# Extending Automerge: Undo and Redo

Leo Stewen, Martin Kleppmann October, 2023 (1a) black black

Figure 1: Canvas with two replicated registers.

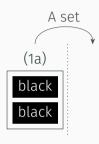


Figure 1: Canvas with two replicated registers.

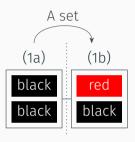


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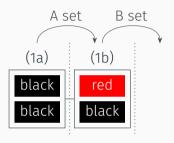


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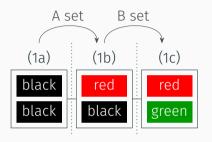


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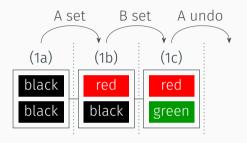


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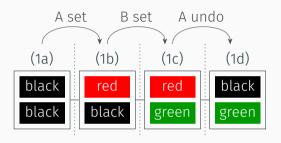


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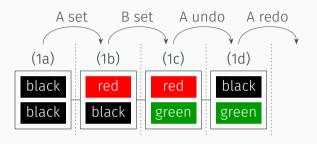


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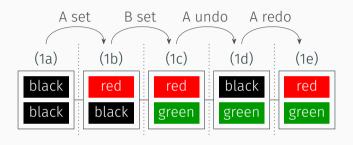


Figure 1: Canvas with two replicated registers.

(2a) black

Figure 2: Canvas with one replicated register.

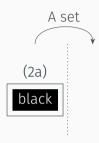


Figure 2: Canvas with one replicated register.

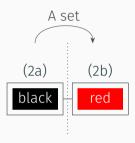


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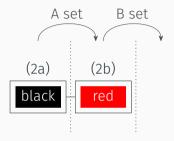


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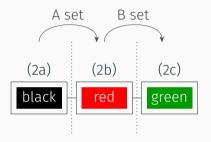


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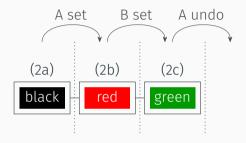


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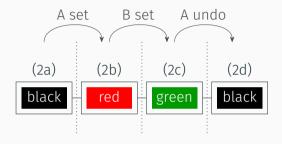


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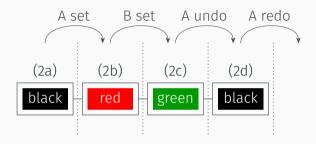


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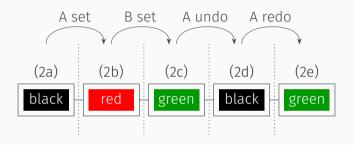


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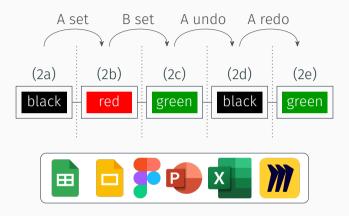


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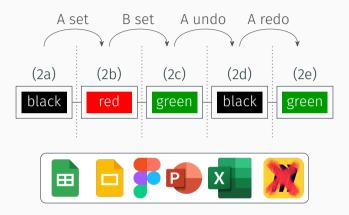


Figure 2: Canvas with one replicated register.

### Why Replicated Registers, if Automerge is a JSON CRDT?

#### **Undo and Redo Support for Replicated Registers**

Leo Stewen
Technical University of Munich (TUM)

Martin Kleppmann Technical University of Munich (TUM)

#### Abstract

Undo and redo functionality is ubiquitous in collaboration software. In single user settings, undo and redo are well understood. However, when multiple users edit a document,

not match the behavior of current mainstream applications as detailed in Section 2. However, the algorithms of mainstream applications have not been published or analyzed in research literature and we believe that their semantics are more in line with user expectations.

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```
A: a,
B: [b1, b2]
```

### Why Replicated Registers, if Automerge is a JSON CRDT?

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Register: [■]



Figure 3: Undo of a merge op.

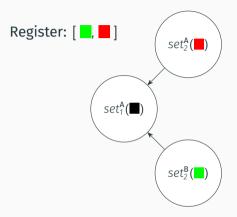


Figure 3: Undo of a merge op.

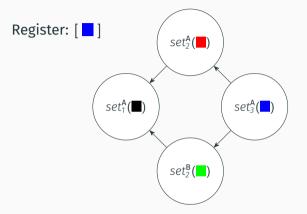


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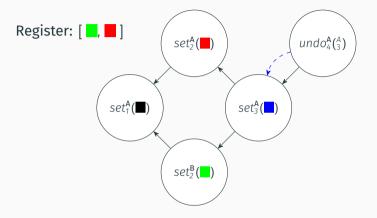


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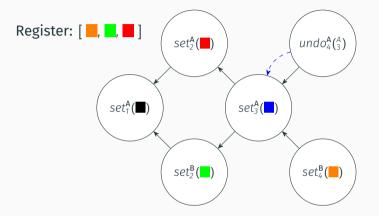


Figure 4: Concurrent undo and set op.

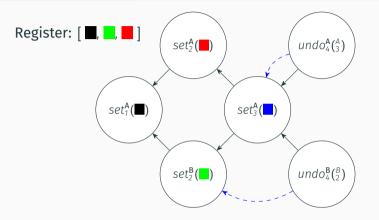


Figure 5: Concurrent undo ops.

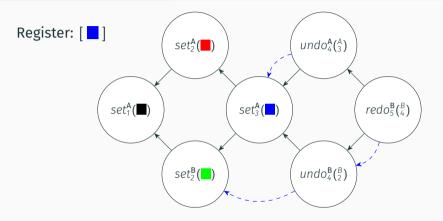
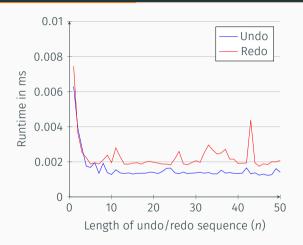


Figure 6: Redo restores state prior to its corresponding undo.

### Constant Runtime for Common Editing Scenarios



**Figure 7:** Runtime of the last undo/redo operation in a sequence of *n* consecutive undo/redo operations.

### Questions? Feedback?

Reach us at lstwn@mailbox.org liangrun.da@tum.de martin@kleppmann.com



#### References

[1] W. Yu, L. André, and C.-L. Ignat, "A CRDT supporting selective undo for collaborative text editing," in 15th IFIP WG 6.1 International Conference on Distributed Applications and Interoperable Systems, ser. DAIS 2015, Springer LNCS volume 9038, Jun. 2015, pp. 193–206. DOI: 10.1007/978-3-319-19129-4\_16.

Backup Slides

(1a)
black
black

Figure 8: Canvas with two replicated registers.

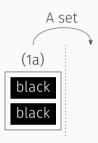


Figure 8: Canvas with two replicated registers.

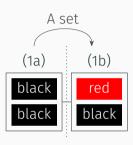


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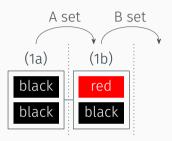


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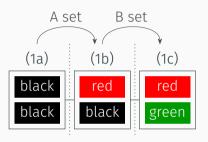


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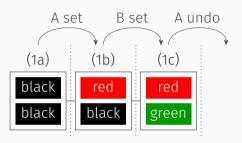


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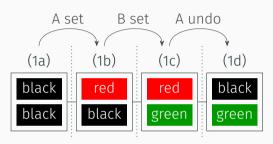


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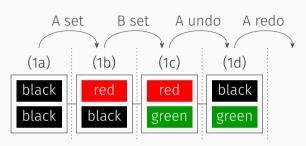


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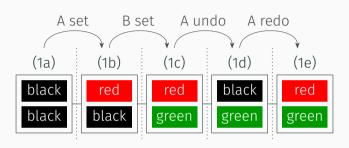


Figure 8: Canvas with two replicated registers.

(2a)

Figure 9: Canvas with one replicated register.

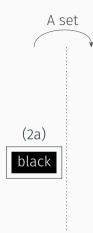


Figure 9: Canvas with one replicated register.

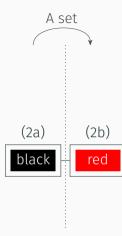


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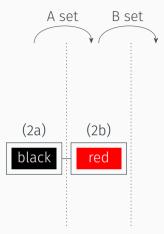


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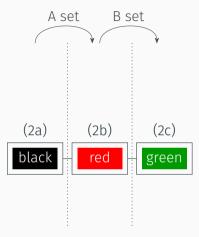


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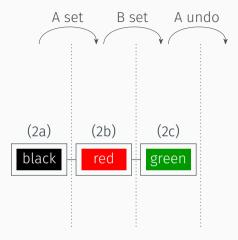


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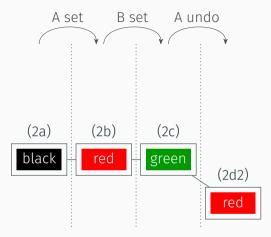


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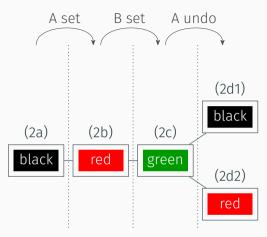


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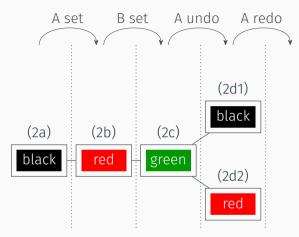


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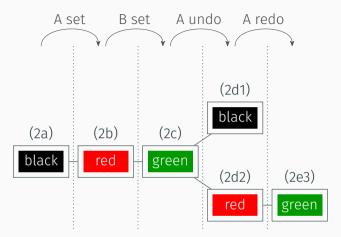


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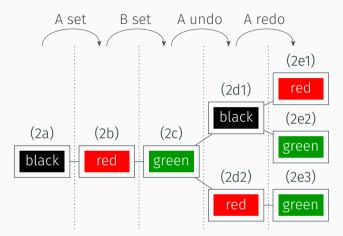


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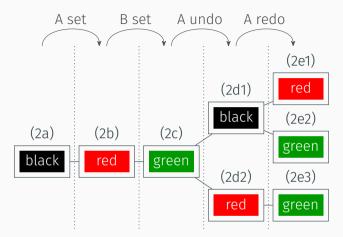


Figure 10: Canvas with one replicated register.

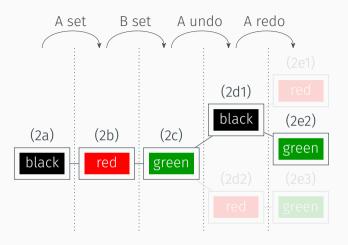


Figure 10: Canvas with one replicated register.

Register: [■]



Figure 11: Local vs global undo.

## Register: [ | ]



Figure 11: Local vs global undo.

### Register: [ ]



Figure 11: Local vs global undo.

Register: [ | ]

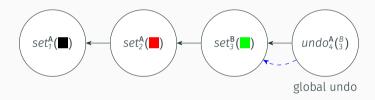


Figure 11: Local vs global undo.

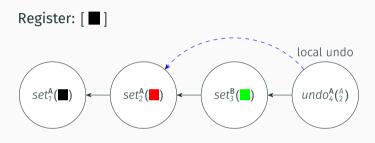


Figure 11: Local vs global undo.

Register: [1]



Figure 12: An operation history of a single register with undo and redo.

#### Register: [2]



Figure 12: An operation history of a single register with undo and redo.

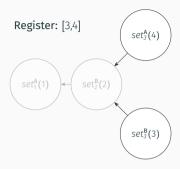


Figure 12: An operation history of a single register with undo and redo.

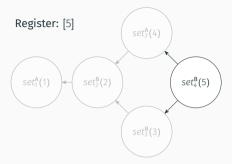


Figure 12: An operation history of a single register with undo and redo.

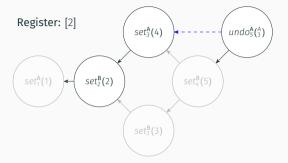


Figure 12: An operation history of a single register with undo and redo.

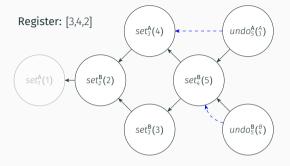


Figure 12: An operation history of a single register with undo and redo (backlink).

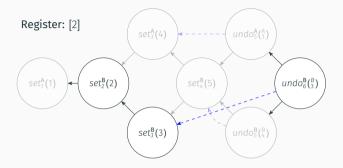


Figure 12: An operation history of a single register with undo and redo.

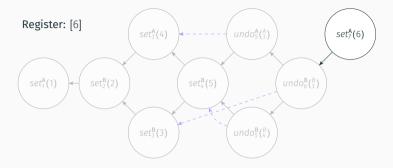


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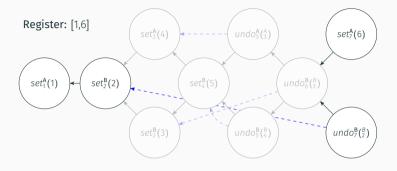


Figure 12: An operation history of a single register with undo and redo.

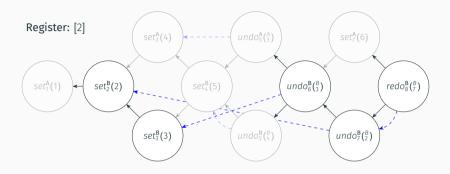


Figure 12: An operation history of a single register with undo and redo.

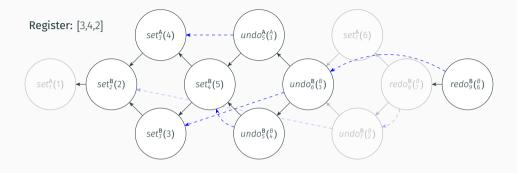


Figure 12: An operation history of a single register with undo and redo (to undo).

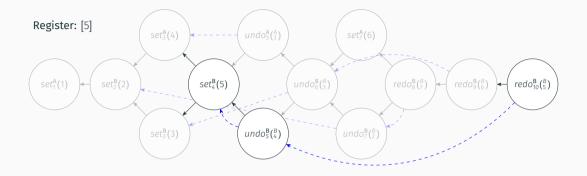


Figure 12: An operation history of a single register with undo and redo.



Figure 13: Sequence of alternating undo-redo operations.

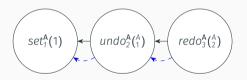


Figure 13: Sequence of alternating undo-redo operations of length 1.

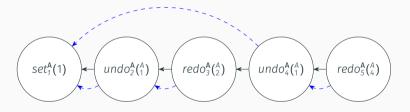


Figure 13: Sequence of alternating undo-redo operations of length 2.

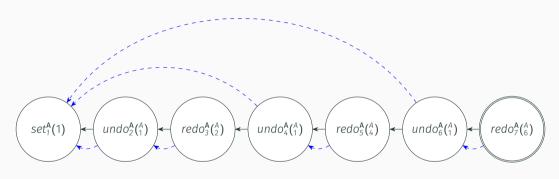
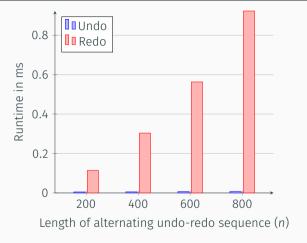


Figure 13: Sequence of alternating undo-redo operations of length 3.

## Linear Runtime for Impractical Scenarios



**Figure 14:** Runtime of the last undo/redo operation in a sequence of alternating undo-redo operations of length *n*.

# A Taxonomy of Undo Behavior

| Order \ Origin           | Generating<br>Replica | Any<br>Replica |
|--------------------------|-----------------------|----------------|
| Reverse<br>Chronological | local undo            | global undo    |
| Selective                | revert <sup>1</sup>   |                |

<sup>&</sup>lt;sup>1</sup>often called *selective undo* in the literature [1]

### Undo Kinds in a Collaborative Setting

