1 To-do

- Convert to literate Haskell
- Make SExpressable on kind *
- Escape control characters in symbols
- Use gana, MonadFail for errors
- Rename define to value

import Control.Arrow (first)

2 Preamble

4

```
import Data.Char (isSpace)
import Data. Functor. Foldable (Fix (..), ana, cata)
import Data.List (intercalate)
import Text.ParserCombinators.ReadP (ReadP(..), (<++), readP_to_S, readS_to_P,</pre>
                                       skipSpaces, many, munch1, char, between)
3
    S-Expressions
data SExpr = Symbol String
           | Sequence [SExpr]
           deriving (Eq)
instance Show SExpr where
  show (Symbol a) = a
  show (Sequence xs) = "(" ++ intercalate "" (map show xs) ++ ")"
instance Read SExpr where
  readsPrec _ = readP_to_S grammar
    where
      grammar = skipSpaces *> (sequence <++ symbol)</pre>
      sequence = Sequence <$> between (char '(') (skipSpaces *> char ')') (many gramma
      symbol = Symbol < $> munch1 isSymChar
      isSymChar \ :: \ \textbf{Char} \ -\!\!\!> \ \textbf{Bool}
      isSymChar c = not (c 'elem' "()" || isSpace c)
class SExpressable f where
  interpretLayer :: SExpr -> f SExpr
  expressLayer :: f SExpr -> SExpr
```

 $\{-\# LANGUAGE \ DeriveFoldable, \ DeriveFunctor, \ DeriveTraversable \#-\}$

```
data Pattern a = PName String
                | PList String [Pattern a]
               deriving (Functor, Foldable, Traversable)
instance SExpressable Pattern where
                                                = PName var
  interpretLayer (Symbol var)
  interpretLayer (Sequence (Symbol head : tail)) = PList head $ map interpretLayer tail
  expressLayer (PName name) = Symbol name
  expressLayer (PList p ps) = Sequence $ Symbol p : map expressLayer ps
data DefineClause a = DefineClause String [Pattern a] a
                       deriving (Functor, Foldable, Traversable)
instance SExpressable DefineClause where
  interpretLayer (Sequence [Sequence (Symbol fname : args), expr]) = DefineClause fname
  expressLayer (DefineClause fname args expr) = Sequence (Symbol fname : map
data Expr a = Reference String
            | Define a [DefineClause a]
             Forall String a a
            Apply a [a]
            deriving (Functor, Foldable, Traversable)
data DataConstructorDefinition a =
  DataConstructorDefinition String (Expr a)
  deriving (Functor, Foldable, Traversable)
instance SExpressable DataConstructorDefinition where
  interpretLayer (Sequence [(Symbol ctorName), ty])
                                                      = DataConstructorDefinition ctor
  expressLayer (DataConstructorDefinition ctorName ty) = Sequence [Symbol ctorName, expressLayer (DataConstructorDefinition ctorName)
data TypeDefinition a =
  TypeDefinition String (Expr a) [DataConstructorDefinition a]
  deriving (Functor, Foldable, Traversable)
instance SExpressable TypeDefinition where
  interpretLayer (Sequence (Symbol "type" : Symbol typeCtor : ty : dataCtors)) =
    TypeDefinition typeCtor (interpretLayer ty) $ map interpretLayer dataCtors
  expressLayer (TypeDefinition typeCtor ty dataCtors) =
    Sequence $ Symbol "type" : Symbol typeCtor : expressLayer ty : map expressLayer da
data TopLevel a = TypeDefinition a :+: Expr a
instance SExpressable Expr where
  interpretLayer (Symbol var)
= Reference var
```

```
interpretLayer (Sequence (Symbol "define" : ty : clauses))
= Define ty $ map interpret Layer clauses
  interpretLayer (Sequence [Symbol "Forall", Symbol var, ty, expr]) = Forall var ty exp
  interpretLayer (Sequence (x : xs))
= Apply x xs
                                   = Symbol var
  expressLayer (Reference var)
  expressLayer (Define ty clauses) = Sequence (Symbol "define" : ty : map expressLayer
  expressLayer (Forall var ty expr) = Sequence [Symbol "Forall", Symbol var, ty, expr]
  expressLayer (Apply x xs)
                                    = Sequence (x : xs)
interpret :: (SExpressable a, Functor a) \Longrightarrow SExpr -\!\!\!> Fix a
interpret = ana interpretLayer
express :: (SExpressable a, Functor a) \Rightarrow Fix a \rightarrow SExpr
express = cata expressLayer
main :: IO ()
main = putStrLn "Hello, world!"
```