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## HW#12 Optimization

Q1. 다음과 같은 이변수 스칼라 함수  $f$ 에 대해 아래의 내용을 수행 하시오.

1)  $-2 \leq x \leq 2, -2 \leq y \leq 2$  구간에서 이 함수의 그래프를 도시 하시오

```
In[310]:= Function[{x, y}, (x + y) * (x * y + x * y^2)][x, y]
```

```
Out[310]= 0.
```

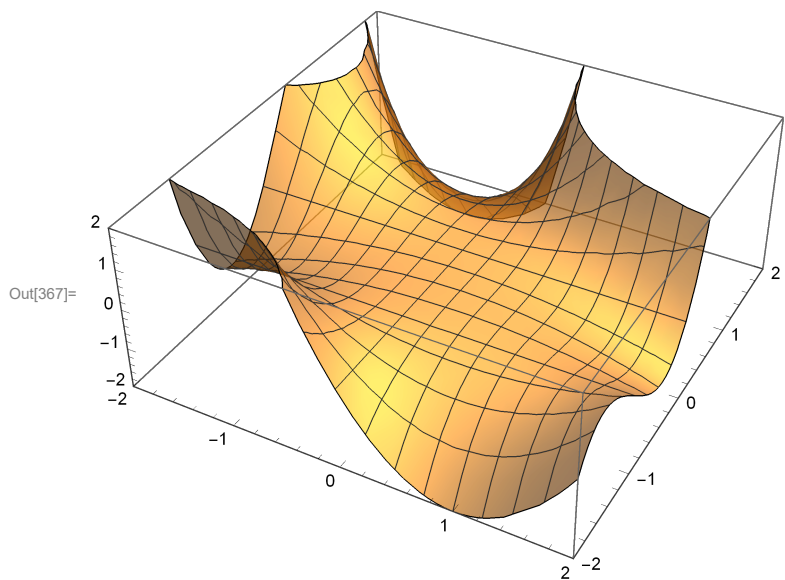
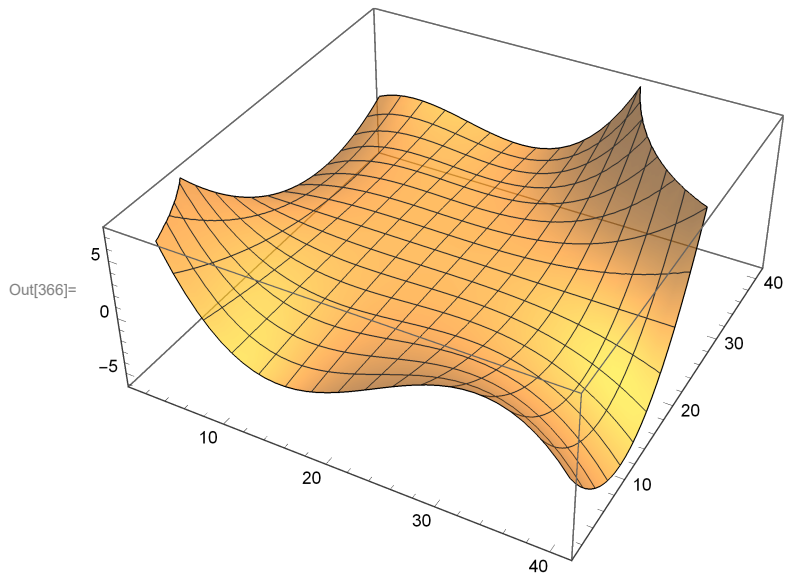
```

In[363]:= f[x_, y_] = (x + y) * (x * y + x * y^2);
Function[{x, y}, (x + y) * (x * y + x * y^2)][x, y]
l = Table[Function[{x, y}, (x + y) * (x * y + x * y^2)][x, y],
  {x, -2, 2, 0.1}, {y, -2, 2, 0.1}];
ListPlot3D[l, ClippingStyle -> None, PlotStyle -> Opacity[.65]]
Plot3D[Function[{x, y}, (x + y) * (x * y + x * y^2)][x, y], {x, -2, 2}, {y, -2, 2},
  PlotStyle -> Opacity[.65], ClippingStyle -> None, PlotRange -> {{-2, 2}, {-2, 2}, {-2, 2}}]

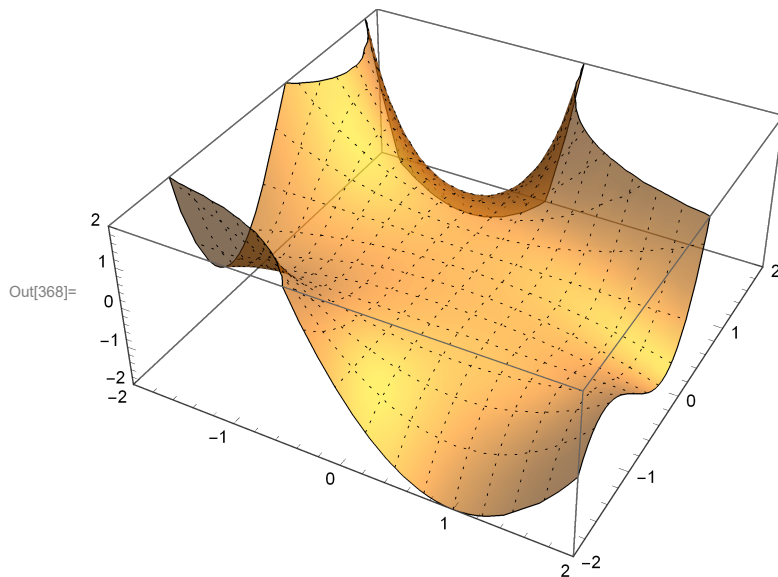
```

Set: Tag Real in 0.[x\_, y\_] is Protected.

Out[364]=  $(x + y) (x y + x y^2)$



```
In[368]:= Plot3D[Function[{x, y}, (x + y) * (x * y + x * y^2)] [x, y], {x, -2, 2},
  {y, -2, 2}, Mesh → Automatic, MeshStyle → Dotted, PlotStyle → Opacity[0.65],
  ClippingStyle → None, PlotRange → {{-2, 2}, {-2, 2}, {-2, 2}}]
```



```
In[352]:= Clear[x]
Clear[y]
```

```
In[369]:= f[x_, y_] = (x + y) * (x * y + x * y^2);
```

Set: Tag Real in 0.[x\_, y\_] is Protected.

```
In[370]:= grad = Grad[(x + y) * (x * y + x * y^2), {x, y}]
hessian = Grad[grad, {x, y}] |
```

Out[370]=  $\{x y + x y^2 + (x + y) (y + y^2), x y + x y^2 + (x + y) (x + 2 x y)\}$

```
In[356]:= df1 = grad[[1]]
df2 = grad[[2]]
```

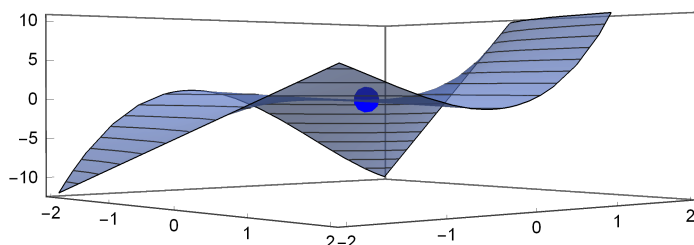
Out[356]=  $x y + x y^2 + (x + y) (y + y^2)$

Out[357]=  $x y + x y^2 + (x + y) (x + 2 x y)$

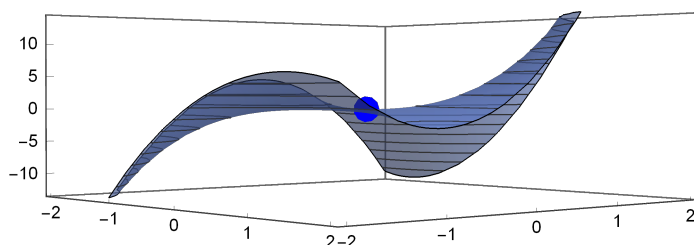
In[358]:=

```
Show[Plot3D[df1, {x, -2, 2}, {y, -2, 2}, ClippingStyle -> None,
  PlotStyle -> Opacity[.65], PlotTheme -> "Business"], Graphics3D[
  {PointSize[.04], Riffle[{Red, Blue, Green}, Point[{x, y, df1}] /. {x -> 0, y -> 0}}]]]
Show[Plot3D[df2, {x, -2, 2}, {y, -2, 2}, ClippingStyle -> None,
  PlotStyle -> Opacity[.65], PlotTheme -> "Business"], Graphics3D[
  {PointSize[.04], Riffle[{Red, Blue, Green}, Point[{x, y, df2}] /. {x -> 0, y -> 0}}]]]
```

Out[358]=



Out[359]=

In[382]:= 
$$f_{xy} = (x + y) * (x * y + x * y^2)$$
Out[382]= 
$$(x + y) (x y + x y^2)$$

```
In[388]:= criticalPoints = NSolve[grad == {0, 0}, {x, y}, Reals]
Map[MatrixForm, criticalPoints]
p = Table[{x, y, fxy} /. criticalPoints[[i]], {i, 1, 5, 1}]
```

```
Out[388]= {{x -> 0., y -> -1.}, {x -> 1., y -> -1.},
  {x -> 0.375, y -> -0.75}, {x -> 2.46371 × 10-158, y -> 5.70055 × 10-159},
  {x -> 0., y -> 0.}, {x -> 0., y -> 0.}, {x -> 0., y -> 0.}}
```

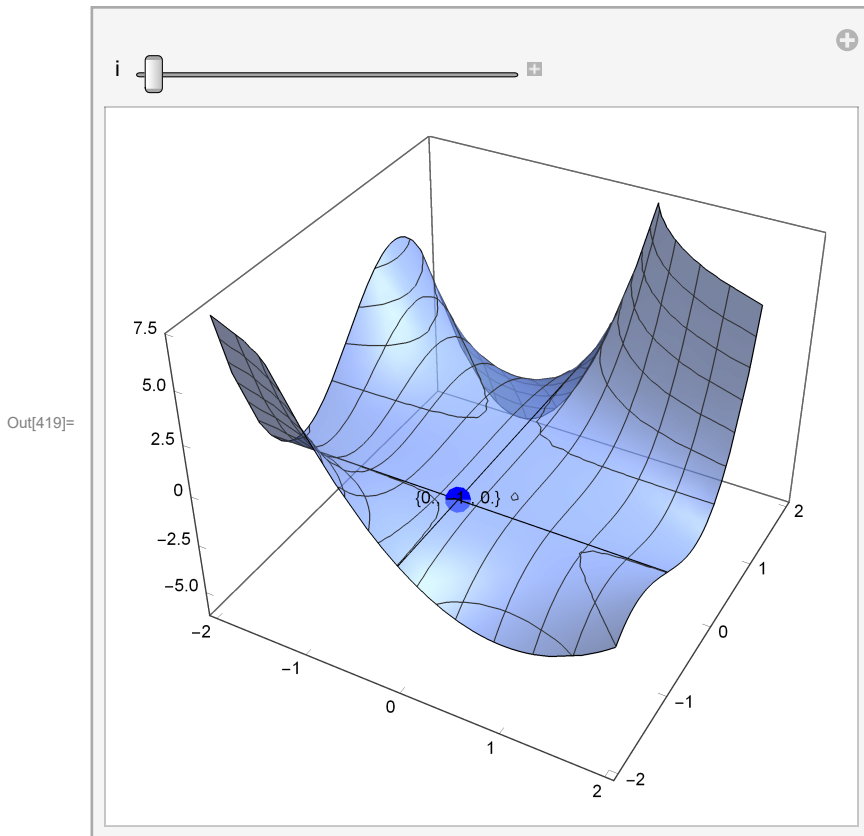
```
Out[389]= {{x -> 0., y -> -1.}, {x -> 1., y -> -1.}, {x -> 0.375, y -> -0.75},
  {x -> 2.46371 × 10-158, y -> 5.70055 × 10-159}, {x -> 0., y -> 0.}, {x -> 0., y -> 0.}, {x -> 0., y -> 0.}}
```

General:  $2.46371 \times 10^{-158} \ 5.70055 \times 10^{-159}$  is too small to represent as a normalized machine number; precision may be lost.

General:  $5.70055 \times 10^{-159^2}$  is too small to represent as a normalized machine number; precision may be lost.

```
Out[390]= {{0., -1., 0.}, {1., -1., 0.}, {0.375, -0.75, 0.0263672},
  {2.46371 × 10-158, 5.70055 × 10-159, 0.}, {0., 0., 0.}}
```

```
In[419]:= Manipulate[
  Show[g0 = Plot3D[fxy, {x, -2, 2}, {y, -2, 2}, ClippingStyle -> None, Mesh -> {10, 10},
    PlotStyle -> Opacity[.65], BoxRatios -> {1, 1, 3/4}, PlotTheme -> "Business"],
    g1 = Plot3D[fxy, {x, -2, 2}, {y, p[[i, 2]], p[[i, 2]] + 0.001}, PlotStyle -> Red],
    g2 = Plot3D[fxy, {x, p[[i, 1]], p[[i, 1]] + 0.001}, {y, -2, 2}, PlotStyle -> Red],
    Graphics3D[{PointSize[.04],
      Riffle[{Red, Blue, Green}, Point[{p[[i]]}]], Text[p[[i]], p[[i]]]}], {i, 1, 5, 1}]
```



```
In[429]:= criticalPoints = NSolve[grad == {0, 0}, {x, y}, Reals]
```

Out[429]=  $\left\{ \left\{ x \rightarrow 0., y \rightarrow -1. \right\}, \left\{ x \rightarrow 1., y \rightarrow -1. \right\}, \right.$   
 $\left\{ x \rightarrow 0.375, y \rightarrow -0.75 \right\}, \left\{ x \rightarrow 2.46371 \times 10^{-158}, y \rightarrow 5.70055 \times 10^{-159} \right\},$   
 $\left. \left\{ x \rightarrow 0., y \rightarrow 0. \right\}, \left\{ x \rightarrow 0., y \rightarrow 0. \right\}, \left\{ x \rightarrow 0., y \rightarrow 0. \right\} \right\}$

```
In[468]:= Map[MatrixForm, hessian /. criticalPoints]
```

General:  $5.70055 \times 10^{-159^2}$  is too small to represent as a normalized machine number; precision may be lost.

General:  $4.92743 \times 10^{-158}$   $5.70055 \times 10^{-159}$  is too small to represent as a normalized machine number; precision may be lost.

General:  $5.70055 \times 10^{-159^2}$  is too small to represent as a normalized machine number; precision may be lost.

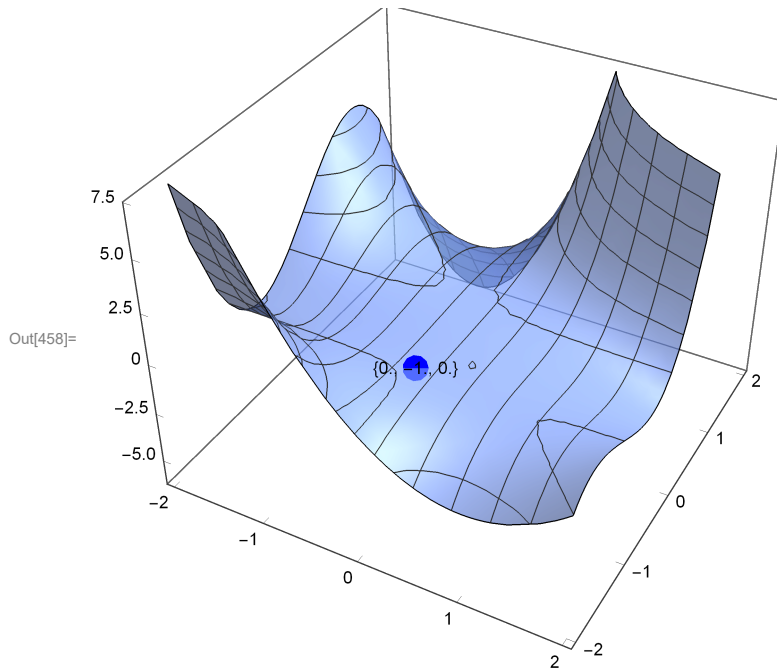
General: Further output of General::munfl will be suppressed during this calculation.

Out[468]=  $\left\{ \begin{pmatrix} 0. & 1. \\ 1. & 0. \end{pmatrix}, \begin{pmatrix} 0. & -1. \\ -1. & -2. \end{pmatrix}, \begin{pmatrix} -0.375 & -0.1875 \\ -0.1875 & -0.65625 \end{pmatrix}, \right.$   
 $\left. \begin{pmatrix} 1.14011 \times 10^{-158} & 6.06754 \times 10^{-158} \\ 6.06754 \times 10^{-158} & 4.92743 \times 10^{-158} \end{pmatrix}, \begin{pmatrix} 0. & 0. \\ 0. & 0. \end{pmatrix}, \begin{pmatrix} 0. & 0. \\ 0. & 0. \end{pmatrix}, \begin{pmatrix} 0. & 0. \\ 0. & 0. \end{pmatrix} \right\}$

```

In[457]:= Eigenvalues[Grad[grad, {x, y}] /. criticalPoints[[1]]]
Show[g0 = Plot3D[fxy, {x, -2, 2}, {y, -2, 2}, ClippingStyle -> None, Mesh -> {10, 10},
  PlotStyle -> Opacity[.65], BoxRatios -> {1, 1, 3/4}, PlotTheme -> "Business",
  Graphics3D[{PointSize[.04], Riffle[{Red, Blue, Green},
    Point[{x, y, fxy} /. criticalPoints[[1]]]], Text[p[[1]], p[[1]]]}]]
Out[457]= {-1., 1.}

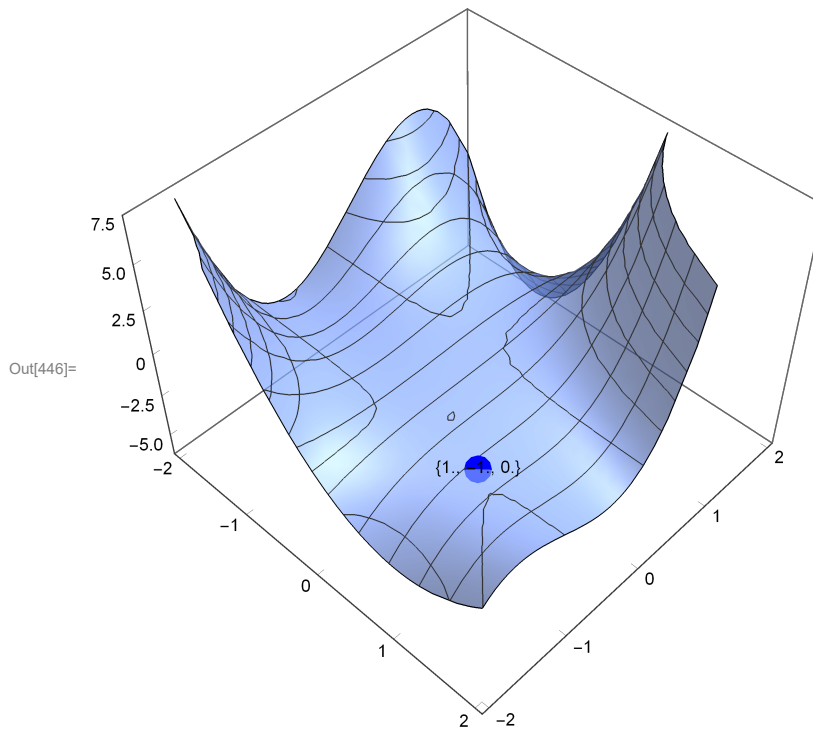
```



```

In[445]:= Eigenvalues[Grad[grad, {x, y}] /. criticalPoints[[2]]]
Show[g0 = Plot3D[fxy, {x, -2, 2}, {y, -2, 2}, ClippingStyle -> None, Mesh -> {10, 10},
  PlotStyle -> Opacity[.65], BoxRatios -> {1, 1, 3/4}, PlotTheme -> "Business",
  Graphics3D[{PointSize[.04], Riffle[{Red, Blue, Green},
    Point[{x, y, fxy} /. criticalPoints[[2]]]], Text[p[[2]], p[[2]]]}]]
Out[445]= {-2.41421, 0.414214}

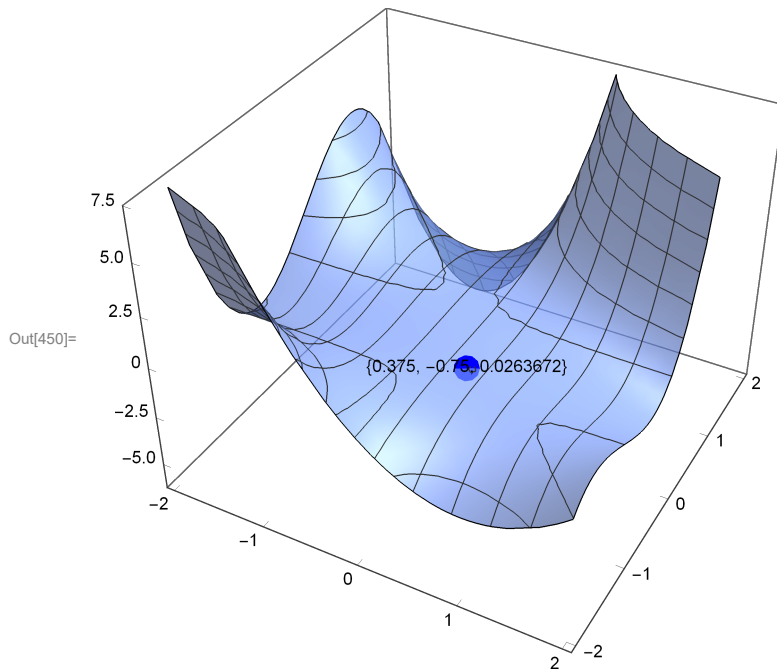
```



```

In[449]:= Eigenvalues[Grad[grad, {x, y}] /. criticalPoints[[3]]]
Show[g0 = Plot3D[fxy, {x, -2, 2}, {y, -2, 2}, ClippingStyle -> None, Mesh -> {10, 10},
  PlotStyle -> Opacity[.65], BoxRatios -> {1, 1, 3/4}, PlotTheme -> "Business",
  Graphics3D[{PointSize[.04], Riffle[{Red, Blue, Green},
    Point[{x, y, fxy} /. criticalPoints[[3]]]], Text[p[[3]], p[[3]]]}]]
Out[449]= {-0.75, -0.28125}

```





```
In[451]:= Eigenvalues[Grad[grad, {x, y}] /. criticalPoints[[4]]]
Show[g0 = Plot3D[fxy, {x, -2, 2}, {y, -2, 2}, ClippingStyle -> None, Mesh -> {10, 10},
  PlotStyle -> Opacity[.65], BoxRatios -> {1, 1, 3/4}, PlotTheme -> "Business",
  Graphics3D[{PointSize[.04], Riffle[{Red, Blue, Green},
    Point[{x, y, fxy} /. criticalPoints[[4]]]], Text[p[[4]], p[[4]]]}]]
```

General:  $5.70055 \times 10^{-1592}$  is too small to represent as a normalized machine number; precision may be lost.

General:  $4.92743 \times 10^{-158}$   $5.70055 \times 10^{-159}$  is too small to represent as a normalized machine number; precision may be lost.

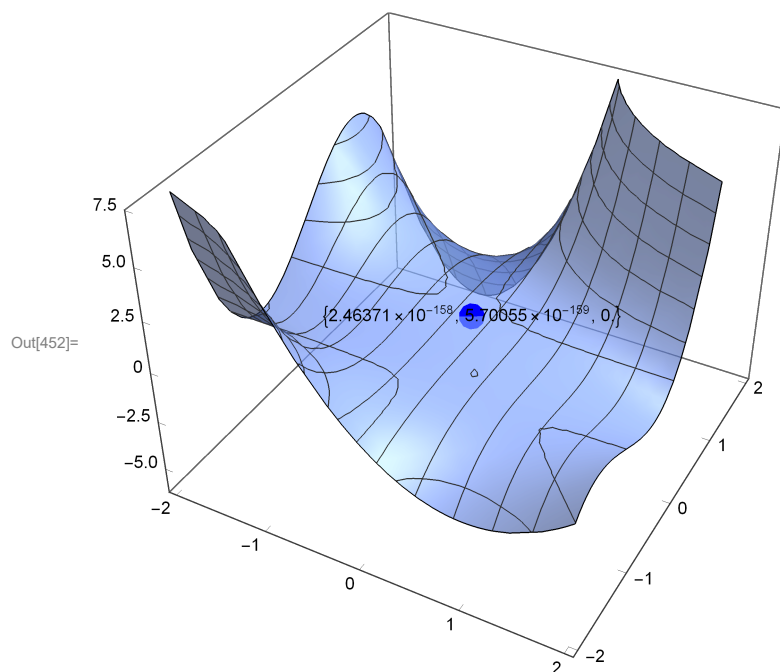
General:  $5.70055 \times 10^{-1592}$  is too small to represent as a normalized machine number; precision may be lost.

General: Further output of General::munfl will be suppressed during this calculation.

Out[451]=  $\{9.38994 \times 10^{-158}, -3.32241 \times 10^{-158}\}$

General:  $2.46371 \times 10^{-158}$   $5.70055 \times 10^{-159}$  is too small to represent as a normalized machine number; precision may be lost.

General:  $5.70055 \times 10^{-1592}$  is too small to represent as a normalized machine number; precision may be lost.



```

In[453]:= Eigenvalues[Grad[grad, {x, y}] /. criticalPoints[[5]]]
Show[g0 = Plot3D[fxy, {x, -2, 2}, {y, -2, 2}, ClippingStyle -> None, Mesh -> {10, 10},
  PlotStyle -> Opacity[.65], BoxRatios -> {1, 1, 3/4}, PlotTheme -> "Business"],
  Graphics3D[{PointSize[.04], Riffle[{Red, Blue, Green},
    Point[{x, y, fxy} /. criticalPoints[[5]]]], Text[p[[5]], p[[5]]]}]]
Out[453]= {0., 0.}

```

