

Jason Felice



Focus

Bring all voices into a sustainable software development practice; collaborate, facilitate, and mentor; celebrate beautiful code, geek joy, emergent behavior, and math.

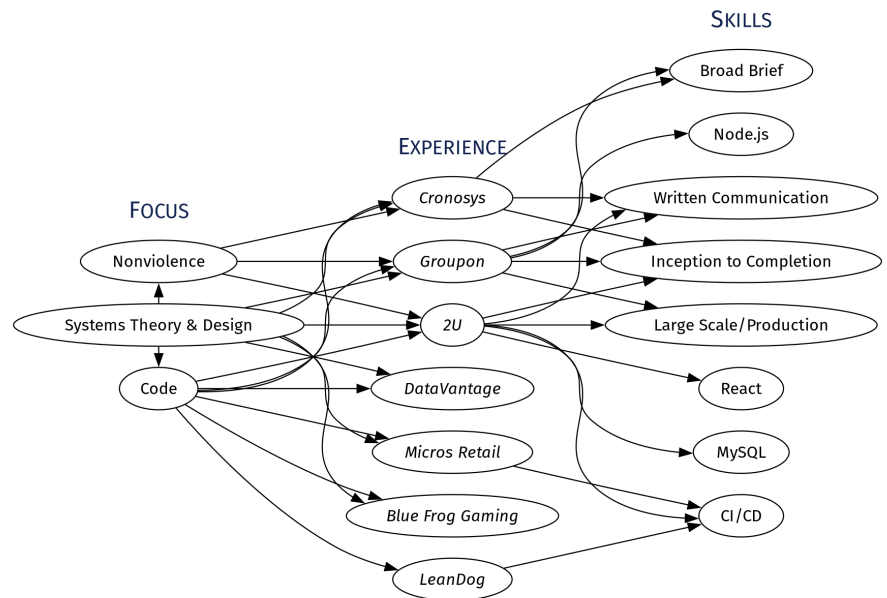
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Skills

Kubernetes
React
Java
Python
AWS
C++
Go
Linux
iOS
Clojure
PostgreSQL
Terraform
Rust
Objective-C
Elixir
MySQL

Large System Builder



Experience

- Software Engineer IV at 2U 2016.06–2025.04
- ◇ Automated new program standup
 - ◇ Brought an acquired company's tech stack up to 2U standards
 - ◇ Maintained core systems and proposed technical direction
- Software Engineer IV at Groupon 2013.02–2016.06
- ◇ Implemented and delivered new homepage
 - ◇ Designed and delivered Points retention program
 - ◇ Broke a delivery-limiting stalemate between tech and purchasing
- iOS & Android Developer at LeanDog 2011.11–2013.02
- ◇ Maintained iOS application and ported it to Android
- Software Engineer at Blue Frog Gaming 2010.09–2011.11
- ◇ Designed and delivered Polar Puzzles and Ghost Chicken iPad games
 - ◇ Maintained Hearts and Spades iPad games and network servers
- Senior Software Engineer at Micros Retail 2007.04–2010.09
- ◇ Maintained DAS and XPay credit authorization systems
 - ◇ Implemented processes dramatically reducing delivery failures
- Chief Technology Officer at Cronosys, LLC 2000.01–2007.04
- ◇ Made a bet on web technology for internal business apps
 - ◇ Consulted, quoted, and delivered many projects on many tech stacks
- Consultant at The Baldwin Group 1997.03–2000.01
- ◇ Consulted on PC-related issues
 - ◇ Maintained Mayor's Court software
- Programmer/Analyst at DataVantage 1994.02–1997.03
- ◇ Automated third shift data communications
 - ◇ Implemented new credit authorization system
 - ◇ Maintained point-of-sale software