

- 1 and 2. The program was runnable and worked without any problems.
3. The class diagram and the implementation conforms.
4. The method for reading the input has now been changed to 3 different methods in 3 different classes, this seems unnecessary.
5. The Soft17 Strategy works well. Your solution, where you use the calcscore method to check for aces, is smart however it was a bit hard to understand.
6. The Strategy pattern is correctly implemented when it comes to rules about who wins the game.
7. You solved the duplicate problem by creating the Deal method in the dealer class, which is a good solution to the problem.
8. The Observer pattern is implemented correctly.
9. The class diagram is updated with all changes that was made in the program.
10. This program will pass the criteria for grade 3.

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