

Chapter 14

Advanced SQL

Transparencies

Chapter - Objectives

- ◆ **How to create and delete views using SQL.**
- ◆ **How the DBMS performs operations on views.**
- ◆ **Under what conditions views are updatable.**
- ◆ **Advantages and disadvantages of views.**
- ◆ **Purpose of integrity enhancement feature of SQL.**
- ◆ **How to define integrity constraints using SQL.**
- ◆ **How to use the integrity enhancement feature in the CREATE and ALTER TABLE statements.**
- ◆ **How the ISO transaction model works.**

Chapter - Objectives

- ◆ **How to use the GRANT and REVOKE statements as a level of security.**
- ◆ **SQL statements can be embedded in high-level programming languages.**
- ◆ **Difference between static and dynamic embedded SQL.**
- ◆ **How to write programs that use embedded SQL.**
- ◆ **How to use the Open Database Connectivity (ODBC) de facto standard**

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Views

View

Dynamic result of one or more relational operations operating on the base relations to produce another relation.

- ◆ **Virtual relation that does not actually exist in the database but is produced upon request, at time of request.**

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Views

- ◆ **Contents of a view are defined as a query on one or more base relations.**
- ◆ **Any operations on view are automatically translated into operations on relations from which it is derived.**

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SQL - CREATE VIEW

```
CREATE VIEW view_name [ (column_name [,...]) ]  
    AS subselect  
    [ WITH [ CASCADED | LOCAL ] CHECK OPTION ]
```

- ◆ **Can assign a name to each column in view.**
- ◆ **If list of column names is specified, it must have same number of items as number of columns produced by *subselect*. If omitted, each column takes name of corresponding column in *subselect*.**

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SQL - CREATE VIEW

- ◆ List must be specified if there is any ambiguity in a column name.
- ◆ The *subselect* is known as the defining query.
- ◆ **WITH CHECK OPTION** ensures that if a row fails to satisfy **WHERE** clause of defining query, it is not added to underlying base table.
- ◆ Need **SELECT** privilege on all of tables referenced in the subselect and **USAGE** privilege on any domains used in referenced columns.

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Example 14.1 - Create Horizontal View

Create a view so that the manager at branch B3 can only see details for staff who work in his or her office.

```
CREATE VIEW manager3_staff  
AS SELECT *  
FROM staff  
WHERE bno = 'B3';
```

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Example 14.1 - Create Horizontal View

Creating view Manager3_Staff with same column names as Staff:

Table 14.1 Data for view Manager3_Staff.

| <i>sno</i> | <i>fname</i> | <i>lname</i> | <i>address</i> | <i>tel_no</i> | <i>position</i> | <i>sex</i> | <i>dob</i> | <i>salary</i> | <i>nin</i> | <i>bno</i> |
|------------|--------------|--------------|-----------------------------------|---------------|-----------------|------------|------------|---------------|------------|------------|
| SG37 | Ann | Beech | 81 George St, Glasgow PA1 2JR | 0141-848-3345 | Snr Asst | F | 10-Nov-60 | 12000.00 | WL432514C | B3 |
| SG14 | David | Ford | 63 Ashby St, Partick, Glasgow G11 | 0141-339-2177 | Deputy | M | 24-Mar-58 | 18000.00 | WL220658D | B3 |
| SG5 | Susan | Brand | 5 Gt Western Rd, Glasgow G12 | 0141-334-2001 | Manager | F | 3-Jun-40 | 24000.00 | WK588932E | B3 |

(3 rows)

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Example 14.2 - Create Vertical View

Create view of staff details at branch B3 excluding salaries.

```
CREATE VIEW staff3
AS      SELECT sno, fname, lname, address,
           tel_no, position, sex
FROM staff
WHERE bno = 'B3';
```

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Example 14.2 - Create Vertical View

Or:

```
CREATE VIEW staff3  
AS SELECT sno, fname, lname, address,  
           tel_no, position, sex  
FROM manager3_staff;
```

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Example 14.2 - Create Vertical View

◆ **Creating view Staff3 with same columns as Staff, excluding Salary, DOB, NIN, and Bno:**

Table 14.2 Data for view Staff3.

| <i>sno</i> | <i>fname</i> | <i>lname</i> | <i>address</i> | <i>tel_no</i> | <i>position</i> | <i>sex</i> |
|------------|--------------|--------------|-----------------------------------|---------------|-----------------|------------|
| SG37 | Ann | Beech | 81 George St, Glasgow PA1 2JR | 0141-848-3345 | Snr Asst | F |
| SG14 | David | Ford | 63 Ashby St, Partick, Glasgow G11 | 0141-339-2177 | Deputy | M |
| SG5 | Susan | Brand | 5 Gt Western Rd, Glasgow G12 | 0141-334-2001 | Manager | F |

(3 rows)

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Example 14.3 - Grouped and Joined Views

Create view of staff who manage properties for rent, including branch number they work at, staff number, and number of properties they manage.

```
CREATE VIEW staff_prop_cnt (branch_no,  
staff_no, cnt)  
AS SELECT s.bno, s.sno, COUNT(*)  
FROM staff s, property_for_rent p  
WHERE s.sno = p.sno  
GROUP BY s.bno, s.sno;
```

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Example 14.3 - Grouped and Joined Views

Table 14.3 Data for view Staff_Prop_Cnt.

| <i>branch_no</i> | <i>staff_no</i> | <i>cnt</i> |
|------------------|-----------------|------------|
| B3 | SG14 | 2 |
| B3 | SG37 | 2 |
| B5 | SL41 | 1 |
| B7 | SA9 | 1 |

(4 rows)

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SQL - DROP VIEW

**DROP VIEW view_name
[RESTRICT | CASCADE]**

- ◆ Causes definition of view to be deleted from the database.
- ◆ For example:

DROP VIEW manager3_staff;

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SQL - DROP VIEW

- ◆ With CASCADE, all related dependent objects are deleted; i.e. any views defined on view being dropped.
- ◆ With RESTRICT (default), if any other objects depend for their existence on continued existence of view being dropped, command is rejected.

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Restrictions on Views

SQL-92 imposes several restrictions on creation and use of views.

(a) If column in view is based on an aggregate function:

- Column may appear only in SELECT and ORDER BY clauses of queries that access view.**
- Column may not be used in WHERE nor be an argument to an aggregate function in any query based on view.**

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Restrictions on Views

◆ For example, following query would fail:

```
SELECT COUNT(cnt)  
FROM staff_prop_cnt;
```

◆ Similarly, following query would also fail:

```
SELECT *  
FROM staff_prop_cnt  
WHERE cnt > 2;
```

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Restrictions on Views

- (b) Grouped view may never be joined with a base table or a view.**
- ◆ For example, Staff_Prop_Cnt view is a grouped view, so any attempt to join this view with another table or view fails.**

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View Resolution

Count number of properties managed by each member at branch B3.

```
SELECT staff_no, cnt  
FROM staff_prop_cnt  
WHERE branch_no = 'B3'  
ORDER BY staff_no;
```

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View Resolution

- (a) View column names in SELECT list are translated into their corresponding column names in the defining query:

SELECT s.sno, COUNT(*)

- (b) View names in FROM are replaced with corresponding FROM lists of defining query:

FROM staff s, property_for_rent p

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View Resolution

- (c) WHERE from user query is combined with WHERE of defining query using AND:

WHERE s.sno = p.sno AND bno = 'B3'

- (d) GROUP BY and HAVING clauses copied from defining query:

GROUP BY s.sno, s.bno

- (e) ORDER BY copied from query with view column name translated into defining query column name

ORDER BY s.sno

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View Resolution

(f) Final merged query is now executed to produce the result:

```
SELECT s.sno, COUNT(*)  
FROM staff s, property_for_rent p  
WHERE s.sno = p.sno AND bno = 'B3'  
GROUP BY s.sno, s.bno  
ORDER BY s.sno;
```

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View Updatability

- ◆ **All updates to base table reflected in all views that encompass base table.**
- ◆ **Similarly, may expect that if view is updated then base table(s) will reflect change.**

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View Updatability

◆ However, consider view Staff_Prop_Cnt:

```
CREATE VIEW staff_prop_cnt (branch_no,  
                           staff_no, cnt)  
AS    SELECT s.bno, s.sno, COUNT(*)  
FROM  staff s, property_for_rent p  
WHERE s.sno = p.sno  
GROUP BY s.bno, s.sno;
```

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View Updatability

◆ giving table:

Table 14.5 The view Staff_Prop_Cnt.

| <i>branch_no</i> | <i>staff_no</i> | <i>cnt</i> |
|------------------|-----------------|------------|
| B3 | SG14 | 2 |
| B3 | SG37 | 2 |
| B5 | SL41 | 1 |
| B7 | SA9 | 1 |

(4 rows)

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View Updatability

- ◆ If tried to insert record showing that at branch B3, SG5 manages 2 properties:

```
INSERT INTO staff_prop_cnt  
VALUES ('B3', 'SG5', 2);
```

- ◆ Have to insert 2 records into Property_for_Rent showing which properties SG5 manages. However, do not know which properties they are; i.e. do not know primary keys!

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View Updatability

- ◆ If change definition of view and replace count with actual property numbers:

```
CREATE VIEW staff_prop_list (branch_no,  
                             staff_no, property_no)  
AS SELECT s.bno, s.sno, p.pno  
FROM staff s, property_for_rent p  
WHERE s.sno = p.sno;
```

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View Updatability

- ◆ and try to insert the record:

```
INSERT INTO staff_prop_list  
VALUES ('B3', 'SG5', 'PG19');
```

- ◆ Still problem, because in **Property_for_Rent** all columns except **Area/Pcode/Sno** are not allowed nulls.
- ◆ However, have no way of giving remaining non-null columns values.

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View Updatability

- ◆ **SQL-92** specifies the views that must be updatable in system that conforms to standard.
- ◆ Definition given is that a view is updatable iff:
 - **DISTINCT** is not specified.
 - Every element in **SELECT** list of defining query is a column name and no column appears more than once.
 - **FROM** clause specifies only one table, excluding any views based on a join, union, intersection or difference.

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View Updatability

- **WHERE** clause does not include any nested **SELECTs** that reference the table in **FROM** clause.
- There is no **GROUP BY** or **HAVING** clause in the defining query.
- ◆ Also, every row added through view must not violate integrity constraints of base table.

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Updatable View

For view to be updatable, DBMS must be able to trace any row or column back to its row or column in the source table.

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WITH CHECK OPTION

- ◆ Rows exist in a view because they satisfy WHERE condition of defining query.
- ◆ If a row changes and no longer satisfies condition, it disappears from the view.
- ◆ New rows appear within view when insert/update on view cause them to satisfy WHERE condition.
- ◆ Rows that enter or leave a view are called *migrating rows*.
- ◆ WITH CHECK OPTION prohibits a row migrating out of the view.

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WITH CHECK OPTION

- ◆ LOCAL/CASCADED apply to view hierarchies.
- ◆ With LOCAL, any row insert/update on view and any view directly or indirectly defined on this view must not cause row to disappear from view unless row also disappears from derived view/table.
- ◆ With CASCADED (default), any row insert/update on this view and on any view directly or indirectly defined on this view must not cause row to disappear from the view.

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Example 14.4 - WITH CHECK OPTION

```
CREATE VIEW manager3_staff  
AS      SELECT *  
        FROM staff  
        WHERE bno = 'B3'  
WITH CHECK OPTION;
```

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Example 14.4 - WITH CHECK OPTION

- ◆ Cannot update ranch number of row B3 to B5 as this would cause row to migrate from view.
- ◆ Specification of WITH CHECK OPTION would prevent following insert through row:

```
INSERT INTO manager3_staff  
VALUES('SL15', 'Mary' , 'Black',  
      '2 Hillcrest, London, NW2',  
      '0181-554-3426', 'Assistant', 'F',  
      '21-Jun-67', 8000, 'WM787850T', 'B2');
```

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Example 14.4 - WITH CHECK OPTION

- ◆ If Manager3_Staff is defined not on Staff directly but on another view of Staff:

```
CREATE VIEW low_salary
  AS SELECT * FROM Staff WHERE salary > 9000;
CREATE VIEW high_salary
  AS SELECT * FROM low_salary
    WHERE salary > 10000
  WITH LOCAL CHECK OPTION;
CREATE VIEW manager3_staff
  AS SELECT * FROM high_salary WHERE bno = 'B3';
```

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Example 14.4 - WITH CHECK OPTION

```
UPDATE manager3_staff
  SET salary = 9500
  WHERE sno = 'SG37';
```

- ◆ Update would fail: although update would cause row to disappear from High_Salary, row would not disappear from Low_Salary.
- ◆ However, if update tried to set salary to 8000, update would succeed as row would no longer be part of Low_Salary.

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Example 14.4 - WITH CHECK OPTION

- ◆ If High_Salary had specified **WITH CASCADED CHECK OPTION**, setting salary to 9500 or 8000 would be rejected because row would disappear from High_Salary.
- ◆ To prevent anomalies like this, each view should be created using **WITH CASCADED CHECK OPTION**.

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Advantages of Views

- ◆ **Data Independence**
- ◆ **Currency**
- ◆ **Security**
- ◆ **Reduced Complexity**
- ◆ **Convenience**
- ◆ **Customization**
- ◆ **Data Integrity**

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Disadvantages of Views

- ◆ **Update Restriction**
- ◆ **Structure Restriction**
- ◆ **Performance**

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Integrity Enhancement Feature

- ◆ **Consider five types of integrity constraints:**
 - **Required data.**
 - **Domain constraints.**
 - **Entity integrity.**
 - **Referential integrity.**
 - **Enterprise constraints.**

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Integrity Enhancement Feature

Required Data

position VARCHAR(10) NOT NULL

Domain Constraints

(a) CHECK

sex CHAR NOT NULL
CHECK (sex IN ('M', 'F'))

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Integrity Enhancement Feature

(b) CREATE DOMAIN

CREATE DOMAIN domain_name [AS] data_type
[DEFAULT default_option]
[CHECK (search_condition)]

For example:

CREATE DOMAIN sex_type AS CHAR
CHECK (VALUE IN ('M', 'F'));
sex SEX_TYPE NOT NULL

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Integrity Enhancement Feature

- ◆ *search_condition* can involve a table lookup:

```
CREATE DOMAIN branch_no AS VCHAR(3)  
CHECK (VALUE IN (SELECT bno  
                  FROM branch));
```

- ◆ Domains can be removed using DROP DOMAIN:

```
DROP DOMAIN domain_name  
[RESTRICT | CASCADE]
```

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IEE - Entity Integrity

- ◆ Primary key of a table must contain a unique, non-null value for each row.
- ◆ SQL-92 supports FOREIGN KEY clause in CREATE and ALTER TABLE statements:

```
PRIMARY KEY(sno)  
PRIMARY KEY(rno, pno)
```

- ◆ PRIMARY KEY clause can be specified only once per table. Can still ensure uniqueness for alternate keys using UNIQUE.

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IEF - Referential Integrity

- ◆ **FK is column or set of columns that links each row in child table containing foreign FK row of parent table containing matching PK.**
- ◆ **Referential integrity means that, if FK contains a value, that value must refer to existing row in parent table.**
- ◆ **SQL-92 supports definition of FKs with FOREIGN KEY clause in CREATE and ALTER TABLE:**

FOREIGN KEY(bno) REFERENCES branch

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IEF - Referential Integrity

- ◆ **Any INSERT/UPDATE that attempts to create FK value in child table without matching candidate key value in parent is rejected.**
- ◆ **Action taken that attempts to update/delete a candidate key value in parent table with matching rows in child is dependent on referential action specified using ON UPDATE/ and ON DELETE subclauses:**
 - **CASCADE**
 - **SET NULL,**
 - **SET DEFAULT**
 - **NO ACTION.**

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IEF - Referential Integrity

CASCADE: Delete row from parent and delete matching rows in child, and so on in cascading manner.

SET NULL: Delete row from parent and set FK column(s) in child to NULL. Only valid if FK columns are NOT NULL.

SET DEFAULT: Delete row from parent and set each component of FK in child to specified default. Only valid if DEFAULT specified for FK columns

NO ACTION: Reject delete from parent. Default.

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IEF - Referential Integrity

**FOREIGN KEY (sno) REFERENCES staff
ON DELETE SET NULL**

**FOREIGN KEY (ono) REFERENCES owner
ON UPDATE CASCADE**

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IEF - Enterprise Constraints

◆ Could use **CHECK/UNIQUE** in **CREATE** and **ALTER TABLE**.

◆ Also have:

```
CREATE ASSERTION assertion_name  
CHECK (search_condition)
```

◆ which is very similar to the **CHECK** clause.

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IEF - Enterprise Constraints

```
CREATE ASSERTION staff_not_handling_too_much  
CHECK (NOT EXISTS (SELECT sno  
                        FROM property_for_rent  
                        GROUP BY sno  
                        HAVING COUNT(*) > 10))
```

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Example 14.5 - CREATE TABLE

```
CREATE DOMAIN owner_number AS VARCHAR(5)  
  CHECK (VALUE IN (SELECT ono FROM owner));  
CREATE DOMAIN prop_number AS VARCHAR(5);  
CREATE DOMAIN property_rooms AS SMALLINT;  
  CHECK(VALUE BETWEEN 1 AND 15);  
CREATE DOMAIN property_rent AS DECIMAL(6,2)  
  CHECK(VALUE BETWEEN 0 AND 9999);
```

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Example 14.5 - CREATE TABLE

```
CREATE TABLE property_for_rent (  
  pno      PROP_NUMBER NOT NULL,  
  rooms    PROPERTY_ROOMS NOT NULL  
           DEFAULT 4,  
  rent     PROPERTY_RENT NOT NULL,  
  ono      OWNER_NUMBER NOT NULL,  
  bno      BRANCH_NUMBER NOT NULL,  
  PRIMARY KEY (pno),  
  FOREIGN KEY (ono) REFERENCES owner ON  
  DELETE NO ACTION ON UPDATE CASCADE);
```

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ALTER TABLE

- ◆ Add a new column to a table.
- ◆ Drop a column from a table.
- ◆ Add a new table constraint.
- ◆ Drop a table constraint.
- ◆ Set a default for a column.
- ◆ Drop a default for a column.

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Example 14.6 - ALTER TABLE

Change Staff table by removing default of 'Assistant' for Position column and setting default for Sex column to female ('F').

```
ALTER TABLE staff  
    ALTER position DROP DEFAULT;  
ALTER TABLE staff  
    ALTER sex SET DEFAULT 'F';
```

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Example 14.6 - ALTER TABLE

Removing constraint that staff not allowed to handle more than 10 properties at a time from Property_for_Rent.

```
ALTER TABLE property_for_rent  
    DROP CONSTRAINT staff_not_handling_too_much;
```

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Example 14.6 - ALTER TABLE

Add new column to Renter representing preferred area for accommodation.

```
ALTER TABLE renter  
    ADD pref_area VARCHAR(15);
```

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Transactions

- ◆ SQL-92 defines transaction model based on COMMIT and ROLLBACK.
- ◆ Transaction is logical unit of work with one or more SQL statements guaranteed to be atomic with respect to recovery.
- ◆ An SQL transaction automatically begins with a *transaction-initiating* SQL statement (e.g., SELECT, INSERT). Changes made by transaction are not visible to other concurrently executing transactions until transaction completes.

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Transactions

- ◆ Transaction can complete in one of four ways:
 - COMMIT ends transaction successfully, making changes permanent.
 - ROLLBACK aborts transaction, backing out any changes made by transaction.
 - For programmatic SQL, successful program termination ends final transaction successfully, even if a COMMIT has not been executed.
 - For programmatic SQL, abnormal program end aborts transaction.

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Transactions

- ◆ New transaction starts with next transaction-initiating statement.
- ◆ SQL transactions cannot be nested.
- ◆ SET TRANSACTION configures transaction:

SET TRANSACTION

**[READ ONLY | READ WRITE] |
[ISOLATION LEVEL READ UNCOMMITTED |
READ COMMITTED|REPEATABLE READ
|SERIALIZABLE]**

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Immediate and Deferred Integrity Constraints

- ◆ Do not always want constraints to be checked immediately, but instead at transaction commit.
- ◆ Constraint may be defined as **INITIALLY IMMEDIATE** or **INITIALLY DEFERRED**, indicating mode constraint assumes at start of each transaction.
- ◆ In former case, also possible to specify whether mode can be changed subsequently using qualifier **[NOT] DEFERRABLE**.
- ◆ Default mode is **INITIALLY IMMEDIATE**.

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Immediate and Deferred Integrity Constraints

- ◆ **SET CONSTRAINTS** statement used to set mode for specified constraints for current transaction:

SET CONSTRAINTS

**{ALL | constraint_name [, . . .]}
{DEFERRED | IMMEDIATE}**

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Access Control - Authorization Identifiers and Ownership

- ◆ **Authorization identifier** is normal SQL identifier used to establish identity of a user. Usually, has an associated password.
- ◆ **Used to determine** which objects user may reference and what operations may be performed on those objects.
- ◆ **Each object created in SQL** has an owner, as defined in **AUTHORIZATION** clause of schema to which the object belongs.
- ◆ **Owner** is only person who may know about it.

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Privileges

- ◆ **Actions user permitted to carry out on given base table or view:**

SELECT Retrieve data from a table.

INSERT Insert new rows into a table.

UPDATE Modify rows of data in a table.

DELETE Delete rows of data from a table.

REFERENCES Reference columns of named table in integrity constraints.

USAGE Use domains, collations, character sets, and translations.

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Privileges

- ◆ **Can restrict INSERT/UPDATE/REFERENCES to named columns.**
- ◆ **Owner of table must grant other users the necessary privileges using GRANT statement.**
- ◆ **To create view, user must have SELECT privilege on all tables that make up view and REFERENCES privilege on the named columns.**

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GRANT

```
GRANT {privilege_list | ALL PRIVILEGES}
ON    object_name
TO    {authorization_id_list | PUBLIC}
[WITH GRANT OPTION]
```

- ◆ *privilege_list* consists of one or more of the above privileges separated by commas.
- ◆ **ALL PRIVILEGES** grants all privileges to a user.

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GRANT

- ◆ **PUBLIC** allows access to be granted to all present and future authorized users.
- ◆ *object_name* can be a base table, view, domain, character set, collation or translation.
- ◆ **WITH GRANT OPTION** allows privileges to be passed on.

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Example 14.7 - GRANT All Privileges

Give Manager full privileges to Staff table.

```
GRANT ALL PRIVILEGES  
ON staff  
TO manager WITH GRANT OPTION;
```

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Example 14.8 - GRANT Specific Privileges

Give Admin SELECT and UPDATE on column Salary of Staff.

```
GRANT SELECT, UPDATE (salary)  
ON staff TO admin;
```

Give users Personnel and Deputy SELECT on Staff table.

```
GRANT SELECT  
ON staff TO personnel, deputy;
```

Give all users SELECT on Branch table.

```
GRANT SELECT  
ON branch TO PUBLIC;
```

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REVOKE

- ◆ **REVOKE** takes away privileges granted with **GRANT**.

**REVOKE [GRANT OPTION FOR]
 {privilege_list | ALL PRIVILEGES}
ON object_name
FROM {authorization_id_list | PUBLIC}
 [RESTRICT | CASCADE]**

- ◆ **ALL PRIVILEGES** refers to all privileges granted to a user by user revoking privileges.

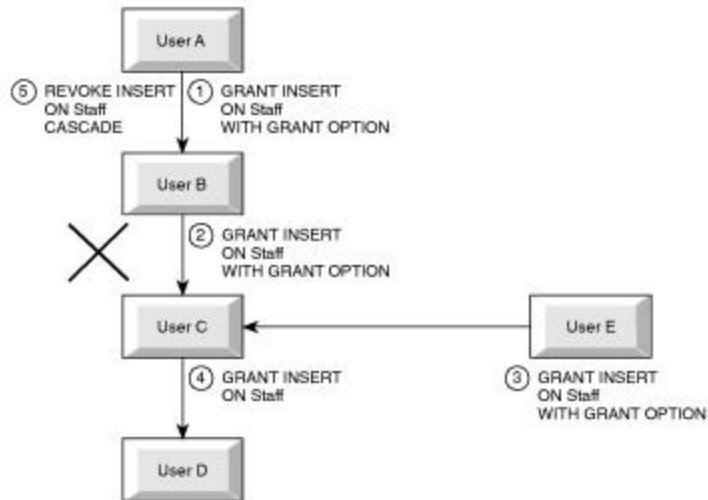
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REVOKE

- ◆ **GRANT OPTION FOR** allows privileges passed on via **WITH GRANT OPTION** of **GRANT** to be revoked separately from the privileges themselves.
- ◆ **REVOKE** fails if it results in an abandoned object, such as a view, unless the **CASCADE** keyword has been specified.
- ◆ Privileges granted to this user by other users are not affected.

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REVOKE



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Example 14.11 - REVOKE Specific Privileges from PUBLIC

Revoke privilege SELECT on Branch table from all users.

**REVOKE SELECT
ON branch FROM PUBLIC;**

Revoke all privileges given to Deputy on Staff table.

**REVOKE ALL PRIVILEGES
ON staff FROM deputy;**

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Embedded SQL

- ◆ SQL can be *embedded* in high-level procedural language.
- ◆ In many cases, language is identical, although SELECT statement differs.
- ◆ Two types of programmatic SQL:
 - *Embedded SQL statements.*
 - » SQL-92 supports Ada, C, COBOL, FORTRAN, MUMPS, Pascal, and PL/1.
 - *Application program interface (API).*

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Example 14.13 - CREATE TABLE

```
EXEC SQL CREATE TABLE viewing (
    pno varchar(5) not null,
    rno varchar(5) not null,
    date date not null,
    comment varchar(40));
if (sqlca.sqlcode >= 0)
    printf("Creation successful\n");
```

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Embedded SQL

- ◆ **Embedded SQL starts with identifier, usually EXEC SQL ['@SQL(' in MUMPS].**
- ◆ **Ends with terminator dependent on host language:**
 - **Ada, 'C', and PL/1: terminator is semicolon (;)**
 - **COBOL: terminator is END-EXEC**
 - **Fortran: ends when no more continuation lines.**
- ◆ **Embedded SQL can appear anywhere an executable host language statement can appear.**

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SQL Communications Area (SQLCA)

- ◆ **Used to report runtime errors to the application program.**
- ◆ **Most important part is SQLCODE variable:**
 - 0 - statement executed successfully.**
 - < 0 - an error occurred.**
 - > 0 - statement executed successfully, but an exception occurred, such as no more rows returned by SELECT.**

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SQLCA for Ingres

```
/* Program to create the VIEWING table */
#include <stdio.h>
#include <stdlib.h>
EXEC SQL INCLUDE sqlca;

main ( )
{
/* Connect to database */
EXEC SQL CONNECT 'estatedb';
if (sqlca.sqlcode < 0) exit(-1);

/* Display message for user and create the table */
printf("Creating VIEWING table\n");
EXEC SQL CREATE TABLE viewing (pno varchar(5) not null,
                                rno varchar (5) not null,
                                date date not null,
                                comment varchar(40));

if (sqlca.sqlcode >= 0)
    printf("Creation successful\n");
else
    printf("Creation unsuccessful\n");

/* Commit the transaction */
EXEC SQL COMMIT;

/* Finally, disconnect from the database */
EXEC SQL DISCONNECT;
}
```

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WHENEVER Statement

- ◆ Every embedded SQL statement can potentially generate an error.
- ◆ **WHENEVER** is directive to precompiler to generate code to handle errors after every SQL statement:

EXEC SQL WHENEVER

<condition> <action>

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WHENEVER Statement

◆ *condition* can be:

SQLERROR - generate code to handle errors (SQLCODE < 0).

SQLWARNING - generate code to handle warnings.

NOT FOUND - generate code to handle specific warning that a retrieval operation has found no more records (SQLCODE = 100).

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WHENEVER Statement

◆ *action* can be:

CONTINUE - ignore condition and proceed to next statement.

GOTO *label* or **GO TO *label*** - transfer control to specified *label*.

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WHENEVER Statement

```
EXEC SQL WHENEVER SQLERROR GOTO error1;  
EXEC SQL INSERT INTO viewing VALUES ('CR76',  
    'PA14', DATE'1995-05-12', 'Not enough space');
```

◆ **would be converted to:**

```
EXEC SQL INSERT INTO viewing VALUES ('CR76',  
    'PA14', DATE'1995-05-12', 'Not enough space');  
if (sqlca.sqlcode < 0) goto error1;
```

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Host Language Variables

- ◆ **Program variable declared in host language.**
- ◆ **Used in embedded SQL to transfer data from database into program and vice versa.**
- ◆ **Can be used anywhere a constant can appear.**
- ◆ **Cannot be used to represent database objects, such as table names or column names.**
- ◆ **To use host variable, prefixed it by a colon (:).**

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Host Language Variables

EXEC SQL UPDATE staff

SET salary = salary + :increment

WHERE sno = 'SL21';

- ◆ **Need to declare host language variables to SQL, as well as to host language:**

EXEC SQL BEGIN DECLARE SECTION;

float increment;

EXEC SQL END DECLARE SECTION;

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Indicator Variables

- ◆ **Indicates presence of null:**

0 associated host variable contains valid value.

<0 associated host variable should be assumed to contain a null; actual contents of host variable irrelevant.

>0 associated host variable contains valid value.

- ◆ **Used immediately following associated host variable with a colon (:) separating 2 variables.**

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Indicator Variables - Example

```
EXEC SQL BEGIN DECLARE SECTION;  
    char address[51];  
    short address_ind;  
EXEC SQL END DECLARE SECTION;  
    address_ind = -1;  
EXEC SQL UPDATE staff  
        SET address = :address :address_ind  
        WHERE sno = 'SL21';
```

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Singleton SELECT - Retrieves Single Row

```
EXEC SQL SELECT lname, tel_no  
    INTO :last_name, :tel_no :telno_ind,  
    FROM staff  
    WHERE sno = 'SL21';
```

- ◆ **Must be 1:1 correspondence between expressions in SELECT list and host variables in INTO clause.**
- ◆ **If successful, SQLCODE set to 0; if there are no rows that satisfies WHERE, SQLCODE set to NOT FOUND.**

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Cursors

- ◆ If query can return arbitrary number of rows, need to use *cursors*.
- ◆ Cursor allows host language to access rows of query one at a time.
- ◆ Cursor acts as a pointer to a row of query result. Cursor can be advanced by one to access next row.
- ◆ Cursor must be declared and opened before it can be used and it must be closed to deactivate it after it is no longer required.

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Cursors - DECLARE CURSOR

- ◆ Once opened, rows of query result can be retrieved one at a time using **FETCH**:

```
EXEC SQL DECLARE  
property_cursor CURSOR FOR  
SELECT pno, area, city  
FROM property_for_rent  
WHERE sno = 'SL41';
```

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Cursors - OPEN

- ◆ **OPEN** statement opens specified cursor and positions it before first row of query result:

```
EXEC SQL OPEN  
property_cursor FOR READONLY;
```

- ◆ **FOR READONLY** indicates data will not be updated during fetch.

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Cursors - FETCH and CLOSE

- ◆ **FETCH** retrieves next row of query result table:

```
EXEC SQL FETCH property_cursor  
INTO :property_no, :area :area_ind
```

- ◆ **FETCH** is usually placed in a loop. When there are no more rows to be returned, **SQLCODE** is set to **NOT FOUND**.

```
EXEC SQL CLOSE property_cursor;
```

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Dynamic Embedded SQL

- ◆ With *static* embedded SQL, cannot use host variables where database object names required.
- ◆ *Dynamic SQL* allows this.
- ◆ Idea is to place complete SQL statement in a host variable, which is passed to DBMS to be executed.
- ◆ If SQL statements do not involve multi-row queries, use EXECUTE IMMEDIATE statement:

EXEC SQL EXECUTE IMMEDIATE host_variable

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Dynamic Embedded SQL

For example:

```
sprintf(buffer, "update staff set salary = salary + %f  
      where sno = 'SL21' ", increment);  
EXEC SQL EXECUTE IMMEDIATE :buffer;
```

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PREPARE and EXECUTE

- ◆ DBMS must parse, validate, and optimize each **EXECUTE IMMEDIATE** statement, build execution plan, and execute plan.
- ◆ OK if SQL statement is only executed once in program; otherwise inefficient.
- ◆ Dynamic SQL provides alternative: **PREPARE** and **EXECUTE**.
- ◆ **PREPARE** tells DBMS to ready dynamically built statement for later execution.

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PREPARE and EXECUTE

- ◆ Prepared statement assigned name. When statement is subsequently executed, program need only specify this name:

EXEC SQL PREPARE statement_name

FROM host_variable

EXEC SQL EXECUTE statement_name

[USING host_variable [, ..] |

USING DESCRIPTOR descriptor_name]

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Parameter Markers

- ◆ **USING** allows portions of prepared statement to be unspecified, replaced by *parameter markers* (?).
- ◆ Marker can appear anywhere in *host_variable* of **PREPARE** that constant can appear.
- ◆ Tells DBMS value will be supplied later, in **EXECUTE** statement.

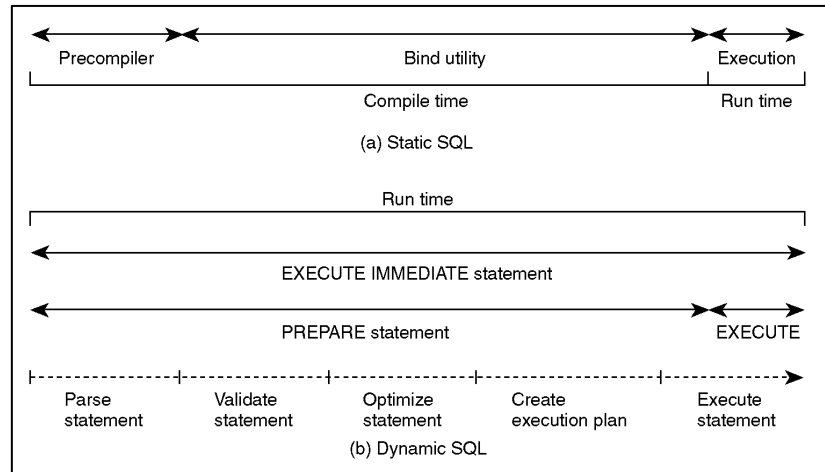
100

Parameter Markers

```
printf(buffer, "update staff set salary = ?  
      where sno = ?");  
EXEC SQL PREPARE stmt FROM :buffer;  
EXEC SQL EXECUTE stmt  
      USING :new_salary, :staff_no;
```

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Static versus Dynamic SQL



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SQL Descriptor Area (SQLDA)

- ◆ Alternative way to pass parameters to EXECUTE statement is through SQLDA.
- ◆ Used when number of parameters and their data types unknown when statement formulated.
- ◆ SQLDA can also be used to dynamically retrieve data when do not know number of columns to be retrieved or the types of the columns.

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SQLDA for Ingres

```
/*
** SQLDA - Structure to hold data descriptions, used by embedded programs and INGRES
** runtime during execution of dynamic SQL statements.
*/
typedef struct sqvar {
    short    sqtype;        /* type of column or variable */
    short    sqllen;        /* length of column of variable */
    char     *sqldata;      /* pointer to variable described by type and length */
    short    *sqllnd;       /* pointer to indicator variable associated with host variable */
    struct {
        short    sqlname1;  /* length of name */
        char     sqlnamec[34]; /* name of result column from describe */
    } sqlname;
} IISQLVAR;

#define IISQLDA_TYPE(sq_struct_tag, sq_sqlda_name, sq_max_var) \
struct sq_struct_tag { \
    char    sqldaid[8];    /* contains fixed test "SQLDA" */ \
    long    sqldabc;       /* length of SQLDA structure */ \
    short   sqln;          /* number of allocated sqvar elements */ \
    short   sqld;          /* number of results columns associated with statement */ \
    IISQLVAR sqvar[sqln]; /* array of data */ \
} sq_sqlda_name;

#define IISQ_MAX_COLS    300
typedef IISQLDA_TYPE(sqlda, IISQLDA, IISQ_MAX_COLS);
#define IISQDA_HEAD_SIZE 16
#define IISQDA_VAR_SIZE  sizeof(IISQLVAR)
```

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SQL Descriptor Area (SQLDA)

- ◆ **SQLDA is divided into two parts:**
 - ***Fixed part***, identifying structure as SQLDA and specifying size of this instantiation of SQLDA. Used only for SELECT.
 - ***Variable part***, containing data relating to each parameter passed to or received from DBMS.

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Fields in variable part of SQLDA

Sqltype: Code corresponding to data type of parameter passed in.

SqlLEN: Length of associated data type in bytes.

***Sqldata** Pointer to a data area within program that contains parameter value.

***Sqlind** Pointer to an indicator variable associated with parameter value.

◆ **Remaining fields used when retrieving data from database.**

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Important Fields in Fixed Part of SQLDA

SqlN: Number of elements allocated to variable part of SQLDA. Must be set by program before using SQLDA.

SqlD: Actual number of columns in SELECT. Set by DBMS.

◆ **If DESCRIBE returns 0 for SQLD, statement is not SELECT.**

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Fields in Variable Part of SQLDA for Retrieval

- ◆ **Sqldata** Code corresponding to data type of column being retrieved.
- ◆ **Sqllen** Length of associated data type in bytes.
- ◆ ***Sqldata** Pointer to a data area within program that will receive column result.
- ◆ ***Sqlind** Pointer to indicator variable associated with column result.
- ◆ **Sqlname** Length and name of associated column.

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DESCRIBE

- ◆ Returns names, data types, and lengths of columns specified in query into an SQLDA.
- ◆ For non-select, sets SQLD to 0.

**EXEC SQL DESCRIBE *statement_name*
 USING *descriptor_name***

- ◆ *statement_name* is name of prepared statement and *descriptor_name* is name of an initialized SQLDA.

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DESCRIBE

```
sprintf(query, "select pno, comment from viewing");  
EXEC SQL PREPARE stmt FROM :query;  
EXEC SQL DESCRIBE stmt INTO :sqlda;
```

◆ In this case, following information will be filled in:

| | | | |
|----------------------------|-------|----------------------------|-----------|
| sqlda | = 2 | | |
| sqlvar[0].sqltype | = 20 | sqlvar[1].sqltype | = -21 |
| sqlvar[0].sqllen | = 5 | sqlvar[1].sqllen | = 40 |
| sqlvar[0].sqlname.sqlname1 | = 3 | sqlvar[1].sqlname.sqlname1 | = 7 |
| sqlvar[0].sqlname.sqlnamec | = PNO | sqlvar[1].sqlname.sqlnamec | = COMMENT |

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Multi-Row Selects

◆ Again, use cursors to retrieve data from a query result table that has an arbitrary number of rows.

```
EXEC SQL DECLARE cursor_name  
        CURSOR FOR select_statement  
EXEC SQL OPEN cursor_name [FOR READONLY]  
        [USING host_variable [...] |  
        USING DESCRIPTOR descriptor_name ]  
EXEC SQL FETCH cursor_name  
        USING DESCRIPTOR descriptor_name  
EXEC SQL CLOSE cursor_name
```

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Multi-Row Selects

- ◆ OPEN allows values for parameter markers to be substituted using one or more *host_variables* in:
 - USING clause or
 - passing values via *descriptor_name* (SQLDA) in a USING DESCRIPTOR clause.
- ◆ Main difference is with FETCH, which now uses *descriptor_name* to receive rows of query result table.
- ◆ Before FETCH, program must provide data areas to receive retrieved data and indicator variables, and set up SQLLEN, SQLDATA, and SQLIND accordingly.

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Open Database Connectivity (ODBC)

- ◆ With an API, rather than embedding raw SQL within program, DBMS vendor provides API.
- ◆ API consists of set of library functions for many common types of database accesses.
- ◆ One problem with this approach has been lack of interoperability.
- ◆ To standardize this approach, Microsoft produced ODBC standard.
- ◆ ODBC provides common interface for accessing heterogeneous SQL databases, based on SQL.

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Open Database Connectivity (ODBC)

- ◆ **Interface (built on 'C') provides high degree of interoperability: single application can access different SQL DBMSs through common code.**
- ◆ **Enables developer to build and distribute c-s application without targeting specific DBMS.**
- ◆ **Database drivers are then added to link application to user's choice of DBMS.**
- ◆ **ODBC is now emerging as de facto industry standard.**

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ODBC's Flexibility

- ◆ **Applications not tied to proprietary vendor API.**
- ◆ **SQL statements can be explicitly included in source code or constructed dynamically.**
- ◆ **An application can ignore underlying data communications protocols.**
- ◆ **Data can be sent and received in format that is convenient to application.**
- ◆ **Design aligned with X/Open and ISO CLI.**
- ◆ **There are ODBC drivers available today for more than 50 of most popular DBMSs.**

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ODBC Interface

- ◆ **Library of functions that allow application to connect to DBMS, execute SQL statements, and retrieve results.**
- ◆ **A standard way to connect and log on to a DBMS.**
- ◆ **A standard representation of data types.**
- ◆ **A standard set of error codes.**
- ◆ **SQL syntax based on the X/Open and ISO Call-Level Interface (CLI) specifications.**

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ODBC Architecture

- ◆ **ODBC architecture has four components:**
 - **Application**
 - **Driver Manager**
 - **Driver and Database Agent**
 - **Data Source.**

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ODBC Architecture

Application - performs processing and calls ODBC functions to submit SQL statements to DBMS and to retrieve results from DBMS.

Driver Manager - loads drivers on behalf of application. Driver Manager, provided by Microsoft, is Dynamic-Link Library (DLL).

Driver and Database Agent - process ODBC function calls, submit SQL requests to specific data source, and return results to application.

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ODBC Architecture

◆ If necessary, driver modifies application's request so that it conforms to syntax supported by associated DBMS.

◆ With multiple drivers, these tasks performed by the driver; no database agent exists.

◆ With single driver, agent designed for each associated DBMS and runs on database server side.

Data Source - consists of data user wants to access and its associated DBMS, and its host operating system, and network platform, if any.

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ODBC Architecture

