

## # 3 BITS RANGE

```

111 = 7
110 = 6
101 = 5
100 = 4
011 = 3
010 = 2
001 = 1
000 = 0      000 = 0      ( Unsigned )      0 --> 2^n-1
              111 = -1      ( Signed ) -2^n/2 --> 2^n-1
              110 = -2
              101 = -3
              100 = -4

```

## # OPERATIONS OVER 8 BITS NUMBERS

```

Op:      0 - 1
$0b00000000 - $0b1

```

```

Res:
$0b11111111      N : 255      CF = 1 ( False over Unsigned. )
                  Z : -1      OF = 0 ( True over Signed. )

```

```

Op:      127 + 1
$0b01111111 + $0b1

```

```

Res:
$0b10000000      N : 128      CF = 0 ( True over Unsigned. )
                  Z : -128     OF = 1 ( False over Signed. )

```

## # Ops summary.

## # Multiplication on integers.

```

# Carry & Overflow flags set if ah,*d* have some Bits set to one.

```

```

mulb <8 Bits> : %al * <> -> %ax
mulw <16 Bits> : %ax * <> -> %dx:%ax
mull <32 Bits> : %eax * <> -> %edx:%eax
mulq <64 Bits> : %rax * <> -> %rdx:%rax

```

## # Division on integers

```

# RFLAGS Are unaffected by those ops. But if overflow : Generates DE
# ( Divided by Zero ) exception.

```

```

divb <8 Bits> : %al / <> -> %al (q) & %ah (r)
divw <16 Bits> : %dx:%ax / <> -> %ax (q) & %dx (r)
divl <32 Bits> : %edx:%eax / <> -> %eax (q) & %edx (r)
divq <64 Bits> : %rdx:%rax / <> -> %rax (q) & %rdx (r)

```

## # Signed versions : imul, idiv

```
.data
mystr:      .string "This is a test ! \n"
.globl main
.text

main:

    movl    $4,      %eax      # Function code: Write
    movl    $1,      %ebx      # Channel: Stdout
    movl    $mystr,   %ecx      # Source address.
    movl    $18,     %edx      # Number of chars to display.

    int     $0x80   # --> "This is a test ! "
    movl    $4,      %eax      # Has to be set again.
    movb    $51,     2(%ecx)
    int     $0x80   # --> "Th3s is a test ! "
    ret
```