MDN Web Docs
moz://a

Event reference

[Events](#) are fired to notify code of "interesting changes" that may affect code execution. These can arise from user interactions such as using a mouse or resizing a window, changes in the state of the underlying environment (e.g. low battery or media events from the operating system), and other causes.

Each event is represented by an object that is based on the `Event` interface, and may have additional custom fields and/or functions to provide information about what happened. The documentation for every event has a table (near the top) that includes a link to the associated event interface, and other relevant information. A full list of the different event types is given in [Event > Interfaces based on Event](#).

This topic provides an index to the main *sorts* of events you might be interested in (animation, clipboard, workers etc.) along with the main classes that implement those sorts of events. At the end is a flat list of all documented events.

> **Note:** This page lists many of the most common events you'll come across on the web. If you are searching for an event that isn't listed here, try searching for its name, topic area, or associated specification on the rest of MDN.

Event index

Event type	Description	Documentation
Animation	Events related to the [Web Animation API](#). Used to respond to changes in animation status (e.g. when an animation starts or ends).	Animation events fired on `Document` , `Window` , `HTMLElement` .

Asynchronous data fetching	Events related to the fetching data.	Events fired on `AbortSignal`, `XMLHttpRequest`, `FileReader`.
Clipboard	Events related to the [Clipboard API](). Used to notify when content is cut, copied, or pasted.	Events fired on `Document`, `Element`, `Window`.
Composition	Events related to composition; entering text "indirectly" (rather than using normal keyboard presses). For example, text entered via a speech to text engine, or using special key combinations that modify keyboard presses to represent new characters in another language.	Events fired on `Element`.
CSS transition	Events related to [CSS Transitions](). Provides notification events when CSS transitions start, stop, are cancelled, etc.	Events fired on `Document`, `HTMLElement`, `Window`.
Database	Events related to database operations: opening, closing, transactions, errors, etc.	Events fired on `IDBDatabase`, `IDBOpenDBRequest`, `IDBRequest`, `IDBTransaction`.
DOM mutation	Events related to modifications to the Document Object Model (DOM) hierarchy and nodes.	**Note: Mutation Events are deprecated**. Mutation Observers should be used instead.
Drag'n'drop, Wheel	Events related to using the [HTML Drag]	Drag events fired on `Document`

	and Drop API and wheel events.	
	Drag and Wheel events are derived from mouse events. While they are fired when using mouse wheel or drag/drop, they may also be used with other appropriate hardware.	Wheel events fired on `Document` and `Element`
Focus	Events related to elements gaining and losing focus.	Events fired on `Element`, `Window`.
Form	Events related to forms being constructed, reset and submitted.	Events fired on `HTMLFormElement`.
Fullscreen	Events related to the Fullscreen API. Used to notify when the transitioning between full screen and windowed modes, and also of errors occurring during this transition.	Events fired on `Document`, `Element`.
Gamepad	Events related to the Gamepad API.	Events fired on `Window`.
Gestures	Touch events are recommended for implementing gestures.	Events fired on `Document`, `Element`. In addition there are a number of non-standard gesture events: • Non-standard WebKit specific events on `Element`: `gesturestart event`, `gesturechange event`, `gestureend event`.

- Non-standard IE specific events on `Element` : `MSGestureStart` , `MSGestureChange` , `MSGestureEnd` , `MSGestureHold` , `MSGestureTap` .

- Deprecated/non-standard Mozilla touch events [Touch events (Mozilla experimental)](#)

- [Mouse gesture events for Firefox Addons](#)

History	Events related to the [History API](#).	Events fired on `Window` .
HTML element content display management	Events related to changing the state of a display or textual element.	Events fired on `HTMLDetailsElement` , `HTMLDialogElement` , `HTMLSlotElement` .
Inputs	Events related to HTML input elements e.g. `<input>` , `<select>` , or `<textarea>` .	Events fired on `HTMLElement` , `HTMLInputElement` .
Keyboard	Events related to using a [keyboard](#). Used to notify when keys are moved up, down, or just pressed.	Events fired on `Document` , `Element` .
Loading/unloading documents	Events related to loading and unloading documents.	Events fired on `Document` and `Window` .
	Events related to installation of	

Manifests	Events related to installation of [progressive web app manifests]().	Events fired on [Window]().
Media	Events related to media usage (including the [Media Capture and Streams API](), [Web Audio API](), [Picture-in-Picture API](), etc.).	Events fired on `ScriptProcessorNode`, `HTMLMediaElement`, `AudioTrackList`, `AudioScheduledSourceNode`, `MediaRecorder`, `MediaStream`, `MediaStreamTrack`, `VideoTrackList`, `HTMLTrackElement`, `OfflineAudioContext`, `TextTrack`, `TextTrackList`, [Element/audio](), [Element/video]().
Messaging	Events related to a window receiving a message from another browsing context.	Events fired on [Window]().
Mouse	Events related to using a [computer mouse](). Used to notify when the mouse is clicked, doubleclicked, up and down events, right-click, movement in and out of an element, text selection, etc. Pointer events provide a hardware-agnostic alternative to mouse events. Drag and Wheel events are derived from mouse events.	Mouse events fired on `Element`
Network/Connection	Events related to gaining and losing network connection.	Events fired on [Window](). Events fired on `NetworkInformation` ([Network Information API]()).

Payments	Events related to the Payment Request API.	Events fired on `PaymentRequest`, `PaymentResponse`.
Performance	Events related to High Resolution Time API, Performance Timeline API, Navigation Timing API, User Timing API, and Resource Timing API.	Events fired on `Performance`.
Pointer	Events related to the Pointer Events API. Provides hardware-agnostic notification from pointing devices including Mouse, Touch, pen/stylus.	Events fired on `Document`, `HTMLElement`.
Print	Events related to printing.	Events fired on `Window`.
Promise rejection	Events sent to the global script context when any JavaScript promise is rejected.	Events fired on `Window`.
Sockets	Events related to the WebSockets API.	Events fired on `Websocket`.
SVG	Events related to SVG images.	Events fired on `SVGElement`, `SVGAnimationElement`, `SVGGraphicsElement`.
Text selection	Selection API events related to selecting text.	Event (`selectionchange`) fired on `HTMLTextAreaElement`, `HTMLInputElement`.

Touch	Events related to the [Touch Events API](#). Provides notification events from interacting with a touch sensitive screen (i.e. using a finger or stylus). Not related to the [Force Touch API](#).	Events fired on `Document`, `Element`.
Virtual reality	Events related to the [WebXR Device API](#). > The [WebVR API](#) (and associated `Window` events) are deprecated.	Events fired on `XRSystem`, `XRSession`, `XRReferenceSpace`.
RTC (real time communication)	Events related to the [WebRTC API](#).	Events fired on `RTCDataChannel`, `RTCDTMFSender`, `RTCIceTransport`, `RTCPeerConnection`.
Server-sent events	Events related to the [server sent events API](#).	Events fired on `EventSource`.
Speech	Events related to the [Web Speech API](#).	Events fired on `SpeechSynthesisUtterance`.
Workers	Events related to the [Web Workers API](#), [Service Worker API](#), [Broadcast Channel API](#), and [Channel Messaging API](#). Used to respond to new messages and message sending errors. Service workers can also be notified of other events, including push notifications, users clicking on displayed notifications, that push subscription has been invalidated, deletion of items from the content index, etc.	Events fired on `ServiceWorkerGlobalScope`, `DedicatedWorkerGlobalScope`, `SharedWorkerGlobalScope`, `WorkerGlobalScope`, `Worker`, `WorkerGlobalScope`, `BroadcastChannel`, `MessagePort`.

Event listing

This section lists events that have *their own* reference pages on MDN. If you are interested in an event that isn't listed here, try searching for its name, topic area, or associated specification on the rest of MDN.

AbortSignal

- abort event

AudioScheduledSourceNode

- ended event

AudioTrackList

- addtrack event
- change event
- removetrack event

BroadcastChannel

- messageerror event
- message event

DedicatedWorkerGlobalScope

- messageerror event
- message event

Document

- animationcancel event

- [animationend event](#)

- [animationiteration event](#)

- [animationstart event](#)

- [copy event](#)

- [cut event](#)

- [DOMContentLoaded event](#)

- [dragend event](#)

- [dragenter event](#)

- [dragleave event](#)

- [dragover event](#)

- [dragstart event](#)

- [drag event](#)

- [drop event](#)

- [fullscreenchange event](#)

- [fullscreenerror event](#)

- [gotpointercapture event](#)

- [keydown event](#)

- [keypress event](#)

- [keyup event](#)

- [lostpointercapture event](#)

- [paste event](#)

- [pointercancel event](#)

- [pointerdown event](#)

- [pointerenter event](#)

- [pointerleave event](#)

- [pointerlockchange event](#)

- [pointerlockerror event](#)

- [pointermove event](#)

- [pointerout event](#)

- [pointerover event](#)

- [pointerup event](#)

- [readystatechange event](#)

- [scroll event](#)

- [selectionchange event](#)

- [selectstart event](#)

- [touchcancel event](#)

- [touchend event](#)

- [touchmove event](#)

- [touchstart event](#)

- [transitioncancel event](#)

- [transitionend event](#)

- [transitionrun event](#)

- [transitionstart event](#)

- [visibilitychange event](#)

- [wheel event](#)

Element

- [afterscriptexecute event](#)

- [auxclick event](#)

- [beforescriptexecute event](#)

- [blur event](#)

- [click event](#)

- [compositionend event](#)

- [compositionstart event](#)

- [compositionupdate event](#)

- [contextmenu event](#)

- [copy event](#)

- [cut event](#)

- [dblclick event](#)

- [DOMActivate event](#)

- [DOMMouseScroll event](#)

- [error event](#)

- [focusin event](#)

- [focusout event](#)

- [focus event](#)

- [fullscreenchange event](#)

- [fullscreenerror event](#)

- [gesturechange event](#)

- [gestureend event](#)

- [gesturestart event](#)

- [keydown event](#)

- [keypress event](#)

- [keyup event](#)

- [mousedown event](#)

- [mouseenter event](#)

- [mouseleave event](#)

- [mousemove event](#)

- [mouseout event](#)

- [mouseover event](#)

- [mouseup event](#)

- [mousewheel event](#)

- [msContentZoom event](#)

- [MSGestureChange event](#)

- [MSGestureEnd event](#)

- [MSGestureHold event](#)

- [MSGestureStart event](#)

- [MSGestureTap event](#)

- [MSInertiaStart event](#)

- [MSManipulationStateChanged event](#)

- [overflow event](#)

- [paste event](#)

- [scroll event](#)

- [select event](#)

- [show event](#)

- [touchcancel event](#)

- [touchend event](#)

- [touchmove event](#)

- [touchstart event](#)

- [underflow event](#)

- [webkitmouseforcechanged event](#)

- [webkitmouseforcedown event](#)

- [webkitmouseforceup event](#)

- [webkitmouseforcewillbegin event](#)

- [wheel event](#)

EventSource

- [error event](#)

- [message event](#)

- open event

FileReader

- abort event

- error event

- loadend event

- loadstart event

- load event

- progress event

HTMLCanvasElement

- webglcontextcreationerror event

- webglcontextlost event

- webglcontextrestored event

HTMLDetailsElement

- toggle event

HTMLDialogElement

- cancel event

- close event

HTMLElement

- animationcancel event

- animationend event

- animationiteration event

- animationstart event

- beforeinput event

- change event

- [gotpointercapture event](#)

- [input event](#)

- [lostpointercapture event](#)

- [pointercancel event](#)

- [pointerdown event](#)

- [pointerenter event](#)

- [pointerleave event](#)

- [pointermove event](#)

- [pointerout event](#)

- [pointerover event](#)

- [pointerup event](#)

- [transitioncancel event](#)

- [transitionend event](#)

- [transitionrun event](#)

- [transitionstart event](#)

`HTMLFormElement`

- [formdata event](#)

- [reset event](#)

- [submit event](#)

`HTMLInputElement`

- [invalid event](#)

- [search event](#)

`HTMLMediaElement`

- [abort event](#)

- [canplaythrough event](#)

- [canplay event](#)

- [durationchange event](#)

- [emptied event](#)

- [ended event](#)

- [error event](#)

- [loadeddata event](#)

- [loadedmetadata event](#)

- [loadstart event](#)

- [pause event](#)

- [playing event](#)

- [play event](#)

- [progress event](#)

- [ratechange event](#)

- [seeked event](#)

- [seeking event](#)

- [stalled event](#)

- [suspend event](#)

- [timeupdate event](#)

- [volumechange event](#)

- [waiting event](#)

`HTMLSlotElement`

- [slotchange event](#)

`HTMLTrackElement`

- [cuechange event](#)

`HTMLVideoElement`

- [enterpictureinpicture event](#)

- [leavepictureinpicture event](#)

IDBDatabase

- [abort event](#)

- [close event](#)

- [error event](#)

- [versionchange event](#)

IDBOpenDBRequest

- [blocked event](#)

- [upgradeneeded event](#)

IDBRequest

- [error event](#)

- [success event](#)

IDBTransaction

- [abort event](#)

- [complete event](#)

- [error event](#)

MediaDevices

- [devicechange event](#)

MediaRecorder

- [error event](#)

MediaStream

- [addtrack event](#)

- [removetrack event](#)

MediaStreamTrack

- [ended event](#)

- [mute event](#)

- [unmute event](#)

MessagePort

- [messageerror event](#)

- [message event](#)

OfflineAudioContext

- [complete event](#)

PaymentRequest

- [merchantvalidation event](#)

- [paymentmethodchange event](#)

- [shippingaddresschange event](#)

- [shippingoptionchange event](#)

PaymentResponse

- [payerdetailchange event](#)

Performance

- [resourcetimingbufferfull event](#)

PictureInPictureWindow

- [resize event](#)

RTCDataChannel

RTCDataChannel

- [bufferedamountlow event](#)

- [close event](#)

- [closing event](#)

- [error event](#)

- [message event](#)

- [open event](#)

RTCDtlsTransport

- [error event](#)

RTCDTMFSender

- [tonechange event](#)

RTCIceTransport

- [gatheringstatechange event](#)

- [selectedcandidatepairchange event](#)

- [statechange event](#)

RTCPeerConnection

- [addstream event](#)

- [connectionstatechange event](#)

- [datachannel event](#)

- [icecandidateerror event](#)

- [icecandidate event](#)

- [iceconnectionstatechange event](#)

- [icegatheringstatechange event](#)

- [negotiationneeded event](#)

- [removestream event](#)

- [signalingstatechange event](#)

- [track event](#)

ScriptProcessorNode

- [audioprocess event](#)

ServiceWorkerContainer

- [message event](#)

ServiceWorkerGlobalScope

- [activate event](#)

- [contentdelete event](#)

- [install event](#)

- [message event](#)

- [notificationclick event](#)

- [pushsubscriptionchange event](#)

- [push event](#)

SharedWorkerGlobalScope

- [connect event](#)

SpeechRecognition

- [audioend event](#)

- [audiostart event](#)

- [end event](#)

- [error event](#)

- [nomatch event](#)

- [result event](#)

- soundend event

- soundstart event

- speechend event

- speechstart event

- start event

SpeechSynthesis

- voiceschanged event

SpeechSynthesisUtterance

- boundary event

- end event

- error event

- mark event

- pause event

- resume event

- start event

SVGAnimationElement

- beginEvent event

- endEvent event

- repeatEvent event

SVGElement

- abort event

- error event

- load event

- resize event

- [scroll event](#)

- [unload event](#)

SVGGraphicsElement

- [copy event](#)

- [cut event](#)

- [paste event](#)

TextTrack

- [cuechange event](#)

TextTrackList

- [addtrack event](#)

- [change event](#)

- [removeTrack event](#)

VideoTrackList

- [addtrack event](#)

- [change event](#)

- [removetrack event](#)

VisualViewport

- [resize event](#)

- [scroll event](#)

WebSocket

- [close event](#)

- [error event](#)

- [message event](#)

- [open event](#)

Window

- [afterprint event](#)

- [animationcancel event](#)

- [animationend event](#)

- [animationiteration event](#)

- [animationstart event](#)

- [appinstalled event](#)

- [beforeprint event](#)

- [beforeunload event](#)

- [blur event](#)

- [copy event](#)

- [cut event](#)

- [devicemotion event](#)

- [deviceorientation event](#)

- [DOMContentLoaded event](#)

- [error event](#)

- [focus event](#)

- [gamepadconnected event](#)

- [gamepaddisconnected event](#)

- [hashchange event](#)

- [languagechange event](#)

- [load event](#)

- [messageerror event](#)

- [message event](#)

- [offline event](#)

- [online event](#)

- [orientationchange event](#)

- [pagehide event](#)

- [pageshow event](#)

- [paste event](#)

- [popstate event](#)

- [rejectionhandled event](#)

- [resize event](#)

- [storage event](#)

- [transitioncancel event](#)

- [transitionend event](#)

- [transitionrun event](#)

- [transitionstart event](#)

- [unhandledrejection event](#)

- [unload event](#)

- [vrdisplayactivate event](#)

- [vrdisplayblur event](#)

- [vrdisplayconnect event](#)

- [vrdisplaydeactivate event](#)

- [vrdisplaydisconnect event](#)

- [vrdisplayfocus event](#)

- [vrdisplaypointerrestricted event](#)

- [vrdisplaypointerunrestricted event](#)

- [vrdisplaypresentchange event](#)

Worker

- [messageerror event](#)

- [message event](#)

WorkerGlobalScope

- languagechange event

XMLHttpRequest

- abort event

- error event

- loadend event

- loadstart event

- load event

- progress event

- timeout event

XRReferenceSpace

- reset event

XRSession

- end event

- inputsourceschange event

- selectend event

- selectstart event

- select event

- squeezeend event

- squeezestart event

- squeeze event

- visibilitychange event

XRSystem

- devicechange event

Specifications

Specification	Status	Comment
HTML Living Standard The definition of 'event handlers' in that specification.	Living Standard	
HTML5 The definition of 'event handlers' in that specification.	Recommendation	

Last modified: Aug 25, 2021, by MDN contributors