1. oneDoF\_dmp – primer, kako se zakodira DMP
2. test\_case\_DMP – primer za 2DOF
3. change\_goal(DMP,-2) (najprej poženi oneDoF\_dmp)
4. change\_duration(DMP,3) (prej clear, close all, oneDoF\_dmp)
5. make\_database (clear; close all)
6. xt = 2.1
7. LWR\_script (različni xt, različni s)
8. make\_DMP\_database
9. nwQ = 1.5;
10. generate weights
11. če potrebno, popravi z: nwW = correct\_weight(dmW,dmQ,nwW,nwQ,weight\_to\_correct);
12. track\_generalized