Meeting Agenda

Location: Skype
Date: 16/5 2012
Time: 17 00- 18 00
Facilitator: Marcus Thyrén
Participants: Henrik Andersson, Anton Palmqvist, Marcus Thyren

1. Objectives (5 min)
 Still unsure about the explodeBomb();
2. Reports (15 min)
We completed our javadoc assignments.
Added class BoardFactory.

3.Discussion items (35 min)
      1.Getting ready for last week.
      2.Cleaning up in the code and repo.
      Fix a .mailmap file.
4. Outcomes and assignments (5 min)
We would like to keep track of players score while we play, implement in some way.
The enemy needs some more features.
Maybe place the winning player on a podium after victory ,in gameOverState.
5. Wrap up
Get ready for presentations-week.