# **EDUARDO PIGNATELLI**

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# **EDUCATION**

#### 1. PhD in Reinforcement Learning

### University College London

November 2020 to 2024

London, United Kingdom

Subject: Credit Assignment in Deep Reinforcement Learning

I am conducting research on the emporal Credit Assignment Problem in Reinforcement Learning, on how *credit* can be formally defined, and how to assign credit in Reinforcement Learning with Large Language Models. The position is funded by the Engineering and Physical Sciences Research Council (EPSRC).

#### 2. Master of Science in Architecture

# University of Naples Federico II

2015

Naples, Italy

Subject: Architecture and Engineering

Final grade: 110 Con Lode / 110, and mention for publication

Average grade: 29.167 / 30

I defended the thesis "Computational morphogenesis and construction of an acoustic shell for outdoor chamber music".

Implementing numerical methods that uses geometrical acoustics, computational physics, descriptive geometry and genetic algorithms, the thesis presents a novel generatsive method to design a passive acoustic shell for outdoor classical music. Both in silico results and on-site measurements show that it outperforms the state of the art of the design of outdoor acoustic chambers.

### **EXPERIENCE**

# 1. Assistant Professor (UK Lecturer, Teaching)

# University College London

September 2024 to **present** 

London, UK

I teach the Data Acquisition and Processing systems within the Integrated Machine Learning Master at UCL. The module is an introduction on how to structure a machine learning project: data acquisition using web API and sensors; data storage, SQL and noSQL databases; statistical data processing including sampling, normalisation, and linear projections; deep learning. Secondly, I am responsible for the coordination of the student's final thesis project across the department. Finally, I supervise postgraduate students in their final projects.

# 2. Research Assistant

# Imperial College London

September 2019 to November 2020

London, UK

I conducted research to shorten the computational time for predictive modelling of surgical interventions in cardiology. Statistical modelling, specifically deep learning, is central in the approach. The deep networks take advantage of accepted numerical modelling techniques to generate training data and are optimised to infer approximate solutions in about 1% of time necessary to standard models. The position was founded by the Rosetrees Trust, in collaboration with the ElectroCardioMaths program, a multidisciplinary initiative that brings together the National Heart and Lung Institute, and the Departments of Bioengineering, Aeronautics, Computing and Physics to address key challenges in the diagnosis and treatment of complex cardiac arrhythmia.

### 3. Machine Learning and Decision Analytics Lead

### **BuroHappold Engineering**

August 2018 to October 2020

London, UK

I led the applied research in Machine Learning to help understand how AI can create value for the business. We democratised the access to Deep Learning technologies to allow every employee to access the knowledge and the tools. We exploited Visual Programming, a recognised and diffused tool for design, to create a framework that interoperates between the most common deep learning libraries, tensorflow, keras, pytorch, numpy. The position was part of the wider computational core team that brings together discipline leads into a centralised research team bhom.xyz. The BHoM is currently adopted in different companies and is at the base of the project funded by Innovate UK, github.com/aecdeltas, which I advise for.

# 4. Computational/Machine Learning Engineer

# **BuroHappold Engineering**

August 2017 to August 2018

London, Uk

For 50% of my time, I have been applying deep learning for computer vision to the analysis of security footage for the Premier League. To monitor the number of standing fans during a football match we created a database of more than 400,000 annotated images and trained a convolutional deep network to identify them. We then exploited principal component analysis, hierarchical clustering and bespoke data visualisation to gather insights from the resulting probability distribution. For the remaining 50% of my time, I have been designing a framework for data sharing and co-creation in design, for the architecture, engineering and construction industry, bhom.xyz.

We created a software-agnostic model to link together the capabilities of existing software and allow seamless interoperability between them. A short-cycles, distributed scrum development model, and an entity-component-system architecture allowed independent contributions from more than 50 users. My main responsibility has been to lead the UI and support the framework leadership of the project.

#### 5. Intern Computational Engineer

### **BuroHappold Engineering**

April 2017 to August 2017

Bath, UK

I provided computational support for the Stadia Atmosphere project and helped introduce deep learning into the current offer for sports venues design. We used pre-trained deep neural networks for Natural Language Processing to perform sentiment analysis on news regarding a specific football team.

#### 6. Architect

#### Gianni Ranaulo Design

September 2016 to December 2016.

Dubai, UAE

I provided support for the parametric modelling of a façade in a multi-purpose shopping centre.

# 7. Computational Architect

# Gridshell.it

September 2015 to September 2016

Naples, Italy

I conducted research on the application of computational tools to recover the use of traditional low-tech construction techniques. I used generative modelling to provide cost-effective, environmentally efficient, and functionally viable structure. Using genetic algorithms, particle-spring system models and dynamic relaxation we designed and built 13 prototypes of timber post-formed gridshells. Taking advantage of recognised acoustic modelling techniques, we generatively designed three temporary acoustic shells for outdoor classical concerts, the last of which has won the Peter Lord Award.

#### 8. Computational Architectural Assistant

#### Gridshell.it

July 2014 to September 2015

Naples, Italy

#### 9. Intern Architect

# CRC – Constructions Restorations and Consolidations

September 2012 to December 2012

Naples, Italy

I provided support for the preparation of compliance documentation for a multi-storey parking building. My main responsibility was to ensure the fire compliance of the building.

### TEACHING EXPERIENCE

#### 1. Teaching consultant

# Imperial College for Sberbank

March 2020 to March 2021

London, UK

Class: Computer Vision and Image retrieval Within the executive education program for Sberbank I discussed scalable object recognition methods using vocabulary trees and deep convolutional neural networks.

# 2. Teaching Assistant

### University College London

March 2020 to present

London, UK

Classes:

- UCL-COMP0089: Reinforcement Learning
- UCL-ELEC0136: Data Acquisition and Processing Systems

#### 3. Teaching Assistant

### University College London Consultants for Defence Science and Technology Laboratory

January 2021 to present

London, UK

Classes:

- · Machine Learning
- · Deep Reinforcement Learning

With UCL Consultants, I taught a practical application of Deep Reinforcement Learning to the governmental agency responsible for the **UK defence and security**.

# **PUBLICATIONS**

1. Paglieri D., Cupiał B., Coward S., Piterbarg U., Wolczyk M., Khan A., **Pignatelli E.**, Kuciński Ł., Pinto L., Fergus R., Foerster J. N., Parker-Holder J., Rocktäschel T., 2025. *AgentQuest: Benchmarking LLM and VLM Agents on Long-Horizon Interactive Tasks*. In review at **ICLR** 2025.

- 2. Pignatelli, E., Liesen, J., Lange, R.T., Lu, C., Castro, P.S. and Toni, L., 2024. NAVIX: Scaling MiniGrid Environments with JAX. RLC (Reinforcement Learning Conference) 2025. In review.
- 3. Pignatelli, E., Ferret, J., Paglieri, D., Coward, S., Tim Rocktäschel, Edward Grefenstette, Toni, L., 2024. Assessing the Zero-Shot Capabilities of LLMs for Action Evaluation in RL. ICML Workshop on Auto Reinforcement Learning
- 4. Pignatelli, E., Ferret, J., Geist, M., Mesnard, T., van Hasselt, H., Toni, L., 2024. A Survey of Temporal Credit Assignment in Deep Reinforcement Learning. TMLR. Awarded Survey Certification.
- 5. A. Kayal, Pignatelli, E., Toni, L., 2023. Does Behavioural Diversity in Intrinsic Rewards help Exploration?. In NeurIPS Second Agent Learning in Open-Endedness Workshop.
- 6. Ntagiantas, K., Pignatelli, E., Peters, N. S., Cantwell, C. D., Chowdhury, R. A., Bharath, A. A., 2023. Estimation of Fibre Architecture and Scar in Myocardial Tissue Using Electrograms: an in-silico study. In Biomedical Signal Processing and Control.
- 7. Wong N, Meshkinfamfard S, Turbé V, Whitaker M, Moshe M, Bardanzellu A, Dai T, Pignatelli E, Barclay W, Darzi A, Elliott P, Ward H, Tanaka R, Cooke G., McKendry R., Atchison C., Bharath A., 2022. Machine learning to support visual auditing of home-based lateral flow immunoassay self-test results for SARS-CoV-2 antibodies. Communications Medicine. Nature Research.
- 8. Lino, M., Cantwell, C., Fotiadis, S., Pignatelli, E., Bharath, A., 2020. Simulating Surface Wave Dynamics with Convolutional Networks. In NeurIPS workshop on Interpretable Inductive Biases and Physically Structured Learning.
- 9. Fotiadis, S., Pignatelli, E., Valencia, M.L, Cantwell, C., Storkey, A., Bharath, A.A., 2020. Comparing recurrent and convolutional neural networks for predicting wave propagation. In ICLR Workshop on Deep Neural Models and Differential Equations.
- 10. Di Rosario, S., Pignatelli, E. and Mirra, G., 2018, May. An automated design methodology for acoustic shells in outdoor concerts. In Proceedings of the EuroNoise (Vol. 2018, pp. 2123-2130).
- 11. Pignatelli, E., Mirra, G. and Pone, S., 2017, September. InFormer: designing forming actions in post-formed gridshells by means of Multi-Objective Genetic Algorithms. In Proceedings of IASS Annual Symposia (Vol. 2017, No. 17, pp. 1-10). International Association for Shell and Spatial Structures (IASS).
- 12. Pignatelli, E., Mirra, G., and Pone, S., 2016, September. Computational morphogenesis and construction of an acoustic shell for outdoor chamber music. In Proceedings of IASS Annual Symposia (Vol. 2016, No. 17, pp. 1-10). International Association for Shell and Spatial Structures (IASS)
- 13. Pone, S., Mirra, G., Pignatelli, E., Lancia, D. and Colabella, S., 2016, October. Specialised algorithms for different project stages in a postformed timber gridshell design. In Proceedings of the 3rd International Conference on Structures and Architecture (ICSA) (pp. 259-266).
- 14. Di Rosario, S., Parenti, B., Pignatelli, E., Mirra, G., Pone, S., 2015, October. Res, Resonant String Shell, development and design of an acoustic shell for outdoor chamber music concerts. In Proceedings of the Institute of Acoustics (Vol. 37, pp. 354-373). 9th International Conference on Auditorium Acoustics.
- 15. Pignatelli, E., Colabella, S., Rosario, S.D. and Pone, S., 2015, August. A wooden acoustic shell for open-air chamber music concert. In Proceedings of IASS Annual Symposia (Vol. 2015, No. 25, pp. 1-12). International Association for Shell and Spatial Structures (IASS).

#### AWARDS AND SCHOLARSHIPS

# 1. TMLR Survey certification for "A survey of Temporal Credit Assignment in Deep Reinforcement Learning"

Papers that not only meet the criteria for acceptance but also provide an exceptionally thorough or insightful survey of the topic or approach may be awarded this certification.

2. UK Research and Innovation Studentship

Including 4 years funding to spend at the University College London for a PhD in Reinforcement Learning.

3. Best Innovation 2020 - Society of Digital Engineering

For the design of the open-source Buildings and Habitats Object Model (bhomxyz), to democratise the access to computational engineering.

4. Peter Lord Award

Conferred by the Institute of Acoustics to the ReS Team, for the work "ReS, Resonant String Shell, Development and Design of an Acoustic Shell for Outdoor Chamber Music Concerts" as "a project that showcases outstanding and innovative design". 2016.

5. Honorary Fellowship: Authority in the subject (Cultore della Materia)

In Technology for Architecture at the University of Naples Federico II. From 2016 to 2018.

6. Essence of Buro Happold Award

Funding, as part of the Computational Team, Team of the Year, which "has become an inspiration, the heart of exploring something we do not know where it is going to take us but instinctively is the right thing to do." P. Rogers, Senior Partner, 2017.

7. M.A.R Scholarship - https://www.vpmusica.com/

For the design and construction of the award winning prototype defended in the master's thesis "Computational Morphogenesis and Construction of an Acoustic Shell for Outdoor Chamber Music". 2015.

# PRESENTATIONS AND LECTURES

1. Multi-Agent Reinforcement Learning Group

London, UK - March 2024

Presenting: "On the temporal credit assignment in Deep  $\mathit{RL}"$ 

2. Alan Turin Institute, Special Interest Group Presenting: "Reinforcement Learning fundamentals" London, UK - March 2024

3. Innochain Symposium, Expanding Information Modelling

Copenhagen, Denmark - November 2018 Presenting: "The BHoM - A framework for mass adoption of Computational Design", Copenhagen, Denmark.

London, UK - June 2018

4. Architectural Association, EmTec, Invited lecture Presenting: "Generative design with active bending"

5. Royal College of Art, Invited lecture

London, UK - February 2018

Presenting: "Algorithmic thinking in design"

6. IABSE Symposium Bath, UK - April 2017

Buro Happold Representatives Talk: "Generative design of an Acoustic Chamber for Outdoors"

#### 7. IASS Symposium 2015

Presenting: "A wooden acoustic shell for open-air chamber music concert". 8. University of Naples, Invited lecture

Presenting: "A strategy for the waterfront of Naples", Naples, Italy.

Naples, Italy - March 2015

Amsterdam, Netherlands - August 2015

# LICENCES

- Registered Architect in the UK at the ARB, with number: 08860D, from Feb 2017.
- White/Yellow CSCS Professionally Qualified Person card, from Feb 2018.

# SUPPLEMENTARY COURSES

1. Deep Learning Specialization

Licence 55M8BYZZTGL7, Prof. Andrew Ng, Coursera

2. Neural Networks and Deep Learning - Andrew Ng, Coursera Licence WJE8TMPBTAM6, Prof. Andrew Ng, Coursera

3. Improving Deep Neural Networks: Hyperparameter tuning, Regularization and Optimization

Licence KTQFXY9DLUBS, Prof. Andrew Ng, Coursera

4. Structuring Machine Learning Projects

Licence XTTFC757KVLH, Prof. Andrew Ng, Coursera

5. Convolutional Neural Networks

Licence 8X8Z8NQS5QPB, Prof. Andrew Ng, Coursera

6. Sequence Models

Licence PXD3GPJWBWKF, Prof. Andrew Ng, Coursera