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Polynomial.java

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```

/**
 * This is my code! It's goal is to form polynomials
 * CS 312 - Assignment 5
 * @author Gil Carlson
 */

import java.util.List;
import java.util.LinkedList;
import java.util.ArrayList;
import java.util.Collections;

class Polynomial
{
    public List<?> createPolynomial( )
    {
        LinkedList<Terms> a = new LinkedList<Terms>();

        a.add( new Terms( 5, 2 ));
        a.add( new Terms( 2, 5 ));
        a.add( new Terms( 3, 4 ));

        Collections.sort(a);

        return a;
    }

    public int degree( List<Terms> b )
    {
        int degree = 0;

        for( Terms y: b )
        {
            if (y.termExponent > degree)
            {
                degree = y.termExponent;
            }
        }

        return degree;
    }

    public LinkedList<Terms> add( LinkedList<Terms> poly1, LinkedList< Terms> poly2 )
    {
        LinkedList<Terms> addedPolynomial = new LinkedList<Terms>();
        List<Terms> tempPoly2 = poly2;

        for( Terms y: poly1 )
        {
            addedPolynomial.add( y );

            for( Terms z: tempPoly2 )
            {
                if ( y.termExponent == z.termExponent)
                {
                    addedPolynomial.add( new Terms( y.termBase + z.termBase, y.termExponent ));
                    addedPolynomial.remove( y );
                    tempPoly2.remove( z );
                }
            }
        }

        for( Terms d : tempPoly2 )
        {
            addedPolynomial.add( d );
        }
    }
}

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    }

    Collections.sort( addedPolynomial );

    System.out.println( );

    for( Terms c: addedPolynomial )
    {
        System.out.print( c.termBase + "x" + c.termExponent + "
+ " );
    }

    return addedPolynomial;
}

public LinkedList<Terms> multiply( LinkedList<Terms> poly1, LinkedList<Terms> poly2 )
{
    LinkedList<Terms> multiplyPolynomial = new LinkedList<Terms>();

    for( Terms y: poly1 )
    {
        for( Terms z: poly2 )
        {
            multiplyPolynomial.add( new Terms( y.termBase * z.termBase, y.termExponent + z.termExponent ));
        }
    }

    Collections.sort( multiplyPolynomial );

    System.out.println( );

    for( Terms c: multiplyPolynomial )
    {
        System.out.print( c.termBase + "x" + c.termExponent + "
+ " );
    }

    return multiplyPolynomial;
}
}

```

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Tester.java

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```

/**
 * This is my code! It's goal is to test the program
 * CS 312 - Assignment 5
 * @author Gil Carlson
 */

import java.util.*;

public class Tester
{
    public static void main( String [] args )
    {
        LinkedList<Terms> a = new LinkedList<Terms>();
        LinkedList<Terms> b = new LinkedList<Terms>();

        a.add( new Terms( 5, 2 ));
        b.add( new Terms( 7, 2 ));
        b.add( new Terms( 7, 4 ));
        a.add( new Terms( 5, 6 ));
        a.add( new Terms( 3, 4 ));
        a.add( new Terms( 4, 5 ));

        Collections.sort(a);

        for( Terms y: a )
        {
            System.out.print( y.termBase + "x" + y.termExponent + " ");
        }

        for( Terms z: b )
        {
            System.out.println("\n" + z.termBase + "x" + z.termExpon
ent);
        }

        Polynomial poly = new Polynomial();
        System.out.println( "Degree is " + poly.degree(a ));
        System.out.println( "Degree is " + poly.degree(b ));

        for(int i=0; i<K1; i++)
            poly = poly + poly;
        for(int i=0; i<K2; i++)
            poly = poly * term;
        for(int i=0; i<K3; i++)
            poly = poly * poly;

        poly.add( a, b );
        poly.multiply( a, b );
    }
}

```

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Terms.java

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```

/**
 * This is my code! It's goal is to create and store terms
 * CS 312- Assignment 5
 * @author Gil Carlson
 */

class Terms implements Comparable<Terms>
{
    int termExponent;
    int termBase;

    Terms( int termBase, int termExponent )
    {
        this.termBase = termBase;
        this.termExponent = termExponent;
    }

    public int compareTo( Terms exp )
    {
        if( termExponent == exp.termExponent)
            return 0;
        else if( termExponent > exp.termExponent)
            return -1;
        else
            return 1;
    }
}

```