

MAT235

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1 Recap

we've covered ch 10, 12, 13 before the break. Covered Parametric equations and polar coords, vectors of geometry, vector functions, and scalar functions (differential calculus)

Test 3 covers chapter 15 and 16

2 Chapter 15: Integral Calculus

15.1 For single-variable calculus,

$$y = f(x)$$

Integral $\int_a^b f(x) dx$ represents the area under the curve, for some a and b.

This is most commonly created using Riemann sums

- Chop up the graph into equally sized partitions on the X axis
- Chose an x_i which can either be a left point, right point, or a midpoint
- finally evaluate x_i using the function $f(x)$ and multiply it by the size of the partition
- in essence,

$$A = \sum_0^n f(x_i) * \Delta x$$

represents the area under the curve estimate

- take the limit as n approaches ∞ , and it becomes the definition of an integral

Now assume:

$$z = f(x, y)$$

this creates a rectangular region underneath the curve, where $R = [a, b] \times [c, d]$ which is equal to $(x, y) : a \leq x \leq b \text{ and } c \leq y \leq d$

Calculate the volume under the surface of $f(x,y)$ inside of R : Integral

$$\int \int f(x) dx \quad f(x) dx$$

Subside R into smaller sub rectangles

$$R_i = [x_0, \dots, x_i] \times [y_0, \dots, y_i]$$

$a = x_0 < x_1 < \dots < x_n = b$ $c = y_0 < y_1 < \dots < y_n = d$ Assuming each rectangle is equally spaced:

$$\delta x = (b - a)/n \quad \delta y = (d - c)/n$$

therefore, for each sub rectangle

$$\Delta A = \Delta x * \Delta y$$

with this knowledge, and definition:

- Choose an arbitrary point, (x_j, y_j)
- evaluate $f(x_j, y_j)$ - height, $Vol = f(x_j, y_j) \Delta A$
-

$$A = \sum_{i=0}^n \sum_{j=0}^n f(x_j, y_j) * \Delta A$$

represents the area under the curve estimate

lets try another strategy - iterated integrals consider $f(x,y)$ where $R = [a, b] \times [c, d]$. $A(x) = \int_a^b f(x, y) dy$ considers 1 variable

$$\int_a^b \int_a^b f(x, y) dy dx = \int \int_R f(x, y) dA$$

Fubini's theorem: if F is integrable on the rectangle $R = [a, b] \times [c, d]$, then

$$\int \int_R f(x, y) dA = \int_c^d \int_a^b f(x, y) dy dx = \int_a^b \int_c^d f(x, y) dx dy$$

essential for calculating 3rd dimension integrals

Example Exercise: evaluate $\int \int_R x - 3y^2 dA$ with $R = (x, y) : 0 \leq x \leq 2, 1 \leq y \leq 2$ or $[0, 2] \times [1, 2]$

Example Exercise: evaluate $\int \int_R y * \sin(x, y) dA$ with $R = [1, 2] \times [0, \pi]$

let's consider a triple integral:

$$\int_e^f \int_c^d \int_a^b dV = (b-a)(d-c)(f-e)$$

but, for our purposes, we're just going to be focusing on double integrals.

Sean Tip: A lot of these integrals require integration by parts, and is something they can easily ask on a test to trip some students up. Review!

3 Vector Functions

A multi-variable function can take in 2 or 3 inputs and return 1 output, this is what we are familiar with, but a vector function can return multiple outputs. For example:

$$f(x, y) = (xy^2, x + y^2)$$

Parametrization

When f goes from a lower dimensional space to a higher dimensional space, we call f a Parametrization. We've dealt with 1 dimensional parametrization with functions that can be defined as t , the single parametric variable. Parametrizations are not unique, a circle can be defined as $f(t) = \langle R \sin t, R \cos t \rangle = \langle x, y \rangle$, $t \in [0, 2\pi]$ but also as $f(t) = \langle R \cos t, R \sin t \rangle = \langle x, y \rangle$, $t \in [0, 2\pi]$, where the only difference is between which direction the circle is created as t increases. For this course, the second definition is the one we would want to create.

2D Parametrization

$$f(a, v) : \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

This parametrization takes in a 2d region and bends it in the 3rd dimension. this parametrization takes in a straight piece of paper of 2 variables and bends it into the 3D space. This parametrization takes in 2 inputs and outputs 3.

Example: Consider the plane $z = x + y + 10$ that is above the unit square on the xy -plane, we may choose the parametrization to be:

$$f(u, v) = \langle u, v, u + v + 10 \rangle = \langle x, y, z \rangle \quad u \in [0, 1] \quad v \in [0, 1]$$

This is called a natural parametrization as x and y are defined by using dummy variables, u and v . f takes on a point and gives out the same point with a new 3rd coordinate, or height, with the 3rd coordinate defined by $z = u + v + 10$. This lifts up the unit square from the xy -plane, onto the plane $z = x + y + 10$, however, notice the square is now slanted and also stretched. in this

case, the plane $z = x + y + 10$ is flat, but in general, f lifts up a flat region in 2D into a curved surface in 3D with some stretching.

EX: find volume of the tetrahedron bounded by planes $x + 2y + z = 2, x = 2y$
 $x = 0, z = 0$

$$z = 2 - x - 2y$$

for $x = 0$, interesection with the xy-plane

$$0 = 2 - x - 2y$$

$$y = 1 - x/2$$

therfore, we get an integral like:

$$\int \int^D 2 - x - 2y dA$$

Type I: $x/2 \leq y \leq 1 - x/2$

Review this, and try with the example