Introduction to Epos

Epos is a functional, statically typed programming language that compiles to LLVM IR.

Key Features

- Functional Programming: Functions are first-class values, immutable by default
- Static Typing: Type-safe with generics and type inference
- Compiled: Compiles to efficient native code via LLVM

Hello World

Your first Epos program:

```
fn hello(): string
    "Hello World!"
end
print(hello())
```

Comments

Epos supports single-line and nestable multi-line comments:

```
# This is a single-line comment
(#
   This is a multi-line comment
   (#
      And they can be nested!
   #)
#)
```

Basic Syntax Rules

- Naming: Currently, case agnostic. You can use camel case, snake case, kabab case, etc.
- Visibility: Everything is private by default, use * after a name to make public
- Immutability: Variables are immutable

Getting Started

To create, compile and run an Epos program:

```
github:epos-lang/epos -- init hello-world
cd hello-world
epos -r hello-world/main.epos
```

Next, learn about variables and types in Epos.