# The Princess Input Language (ApInput)

Philipp Rümmer Department of Information Technology, Uppsala University, Sweden

July 18, 2013

This document was automatically generated by the *BNF-Converter*, with some manual modifications. It was generated together with the lexer, the parser, and the abstract syntax module, which guarantees that the document matches with the implementation of the language.

### The lexical structure of ApInput

#### **Identifiers**

Identifiers  $\langle Ident \rangle$  are unquoted strings beginning with a letter, followed by any combination of letters, digits, and the characters \_ ', reserved words excluded.

#### Literals

IntLit literals are recognized by the regular expression  $\langle digit \rangle$ +

#### Reserved words and symbols

The set of reserved words is the set of terminals appearing in the grammar. Those reserved words that consist of non-letter characters are called symbols, and they are treated in a different way from those that are similar to identifiers. The lexer follows rules familiar from languages like Haskell, C, and Java, including longest match and spacing conventions.

The reserved words used in ApInput are the following:

false inf int
nat true

The symbols used in ApInput are the following:

```
\problem
                                        \predicates
\functions
                 \universalConstants
\interpolant
                                        \existentialConstants
\metaVariables
                 <->
                 &
                                        !
                                        Г
\eps
                 \part
                 \if
                                        (
                 \then
                                        \else
\forall
                 \exists
                                        =
! =
                 <=
                                        >=
<
\partial
                 \relational
```

#### Comments

Single-line comments begin with //.
Multiple-line comments are enclosed with /\* and \*/.

## The syntactic structure of ApInput

Non-terminals are enclosed between  $\langle$  and  $\rangle$ . The symbols ::= (production), | (union) and  $\epsilon$  (empty rule) belong to the BNF notation. All other symbols are terminals.

```
 \begin{array}{lll} \langle Entry \rangle & ::= & \langle API \rangle \\ & | & \langle Expression \rangle \\ \\ \langle API \rangle & ::= & \langle ListBlock \rangle \\ \\ \langle ListBlock \rangle & ::= & \epsilon \\ & | & \langle Block \rangle \ \langle ListBlock \rangle \\ \\ \langle Block \rangle & ::= & \langle Problem \left\{ \ \langle Expression \rangle \ \right\} \\ & | & \langle ListDeclFunC \rangle \ \} \\ & | & \langle ExConstantsSec \rangle \ \left\{ \ \langle ListDeclConstantC \rangle \ \right\} \\ & | & \langle ListDeclConstantC \rangle \ \} \\ & | & \langle ListDeclPredC \rangle \ \} \\ & | & \langle ListIdent \rangle \ \left\{ \ \langle ListIdent \rangle \ \right\} \\ \end{aligned}
```

```
\langle ExConstantsSec \rangle ::=
                                           \existentialConstants
                                            \metaVariables
                                   \langle Expression \rangle < -> \langle Expression 1 \rangle
\langle Expression \rangle ::=
                                   \langle Expression1 \rangle
                          ::= \langle Expression2 \rangle -> \langle Expression1 \rangle
\langle Expression1 \rangle
                                     \langle Expression 2 \rangle
\langle Expression 2 \rangle
                                     \langle Expression2 \rangle \mid \langle Expression3 \rangle
                                     \langle Expression 3 \rangle
\langle Expression 3 \rangle
                                    ⟨Expression3⟩ & ⟨Expression4⟩
                           ::=
                                     \langle Expression 4 \rangle
\langle Expression 4 \rangle
                           ::= ! \langle Expression 4 \rangle
                                     \langle Quant \rangle \langle DeclBinder \rangle \langle Expression 4 \rangle
                                     \langle DeclSingleVarC \rangle; \langle Expression 4 \rangle
                                     \{ \langle ListArgC \rangle \} \langle Expression4 \rangle
                                     \langle Expression 4 \rangle
                                     \langle Expression 5 \rangle
\langle Expression 5 \rangle
                                    true
                           ::=
                                     false
                                     \langle Expression6 \rangle \langle RelSym \rangle \langle Expression6 \rangle
                                     \langle Expression6 \rangle
\langle Expression 6 \rangle
                           ::=
                                    \langle Expression6 \rangle + \langle Expression7 \rangle
                                     \langle Expression6 \rangle - \langle Expression7 \rangle
                                     \langle Expression7 \rangle
\langle Expression 7 \rangle
                           ::= \langle Expression7 \rangle * \langle Expression8 \rangle
                                     \langle Expression 8 \rangle
\langle Expression 8 \rangle
                                     + \langle Expression 8 \rangle
                                     -\langle Expression 8 \rangle
                                     \if (\langle Expression \rangle) \then (\langle Expression \rangle) \else (\langle Expression \rangle)
                                     \langle Expression 9 \rangle
                           ::= \langle Ident \rangle \langle OptArgs \rangle
\langle Expression 9 \rangle
                                     \langle IntLit \rangle
                                     (\langle Expression \rangle)
\langle Quant \rangle
                           \forall
                           \exists
```

```
\langle RelSym \rangle ::= =
\langle OptArgs \rangle ::= \epsilon
                       | (\langle ListArgC \rangle)|
\langle ArgC \rangle ::= \langle Expression \rangle
\begin{array}{cccc} \langle ListArgC \rangle & ::= & \epsilon \\ & | & \langle ArgC \rangle \\ & | & \langle ArgC \rangle \text{ , } \langle ListArgC \rangle \end{array}
\langle DeclConstC \rangle ::= \langle Type \rangle \langle ListIdent \rangle
\langle ListIdent \rangle ::= \langle Ident \rangle
                               \langle Ident \rangle , \langle ListIdent \rangle
\langle DeclSingleVarC \rangle ::= \langle BinderType \rangle \langle Ident \rangle
\langle DeclVarC \rangle ::= \langle BinderType \rangle \langle ListIdent \rangle
\langle DeclBinder \rangle ::= \langle DeclVarC \rangle;
                           | (\langle ListDeclVarC \rangle)|
\langle ListDeclVarC \rangle ::= \langle DeclVarC \rangle
                             \langle DeclVarC \rangle; \langle ListDeclVarC \rangle
 \langle DeclFunC \rangle ::= \langle ListFunOption \rangle \langle DeclConstC \rangle
                        \langle ListFunOption \rangle \langle Type \rangle \langle Ident \rangle \langle FormalArgsC \rangle
\langle ListDeclFunC \rangle ::= \epsilon
                               \langle DeclFunC \rangle; \langle ListDeclFunC \rangle
 \langle FunOption \rangle ::= \backslash partial
                          \relational
\langle ListFunOption \rangle ::= \epsilon
                                  \langle FunOption \rangle \langle ListFunOption \rangle
\langle DeclConstantC \rangle ::= \langle DeclConstC \rangle
\langle ListDeclConstantC \rangle ::= \epsilon
                                                  \langle DeclConstantC \rangle; \langle ListDeclConstantC \rangle
```

```
\langle DeclPredC \rangle ::= \langle ListPredOption \rangle \langle Ident \rangle \langle OptFormalArgs \rangle
\langle ListDeclPredC \rangle ::= \epsilon
                                   \langle DeclPredC \rangle; \langle ListDeclPredC \rangle
\langle OptFormalArgs \rangle ::= \epsilon
                                | \langle FormalArgsC \rangle
\langle FormalArgsC \rangle ::= (\langle ListArgTypeC \rangle)
\langle ArgTypeC \rangle ::= \langle Type \rangle
 \begin{array}{lll} \langle ListArgTypeC \rangle & ::= & \langle ArgTypeC \rangle \\ & | & \langle ArgTypeC \rangle \text{ , } \langle ListArgTypeC \rangle \end{array} 
\langle PredOption \rangle \quad ::= \quad \backslash \texttt{negMatch}
                         | \noMatch
\langle ListPredOption \rangle ::= \epsilon
                                 \langle PredOption \rangle \langle ListPredOption \rangle
\langle Type \rangle ::= int
\langle BinderType \rangle ::= \langle Type \rangle
                             int [ \langle IntervalLower \rangle , \langle IntervalUpper \rangle ]
\langle IntervalLower \rangle ::= - \inf
                                 \begin{vmatrix} & \langle IntLit \rangle \\ & - \langle IntLit \rangle \end{vmatrix} 
\langle IntervalUpper \rangle ::= inf
                                 | \quad \langle IntLit \rangle \\ | \quad - \langle IntLit \rangle
```