## **Chatter with Images Back End**

#### DUE Mon, 09/29, 2 pm

Welcome to Lab 1! We'll start by learning how to configure the Chatter backend to store images and videos. We will not be storing these in the postgres database itself, but rather we will store each image/video in its own file. In the postgres database, we will store a url pointing to these files. So that you can start work on lab1 while we're still grading your lab0, we will create a database table and set of url routes separate from those of lab0.

### Install updates

Every time you ssh to your server, you will see something like:

```
N updates can be applied immediately.
```

if N is not 0, run the following:

```
server$ sudo apt update
server$ sudo apt upgrade
```

Failure to update your packages could lead to the lab back end not performing correctly and also make you vulnerable to security hacks.

If you see \*\*\* System restart required \*\*\* when you ssh to your server, please run:

```
server$ sync
server$ sudo reboot
```

Your ssh session will be ended at the server. Wait a few minutes for the system to reboot before you ssh to your server again.

#### Modified Chatter API data formats

Our previous Chatter app only associates a user's username with their message. In this lab, we allow user to post an image and video with their chatt. To that end, we will modify our back-end APIs and database to hold the new data.

As in previous lab, the chatt's retrieval API will send back all accumulated chatts in the form of a JSON object consisting of a dictionary entry with key "chatts" and value being an array of string arrays. In addition to the three elements "username", "message", and "timestamp", each string array now carries two additional elements which are the urls where the image and video data are stored on the server respectively:

Each element of the array may have a value of JSON null or the empty string ("").

To **post** a chatt, the client correspondingly sends a JSON object consisting of "username", "message", "image", and "video" (**not** urls!). If a chatt carries no image and/or video, since we're using multipart/form-data encoding instead of JSON, the key "image" and/or "video" may be omitted or the value set to the empty string ("") or null. For example:

```
"username": "YOUR_UNIQNAME",
   "message": "Hello world!",
   "image": "",
   "video": ""
}
```

In Postman, to set the value of "image" to the empty string, set the field type to Text in the drop-down menu. To set it to null, set the field type to File but don't select any file.

#### Database table

If you're not sure how to perform any of the database-related operations below, please consult the PostgreSQL section of lab0's back-end spec:

- Log into an interactive PostgreSQL (psql) session as user postgres
- Connect to the chatterdb database
- Create a new table called images and give user chatter access:

CREATE TABLE images (username varchar(255), message varchar(255), time timestamp DEFAULT CURRENI GRANT ALL PRIVILEGES ON ALL TABLES IN SCHEMA public TO chatter;

```
→
```

Be sure you add the "imageurl" column first, followed by the "videourl" column. The front-end getChatts() expects this ordering of the two columns.

- You can issue the \dt command to list all tables and confirm that you now have a new images table
- To verify your newly created table, enter:

```
SELECT * FROM images;
```

Make sure you get back the following result (though perhaps more stretched out):

```
username | message | time | imageurl | videourl
-----(0 rows)
```

If so congratulations! You have successfully added the images table!

Exit PostgreSQL

#### Accommodating large media files

By default, Django sets a maximum data upload size of 2.5 MB. To reconfigure Django to allow 10 MB per upload, and to specify where to store the media files, add the following lines to the end of your ~/441/chatter/routing/settings.py:

```
MEDIA_URL = 'https://YOUR_SERVER_IP/media/'
MEDIA_ROOT = BASE_DIR / 'media'
DATA UPLOAD MAX MEMORY SIZE = 10485760
```

Replace YOUR\_SERVER\_IP with your server's IP address.

We next tell Nginx where to look for the media file when presented with <a href="https://YOUR\_SERVER\_IP/media/">https://YOUR\_SERVER\_IP/media/</a>. Since Nginx also limits maximum client upload size to 1 MB, we will raise this limit at the same time. Edit your Nginx website configuration file:

```
server$ sudo vi /etc/nginx/sites-enabled/chatter
```

and add the following lines to the first server block (**not** the second, redirection block):

```
server {
    ...
    client_max_body_size 10M;
    location ^~ /media {
        alias /home/YOUR_USERNAME/441/chatter/media;
    }
}
```

Replace YOUR\_USERNAME with the username you use on your server. On AWS, YOUR\_USERNAME is normally ubuntu.

On both Android and iOS front end, the Google Photos app is the easiest way to find out the size of your image and video files.

Now we need to create the media directory and set permissions to allow Nginx access:

```
server$ mkdir ~/441/chatter/media
server$ chmod a+rx ~ ~/441 ~/441/chatter ~/441/chatter/media
```

#### Editing views.py

Now we edit views.py to handle image and video uploads. First, add the following imports and postimages() function to your views.py:

```
import os, time
from django.conf import settings
from django.core.files.storage import FileSystemStorage
@csrf_exempt
def postimages(request):
   if request.method != 'POST':
        return HttpResponse(status=400)
   # Loading form-encoded data
   username = request.POST.get("username")
   message = request.POST.get("message")
   if request.FILES.get("image"):
        content = request.FILES['image']
       filename = username+str(time.time())+".jpeg"
       fs = FileSystemStorage()
       filename = fs.save(filename, content)
        imageurl = fs.url(filename)
   else:
        imageurl = None
   if request.FILES.get("video"):
        content = request.FILES['video']
       filename = username+str(time.time())+".mp4"
       fs = FileSystemStorage()
       filename = fs.save(filename, content)
       videourl = fs.url(filename)
   else:
       videourl = None
   cursor = connection.cursor()
   cursor.execute('INSERT INTO images (username, message, imageurl, videourl) VALUES '
                   '(%s, %s, %s, %s);', (username, message, imageurl, videourl))
   return JsonResponse({})
```

If image and/or video are posted alongside chatt, both image and video data is not stored in the postgres database but in the back-end filesystem. The filename of the image/video file is turned into a URL, and the URL is then stored in the postgres database alongside the chatt's username and message.

Next, make a copy of your <code>getchatts()</code> function inside your <code>views.py</code> file and name the copy <code>getimages()</code>. In <code>getimages()</code>, replace the <code>chatts</code> table in the <code>SELECT</code> statement with the <code>images</code> table: <code>SELECT \* FROM images ORDER BY time DESC;</code>. This statement will retrieve all data we need (including our new image and video <code>urls</code>).

Save and exit views.py.

### Routing for new urls

For the newly added <code>getimages()</code> and <code>postimages()</code> functions, so that Django knows how to forward the new APIs to the right python functions, add the following new routes to the <code>urlpatterns</code> array in <code>~/441/chatter/routing/urls.py</code>:

```
path('getimages/', views.getimages, name='getimages'),
path('postimages/', views.postimages, name='postimages'),
```

Save and exit urls.py and restart both Nginx and Gunicorn:

```
server$ sudo nginx -t
server$ sudo systemctl restart nginx
server$ sudo systemctl restart gunicorn
```

# Testing image and video upload

To test your backend with Postman, configure the header and body of your POST request in Postman like the following:

1. Create POST request in Postman.

⚠ Be sure to include the trailing / in postimages/. Django cannot carry POSTed data when redirecting from postimages to postimages/ (see Django POST URL error).

Please review lab0 back-end spec if you don't recall how to create POST request in Postman.

- 2. Go to the Body > form-data of the request and enter the keys you want, as shown in this screenshot. After you have finalized entering each key (e.g., by clicking on another field), you can hover your mouse to the right of each key field to reveal a dropdown menu. (The menu will not show if the field is still in text entry mode.) Select File as an option for both image and video, and upload your own image ( .jpeg only) and/or video ( .mp4 only and not larger than 10 MB) from your laptop.
- 3. Click Send.
- 4. Next do a <code>getimages/</code> request within Postman as you did in lab0. You should see the image and video URLs associated with your <code>chatt</code> above in the returned JSON.
- 5. You can click on each of the URLs, which will generate a new GET request page.

6. Click Send in this new GET request page and the image/video should load within Postman.

And you're done with the back end!

# Submission guideline

Commit new changes to the local repo with:

```
server$ cd ~/441/chatter
server$ cp /etc/nginx/sites-enabled/chatter nginx-site
server$ git commit -m "lab1 back end"
```

and push new changes to the remote GitHub repo with:

```
server$ git push
```

• If git push fails due to new changes made to the remote repo, you will need to run git pull first. Then you may have to resolve any conflicts before you can git push again.

Once you are done with the back end, we'll move on to the front end.

#### References

- How to Limit File Upload Size in Nginx
- Serving Static Content
- Understanding Nginx Server and Location Block Selection Algorithms
- Loading form-encoded data in python
- Simply save file to folder in Django
- Django MEDIA\_URL and MEDIA\_ROOT
- Django Request.FILES
- How to Upload Files With Django
- Using Postman to send multipart/form-data request

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