# Boosting Simulation Performance with Python



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#### Outline

- Importance of simulations
- Simulation architecture
- SimPy library
- Implementation and challenges
- Distributed simulation



# Importance of Simulations Automated regression tests

Regression: "when you fix one bug, you introduce several newer bugs."









#### Importance of Simulations

Analyze performance & compare algorithms



# Importance of Simulations Run in the cloud



# Importance of Simulations

Verify warehouse layout

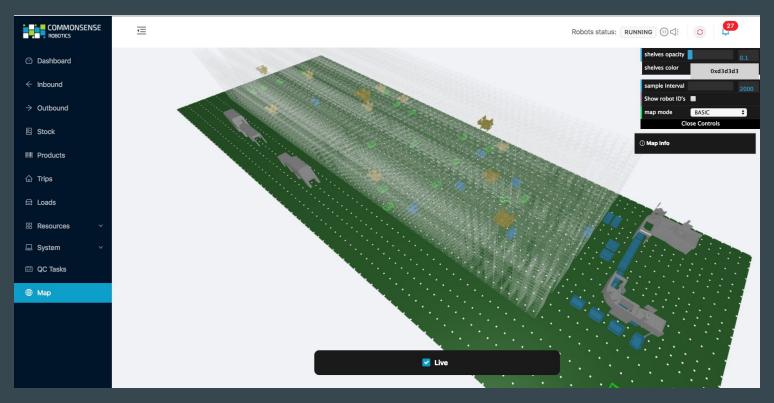


# Importance of Simulations

Inject failures & improve robustness

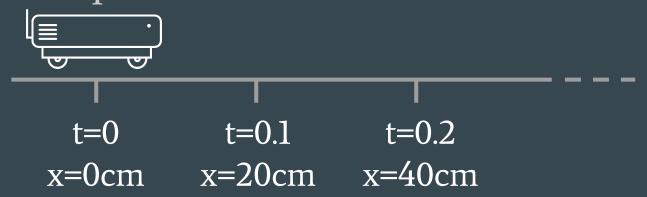


# Importance of Simulations Simulate a large facility



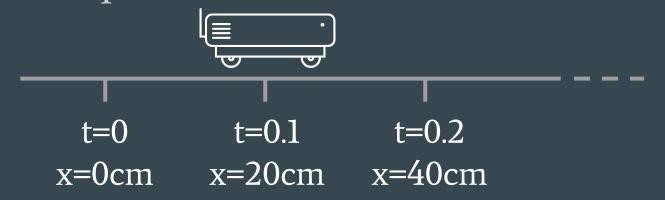
#### Discrete-Event Simulation (DES)

- Operations are modeled as sequence of events
- Simulation jumps to the next event
- Simulation maintains its own clock
- Example: 2 m/s, 10 time-ticks/second



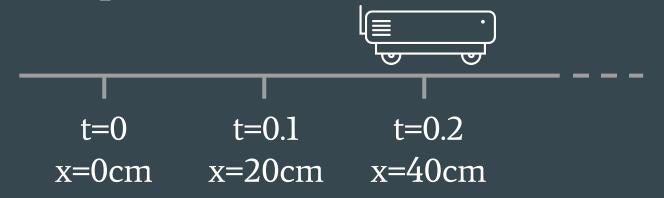
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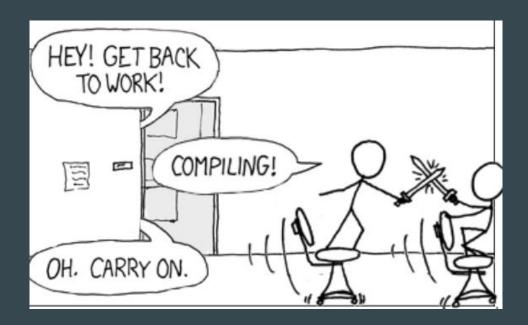
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#### **Benefits of DES**

- Accelerates development time and faster CI
- Realistic and deterministic simulation



#### **Benefits of DES**

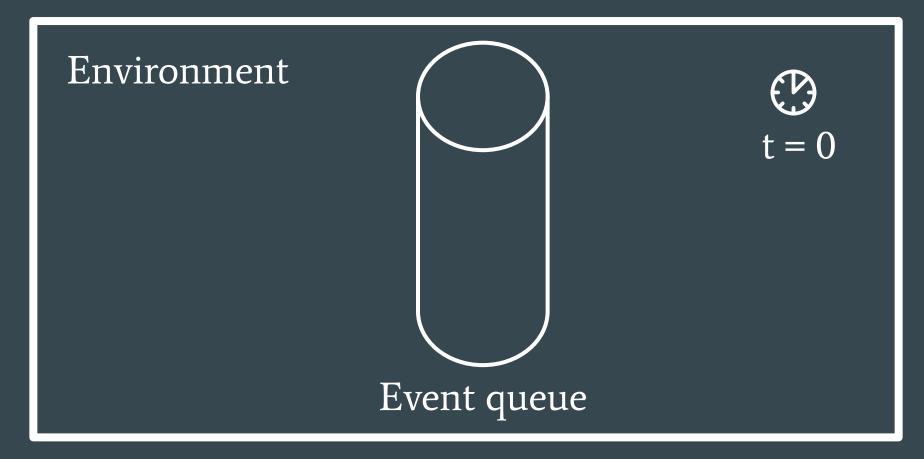
- Feedback on code efficiency
- Simulate any date and time of the day (no panic before 'Y2K' bug)

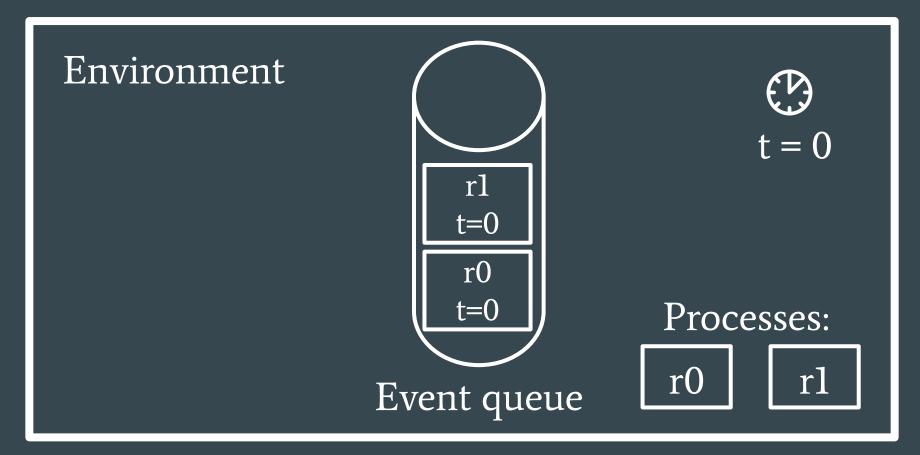


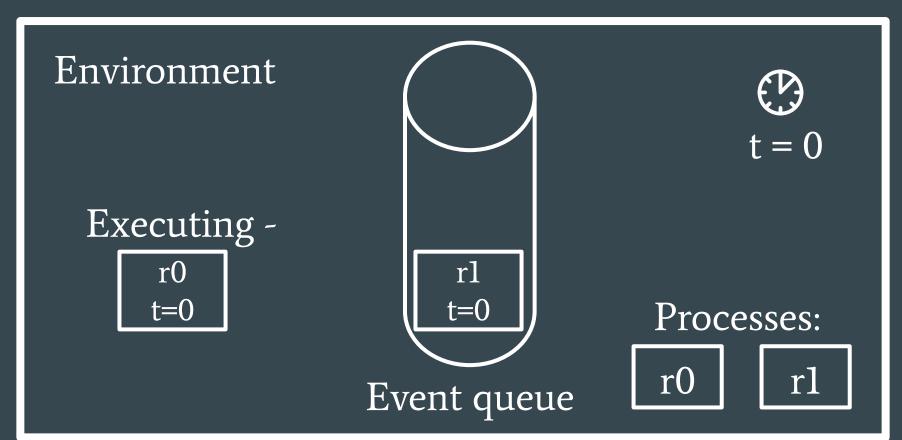
#### SimPy Library

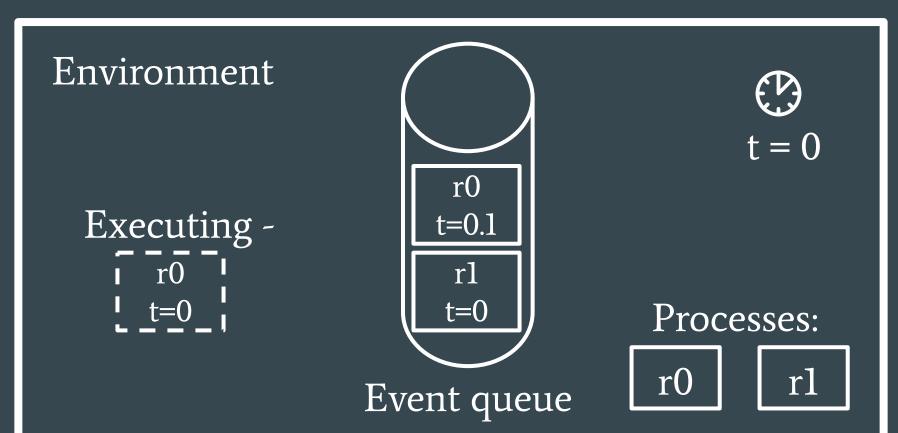
- Discrete-event simulation (DES) framework
- Created in 2002
- MIT license
- Pure Python
- No dependencies
- Stable release 3.0.11

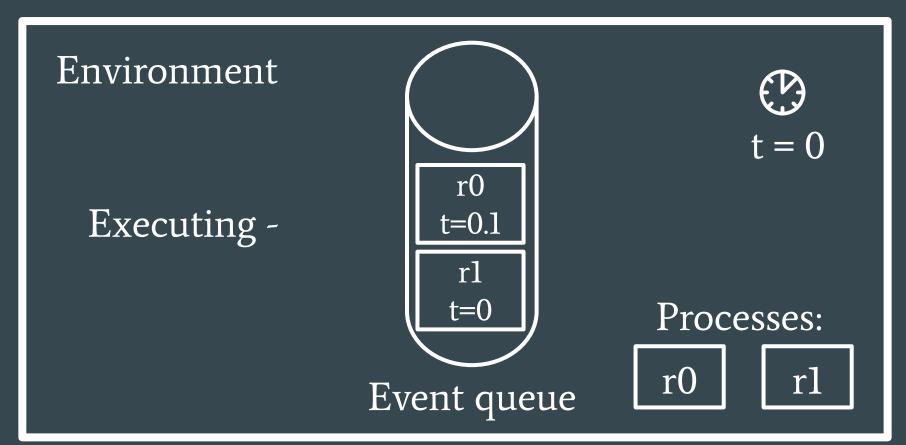


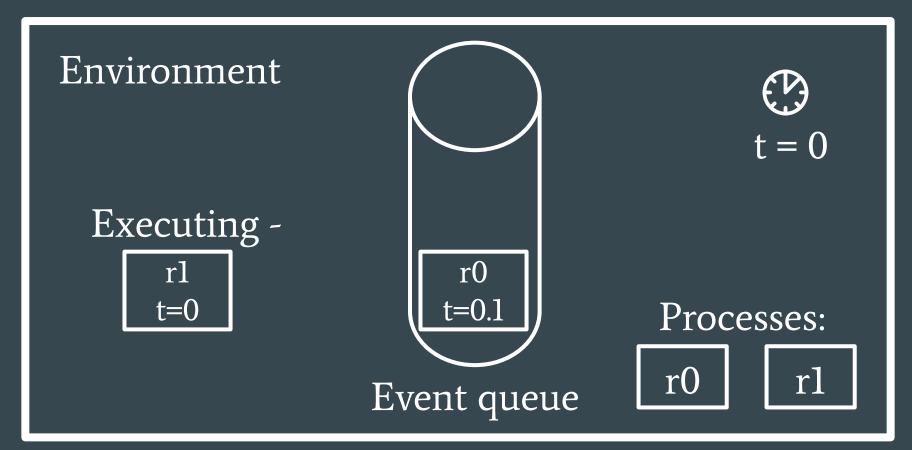


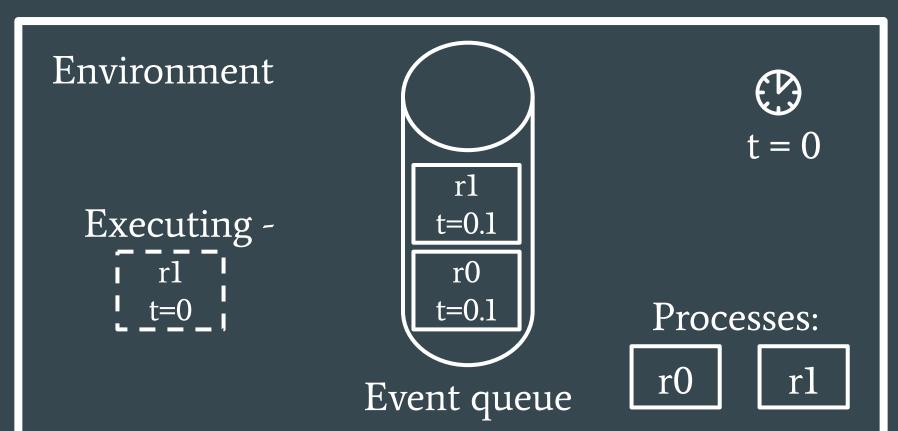


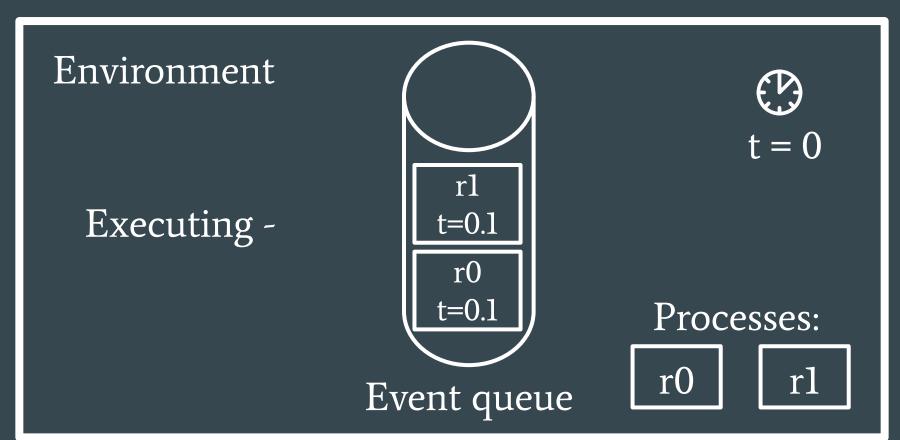


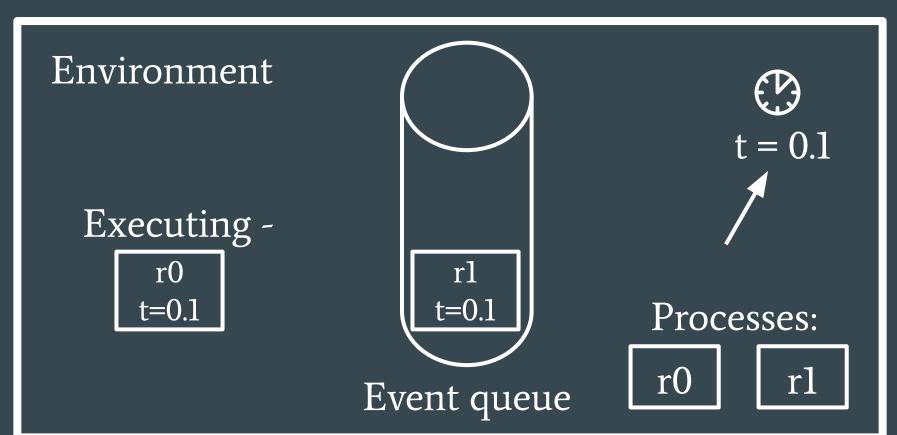








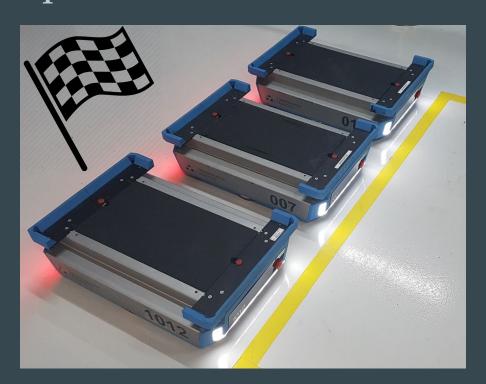




- Processes
  - Modeled by Python generators
  - All processes run in a single thread
- Environment
  - o Can run in 'real-time' mode
  - Receives initial\_time as parameter

# SimPy Example - Robot Race

• A robot's speed is about 2-4 meters/second



```
1 from random import randint
 2 import simpy
 4 num robots = 3
 5 sim time = 5 # seconds
 6 \text{ time tick} = 0.5
   class Robot:
      def move(self, env, id):
10
           pos = 0
          while True:
11
12
            pos += randint(1,2)
               print(f"{env.now} r {id} moved to {pos}")
13
14
               yield env.timeout(time tick)
15
16 env = simpy.Environment()
17
18 for i in range(num robots):
19
       r = Robot()
       env.process(r.move(env, id=i))
20
21
22 env.run(until=sim time)
```

## SimPy Example - Robot Race

- SimPy code is simulative only
- Parameters that affect performance:
  - Number of simulated components
  - Time tick granularity



#### **Implementation**

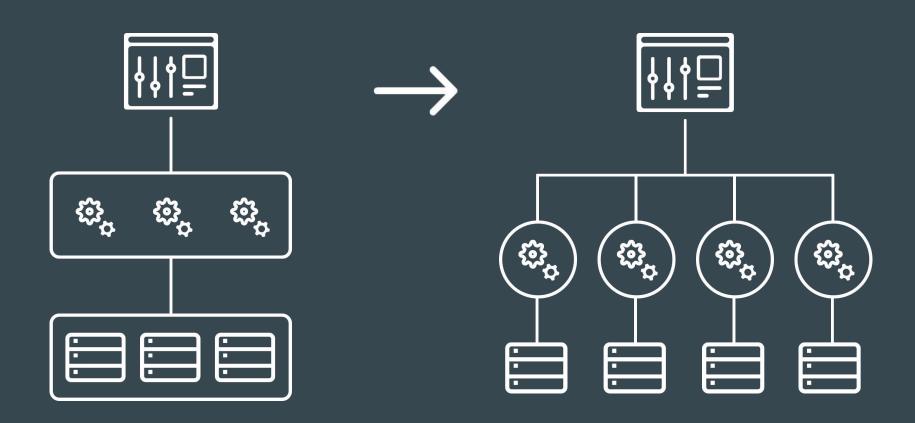
- Wrapping time-related functionality in our own module
  - o datetime.now()
  - o time.time()
  - time.sleep()
  - 0 ...
- Debugging simulation timestamp in log

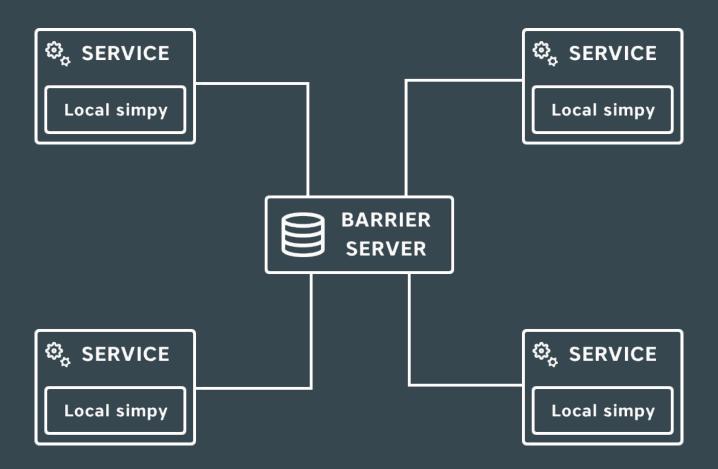
#### Time Leak - Event-Driven Component

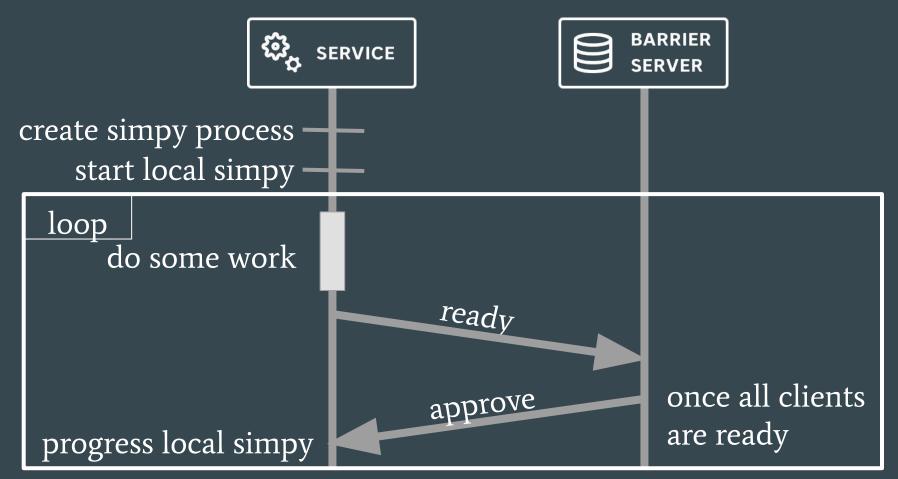
- Event-driven components are not naturally tied to time
- SimPy supports event-driven processes
- Not suitable for multi-threaded systems
- Solution: inherit from *Queue* and create a
   SimPy process that *joins* on itself in each time tick

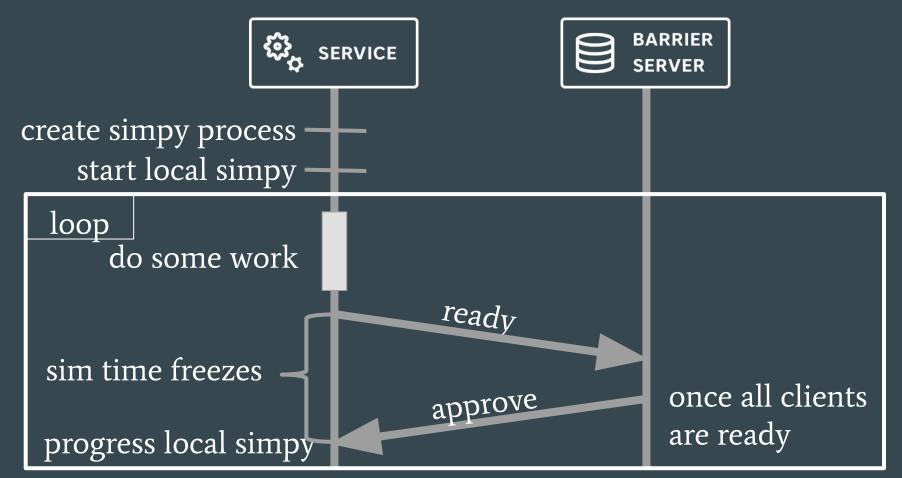
```
2 from queue import Queue
 3 import simpy
 5 time tick = 1
 6 sim = True
 8 class EventDrivenQueue(Queue):
       def __init__(self, env, *args, **kwargs):
           super(). init (*args, **kwargs)
11
           if sim:
12
               env.process(self. sim join(env))
13
       def _sim_join(self, env):
           while True:
               self.join()
17
               yield env.timeout(time tick)
19 class EventDrivenComponent:
       def run(self):
21
           while True:
               msg = q.get()
23
               print(f"Got {msg}")
               q.task done()
25
26 class SimRobot:
       def work(self, env):
          i = 1
           while True:
               q.put(f"msg {i}")
               i += 1
               yield env.timeout(time tick)
34 env = simpy.Environment()
35 # q = EventDrivenQueue(env)
36 q = Queue()
37 Thread(target=EventDrivenComponent().run, daemon=True).start()
38 env.process(SimRobot().work(env))
39 env.run(until=50)
```

1 from threading import Thread









#### Summary

- Simulation is a powerful tool
- DES makes it more powerful
- SimPy is SimPle
- Time leak synchronize all components' time
- Easy to extend to a distributed simulation

