

Meeting Agenda

Location: Linsen

Date: 10/5 2012

Time: 15 - 16

Facilitator: Marcus Thyren

Participants: Henrik Andersson, Anton Palmqvist, Marcus Thyren

1. Objectives (5 min)

We haven't accomplished so much this week because we have had a lot to do in our other course "communication"

2. Reports (15 min)

Solved the board problem by using a new singleton class gameOption.

3. Discussion items (35 min)

From the meeting with Joachim we got a tip about using the design pattern eventbus to solve invoking of methods and arguments transmission. It looks great!

4. Outcomes and assignments (5 min)

implement eventbus
start to refactoring the code

5. Wrap up

next meeting 14/5