

# ZOE LANG

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## PROFESSIONAL SUMMARY

A Wits digital arts graduate, proficient in graphic design, colour design, user-centric design and more. Adept at creative problem solving, efficient team collaboration and leadership. Highly practiced at maintaining a time conscious and consistent work ethic

## SKILLS

### ARTISTIC

2D animation  
User Interface  
User Experience  
Storyboarding

### CODING

C#  
User Interface  
Level Design

### SOFTWARE

Krita  
Unity Engine  
Unreal Engine

### GENERAL

Project Management  
Time Management  
Problem Solving  
Communication  
Academic Writing

## EDUCATION

### University of Witwatersrand

- Professional Bachelor's Degree in Digital Arts
- Majored in Animation and Game design

- Completed yearlong practical and research project on Virtual and Augmented Reality
- Completed a course on Intermediary work in the Digital Creative Industries

- Won Best Game at the Campus Game Jam 2023

### Victoria Girls'

- Awarded full academic honours
- Awarded full colours for academics, swimming, general knowledge and art

### High School

- Achieved national Senior Certificate with Bachelor's Degree Pass
- Subjects: English, Afrikaans, Mathematics, Life Orientation, Physical Sciences, History and Visual Art

## PROJECT MANAGEMENT

I was project manager for three game projects over the course of my degree

### TEAM SIZE

3 | 11

4 | 16

5 | 16

### WEEKS SPENT