

OVERVIEW: Test Criteria of the app

LINK: <http://127.0.0.1:5500/tictacjs.html>

Test Criteria:

- Make sure all squares accept user input
- Make sure start button is what starts game
- Make sure you can't start playing without pressing start
- Make sure for every input, there is a response from the website
- Make sure you can no longer input after game is over
- Make sure the website stops output after game is over
- Make sure refresh restarts page
- Make sure each input is an X, not an O or o
- Make sure website displays

Exit Criteria:

- All tests have been run
- High priority tests have passed
- Time is up

Environment: Chrome v.94

Test 1: Steps

- Go to <http://127.0.0.1:5500/tictacjs.html>
- Press "Start"
- Input your first move into the grid

Test 1: Post Conditions:

- Test: Passed
- A new game has been started

Test 2: Steps

- Go to <http://127.0.0.1:5500/tictacjs.html>
- Press "Start"
- Input your first move into the grid
- Finish entire game

Test 2: Post Conditions:

- Test: Failed
- Some user inputs result in an o, not an X

Test 3: Steps

- Go to <http://127.0.0.1:5500/tictacjs.html>
- Press “Start”
- Input your first move into the grid
- Finish entire game
- Make sure the winner is properly displayed

Test 3: Post Conditions:

- Test: Failed
- Website says that X loses, everytime. Even when that's not the case