

Kotlin MCQ Questions and Answers

1. What is Kotlin?

- a. A programming language for web development
- b. A programming language for mobile app development
- c. A programming language for desktop application development
- d. A markup language for web development

Answer: B

2. What is the extension of a Kotlin source file?

- a. .java
- b. .kt
- c. .kotlin
- d. .jar

Answer: B

3. Which of the following is not a basic data type in Kotlin?

- a. Int
- b. String
- c. Double
- d. Decimal

Answer: D

4. In Kotlin, what is the difference between a var and a val keyword?

- a. var is used for mutable variables while val is used for immutable variables
- b. val is used for mutable variables while var is used for immutable variables
- c. var and val are interchangeable keywords
- d. None of the above

Answer: A

5. What is the entry point of a Kotlin program?

- a. fun main()
- b. fun start()
- c. fun init()
- d. fun run()

Answer: A

6. Which of the following is not a control structure in Kotlin?

- a. if expression
- b. for loop
- c. while loop
- d. goto statement

Answer: D

7. Which of the following is a correct way to declare a nullable variable in Kotlin?

- a. `var x: Int`
- b. `var x: Int?`
- c. `var x: Nullable<Int>`
- d. `var x: Optional<Int>`

Answer: B

8. Which of the following is a correct way to declare a function in Kotlin?

- a. `fun myFunction(): String`
- b. `function myFunction(): String`
- c. `fun myFunction() String`
- d. `fun myFunction() -> String`

Answer: A

9. What is the range operator in Kotlin?

- a. `..`
- b. `:`
- c. `,`
- d. `;`

Answer: A

10. What is the purpose of the elvis operator in Kotlin?

- a. To check for nullability of a variable
- b. To assign a default value if a variable is null
- c. To perform string interpolation
- d. To perform bitwise operations

Answer: B

11. Which of the following is a correct way to declare a class in Kotlin?

- a. `class MyClass {
}
B. class MyClass()
C. class MyClass {
fun myFunction(): String
}
D. All of the above`

Answer: A

12. What is the default visibility modifier for a class in Kotlin?

- a. `public`
- b. `private`
- c. `protected`
- d. `internal`

Answer: D

13. Which of the following is a correct way to create an instance of a class in Kotlin?

- a. `val obj = MyClass`
- b. `val obj = MyClass()`
- c. `val obj = new MyClass()`
- d. `val obj: MyClass = null`

Answer: B

14. Which of the following is a correct way to create a secondary constructor in Kotlin?

- a. `constructor()`
- b. `secondary constructor()`
- c. `constructor(args: List<String>)`
- d. `init(args: List<String>)`

Answer: C

15. What is the purpose of a companion object in Kotlin?

- a. `To define static methods and properties`
- b. To define constants
- c. To define abstract classes
- d. To define private methods

Answer: A

16. Which of the following is a correct way to declare an interface in Kotlin?

- a. `interface MyInterface {
}`
- B. `class MyInterface {
}`
- C. `abstract class MyInterface {
}`
- D. None of the above

Answer: A

17. Which of the following is a correct way to implement an interface in Kotlin?

- a. `class MyClass implements MyInterface {
}`
- B. `class MyClass : MyInterface {
}`
- C. `abstract class MyClass implements MyInterface {
}`
- D. None of the above

Answer: B

18. What is the purpose of a data class in Kotlin?

- a. To define abstract data types
- b. To define classes for working with data
- c. To define interfaces for data storage
- d. To define classes for data encryption

Answer: B

19. Which of the following is a correct way to define a data class in Kotlin?

- a.

```
data MyClass {  
}
```
- b.

```
data class MyClass {  
}
```
- c.

```
class MyClass {  
    data  
}
```
- d. None of the above

Answer: B

20. What is the purpose of the init block in Kotlin?

- a. To initialize the properties of a class
- b. To define static methods and properties
- c. To define constants
- d. To define private methods

Answer: A

21. Which of the following is a correct way to declare a lambda expression in Kotlin?

- a.

```
{ x -> x + 1 }
```
- b.

```
(x) => x + 1
```
- c.

```
fun(x) { x + 1 }
```
- d.

```
lambda(x) -> x + 1
```

Answer: A

22. What is the purpose of higher-order functions in Kotlin?

- a. To pass functions as arguments to other functions
- b. To define functions within other functions
- c. To define functions with a variable number of arguments
- d. To define functions with default arguments

Answer: A

23. Which of the following is a correct way to declare a higher-order function in Kotlin?

- a. `fun myFunction(): (Int) -> Int`
- b. `fun myFunction(x: Int, f: (Int) -> Int): Int`
- c. `fun myFunction(x: Int, f: Int): (Int) -> Int`
- d. `fun myFunction(x: Int, f: Int): Int -> Int`

Answer: B

24. What is the purpose of an extension function in Kotlin?

- a. To add new functionality to an existing class
- b. To define a function that can be called without an instance of a class
- c. To define a function that can only be called from within a class
- d. To define a function that can only be called by specific classes

Answer: A

25. Which of the following is a correct way to define an extension function in Kotlin?

- a. `fun MyClass.myFunction(): String {
}`
- B. `fun MyClass(): String.myFunction {
}`
- C. `fun myFunction(): String.MyClass {
}`
- D. `fun MyClass(): String.myFunction() {
}`

Answer: A

26. What is the purpose of a sealed class in Kotlin?

- a. To define a class that cannot be extended
- b. To define a class that can only be instantiated once
- c. To define a class hierarchy with a limited number of subclasses
- d. To define a class that can only be used within a specific package

Answer: C

27. Which of the following is a correct way to declare a sealed class in Kotlin?

- a. `sealed MyClass {
}`
- B. `sealed class MyClass {
}`
- C. `abstract sealed class MyClass {
}`
- D. None of the above

Answer: B

28. What is the purpose of a typealias in Kotlin?

- a. To define an alias for a type
- b. To define an alias for a function
- c. To define an alias for a class
- d. To define an alias for a variable

Answer: A

29. Which of the following is a correct way to declare a nullable variable in Kotlin?

- a. `var myVariable: Int`
- b. `var myVariable: Int?`
- c. `val myVariable: Int?`
- d. None of the above

Answer: C

30. What is the purpose of the Elvis operator (?:) in Kotlin?

- a. To assign a default value to a nullable variable
- b. To concatenate strings
- c. To define a lambda expression
- d. To define a higher-order function

Answer: A

Which of the following is a correct way to use the Elvis operator in Kotlin?

- e. `var myVariable = nullableVariable ?: "default value"`
- f. `var myVariable = nullableVariable ? "default value" :`
- g. `var myVariable = nullableVariable : "default value" ?`
- h. None of the above

Answer: A

31. What is the purpose of the safe call operator (?.) in Kotlin?

- a. To call a method on a nullable object if it is not null
- b. To assign a value to a variable
- c. To define a lambda expression
- d. To define a higher-order function

Answer: A

32. Which of the following is a correct way to use the safe call operator in Kotlin?

- a. `nullableObject?.myMethod()`
- b. `nullableObject:myMethod()?`
- c. `nullableObject.myMethod()?`
- d. None of the above

Answer: A

33. What is the purpose of the non-null assertion operator (!!) in Kotlin?

- a. To cast a nullable variable to a non-null type
- b. To assign a value to a variable
- c. To define a lambda expression
- d. To define a higher-order function

Answer: A

34. Which of the following is a correct way to use the non-null assertion operator in Kotlin?

- a. `var myVariable = nullableVariable!!`
- b. `var myVariable = !!nullableVariable`
- c. `var myVariable = nullableVariable!:`
- d. None of the above

Answer: A

35. What is the purpose of the when expression in Kotlin?

- a. To replace the switch statement in Java
- b. To define a loop
- c. To define a lambda expression
- d. To define a higher-order function

Answer: A

36. Which of the following is a correct way to use the when expression in Kotlin?

a. `when (myVariable) {
0 -> "zero"
1 -> "one"
else -> "unknown"
}`

B. `myVariable.when {
0 -> "zero"
1 -> "one"
else -> "unknown"
}`

C. `when myVariable {
0 -> "zero"
1 -> "one"
else -> "unknown"
}`

D. None of the above

Answer: A

37. What is the purpose of the range operator (..) in Kotlin?

- a. To create a range of numbers
- b. To define a loop
- c. To define a lambda expression
- d. To define a higher-order function

Answer: A

38. Which of the following is a correct way to use the range operator in Kotlin?

- a. for (i in 1..10) { }
- b. for (i in 1 to 10) { }
- c. for (i in range(1, 10)) { }
- d. None of the above

Answer: A

39. What is the output of the following Kotlin code?

```
fun main() {  
    val myList = listOf(1, 2, 3)  
    myList.forEach { print("$it ") }  
}
```

- a. 1 2 3
- b. [1, 2, 3]
- c. 1,2,3
- d. None of the above

Answer: A

40. What is the output of the following Kotlin code?

```
fun main() {  
    val myList = mutableListOf(1, 2, 3)  
    myList.add(4)  
    myList.forEach { print("$it ") }  
}
```

- a. 1 2 3
- b. [1, 2, 3, 4]
- c. 1,2,3,4
- d. None of the above

Answer: B

41. What is the output of the following Kotlin code?

```
fun main() {  
    val myMap = mapOf("a" to 1, "b" to 2, "c" to 3)  
    println(myMap["a"])  
}
```

- a. 1
- b. "a"
- c. "b"
- d. None of the above

Answer: A

42. What is the output of the following Kotlin code?

```
fun main() {  
    val myMap = mutableMapOf("a" to 1, "b" to 2, "c" to 3)  
    myMap["d"] = 4  
    println(myMap)  
}
```

- a. {a=1, b=2, c=3}
- b. {a=1, b=2, c=3, d=4}
- c. {d=4}
- d. None of the above

43. Answer: B

What is the output of the following Kotlin code?

```
fun main() {  
    val mySet = setOf(1, 2, 3, 3)  
    println(mySet)  
}
```

- a. {1, 2, 3}
- b. {1, 2, 3, 3}
- c. [1, 2, 3]
- d. None of the above

Answer: A

44. What is the output of the following Kotlin code?

```
fun main() {  
    val mySet = mutableSetOf(1, 2, 3, 3)  
    mySet.add(4)  
    println(mySet)  
}
```

- a. {1, 2, 3}
- b. {1, 2, 3, 4}
- c. [1, 2, 3, 4]
- d. None of the above

Answer: B

45. Which of the following is a correct way to declare a function with parameters in Kotlin?

- a. fun myFunction() { }
- b. fun myFunction(param1: Int, param2: String) { }
- c. fun myFunction(param1, param2) { }
- d. None of the above

Answer: B

46. What is the output of the following Kotlin code?

```
fun main() {  
    val myFunction = { param: Int -> param * 2 }  
    println(myFunction(3))  
}
```

- a. 3
- b. 6
- c. 9
- d. None of the above

Answer: B

47. What is the output of the following Kotlin code?

```
fun main() {  
    val myArray = arrayOf(1, 2, 3)  
    println(myArray[1])  
}
```

- a. 1
- b. 2
- c. 3
- d. None of the above

Answer: B

48. What is the output of the following Kotlin code?

```
fun main() {  
    val myString = "Hello, world!"  
    println(myString.substring(7))  
}
```

- a. "Hello,"
- b. "world!"
- c. "Hello, world!"
- d. "world"

Answer: "world!"

49. What is the output of the following Kotlin code?

```
fun main() {  
    val myList = mutableListOf("apple", "banana", "orange")  
    myList.remove("banana")  
    myList.forEach { print("$it ") }  
}
```

- A. apple banana orange
- B. apple orange
- C. [apple, orange]
- D. None of the above

Answer: B

50. What is the output of the following Kotlin code?

```
fun main() {  
    val myMap = mapOf("a" to 1, "b" to 2, "c" to 3)  
    val myMap2 = myMap.filter { it.value % 2 == 0 }  
    println(myMap2)  
}
```

- A. {b=2}
- B. {a=1, b=2, c=3}
- C. {a=1, c=3}
- D. None of the above

Answer: A