COMPUTER SCIENCE

450 COMPILERS



News & Info

- Scott Hunter
 - Friday 5/20 @ 11:30am SCI III 108
- SoCal Code Camp | UC San Diego, CA 6/25-6/26
 - http://www.socalcodecamp.com/



Administrivia

- Lab 07
 - Solution has been posted
- Lab 08
 - Due Thursday



Abstract Syntax Trees

- So far a parser traces the derivation of a sequence of tokens
- The rest of the compiler needs a structural representation of the program
- Abstract syntax trees
 - Like parse trees but ignore some details
 - Abbreviated as AST



Abstract Syntax Tree continued

Consider the grammar

$$E \rightarrow int | (E) | E + E$$

And the string

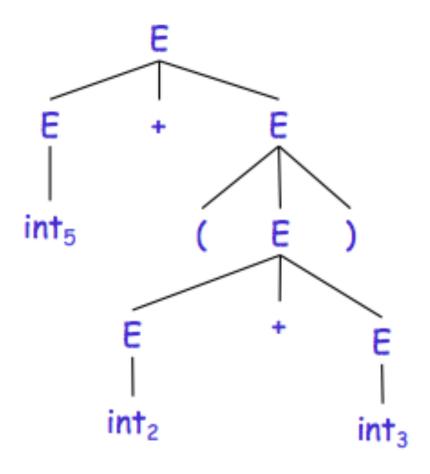
$$5 + (2 + 3)$$

After lexical analysis (a list of tokens)

During parsing we build a parse tree ...



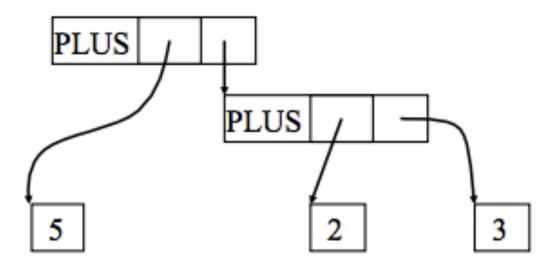
Example of Parse Tree



- Traces the operation of the parser
- Does capture the nesting structure
- But too much info
 - Parentheses
 - Single-successor nodes



Example of AST



- Also captures the nesting structure
- But <u>abstracts</u> from the concrete syntax
 => more compact and easier to use
- An important data structure in a compiler



Semantic Actions

- This is what we'll use to construct ASTs
- Each grammar symbol may have attributes
 - For terminal symbols (lexical tokens) attributes can be calculated by the lexer
- Each production may have an <u>action</u>
 - Written as: $X \rightarrow Y_1 \dots Y_n$ { action }
 - That can refer to or compute symbol attributes



Semantic Actions: Example

Consider the grammar

$$E \rightarrow int \mid E + E \mid (E)$$

- For each symbol X define an attribute X.val
 - For terminals, val is the associated lexeme
 - For non-terminals, val is the expression's value (and is computed from values of subexpressions)
- We annotate the grammar with actions:

```
E \rightarrow int { E.val = int.val }

\mid E_1 + E_2 { E.val = E_1.val + E_2.val }

\mid (E_1) { E.val = E_1.val }
```



Semantic Actions: Example continued

- String: 5 + (2 + 3)
 - Tokens: int₅ '+' '(' int₂ '+' int₃ ')'

Productions

$$E \rightarrow E_1 + E_2$$

$$E_1 \rightarrow int_5$$

$$E_2 \rightarrow (E_3)$$

$$E_3 \rightarrow E_4 + E_5$$

$$E_4 \rightarrow int_2$$

$$E_5 \rightarrow int_3$$

Equations



Semantic Actions: Notes

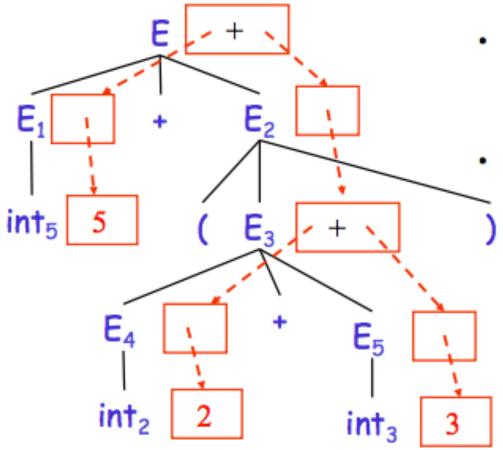
- Semantic actions specify a system of equations
 - Order of resolution is not specified
- Example:

$$E_3$$
.val = E_4 .val + E_5 .val

- Must compute E_4 .val and E_5 .val before E_3 .val
- We say that E_3 .val depends on E_4 .val and E_5 .val
- The parser must find the order of evaluation



Dependency Graph



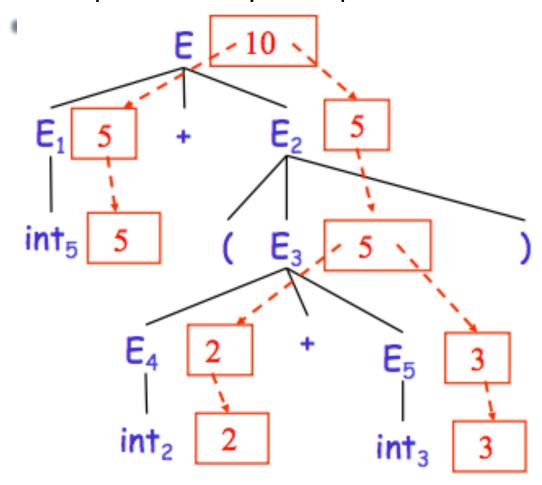
- Each node labeled E has one slot for the val attribute
 - Note the dependencies

Evaluating Attributes

- An attribute must be computed after all its successors in the dependency graph have been computed
 - In previous example attributes can be computed bottom-up
- Such an order exists when there are no cycles
 - Cyclically defined attributes are not legal



Dependency Graph





Semantic Actions: Notes

- Synthesized attributes
 - Calculated from attributes of descendents in the parse tree
 - E.val is a synthesized attribute
 - Can always be calculated in a bottom-up order
- Grammars with only synthesized attributes are called <u>S-attributed</u> grammars
 - Most common case



Inherited Attributes

Another kind of attribute

- Calculated from attributes of parent and/or siblings in the parse tree
- Example: a line calculator



A Line Calculator

Each line contains an expression

$$E \rightarrow int \mid E + E$$

Each line is terminated with the = sign

- In second form the value of previous line is used as starting value
- A program is a sequence of lines

$$P \rightarrow \epsilon \mid P \perp$$



Attributes for the Line Calculator

- Each E has a synthesized attribute val
 - Calculated as before
- Each L has an attribute val

```
L → E = { L.val = E.val }
| + E = { L.val = E.val + L.prev }
```

- We need the value of the previous line
- We use an inherited attribute L.prev



Attributes for the Line Calculator

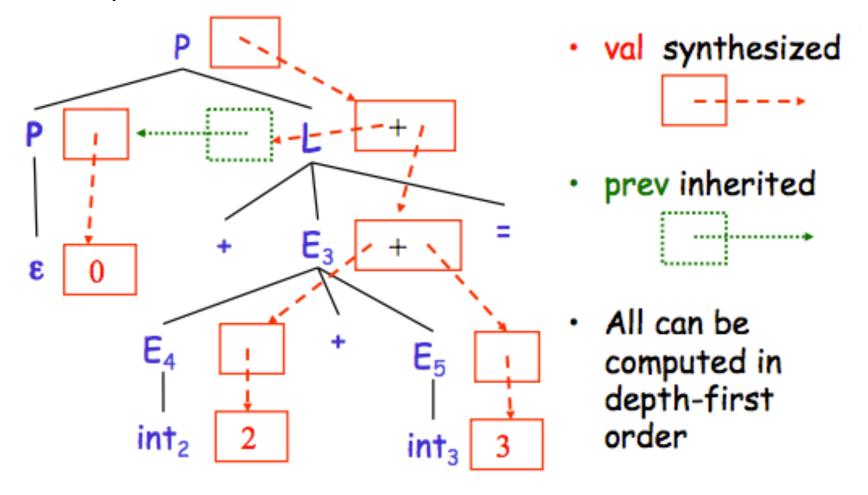
- Each P has a synthesized attribute val
 - The value of its last line

```
P → ε { P.val = 0 }
| P₁ L { P.val = L.val;
| L.prev = P₁.val }
```

- Each L has an inherited attribute prev
- L.prev is inherited from sibling P₁.val
- Example ...

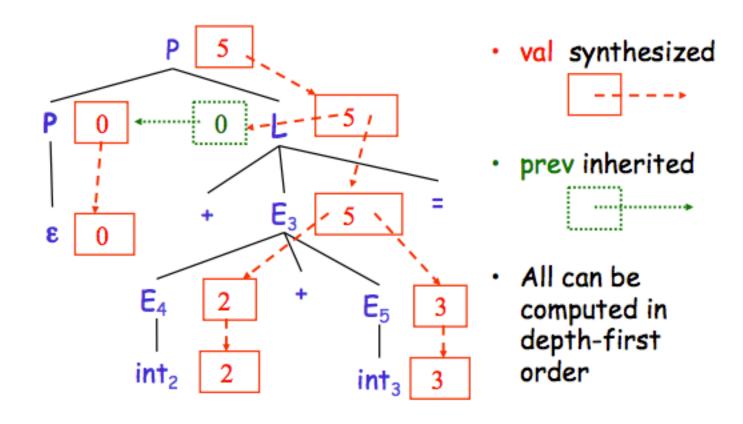


Example of Inherited Attributes





Example of Inherited Attributes





Semantic Actions: Notes

Semantic actions can be used to build ASTs

- And many other things as well
 - Also used for type checking, code generation, ...
- Process is called <u>syntax-directed translation</u>
 - Substantial generalization over CFGs



Constructing An AST

- We first define the AST data type
 - Supplied by us for the project
- Consider an abstract tree type with two constructors:



Constructing a Parse Tree

- We define a synthesized attribute ast
 - Values of ast values are ASTs
 - We assume that int.lexval is the value of the integer lexeme
 - Computed using semantic actions



Parse Tree Example

- Consider the string int₅ '+' '(' int₂ '+' int₃ ')'
- A bottom-up evaluation of the ast attribute:

```
E.ast = mkplus(mkleaf(5),
mkplus(mkleaf(2), mkleaf(3))
```

