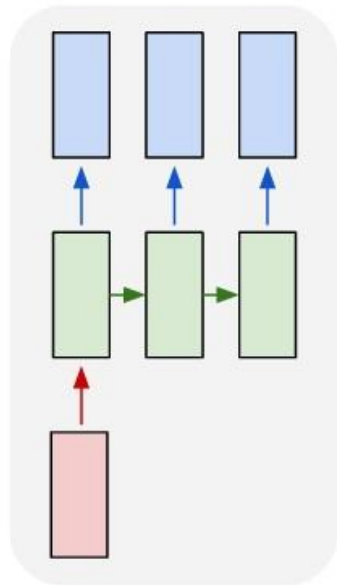
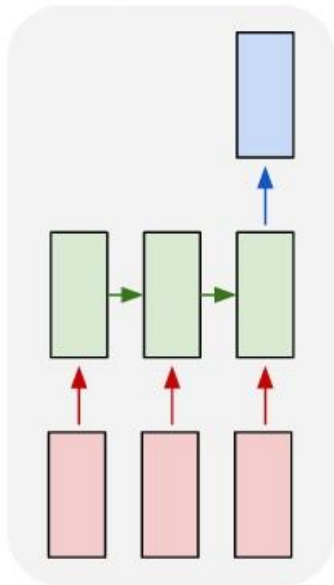


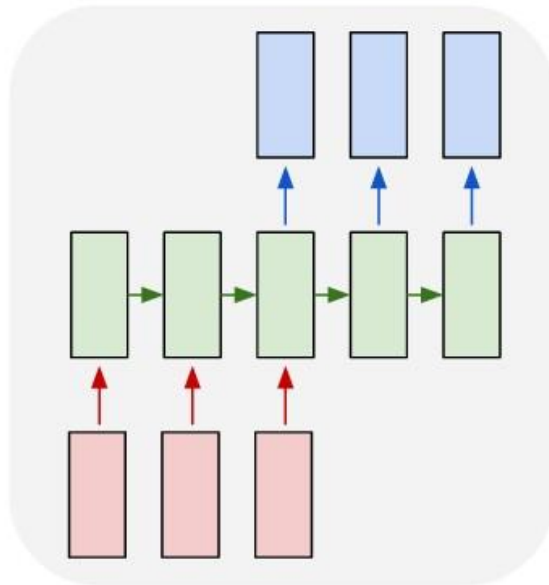
one to many



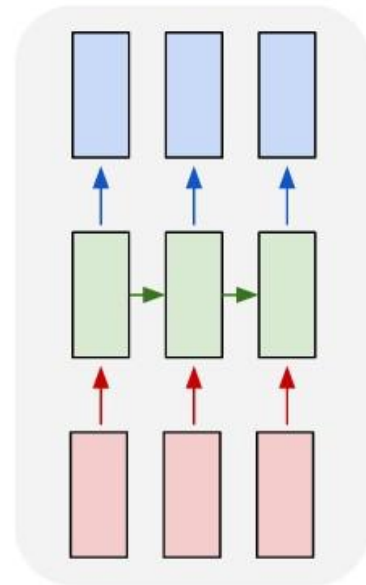
many to one



many to many



many to many



Recurrent Neural Networks

Deep Learning - Recitation (2/16/2018)

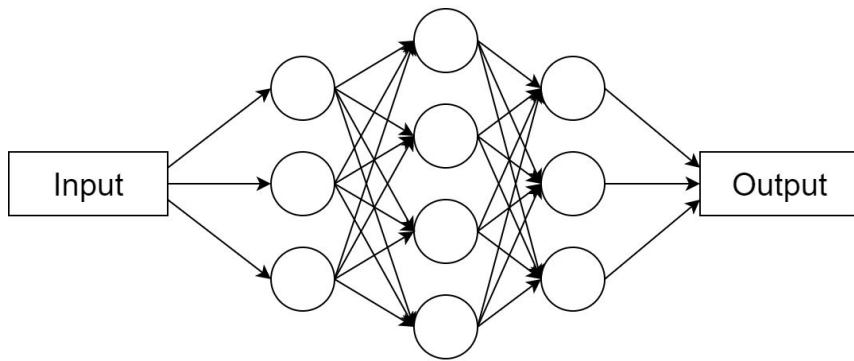
Table of Contents

- What is an RNN
- The Backpropagation Through Time (BTT) Algorithm
- Different Recurrent Neural Network (RNN) paradigms
- How Layering RNNs works
- Popular Types of RNN Cells
- Common Pitfalls of RNNs

What is an RNN

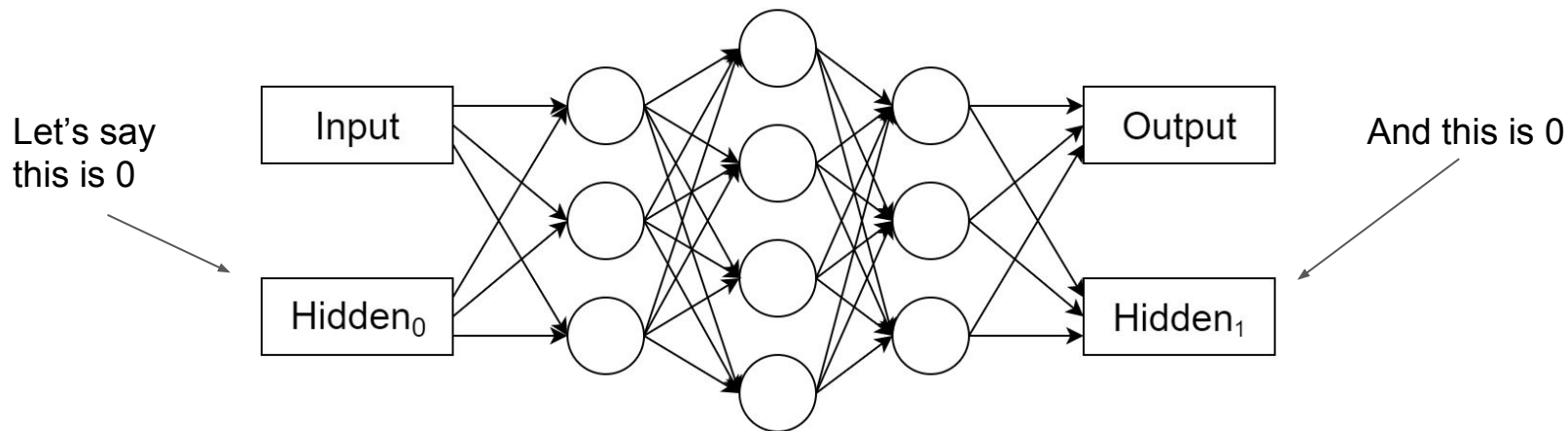
An RNN is a type of artificial neural network in where the weights form a directed cycle

Let's take a step back to a typical feedforward NN to explain what this means...



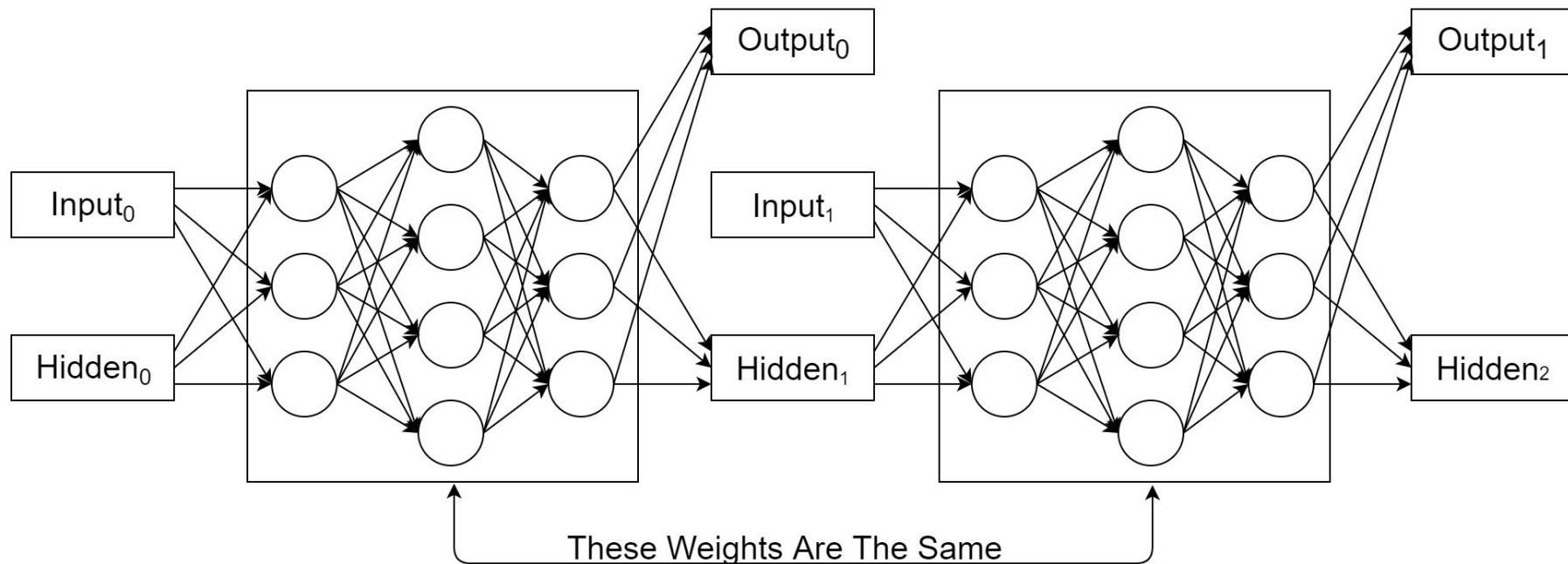
What is an RNN

An RNN is a type of artificial neural network in where the weights form a directed cycle



What is an RNN

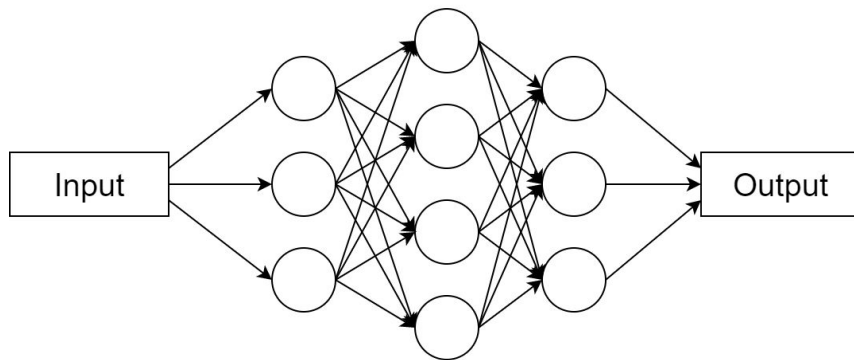
An RNN is a type of artificial neural network in where the weights form a directed cycle



Backpropagation Through Time

Note: This is handwavy

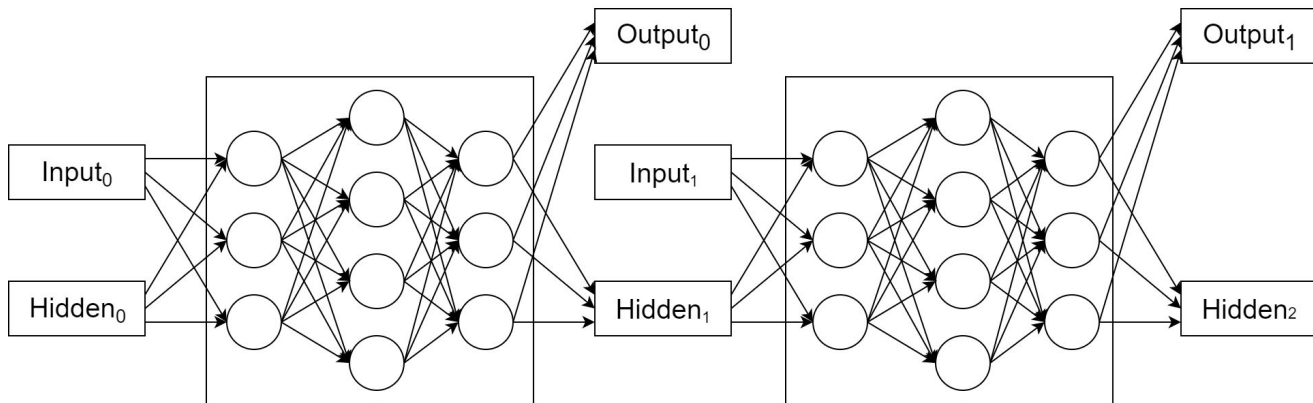
We can already back propagate error through this...



Backpropagation Through Time

Note: This is handwavy

What does this look like?

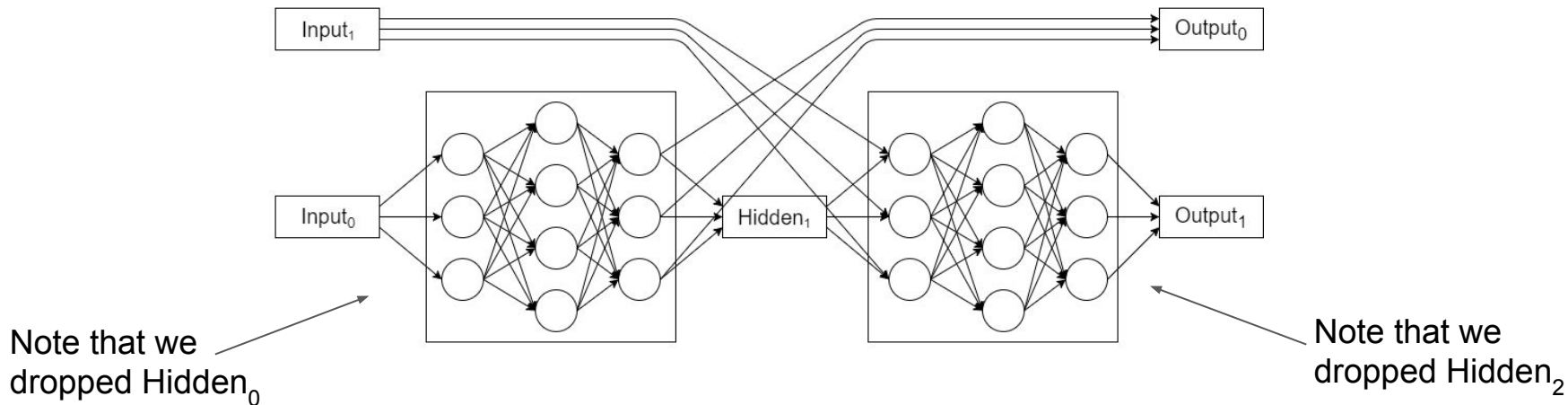


Backpropagation Through Time

Note: This is handwavy

What if we rearrange some things?

This just looks like a feedforward network with some strange connections...

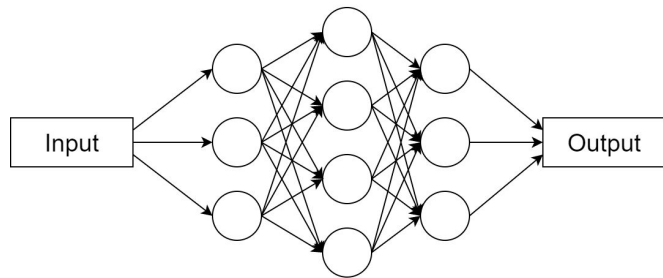
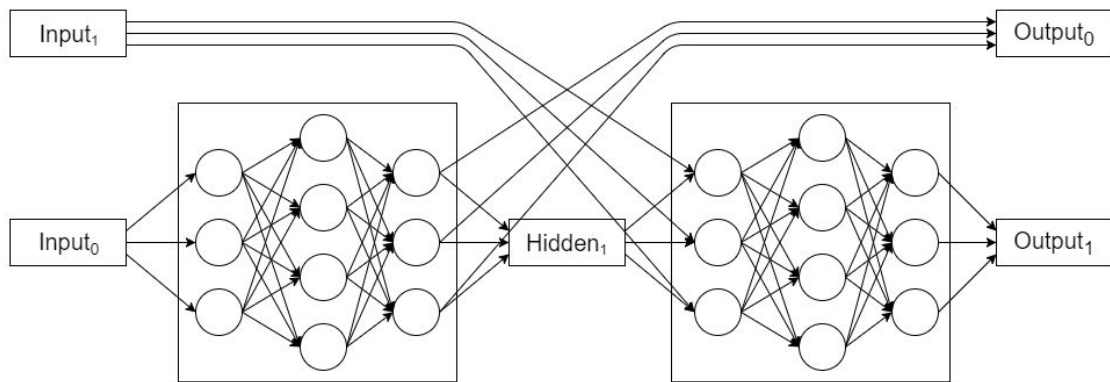


Backpropagation Through Time

Note: This is handwavy

These two can be
trained in exactly
the same way!

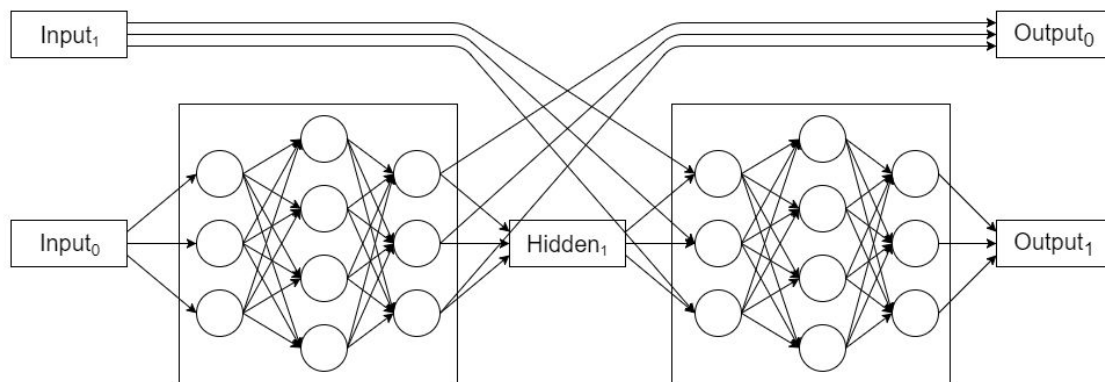
Regular Backprop!



Backpropagation Through Time

Note: This is handwavy

“Unroll” your network

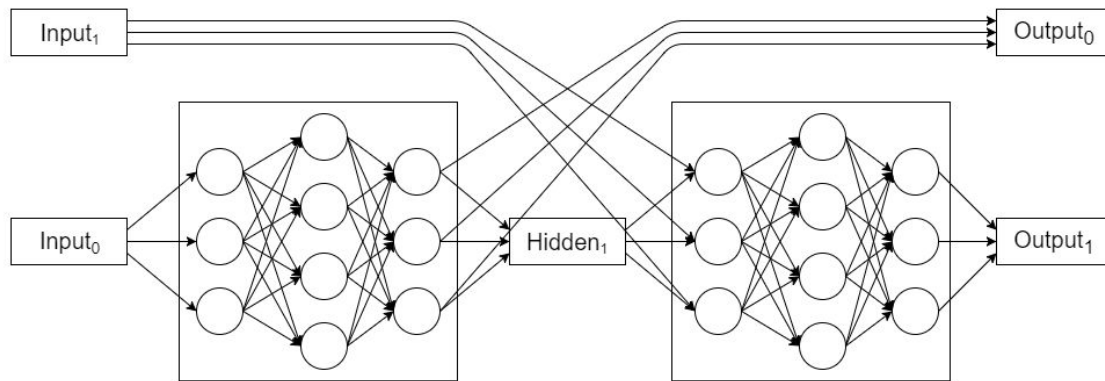


Calculate the gradients
for all of these weights

Backpropagation Through Time

Note: This is handwavy

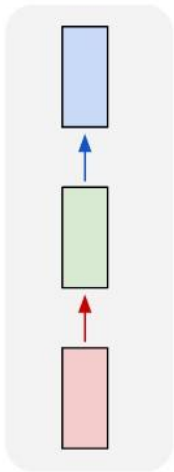
“Unroll” your network



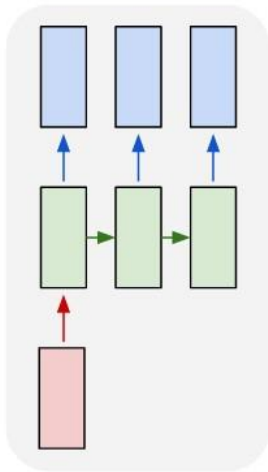
Because all these weights are tied update them at the same time... Just like tied weights in a CNN

RNN Paradigms

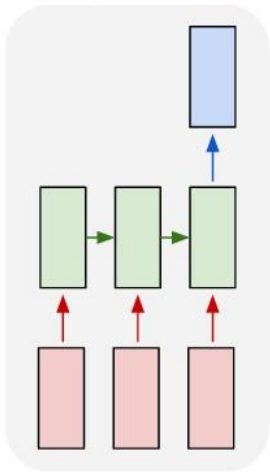
one to one



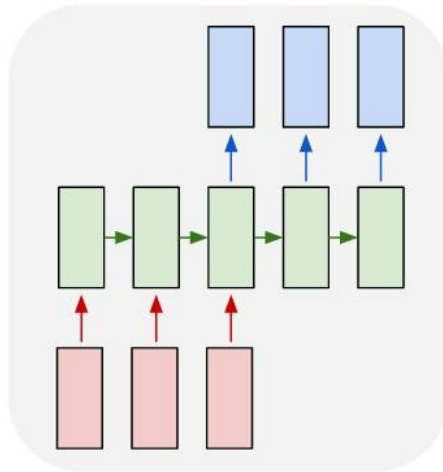
one to many



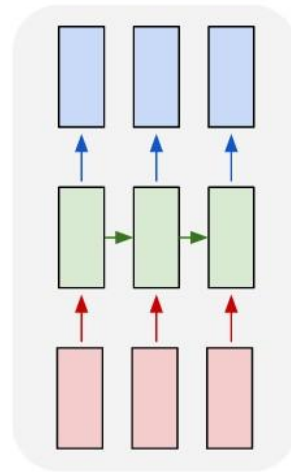
many to one



many to many



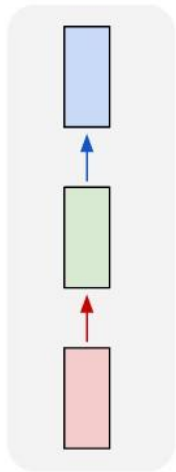
many to many



Different problems are more suited for different RNN paradigms

RNN Paradigms

one to one



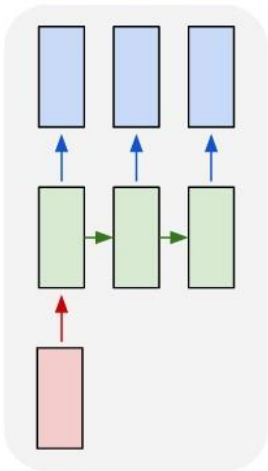
Given a single input predict a single output

This is just a simple feedforward neural network

Different problems are more suited for different RNN paradigms

RNN Paradigms

one to many



Given a single input predict a sequence of outputs

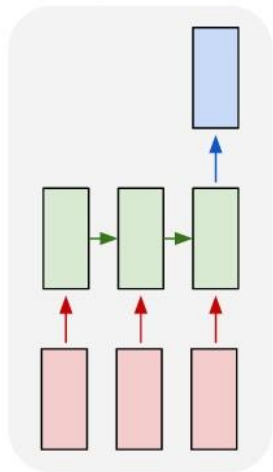
Ex. Image Captioning

Given an image describe the image textually

Different problems are more suited for different RNN paradigms

RNN Paradigms

many to one



Given a single input predict a sequence of outputs

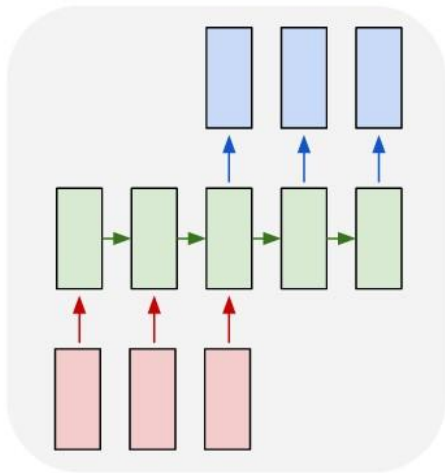
Ex. Sentiment Analysis

Given text predict positive or negative sentiment

Different problems are more suited for different RNN paradigms

RNN Paradigms

many to many



Given a sequence of inputs predict a sequence of outputs (of potentially different length)

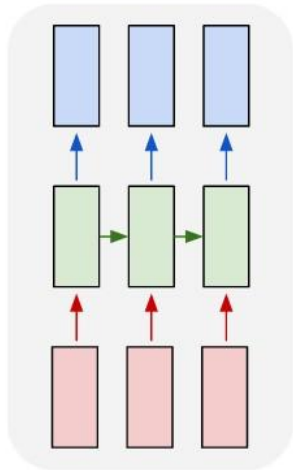
Ex. Machine Translation

Given text in language A, translate it to language B

Different problems are more suited for different RNN paradigms

RNN Paradigms

many to many



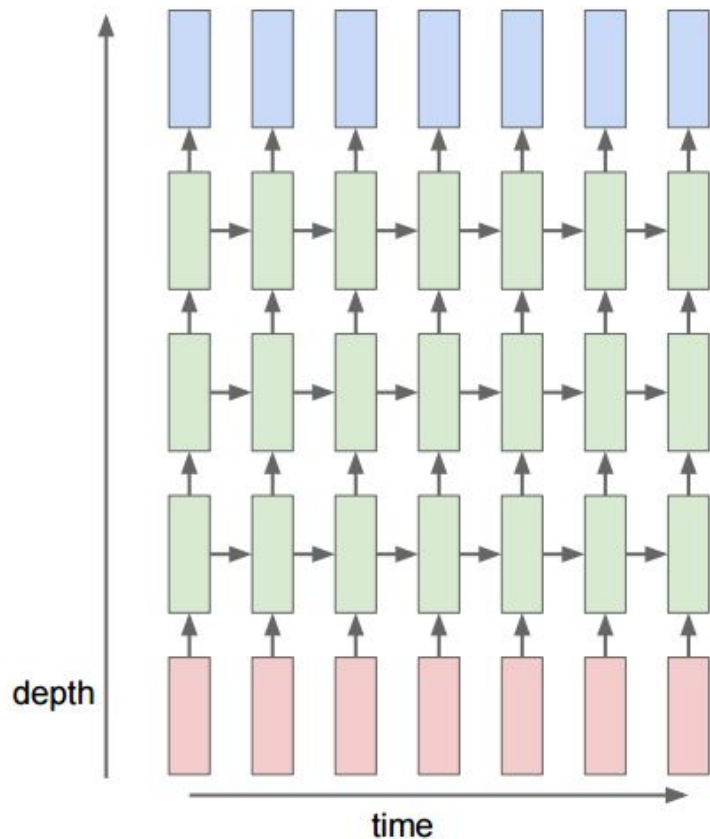
Given a sequence of inputs predict a sequence of outputs (of the same length)

Ex. Part of Speech Tagging

Given a sequence of words, label each word with its part of speech (Noun, Verb, etc)

Different problems are more suited for different RNN paradigms

How Layering RNNs Work



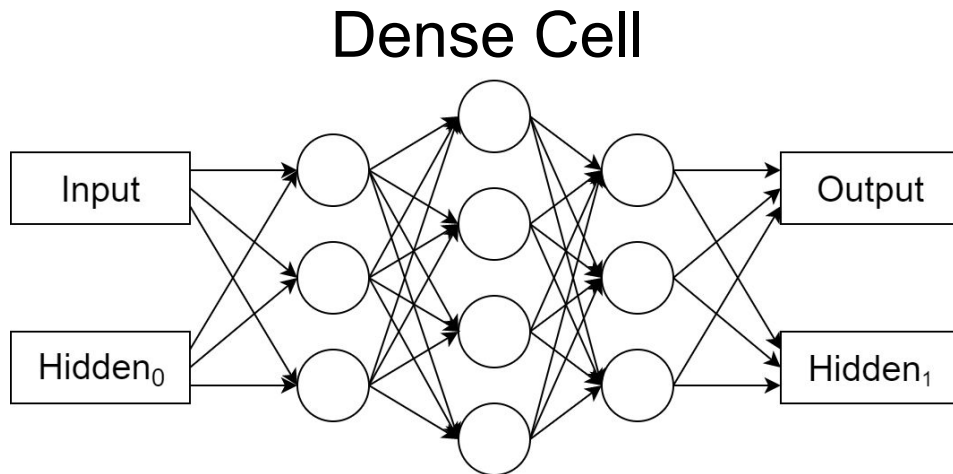
You just stack them
like this... Nothing
special

You can change the
order or the direction

You can change the
granularity as well
(Hierarchical Networks)

The world is your oyster

Common Types of RNN Cells



Note, depending on the implementation “Output” and “Hidden₁” may be the same thing

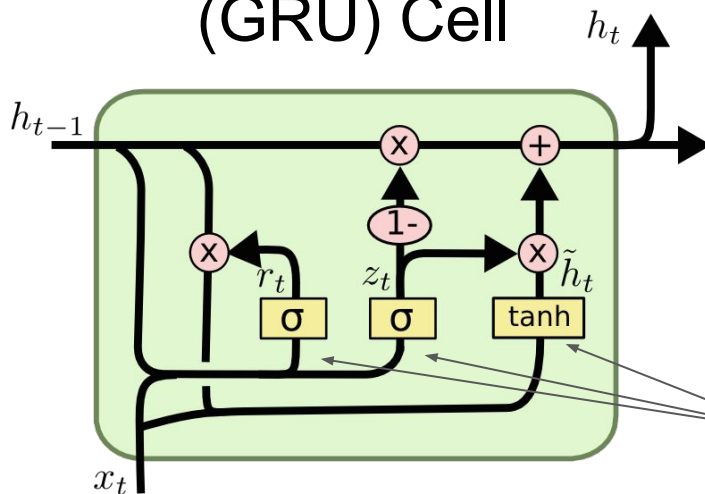
You aren't limited to the above 3 layer structure, any feedforward style neural network architecture could work

To calculate the output, simply perform the traditional feedforward network calculation

Different cells are better for different problems

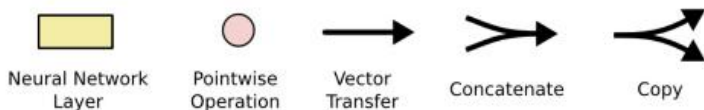
Common Types of RNN Cells

Gated Recurrent Unit (GRU) Cell



Where are the gates???

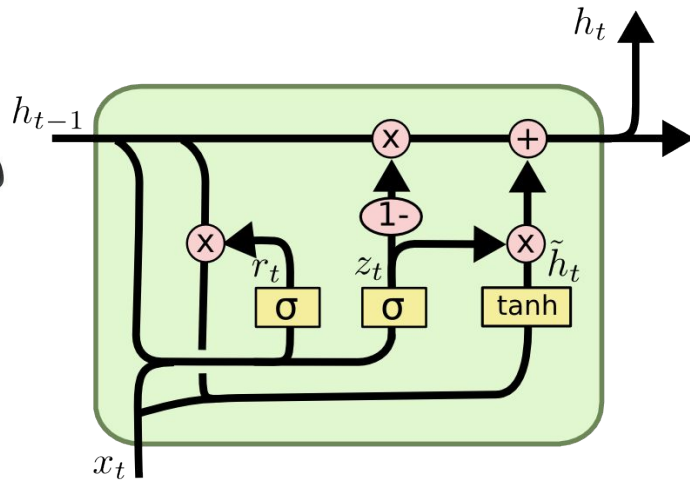
The gates are the neural nets



Different cells are better for different problems

Common Types of RNN Cells

Gated Recurrent Unit (GRU) Cell Mathematics



$$z_t = \sigma(W_z \cdot [h_{t-1}, x_t])$$

$$r_t = \sigma(W_r \cdot [h_{t-1}, x_t])$$

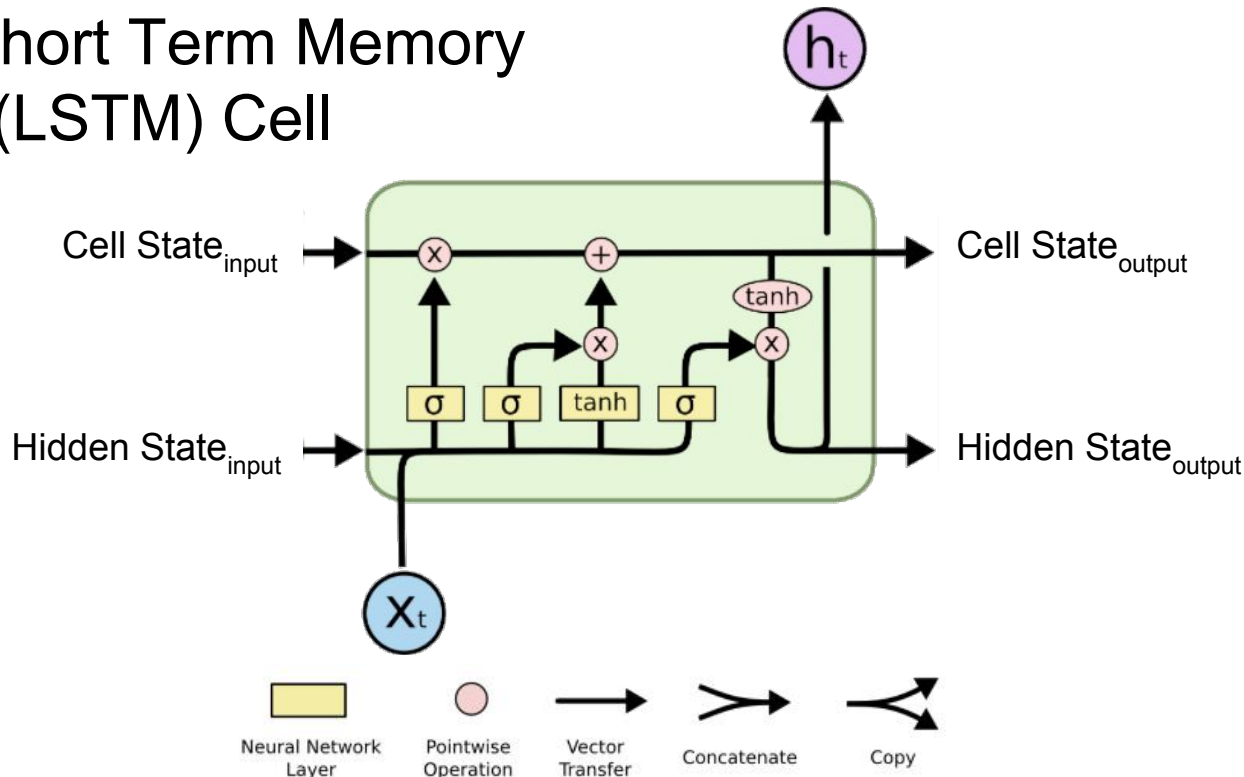
$$\tilde{h}_t = \tanh(W \cdot [r_t * h_{t-1}, x_t])$$

$$h_t = (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t$$

Different cells are better for different problems

Common Types of RNN Cells

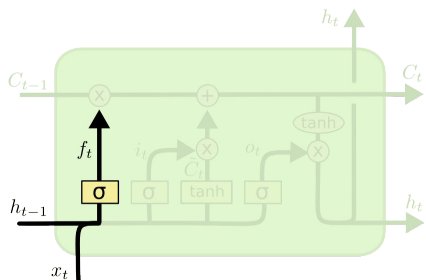
Long Short Term Memory (LSTM) Cell



Different cells are better for different problems

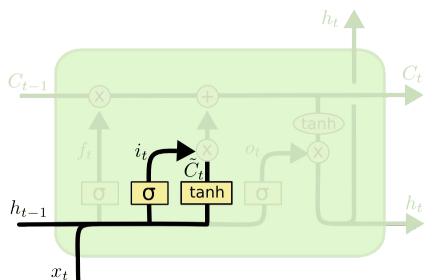
Common Types of RNN Cells

Long Short Term Memory (LSTM) Cell Mathematics



Forget Gate

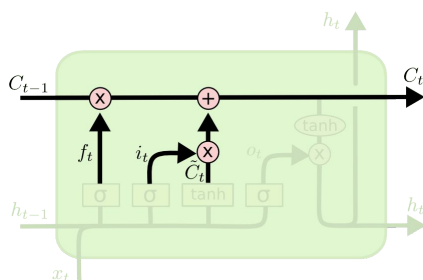
$$f_t = \sigma(W_f \cdot [h_{t-1}, x_t] + b_f)$$



Input Gate

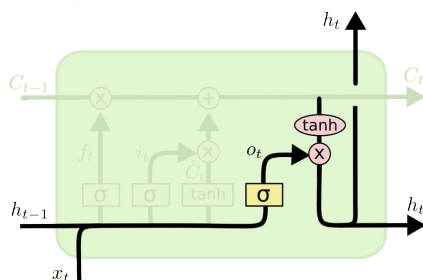
$$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i)$$

$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$



Cell State Output

$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$



Output Gate

$$o_t = \sigma(W_o \cdot [h_{t-1}, x_t] + b_o)$$

$$h_t = o_t * \tanh(C_t)$$

Different cells are better for different problems

Common Pitfalls of RNNs

- These models can overfit incredibly easily.
 - Start with an incredibly simple model, with small gates and few layers, then expand.
- Vanishing/Exploding Gradients
 - Depending on your data, BTT can cause your gradients to become incredibly small (vanish) or become incredibly large (explode)
 - Gated cells can mitigate this to an extent, but not entirely.
 - Be sure to regularize and keep an eye on your gradients to see how they are doing

Conclusion



Any Questions?