

π without α

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What are we aiming at

Static detection of locked channels

- ▶ find bugs, not prevent them
- ▶ automatic analysis to unearth real problems
- ▶ Identify problematic pieces of code and misuse of resources

Notice: when looking for bugs
(instead of aiming at avoiding them)

- ▶ correctness means all issues found are true positives
when avoiding, correctness means no false negatives
- ▶ completeness means all bugs are found
when avoiding, unachievable completeness implies some false positives

We want to be precise (although not exhaustive)

Motivation: our favorite framework

A Model of Distributed Systems

π -calculus featuring:

- ▶ replication
- ▶ linear /unrestricted names

Linear π -calculus, Kobayashi, Pierce, and Turner, 1999

Example

Let u, v be unrestricted in the following processe.

$$P = *u?(x).v?(y).x!true.y?(z).0 \parallel Q = *(\kappa c : linear)(u!c \parallel v!c)$$

It may “continuously” produce deadlocks on fresh linear names

Motivation: informative program analysis

Let u, v be unrestricted in the following program.

$$P = * u?(x).v?(y).x!true.y?(z).0$$

$$Q = * (\kappa c : linear)(u!c \parallel v!c)$$

$$R = P \parallel Q$$

$$R \longrightarrow^2 R \parallel (\kappa c_1 : linear)(c_1!true.c_1?(z).0)$$

$$\longrightarrow^2 R \parallel (\kappa c_1 : linear)(c_1!true.c_1?(z).0)$$

$$\parallel (\kappa c_2 : linear)(c_2!true.c_2?(z).0)$$

$$\longrightarrow^2 R \dots$$

- ▶ Program analysis might detect the problem in name c_1
- ▶ It should report a problem in c , referring to the static code

A certified program analysis tool

Goals for the implementation

- ▶ to implement an efficient mechanism of capturing-avoiding substitution
- ▶ to ensure the absence of clashes on (bound) identifiers

Our approach: unique identifiers

Goals for the mechanisation

- ▶ proof correct exactly the implementation's code (not some idealised version of it)
- ▶ deal with name generation explicitly

In this talk

A reformulation of the linear pi-calculus

does not assume alpha-conversion

automatically book-keeps information regarding name scoping

The labelled transition system tracks the evolution of linear permissions

renaming of scoped names to avoid clashes performed with a total function generating natural numbers not used elsewhere.

A main concern: not to introduce non-determinism unnecessarily

type-splitting only in the parallel composition rule, showed determinisable

Process and Type Syntax

$m \in \text{MUL} ::= \omega$	(unrestricted)		ι	(linear)
$p, q \in \text{POL} ::= \updownarrow$	(input & output)		\emptyset	(empty)
	\downarrow (input)		\uparrow (output)	
$T, S \in \text{TYP} ::= \text{bs}$	(base)		$p[T]^m$	(channel)
$P, Q, R \in \text{PROC} ::= \text{nil}$	(inert)		$P \parallel Q$	(composition)
	$u?x.P$ (input)		$*u?x.P$	(replication)
	$u!v.P$ (output)		$(\kappa n)P$	(hiding)

Remarks on the language

- ▶ “Normal” binders for variables of input prefixes – static scope
- ▶ No binders for names – dynamic scope
We use a Church-style hiding construct, $(\kappa n)P$, that does *not* assume alpha-conversion.
- ▶ all hidden (restricted) names are disjoint from one another (no duplicates in hidden names) and also disjoint from visible (free) names.

Well-formed processes

A process P is *well-formed* iff $\text{noDup}(\text{hid}(P))$ and $\text{hid}(P) \uplus \text{vis}(P) = \emptyset$.

where: $\text{hid}(P)$ is the multi-set of the hidden names of P , $\text{vis}(P)$ is the multi-set of the names of P that are not hidden, and

$$\text{noDup}(M) = \exists M', n \cdot M = M' \uplus \{n, n\}$$

Operations on Types

Type Operations

$$\uparrow \sqcup p \triangleq \uparrow \quad \emptyset \sqcup p \triangleq p \quad \downarrow \sqcup \downarrow \triangleq \downarrow \quad \uparrow \sqcup \uparrow \triangleq \uparrow \quad \downarrow \sqcup \uparrow \triangleq \uparrow$$

$$\emptyset \uplus p \triangleq p \quad \downarrow \uplus \uparrow \triangleq \uparrow$$

$$bs + bs \triangleq bs \quad p[T]^\ell + q[T]^\ell \triangleq p \uplus q[T]^\ell \quad p[T]^\omega + q[T]^\omega \triangleq p \sqcup q[T]^\omega$$

Type subtraction

$$bs - bs = bs \quad p[T]^\ell - p[T]^\ell = \emptyset[T]^\ell \quad \uparrow [T]^\ell - \downarrow [T]^\ell = \uparrow [T]^\ell$$

$$\uparrow [T]^\ell - \uparrow [T]^\ell = \downarrow [T]^\ell \quad p[T]^\omega - p[T]^\omega = p[T]^\omega$$

$$\uparrow [T]^\omega - \downarrow [T]^\omega = \uparrow [T]^\omega \quad \uparrow [T]^\omega - \uparrow [T]^\omega = \downarrow [T]^\omega$$

$$p[T]^m - \emptyset[T]^m = p[T]^m$$

Type Environments

Flags

- ▶ *hidden* (h , under a scope declaration)
- ▶ *illegal* (i , not usable by the process)
- ▶ *visible* (v , neither scoped nor illegal).

Flag Combination

$$h + i = h = i + h$$

$$v + v = v$$

$$i + i = i$$

Environment Splitting Relation

$$\Gamma_1 + \Gamma_2 = \Gamma_3$$

$$\frac{\Gamma_1 + \Gamma_2 = \Gamma_3}{(\Gamma_1, u:(f, p[T]^\iota)) + (\Gamma_2, u:(g, q[T]^\iota)) = \Gamma_3, u:(f + g, p \uplus q[T]^\iota)}$$

$$\Gamma_1 + \Gamma_2 = \Gamma_3$$

$$\frac{\Gamma_1 + \Gamma_2 = \Gamma_3}{(\Gamma_1, u:(f, p[T]^\omega)) + (\Gamma_2, u:(g, p[T]^\omega)) = \Gamma_3, u:(f + g, p[T]^\omega)}$$

Type System

Consumed predicate $\text{cons}(\emptyset)$

$$\frac{\text{cons}(\Gamma)}{\text{cons}(\Gamma, u: (\mathfrak{f}, \text{bs}))} \quad \frac{\text{cons}(\Gamma) \quad \mathfrak{f} \neq \mathfrak{i}}{\text{cons}(\Gamma, u: (\mathfrak{f}, p[T]^\omega))} \quad \frac{\text{cons}(\Gamma)}{\text{cons}(\Gamma, u: (\mathfrak{f}, \emptyset[T]^m))}$$

Typing Rules

$$\frac{\text{cons}(\Gamma)}{\Gamma \vdash \text{nil}} \quad \frac{\Gamma, n: (\mathfrak{v}, T) \vdash P}{\Gamma, n: (\mathfrak{h}, T) \vdash (\kappa n) (P)} \quad \frac{\Gamma_1 \vdash P_1 \quad \Gamma_2 \vdash P_2}{\Gamma_1 + \Gamma_2 \vdash P_1 \parallel P_2}$$

$$\frac{\Gamma, u: (\mathfrak{v}, p[T]^m - \uparrow [T]^m), v: (\mathfrak{v}, T' - T) \vdash P \quad \uparrow \in p}{\Gamma, u: (\mathfrak{v}, p[T]^m), v: (\mathfrak{v}, T') \vdash u!v.P}$$

$$\frac{\Gamma, u: (\mathfrak{v}, p[T]^m - \downarrow [T]^m), x: (\mathfrak{v}, T) \vdash P \quad \downarrow \in p}{\Gamma, u: (\mathfrak{v}, p[T]^m) \vdash u?x.P}$$

$$\frac{\Gamma, u: (\mathfrak{v}, p[T]^\omega), x: (\mathfrak{v}, T) \vdash P \quad \downarrow \in p \quad \text{cons}(\Gamma)}{\Gamma, u: (\mathfrak{v}, p[T]^\omega) \vdash *u?x.P}$$

Type Soundness

Linearity Violation

A configuration $\Gamma \triangleright P$ *violates linearity* if there exists an evaluation context and a channel n such that $\Gamma(n) = (\mathbf{f}, p[T]^\ell)$, and either:

1. $P = \mathcal{E}[n?x_1.Q_1, n?x_2.Q_2]$; or
2. $P = \mathcal{E}[n!v_1.Q_1, n!v_2.Q_2]$; or
3. $P = \mathcal{E}[*n?x.Q]$.

Immediate Race-freedom

If $\Gamma \vdash P$ then $\Gamma \triangleright P$ does not violate linearity.

Labelled Transition System – I

Relabelling

Replication comports that a transition spawns a *relabelled* copy of the input prefix, to preserve the (representation of the) Barendregt convention.

Typed Transitions (Selected rules)

$$\frac{T'' = T' - T}{\Gamma, a:(v, \uparrow [T]^\iota), n:(v, T') \triangleright a!n.P \xrightarrow{a!n} \Gamma, a:(v, \emptyset [T]^\iota), n:(v, T'') \triangleright P}$$
$$\frac{T'' = T' + T \quad f \neq h}{\Gamma, a:(v, \downarrow [T]^\iota), n:(f, T') \triangleright a?x.P \xrightarrow{a?n} \Gamma, a:(v, \emptyset [T]^\iota), n:(v, T'') \triangleright P[n/x]}$$
$$\frac{\downarrow \in p \quad T'' = T' + T \quad f \neq h \quad (\Gamma', P') = \text{relabelling}((\Gamma, c:(v, p[T]^\omega), n:(f, T')), P)}{\Gamma, c:(v, p[T]^\omega), n:(f, T') \triangleright *c?x.P \xrightarrow{c?n} \Gamma, c:(v, p[T]^\omega), n:(v, T''), \Gamma' \triangleright P[n/x] \parallel *c?x.P'}$$

If $\text{relabelling}(\Gamma, P) = (\Gamma', P')$ then $\text{dom}(\Gamma) \cap \text{dom}(\Gamma') = \emptyset$

Labelled Transition System – II

Typed Transitions (Selected rules)

$$\begin{array}{c}
 \frac{\Gamma \triangleright P_1 \xrightarrow{\alpha} \Gamma' \triangleright P'_1}{\Gamma \triangleright P_1 \parallel P_2 \xrightarrow{\alpha} \Gamma' \triangleright P'_1 \parallel P_2} \qquad \frac{\Gamma, n:(v, T) \triangleright P \xrightarrow{n'!n} \Gamma' \triangleright P'}{\Gamma, n:(h, T) \triangleright (\kappa n)(P) \xrightarrow{n'!n} \Gamma' \triangleright P'} \\
 \\
 \frac{S' = S - T \quad \Gamma, c:(v, \uparrow [T]^\omega, n:(v, S)) \triangleright P_1 \xrightarrow{c!n} \Gamma_1 \triangleright P'_1 \quad \Gamma, c:(v, \uparrow [T]^\omega), n:(v, S') \triangleright P_2 \xrightarrow{c?n} \Gamma_2, c:(v, \uparrow [T]^\omega), n:(v, S) \triangleright P'_2}{\Gamma, c:(v, \uparrow [T]^\omega), n:(v, S) \triangleright P_1 \parallel P_2 \xrightarrow{\tau} \Gamma_2, c:(v, \uparrow [T]^\omega), n:(v, S) \triangleright P'_1 \parallel P'_2} \\
 \\
 \frac{S' = S - T \quad \Gamma, a:(v, \uparrow [T]^\iota, n:(h, S)) \triangleright P_1 \xrightarrow{a!n} \Gamma_1 \triangleright P'_1 \quad \Gamma, a:(v, \downarrow [T]^\iota), n:(i, S') \triangleright P_2 \xrightarrow{a?n} \Gamma, a:(v, \emptyset [T]^\iota), n:(v, S) \triangleright P'_2}{\Gamma, a:(v, \uparrow [T]^\iota), n:(h, S) \triangleright P_1 \parallel P_2 \xrightarrow{\tau} \Gamma, a:(v, \emptyset [T]^\iota), n:(h, S) \triangleright (\kappa b)(P'_1 \parallel P'_2)}
 \end{array}$$

Results

Well-formed Configuration

$\text{noDup}(\text{hid}(P))$ and $|\text{vis}(P)| \subseteq \text{vis}(\Gamma)$ and $|\text{hid}(P)| \subseteq \text{hid}(\Gamma)$.

Well-formed Subject-Reduction

If the configuration $\Gamma \triangleright P$ is well-formed and $\Gamma \triangleright P \xrightarrow{\alpha} \Gamma' \triangleright P'$ then $\Gamma' \triangleright P'$ is also well-formed.

Typeability implies Well-Formedness

If $\Gamma \vdash P$ then $\Gamma \triangleright P$ is well-formed.

Strong Subject-Reduction

$\Gamma_1 \vdash P$ and $\Gamma = \Gamma_1 + \Gamma_2$ and $\Gamma \triangleright P \xrightarrow{\alpha} \Gamma' \triangleright P'$ and $\Gamma_1 \triangleright P \xrightarrow{\alpha} \Delta_1 \triangleright P'$ imply $\Delta_1 \vdash P$.

Race Freedom

$\Gamma \vdash P$ and $\Gamma \triangleright P \xrightarrow{t} \Delta \triangleright Q$ implies $\Delta \triangleright Q$ does not violate linearity.