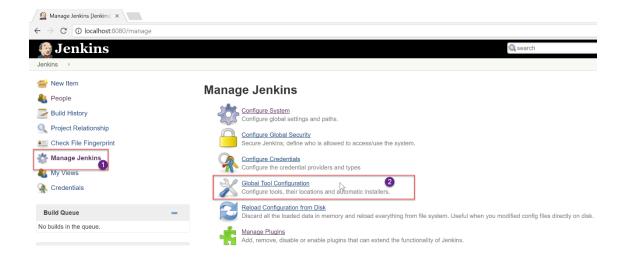
We will now install the Maven and VSTS (yet to be renamed Azure DevOps!) plugins
that we require for this lab. Click **Manage Jenkins** on the Jenkins home page and
select **Manage Plugins**. Select the **Available** tab and search for team services



- Select VS Team Services Continuous Deployment plugin and select Install without restart
- 3. Select Manage Plugins, select the Available tab and search for maven-plugin
- 4. Select the **Maven Integration Plugin** and select the **Install without restart** button to install the plugin.



5. Once the plugin is installed, go back to **Manage Jenkins** and select the **Global Tool Configuration** option.



Note: Jenkins provides great out-of-the-box support for Maven. Since Maven is not yet installed, it can be manually installed by extracting the tar file located in a shared folder. Alternatively, when the **Install automatically** option is selected in the **Global Tool Configuration** screen, Jenkins will download and install Maven from the Apache website when a build job requires it.

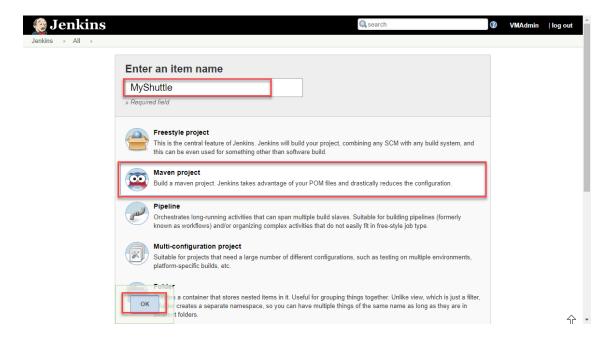
6. To install Maven, select the **Install automatically** option and select the **Apply** button. The latest version of Maven at the time of writing this lab is 3.5.4



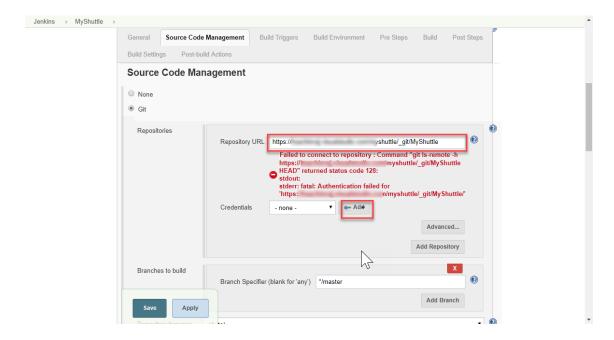
7. Select the **Back to Dashboard** button to return to the home page. We are done with the setup. Let's go and create a new CI job.

Creating a new build job in Jenkins

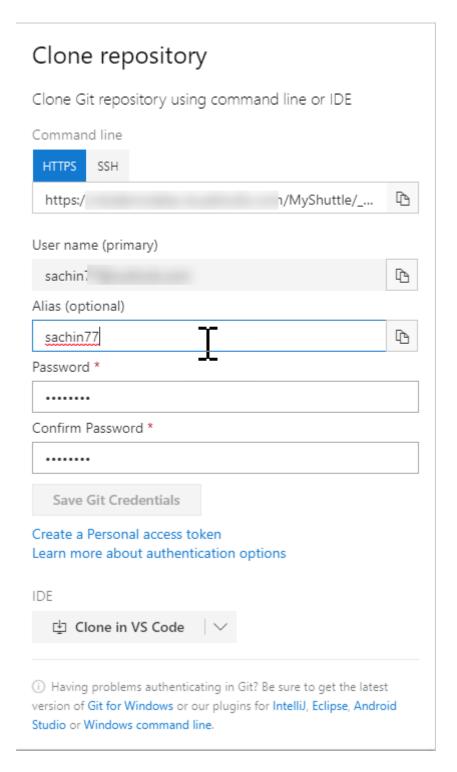
1. From the Jenkins home page, click the**New Item** link. Provide a name for the build definition, select **Maven project** and click **OK**.



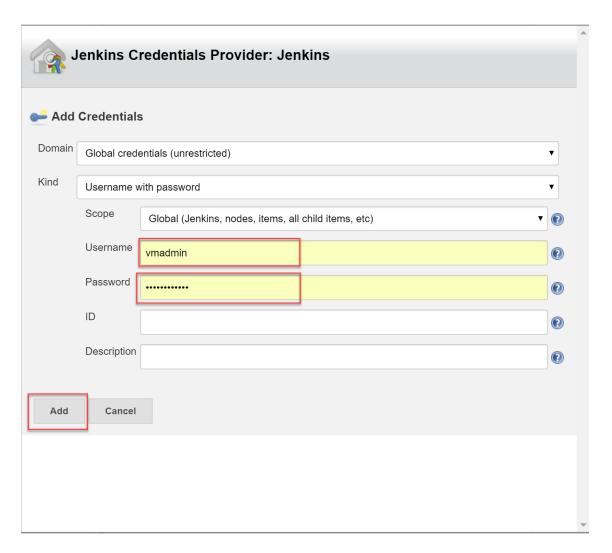
2. Now scroll down to the **Source code Management** section. Select **Git** and provide the clone URL of the Azure DevOps Git repo in the format http://dev.azure.com/{yourorg name}/{team project name}/_git/MyShuttle. If you do not see **Git** under Source code management (not a usual thing), you will need to install/enable the Git plugin.



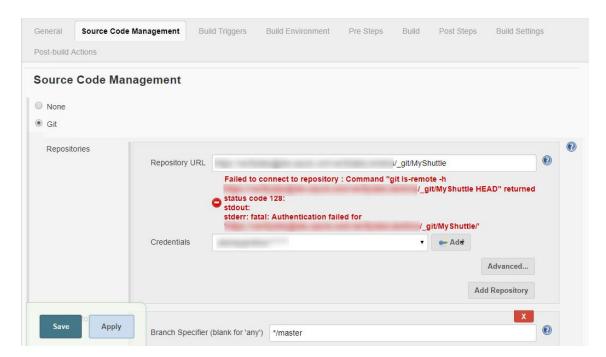
3. Your Azure repo is very likely to be private. Unless you have a public repo, you should provide the credentials to access the repository. If you do not have one or don't remember the credentials, go to your Azure Repos and select the **Clone** option. Select **Generate Credentials** and enter a User name and Password. Click **Save Git Credentials** to save.



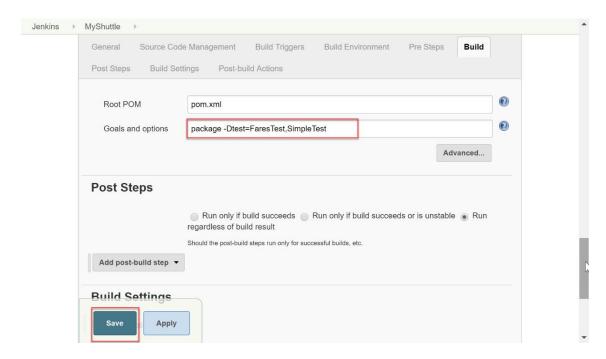
4. Select the **Add | Jenkins** option to add a new credential. Provide the User name and Password created earlier and click the **Add** button to close the wizard



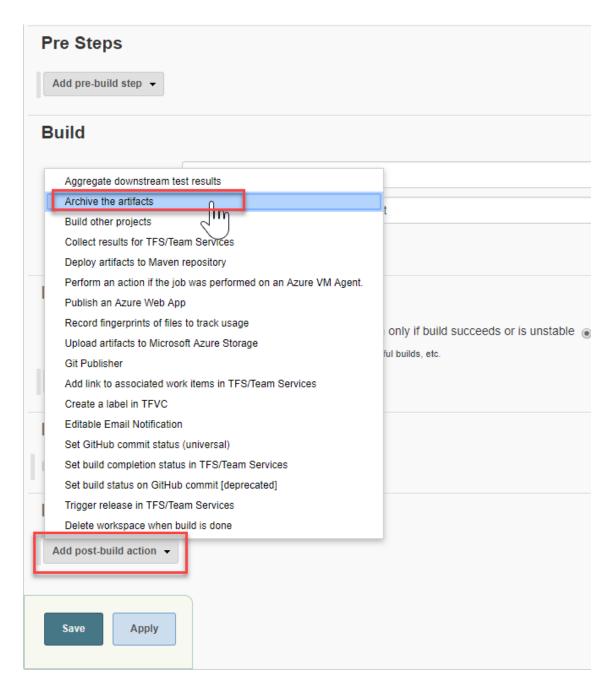
5. Select the credential created in the previous step from the drop-down. The error message should disappear.



6. The source code for this application has both unit tests and UI tests. We are not ready to run the UI test at this point. So, we will specify to run only the unit tests. Scroll down to the **Build** section and provide the text package -Dtest=FaresTest,SimpleTest in the **Goals and options** field.

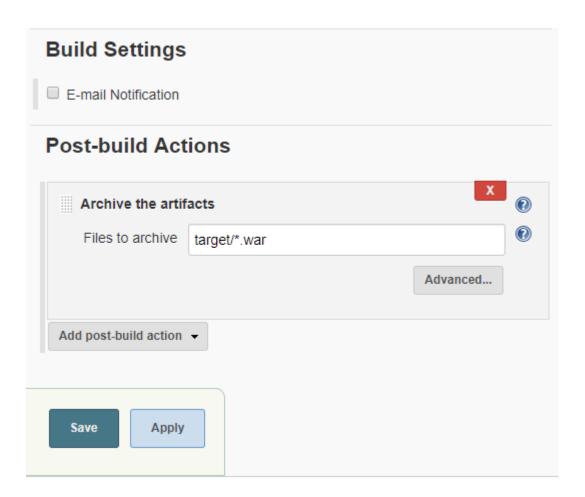


7. Once the build is complete, you can specify what action you want to take. For instance, you can archive the build artifacts, trigger an Azure CD pipeline, deploy directly to Azure App Service, etc., We will choose the **Archive the artifacts** option in the **Post-build Actions**.

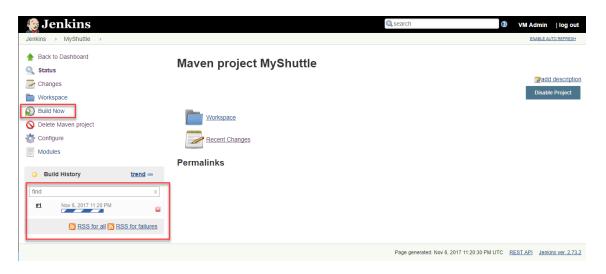


Note: Note there is also **Post-build steps** section which is very similar to the actions section. The tasks configured in the post-build steps/actions are executed after all the build steps have been executed.

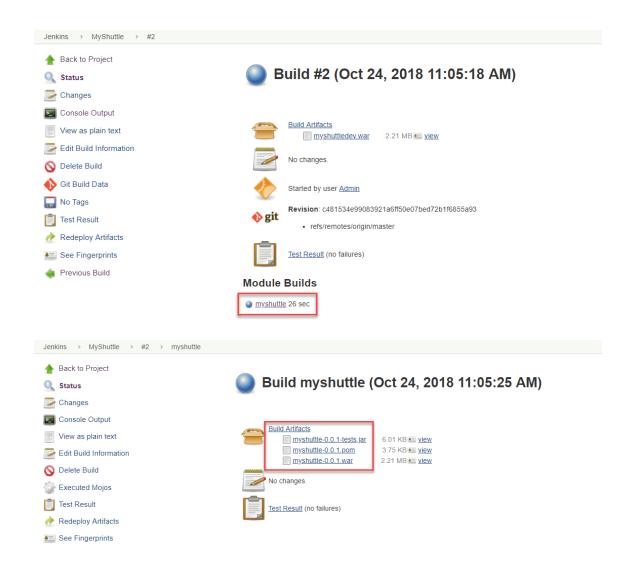
8. Enter **target/*.war** in the **Files to archive** text box. Select the **Save** button to save the settings and return to the project page.



The configuration is now completed, Select the **Build Now** option to initiate an Adhoc build. The build progress will be displayed on the left pane in the **Build History** section



10. To view the build details and the list of build artifacts, select the build number displayed in the **Module Builds** section.



11. Select the **Test Result** option to view the results of the unit tests that were included in the build definition.

Next, we will explore the two different options available to trigger the Jenkins CI job when a code is pushed to Azure Repos.

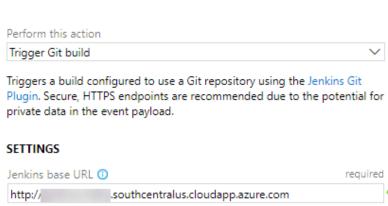
Approach 1: Triggering the CI via a service hook in Azure DevOps

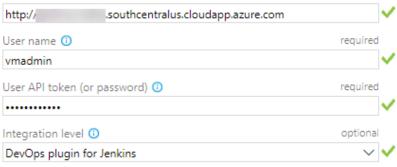
In this approach, a service hook will be configured in Azure DevOps to trigger a Jenkins build upon a code commit. Service hooks enable you to perform tasks on other services when events happen in your Azure DevOps Services projects.

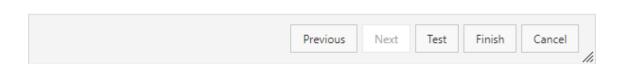
- 1. To configure the service hook, navigate to the Azure DevOps project settings page and select **Service hooks** under **General**. Select **+ Create subscription**.
- 2. In the New Service Hook Subscriptions screen, select the Jenkins option and then click the Next button. Jenkins service supports three events - Build completed, Code Pushed and Pull request merged. We are only interested in the code push event - so, select Code pushed for the Trigger on this type of event field. Select the MyShuttle repository and then click Next

Action

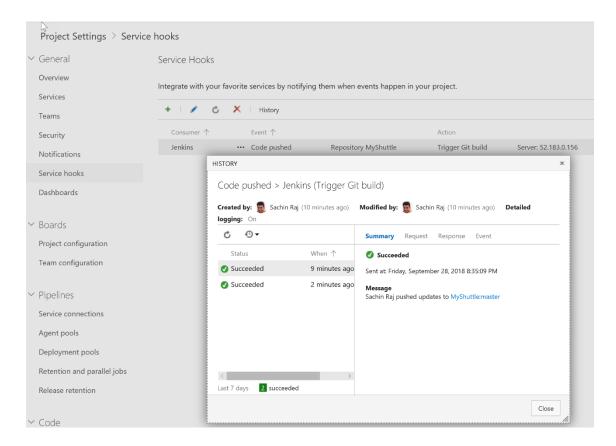
Select and configure the action to perform.







- Provide the following details in the Select and configure the action to perform screen
 - a. Select the **Trigger Git build** option
 - b. Provide the **Jenkins base URL** in http://{ip address or the host name} format
 - c. Provide the **User name** and **Password** to trigger the build. Note the username and password is the credentials of the Jenkins administrator user that you configured earlier
- 4. Click the **Test** button to validate the configuration and then click **Finish**. This will set the trigger to initiate the Jenkins CI build whenever a source code change is committed on the repository.
- 5. Try making a commit to the code src/main/webapp/index.jsp would be a good candidate. This should trigger the MyShuttle build on Jenkins. You can confirm it by checking the history tab of the Jenkins services hook.

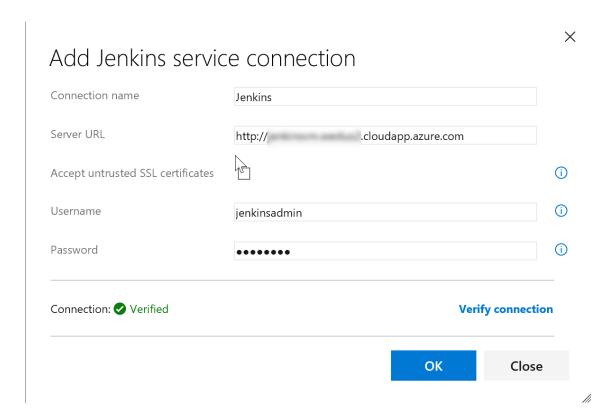


Approach 2: Wrapping Jenkins Job within Azure Pipelines

In this approach, Jenkins CI job will be nested within an Azure CI pipeline. The key benefit of this approach is you can have end-to-end traceability from work items to source code to build and release pipelines.

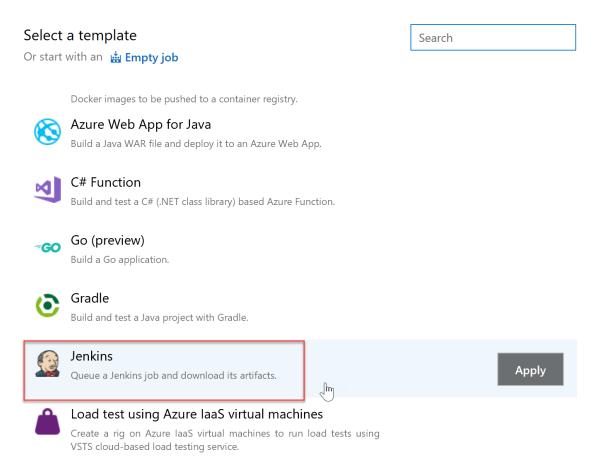
To begin, an endpoint to the Jenkins Server for communication with Azure DevOps will be configured.

- 1. Go to your project settings. Select **Pipelines** and **Service connections**, click **New service connection** and choose **Jenkins** from the dropdown.
- 2. Provide a connection name, Jenkins server URL in the format http://[server_IP address or DNS name] and Jenkins user name with password. Select **Verify Connection** and validate the configuration. If it successful, then select **Ok**.

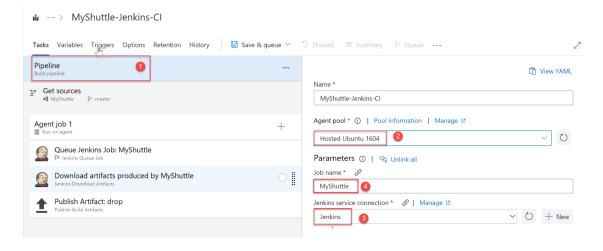


The next step would be to configure the build pipeline.

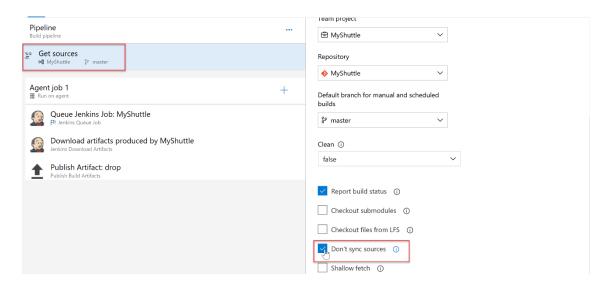
- 3. Go to **Azure Pipelines** and **Builds**, Click **+New** and select **New build pipeline** to create a new build definition.
- 4. At the time of writing this lab, Azure Pipelines did not support Jenkins in YAML. Select **Use the Visual Designer** to create a pipeline without a YAML.
- 5. Select **Myshuttle** project, repository and click *Continue*.
- 6. Scroll down and select the standard **Jenkins** template Click Apply.



7. Select **Hosted VS2017** for the Agent Queue, provide **MyShuttle** as the Job name (name of the build definition that was created in Jenkins) and then select the Jenkins service endpoint created earlier.

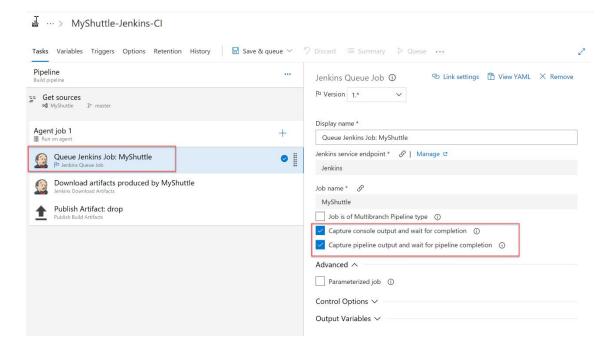


8. Next, select the **Get Sources** step. Since Jenkins is being used for the build, there is no need to download the source code to the build agent. To skip syncing with the agent, select **Don't sync sources** option.

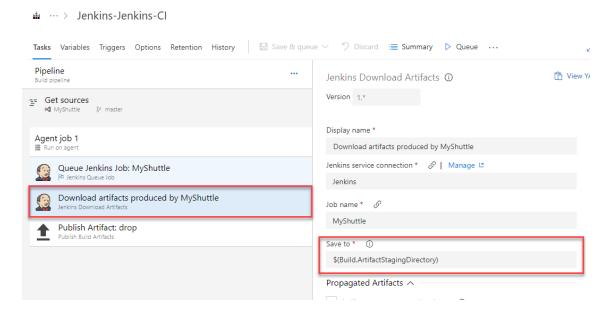


 Next, select the Queue Jenkins Job step. This task queues the job on the Jenkins server. Make sure that the services endpoint and the job name are correct. The Capture console output and the Capture pipeline output options available at this step will be selected.

The **Capture console output and wait for completion** option, when selected, will capture the output of the Jenkins build console when the Azure build pipeline runs. The build will wait until the Jenkins Job is completed. The **Capture pipeline output and wait for pipeline completion** option is very similar but applies to Jenkins pipelines (a build that has more than one job nested together).



10. The **Jenkins Download Artifacts** task will download the build artifacts from the Jenkins job to the staging directory.

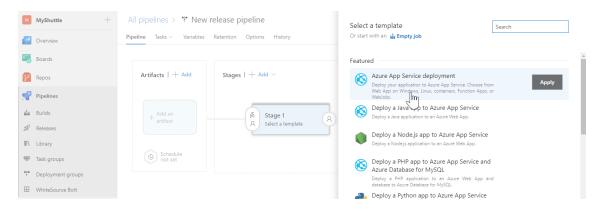


- 11. The **Publish Artifact drop** will publish to Azure Pipelines.
- 12. Click **Save & queue** button to save and initiate a new build.

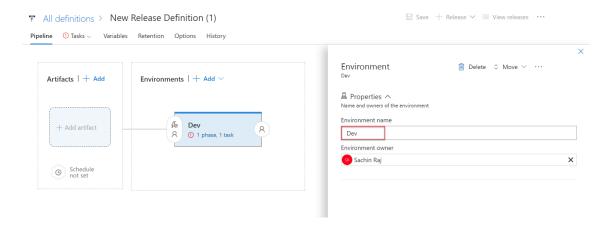
Linking the build artifact for deployment in a CD pipeline

Next, you will configure an Azure CD pipeline to fetch and deploy the artifacts produced by the build. Since the deployment is being done to Azure, an endpoint to Azure will be configured. An endpoint to Jenkins server will also be configured, if not configured earlier.

- 1. After the endpoint creation, go to the **Releases** tab in **Azure Pipelines**. Open the + drop-down in the list of release pipelines, and choose **Create release pipeline**.
- 2. Select the **Azure App Service Deployment** template.

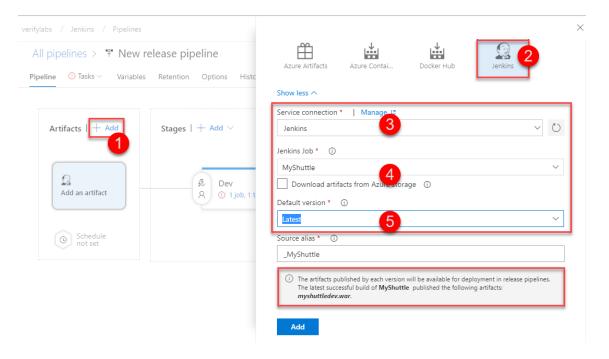


3. The default environment for deployment will be named as **Dev**



- 4. In the **Artifacts** section in the **Pipeline** tab, choose the **+ Add** link to select your build artifact.
 - a. If you have used the first approach, select **Jenkins** as the *Source type*, select the Jenkins endpoint configured earlier and provide **MyShuttle** for the *Source(Job)*, choose the **Default version** as *Latest*. The Source(Job) should map to the project name configured in Jenkins.

If the Jenkins server and the source location is configured correctly, once the publishing of the artifacts is completed, a message with the output file name **myshuttledev.war** will be displayed.



- b. Otherwise, point this to the Azure CI build pipeline from which the Jenkins CI is executed.
- 5. Now, the artifact is linked for deployment. Please refer the Deploying a MySQL Backed Tomcat app on Azure Web App lab for deploying the WAR file to Azure App Service.