

450 COMPILERS

COMPUTER SCIENCE

News & Info

- Who's Hiring May 2016
 - <https://news.ycombinator.com/item?id=11611867>
- SoCal Code Camp | San Diego, CA 6/25-6/26
 - <http://www.socalcodecamp.com/>

Administrivia

- Lab 06
 - Due Thursday

Review: Shift Reduce Parsing

Bottom-up parsing uses two actions:

Shift

$ABC|xyz \Rightarrow ABCx|yz$

Reduce

$Cbxy|ijk \Rightarrow CbA|ijk$

Recall: The Stack

- Left string can be implemented by a stack
 - Top of the stack is the |
- Shift pushes a terminal on the stack
- Reduce
 - pops 0 or more symbols off of the stack
 - production rhs
 - pushes a non-terminal on the stack
 - production lhs

Key Issue

- How do we decide when to shift or reduce?
- Example grammar:
$$E \rightarrow T + E \mid T$$
$$T \rightarrow \text{int} * T \mid \text{int} \mid (E)$$
- Consider step $\text{int} \mid * \text{int} + \text{int}$
 - We could reduce by $T \rightarrow \text{int}$ giving $T \mid * \text{int} + \text{int}$
 - A fatal mistake!
 - No way to reduce to the start symbol E

Handles

- Intuition: Want to reduce only if the result can still be reduced to the start symbol

- Assume a rightmost derivation

$$S \rightarrow^* \alpha X \omega \rightarrow \alpha \beta \omega$$

- Then $X \rightarrow \beta$ in the position after α is a *handle* of $\alpha \beta \omega$

Handles continued

- Handles formalize the intuition
 - A handle is a string that can be reduced and also allows further reductions back to the start symbol (using a particular production at a specific spot)
- We only want to reduce at handles
- Note: We have said what a handle is, not how to find handles

Important Fact #2

Important Fact #2 about bottom-up parsing:

In shift-reduce parsing, handles appear only at the top of the stack, never inside

Why?

- Informal induction on # of reduce moves:
- True initially, stack is empty
- Immediately after reducing a handle
 - right-most non-terminal on top of the stack
 - next handle must be to right of right-most non-terminal, because this is a right-most derivation
 - Sequence of shift moves reaches next handle

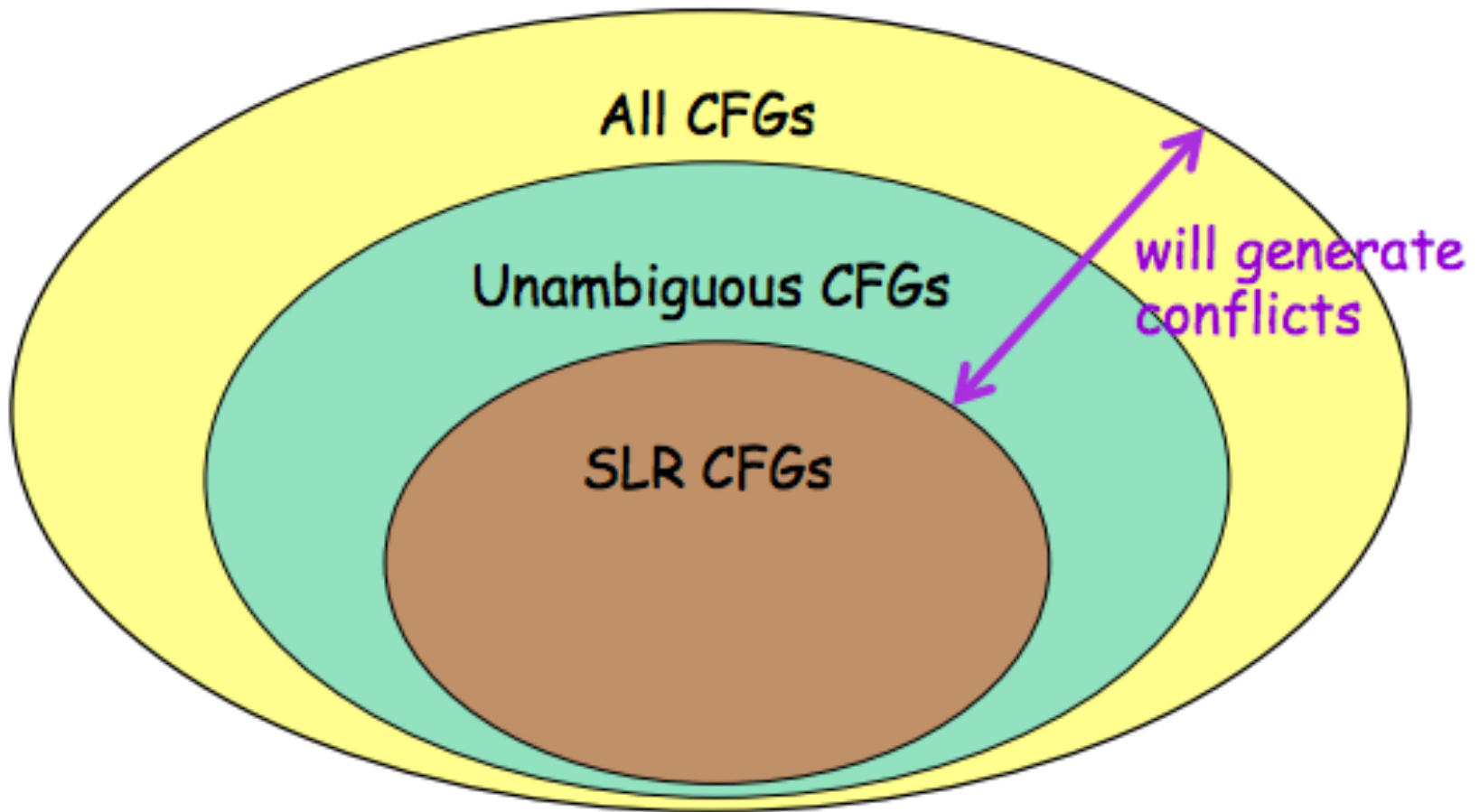
Summary of Handles

- In shift-reduce parsing, handles always appear at the top of the stack
- Handles are never to the left of the rightmost non-terminal
 - Therefore, shift-reduce moves are sufficient; the need never move left
- Bottom-up parsing algorithms are based on recognizing handles

Recognizing Handles

- There are no known efficient algorithms to recognize handles
- Solution: use heuristics to guess which stacks are handles
- On some CFGs, the heuristics always guess correctly
 - For the heuristics we use here, these are the SLR grammars
 - Other heuristics work for other grammars

Grammars



Viable Prefixes

- It is not obvious how to detect handles
- At each step the parser sees only the stack, not the entire input; start with that ...

α is a viable prefix if there is an ω such that
 $\alpha|\omega$ is a state of a shift-reduce parser

Huh?

- What does this mean? A few things:
 - A viable prefix does not extend past the right end of the handle
 - It's a viable prefix because it is a prefix of the handle
 - As long as a parser has viable prefixes on the stack no parsing error has been detected

Important Fact #3

Important Fact #3 about bottom-up parsing:

For any grammar, the set of viable prefixes is a regular language

Items

- An item is a production with a “.” somewhere on the rhs
- The items for $T \rightarrow (E)$ are
 - $T \rightarrow .(E)$
 - $T \rightarrow (.E)$
 - $T \rightarrow (E.)$
 - $T \rightarrow (E).$

Items continued

- The only item for $X \rightarrow \epsilon$ is $X \rightarrow \cdot$.
- Items are often called “LR(0) items”

Intuition

- The problem in recognizing viable prefixes is that the stack has only bits and pieces of the rhs of productions
 - If it had a complete rhs, we could reduce
- These bits and pieces are always *prefixes* of rhs of productions

Example

Consider the input (int)

- Then (E|) is a state of a shift-reduce parse
- (E is a prefix of the rhs of $T \rightarrow (E)$
 - Will be reduced after the next shift
- Item $T \rightarrow (E.)$ says that so far we have seen (E of this production and hope to see)

Generalization

- The stack may have many prefixes of rhs' s
 $\text{Prefix}_1 \text{Prefix}_2 \dots \text{Prefix}_{n-1} \text{Prefix}_n$
- Let Prefix_i be a prefix of rhs of $X_i \rightarrow \alpha_i$
 - Prefix_i will eventually reduce to X_i
 - The missing part of α_{i-1} starts with X_i
 - i.e. there is a $X_{i-1} \rightarrow \text{Prefix}_{i-1} X_i \beta$ for some β
- Recursively, $\text{Prefix}_{k+1} \dots \text{Prefix}_n$ eventually reduces to the missing part of α_k

Example

Consider the string $(\text{int} * \text{int})$:

$(\text{int} * | \text{int})$ is a state of a shift-reduce parse

“(” is a prefix of the rhs of $T \rightarrow (E)$

“ ϵ ” is a prefix of the rhs of $E \rightarrow T$

“ $\text{int} *$ ” is a prefix of the rhs of $T \rightarrow \text{int} * T$

Example continued

The “stack of items”

$T \rightarrow (.E)$

$E \rightarrow .T$

$T \rightarrow \text{int} * .T$

Says

We've seen “(” of $T \rightarrow (E)$

We've seen ϵ of $E \rightarrow T$

We've seen $\text{int} *$ of $T \rightarrow \text{int} * T$

Recognizing Viable Prefixes

Idea: To recognize viable prefixes, we must

- Recognize a sequence of partial rhs' s of productions, where
- Each sequence can eventually reduce to part of the missing suffix of its predecessor

An NFA Recognizing Viable Prefixes

1. Add a dummy production $S' \rightarrow S$ to G
2. The NFA states are the items of G
 - Including the extra production
3. For item $E \rightarrow \alpha.X\beta$ add transition
$$E \rightarrow \alpha.X\beta \xrightarrow{X} E \rightarrow \alpha X.\beta$$
4. For item $E \rightarrow \alpha.X\beta$ and production $X \rightarrow \gamma$ add
$$E \rightarrow \alpha.X\beta \xrightarrow{\epsilon} X \rightarrow .\gamma$$

An NFA Recognizing Viable Prefixes

- 5. Every state is an accepting state
- 6. Start state is $S' \rightarrow .S$

Lingo

The states of the DFA are

“canonical collections of items”

or

“canonical collections of LR(0) items”

The Dragon book gives another way of
constructing LR(0) items

Valid Items

Item $X \rightarrow \beta.\gamma$ is *valid* for a viable prefix $\alpha\beta$ if
$$S' \rightarrow^* \alpha X \omega \rightarrow \alpha \beta \gamma \omega$$

by a right-most derivation

After parsing $\alpha\beta$, the valid items are the
possible tops of the stack of items

Items Valid for a Prefix

An item I is valid for a viable prefix α if the DFA recognizing viable prefixes terminates on input α in a state s containing I

The items in s describe what the top of the item stack might be after reading input α

Valid Items Example

- An item is often valid for many prefixes
- Example: The item $T \rightarrow (.E)$ is valid for prefixes

(
((
(((
((((
...

LR(0) Parsing

- Idea: Assume
 - stack contains α
 - next input is t
 - DFA on input α terminates in state s
- Reduce by $X \rightarrow \beta$ if
 - s contains item $X \rightarrow \beta$.
- Shift if
 - s contains item $X \rightarrow \beta.t\omega$
 - equivalent to saying s has a transition labeled t


LR(0) Conflicts

- LR(0) has a reduce/reduce conflict if:
 - Any state has two reduce items:
 - $X \rightarrow \beta.$ and $Y \rightarrow \omega.$
- LR(0) has a shift/reduce conflict if:
 - Any state has a reduce item and a shift item:
 - $X \rightarrow \beta.$ and $Y \rightarrow \omega.\dagger\delta$

SLR

- LR = “Left-to-right scan”
- SLR = “Simple LR”
- SLR improves on LR(0) shift/reduce heuristics
 - Fewer states have conflicts

SLR Parsing

- Idea: Assume
 - stack contains α
 - next input is t
 - DFA on input α terminates in state s
- Reduce by $X \rightarrow \beta$ if
 - s contains item $X \rightarrow \beta$.
 - $t \in \text{Follow}(X)$ 
- Shift if
 - s contains item $X \rightarrow \beta.t\omega$

SLR Parsing continued

- If there are conflicts under these rules, the grammar is not SLR
- The rules amount to a heuristic for detecting handles
 - The SLR grammars are those where the heuristics detect exactly the handles

Precedence Declarations Digression

- Lots of grammars aren't SLR
 - including all ambiguous grammars
- We can parse more grammars by using precedence declarations
 - Instructions for resolving conflicts

Precedence Declarations continued

- Consider our favorite ambiguous grammar:
 - $E \rightarrow E + E \mid E * E \mid (E) \mid \text{int}$
- The DFA for this grammar contains a state with the following items:
 - $E \rightarrow E * E . \quad E \rightarrow E . + E$
 - shift/reduce conflict!
- Declaring “ $*$ has higher precedence than $+$ ” resolves this conflict in favor of reducing

Precedence Declarations continued

- The term “precedence declaration” is misleading
- These declarations do not define precedence; they define conflict resolutions
 - Not quite the same thing!

Naïve SLR Parsing Algorithm

1. Let M be DFA for viable prefixes of G
2. Let $|x_1 \dots x_n \$$ be initial configuration
3. Repeat until configuration is $S| \$$
 - Let $\alpha|w$ be current configuration
 - Run M on current stack α
 - If M rejects α , report parsing error
 - Stack α is not a viable prefix
 - If M accepts α with items I , let a be next input
 - Shift if $X \rightarrow \beta. a \gamma \in I$
 - Reduce if $X \rightarrow \beta. \in I$ and $a \in \text{Follow}(X)$
 - Report parsing error if neither applies

Notes

- If there is a conflict in the last step, grammar is not SLR(k)
- k is the amount of lookahead
 - In practice $k = 1$