# Competitive Programming Reference

Enya Quetzalli Gómez Rodríguez

eithnegomez@hotmail.com github.com/equetzal

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## **Data Structures**

### STL

#### **STL Queue**

```
#include <queue>
queue<int> q,p;
q.push(int(111)); //Receives an object copy
q.emplace(111); //Uses the constructor of the object
int val = q.front(); //Acces head element
int val = q.back(); //Access tail element
int sz = q.size();
q.pop();
q.empty();
q.empty();
q.swap(p); //Swap queue contents in O(1)
```

#### STL Stack

```
#include <stack>
stack<int> s,p;
s.push(int(111)); //Receives an object copy
s.emplace(111); //Uses the constructor of the object
int val = s.top();
int sz = s.size();
s.pop();
s.empty();
s.empty();
s.swap(p); //Swap stack contents in O(1)
```

# Math

### **Number Theory**

#### **Greatest Common Divisor**

```
lli gcd(lli a, lli b){
   lli r;
    while(b != 0) r = a % b, a = b, b = r;
    return a:
lli gcd(vector<lli> & nums){
    lli ans = 0;
    for(lli & num : nums) ans = gcd(ans, num);
    return ans;
lli extendedGcd(lli a, lli b, lli & s, lli & t){
    lli q, r0 = a, r1 = b, ri, s0 = 1, s1 = 0, si, t0 = 0, t1 = 1, ti;
    while(r1){
        q = r0 / r1;
        ri = r0 % r1, r0 = r1, r1 = ri;
        si = s0 - s1 * q, s0 = s1, s1 = si;
        ti = t0 - t1 * q, t0 = t1, t1 = ti;
    s = s0, t = t0;
    return r0;
```

#### **Lowest Common Multiple**

```
lli lcm(lli a, lli b){
    return b * (a / gcd(a, b));
}
lli lcm(vector<lli> & nums){
    lli ans = 1;
    for(lli & num : nums) ans = lcm(ans, num);
    return ans;
}
```

#### Modular Inverse

```
lli modularInverse(lli a, lli m){
    lli r0 = a, r1 = m, ri, s0 = 1, s1 = 0, si;
    while(r1){
        si = s0 - s1 * (r0 / r1), s0 = s1, s1 = si;
        ri = r0 % r1, r0 = r1, r1 = ri;
    }
    if(r0 < 0) s0 *= -1;
    if(s0 < 0) s0 += m;
    return s0;
}</pre>
```

#### Multiplication

```
lli multMod(lli a, lli b, lli n){
    lli ans = 0;
    a %= n, b %= n;
    if(abs(b) > abs(a)) swap(a, b);
    if(b < 0){
        a *= -1, b *= -1;
    }
    while(b){
        if(b & 1) ans = (ans + a) % n;
        b >>= 1;
        a = (a + a) % n;
}
    return ans;
}
```

#### Number Base

```
string decimalToBaseB(lli n, lli b){
    string ans = "";
    lli d;
    do{
        d = n % b;
        if(0 <= d && d <= 9) ans = (char)(48 + d) + ans;
        else if(10 <= d && d <= 35) ans = (char)(55 + d) + ans;
        n /= b;
    }while(n != 0);
    return ans;
}</pre>
```

```
lli baseBtoDecimal(const string & n, lli b){
    lli ans = 0:
    for(const char & d : n){
        if(48 \le d \&\& d \le 57) ans = ans * b + (d - 48);
        else if (65 \le d \&\& d \le 90) ans = ans * b + (d - 55):
        else if (97 \le d \&\& d \le 122) ans = ans * b + (d - 87);
    return ans;
Power
lli power(lli b, lli e){
    lli ans = 1;
    while(e){
        if(e & 1) ans *= b;
        e >>= 1;
        b *= b;
    return ans;
}
lli powerMod(lli b, lli e, lli m){
    lli ans = 1;
    b \%= m;
    if(e < 0){}
        b = modularInverse(b, m);
        e *= -1;
    while(e){
        if(e \& 1) ans = (ans * b) % m;
        e >>= 1;
        b = (b * b) \% m:
    return ans;
Random Number
```

```
mt19937_64 rng(chrono::steady_clock::now().time_since_epoch().count());
lli aleatorio(lli a, lli b){
    std::uniform_int_distribution<lli> dist(a, b);
```

```
return dist(rng);
}
```

#### **Roman Numbers**

```
string decimalToRoman(int n){
   int d, b = 0;
   string ans = "";
   vector<vector<char>> datos = {{'I', 'V'}, {'X', 'L'}, {'C', 'D'},
    int miles = n / 1000;
   do{
       string tmp = "";
       d = n \% 10;
       n /= 10:
       if(b < 3){
           if(0 <= d && d <= 3){
               tmp.append(d, datos[b][0]);
           else if(d == 4){
               tmp += datos[b][0];
               tmp += datos[b][1];
           else if(5 \le d \&\& d \le 8){
               tmp += datos[b][1];
               tmp.append(d - 5, datos[b][0]);
           }else if(d == 9){
               tmp += datos[b][0];
               tmp += datos[b + 1][0];
       }else{
            tmp.append(miles, 'M');
            ans = tmp + ans;
           break;
       }
        ans = tmp + ans;
       b++;
   while(n != 0);
   return ans:
}
```

```
int romanToDecimal(string n){
    int ans = 0;
    char curr, prev;
    bool f = false;
    map<char, int> datos = {{'I', 1}, {'V', 5}, {'X', 10}, {'L', 50},
    for(int i = n.size() - 1; i \ge 0; i--){
        curr = n[i];
        if(i > 0) prev = n[i - 1];
        if(curr == 'V' && prev == 'I') ans += 4, f = true;
        else if(curr == 'X' && prev == 'I') ans += 9, f = true;
        else if(curr == 'L' && prev == 'X') ans += 40, f = true;
        else if(curr == 'C' && prev == 'X') ans += 90, f = true;
        else if(curr == 'D' && prev == 'C') ans += 400, f = true;
        else if(curr == 'M' && prev == 'C') ans += 900, f = true;
           if(!f) ans += datos[curr];
           f = false:
       }
    return ans;
Rounding
lli piso(lli a, lli b){
    if((a \ge 0 \&\& b \ge 0)) \mid (a < 0 \&\& b < 0))
        return a / b;
   }else{
        if (a \% b == 0) return a / b;
        else return a / b - 1;
    }
}
lli techo(lli a, lli b){
    if((a \ge 0 \&\& b \ge 0) || (a < 0 \&\& b < 0)){
        if(a % b == 0) return a / b;
        else return a / b + 1;
    }else{
        return a / b;
}
```

# **Extras**

#### **Definitions**

```
#if defined(_USE_MATH_DEFINES) & !defined(_MATH_DEFINES_DEFINED)
#define MATH DEFINES DEFINED
   // e
   #define M_E
                       2.71828182845904523536
   // log2(e)
                           1.44269504088896340736
   #define M_LOG2E
   // log10(e)
   #define M_LOG10E
                        0.434294481903251827651
   // ln(2)
   #define M_LN2
                         0.693147180559945309417
   // ln(10)
   #define M_LN10
                          2.30258509299404568402
   // pi
   #define M PI
                        3.14159265358979323846
   // pi/2
   #define M PI 2
                          1.57079632679489661923
   // pi/4
   #define M PI 4
                          0.785398163397448309616
   // 1/pi
   #define M_1_PI
                           0.318309886183790671538
   // 2/pi
   #define M_2_PI
                          0.636619772367581343076
   // 2/sqrt(pi)
   #define M_2_SQRTPI
                         1.12837916709551257390
   // sqrt(2)
   #define M_SQRT2
                           1.41421356237309504880
   // 1/sqrt(2)
   #define M_SQRT1_2
                        0.707106781186547524401
#endif
```

#### **Read Data From Files**

```
freopen("input.txt", "r", stdin);
freopen("output.txt", "w", stdout);
```

#### **Template**

```
#include <bits/stdc++.h>

#define endl "\n"
#define fast_io ios_base::sync_with_stdio(false);cin.tie(NULL);

using namespace std;

typedef long long int lli;
int main(){
    return 0;
}
```

# **Competitive Programming Reference**

Created by: Enya Quetzalli Gómez Rodríguez

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I met the competitive programming at my university "The Superior School of Computer Sciences of the National Polytechnic Institute", thanks to a club within the school called "algorithmic club", where I met ICPC and loved competitive programming, this group of people at I belong has offered me everything I know now, we always pass all our knowledge to the following generations, and we all contribute to our community to achieve more and more. I will always be grateful to this group of people who changed my life

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