

# ESTHER PUTMAN

AEROSPACE ENGINEER

## OBJECTIVE

With my multifaceted background spanning life sciences and engineering, I am working to build the future of human space exploration by supporting astronaut training, space medical research, and crew operations.



+1 859 940 5048



esther.putman@colorado.edu



linkedin.com/in/estherputman/

## EDUCATION

### PH.D. BIOASTRONAUTICS

*Expected May 2024*

### M.S. AEROSPACE ENGINEERING

### M.E. ENGINEERING MANAGEMENT

University of Colorado Boulder

3.94 GPA | 2019 – 2021

### B.S. NEUROSCIENCE

### B.S. BIOLOGY

University of Kentucky

Magna Cum Laude | 2019

## SKILLS

### // PROFESSIONAL

Engineering Project Management

Human Factors Engineering

Human Subject Research

Technical Writing

### // MANUFACTURING

Additive Manufacturing: FDM, SLA

Soldering

Drill press

Mill + Lathe

### // SOFTWARE + LANGUAGES

MATLAB      Python

$\LaTeX$       Git

C#      R

Unity      Unreal

CAD- Creo, Solidworks

## AWARDS

NSF GRFP 2020

BROOKE OWENS FELLOW 2018

ASTRONAUT SCHOLAR 2018

WOMEN IN AEROSPACE SCHOLAR  
2018

AIAA DIVERSITY SCHOLAR 2018

SINGLETARY SCHOLAR 2015

## EXPERIENCE

### SPACE MEDICINE ASSOCIATE ENGINEERING INTERN

SpaceX | Fall 2022

- o Crew training, flight qualification, and battery validation of research hardware for the Polaris Dawn mission.
- o Created mathematical models of physiological changes in support of operational planning for mission safety.
- o Supported testing and validation of the mission's cabin pressure profile for assessment of decompression sickness risk.

### PARABOLIC FLIGHT COACH AND OPERATIONS CONSULTANT

Zero Gravity Corporation | 2021- Present

- o Facilitate safety procedures, customer training, and onboard experiences during parabolic flights.
- o Consultant on research-supported improvements in operational procedures for the reduction of motion sickness.

### GRADUATE RESEARCH ASSISTANT

University of Colorado Boulder | 2019 – Present

- o Created spaceflight mission-relevant training scenarios in VR using Unity to improve skill retention for long duration exploration missions.
- o Responsible for human subjects testing and IRB approval.
- o Physiological signal processing including fNIRS, EEG, EDA, EKG, respiration rate.

### BIOLOGICAL SYSTEMS ENGINEERING INTERN

Space Tango, Lexington, KY | 2016 – 2019

- o Collaborated on the development, turnover, and integration of over 50 payloads for life and physical sciences research on the International Space Station.
- o Responsible for requirements creation and validation for hardware that interfaced with biological materials.
- o Customer-facing role developing experiment plans and shaping proposals to facilitate NASA requirement compliance and hardware integration.

### SPACE SYSTEMS INTERN – BROOKE OWENS FELLOW

Vulcan, Seattle, WA | May-August 2018

- o Utilized satellite Earth observations to assist development of modeling and prediction algorithms addressing large-scale global issues like illegal blast fishing, elephant poaching, and coral reef conservation.
- o Connected AI teams with training data sets from open-source satellite imagery identified and cataloged by my research of primary symptoms.

### NASA SPACE LIFE SCIENCES TRAINING PROGRAM RESEARCHER

NASA Ames Research Center, Moffett Field, CA | June-August 2017

- o Analyzed biomarkers of cellular senescence in bone marrow stem cells to explore mechanisms of astronaut bone density loss.
- o Responsible for animal handling and dissection as well as data collection using cell culturing, flow cytometry, histology, and micro-CT.