HERMAN CHAN

Software Engineer

San Francisco, CA

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github.com/eps

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WORK EXPERIENCE

Software Engineer, Luli (#beauty) - San Francisco, CA   AUGUST 2016 - APRIL 2017

→ Developed an IOS mobile web application in two months using HTML5, CSS3, AngularJS and Ionic and conducted user testings.
→ Collaborated with CEO and UX/UI designer to implement changes and updates.
→ Responsible for maintaining and developing the front end for Luli's platform and landing pages with HTML5, CSS(SCSS), JavaScript, React.

Administrative Clerk, Pacific Gas & Electric Company - San Francisco, CA   MAY 2015 - MARCH 2016

→ Thoroughly reviewed and processed approximately 120 required documentation for solar interconnection per day.
→ Reduced the amount of friction and issues between customers and engineers by responding to emails in a professional and timely fashion.
→ Provided guidance to colleagues who were working on escalated tickets.
→ Delegated work for our Interconnection Team on a daily basis.

SIDE PROJECTS

warcrafteps: Web application allowing users to search World of Warcraft characters to show current raid progression. Developed with React, SCSS, JavaScript ES6, World of Warcraft API, Warcraft Logs API.

tweetpatcher: Developed at a 2-day FirstNet Public Safety Hackathon with 3 other developers.

videoshare: Web application platform allowing users to share YouTube videos to watch simultaneously. Developed with JavaScript, AngularFire, Firebase.io, AngularJS, YouTube API

EDUCATION

2016 Web Development : General Assembly, San Francisco
2014 Bachelor of Science: Business Administration, San Francisco State University

TECHNICAL SKILLS

HTML5, CSS3 (SCSS), JavaScript, ES6, React, Node, Express, jQuery, API, Webpack, GitHub