



Google Earth Engine

A planetary-scale platform for Earth science data & analysis

Ricardo Servino



















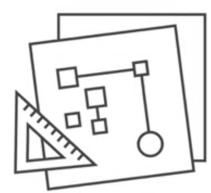












Letting scientists focus on science

instead of downloading & managing data

PETABYTES

OF REMOTE SENSING DATASETS INCLUDING:

LANDSAT

SENTINEL

MODIS

Non-satellite img

Seus próprios dados



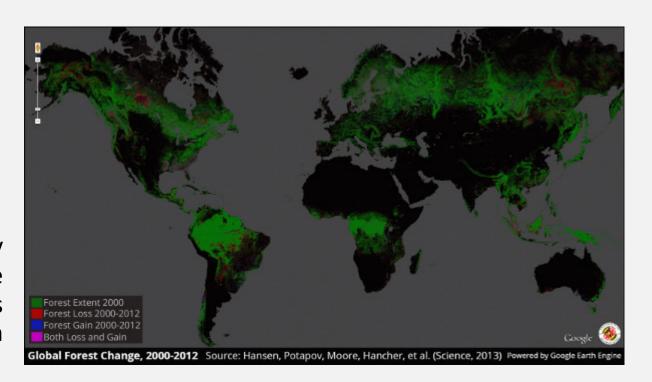
Exemplo

Trabalho em escala global resolução 30m

 \rightarrow 143 bi pixels

"This is the first map of forest change that is globally consistent and locally relevant. What would have taken a single computer 15 years to perform was completed in a matter of days using Google Earth Engine computing."

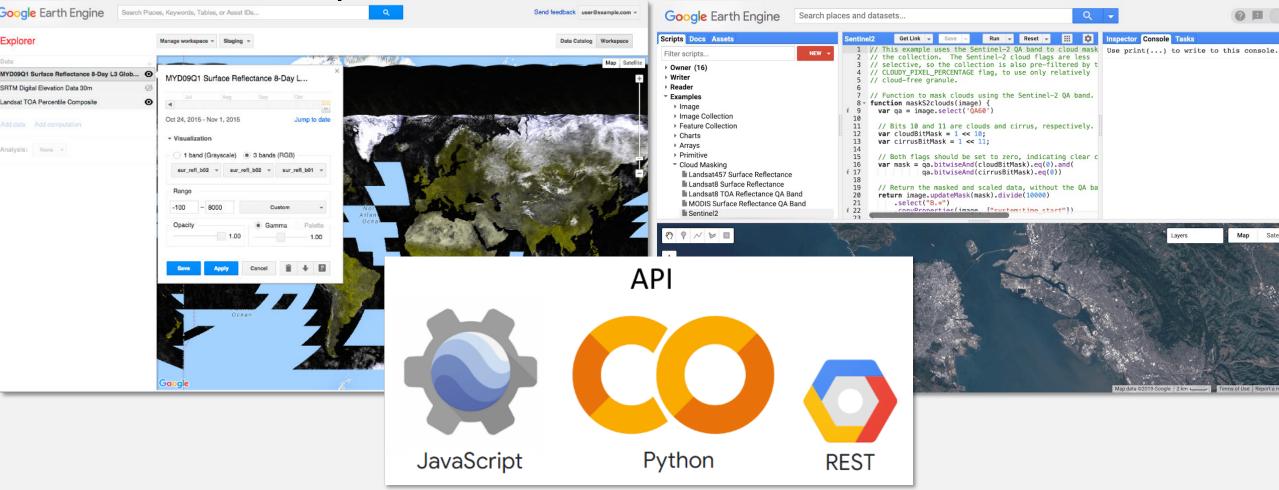
- Professor Matt Hansen, University of Maryland





Explorer

Code Editor





Documentação

https://developers.google.com/earth-engine/guides/getstarted

Image Visualization

Compositing and Mosaicking

https://code.earthengine.google.com/

Examples

Image > From Name

Image > Normalized Difference

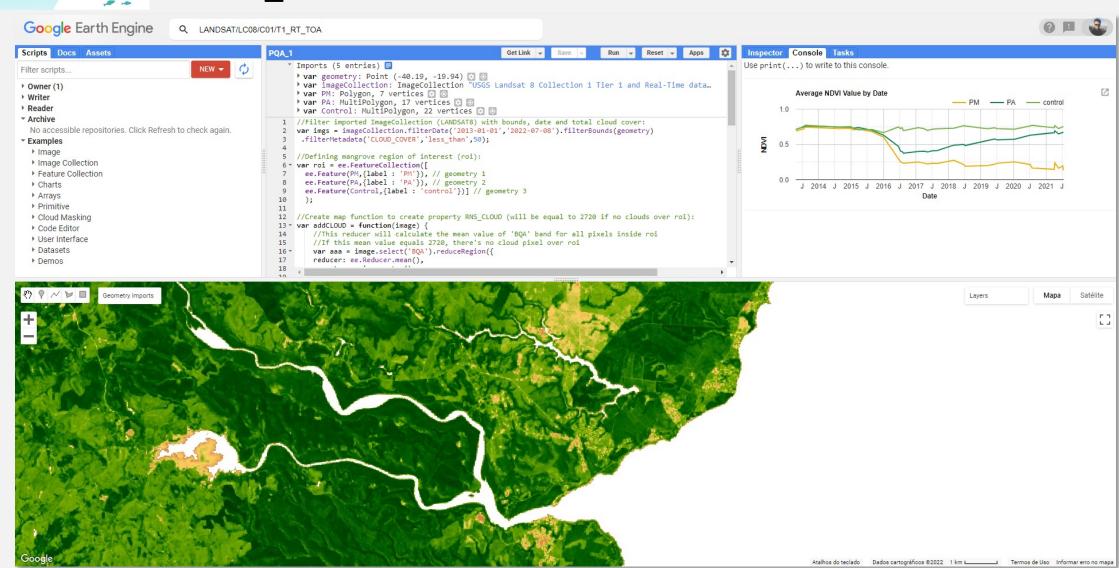
Image Collection > Filtered Composite

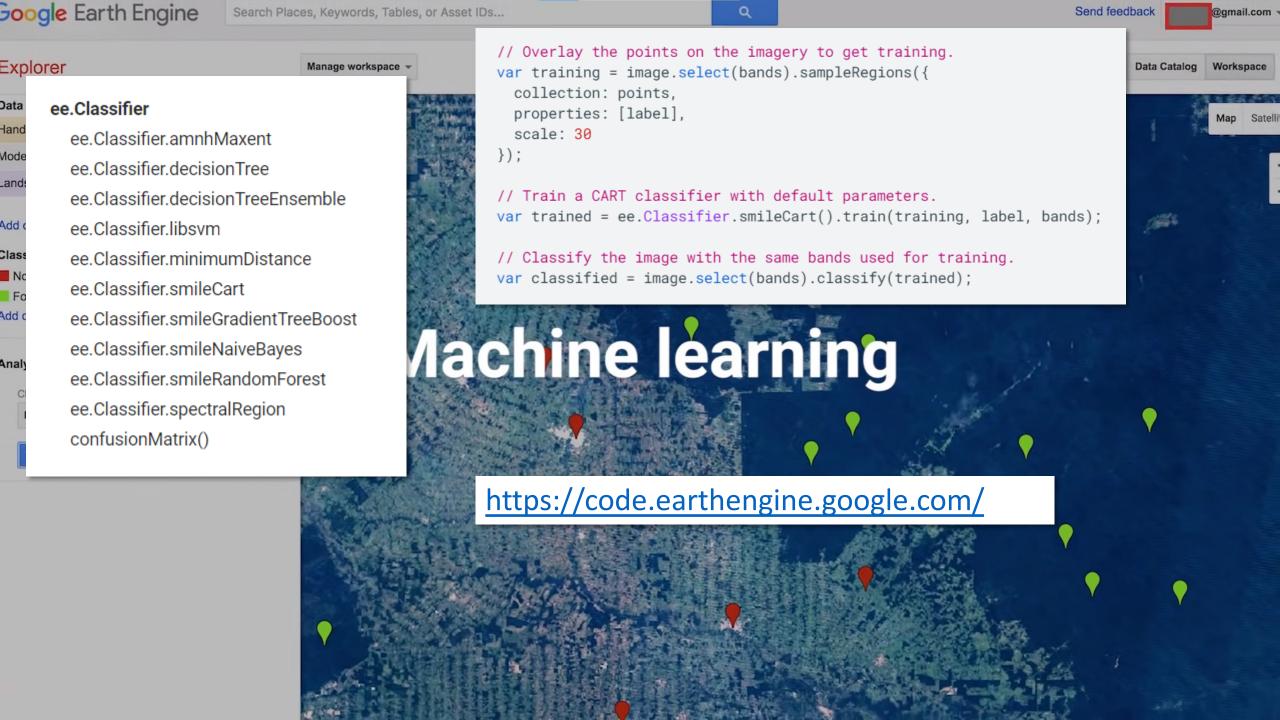
Charts > Elevation Profile

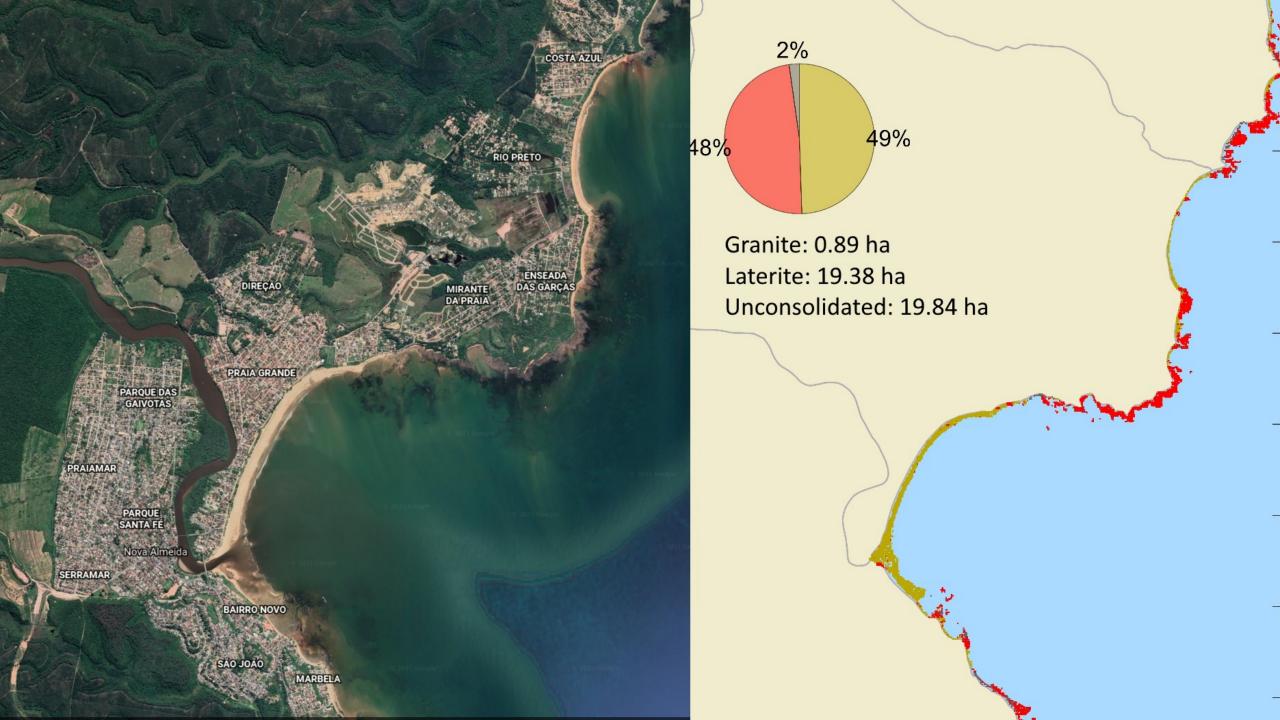
https://www.mdpi.com/2072-4292/13/8/1469/htm



PQA_1



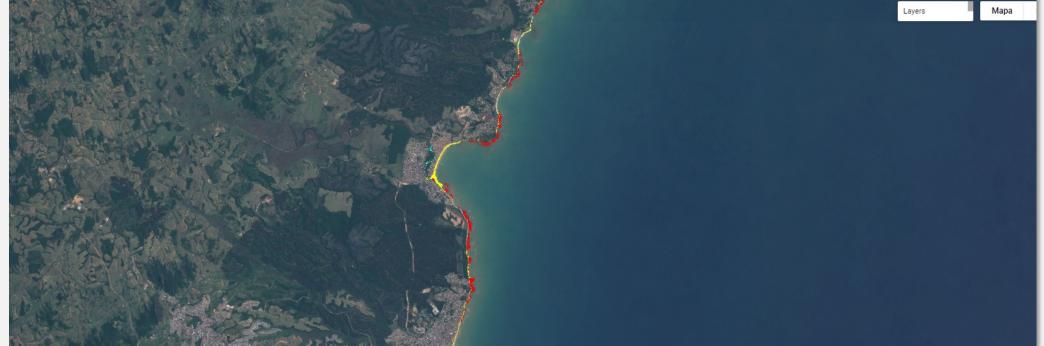




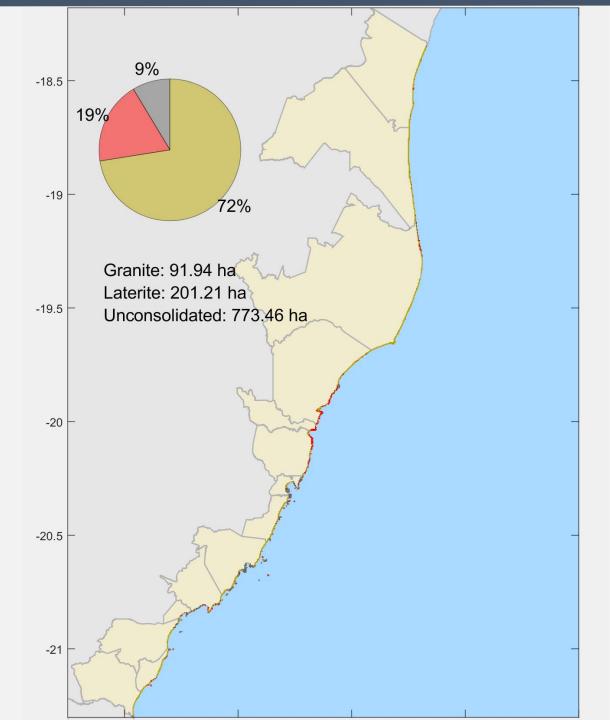
WORKSHOP OCEAN DATA BOOTCAMP

GESTÃO DE DADOS DE MONITORAMENTO COSTEIRO

```
→ Reset → Apps
                                                                                                              *
                                                                                                                    Inspector Console Tasks
intertidalSentinel
                                                            Get Link 🚽
                                                                                   Run
 43 var coast =coastline.reduceToImage({properties: ['class'],
                                                                                                                   Use print(...) to write to this console.
         reducer: ee.Reducer.first()
 44
 45 });
     var kernel = ee.Kernel.euclidean(500,"meters");
  46
                                                                                                                     granite: grey | laterite:red | unconsolidated: yellow | other: cyan
     var distance = coast.distance(kernel,false);
  48
     //including elev and slope:
 49
                                                                                                                     Confusion Matrix
     lowtide = lowtide.addBands(elevation);
                                                                                                                    ▶ List (5 elements)
     lowtide = lowtide.addBands(slope);
 52
 53 //masks:
                                                                                                                     Validation overall accuracy:
 54 var intertidal = lowtide.updateMask(distance.gte(0));
 55 var mask1 = lowtide.select('NDWI').lt(-0.15);
                                                                                                                     0.9837245160185026
     var mask2 = hightide.select('NDWI').gt(0.3);
     intertidal = intertidal.updateMask(mask1);
                                                                                                                     Training overall accuracy:
 59
     intertidal = intertidal.updateMask(mask2);
                                                                                                                     0.9976720417896888
 60
 61 //MACHINE LEARNING:
 62 var bandas = ['B2', 'B3', 'B4','B5','B6','B7', 'B8','B8A','B9','B10','B11','B12','NDWI','elevation','slope'];
 64 // Make a FeatureCollection from the hand-made geometries.
 65 * var polygons = ee.FeatureCollection([
```









Obrigado!

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