README

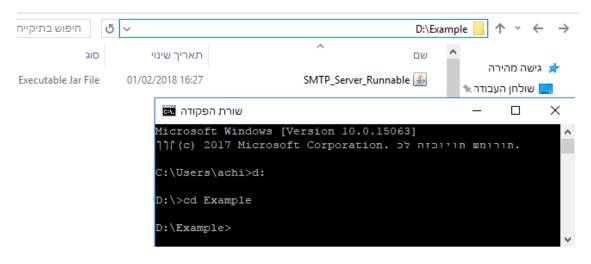
The server program was written entirely in Java. Full source code can be opened as an existing project via Eclipse.

The client program was written entirely in C#. Full source code can be opened as an existing project via Visual Studio 2013 and above.

<u>Summary:</u> Part of a SMTP protocol for sending Emails to servers. Client side using GUI with windows form to send Emails. Server side saves Emails as txt files for each destination Email acting as database.

Server Program

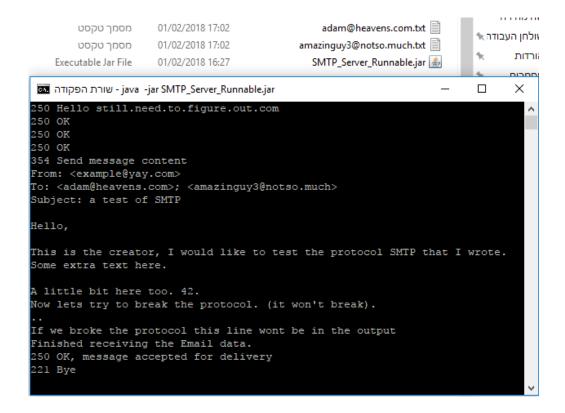
- 1. Extract the jar file (SMTP_Server_Runnable.jar) to any folder of your liking.
- 2. Route the CMD to the extracted folder:



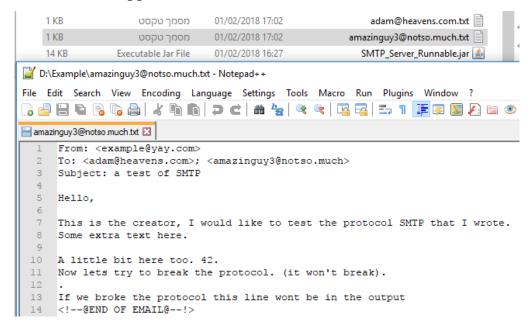
3. Run the server jar and wait for the response of listening to the port:

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D:\Example>java -jar SMTP_Server_Runnable.jar
Listening on: /0.0.0.0:25
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- 4. The server is listening to any conversation in the system. The Protocol steps will be shown in the CMD when the server will be receiving an Email.
 - * The email will be saved as TXT file for each "destination" email.

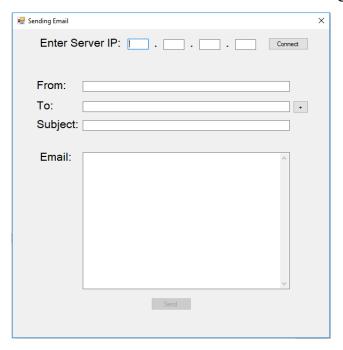


5. Open the txt files and see the content on the emails. Emails with the same destination will be appended to the same txt file.



Client program

- 1. Extract the exe (SMTP_Client.exe) file to any folder of your liking.
- 2. Run the SMTP_Client.exe file, the following window will be opened:



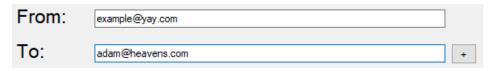
- 3. Enter the IP of the servers program and press "Connect". Input correctness will be checked.
 - a. If the server is working you will receive success message:



b. If the server is not connected or wrong IP you will receive error message:



4. Fill the "From" and "To" email addresses incase the connection was successful.



a. (Optional) add more than one destination Emails by pressing the '+' button or manually typing ';' between the email addresses.



- 5. Enter the subject of the Email in the "Subject" field.
- 6. Fill the content of the Email and press "Send". Input of Email correctness will be checked. If the mail was sent successfully and server did not disconnect we will receive a success msg.

