

CMPS 321 | Computer Architecture

- Winter Quarter 2016
- Mid Term 1 Review

Convert Binary Instructions

- Covered in Ch 1 & 2
- Review notes from Week 1 Lecture on Moodle

Convert MIPS to C

- Use examples previously provided

Differentiate between R, I, and J Types

- R Type
 - I Type
 - J Type
-
- Know how to identify each type. Understand how to take a MIPS instruction and convert it to Binary and back.

Write Methods

- Compare and Contrast write methods
 - Write Buffer
 - Similar to write through
 - Write Through
 - Every update to cache cascades down hierarchy
 - Pros: simple, guarantees coherency
 - Cons: Slow, causes stalls in datapath
 - Write Back
 - Only sends data down the hierarch and to main memory
 - Pros: fast
 - Cons: More to do on cash miss
- Covered in Ch 5

Define Terms

- Spatial Locality
- Temporal Locality
- Cache Hit
- Cache Miss
- Conflict Miss
- Page Fault
- Block
- Hit Time
- Miss Penalty

Addressing Methods for Accessing Cache

- Direct Mapped Cache
 - Each cache entry contains 1 block
- Set-associative caches
 - Set is a line, where # of blocks is indicated in the name
 - i.e. 2-way set-associative
- Full-associative caches
 - Can be placed in any cache entry

Discuss Addressing

- Relative Addressing
 - Example Branch Equal
 - beq
- Base Addressing
 - Example Load Word
 - lw