

Jason FELICE,

a business focused, collaborative, hands-on, multi-language tech lead, architect, and large system builder.

COUNT ON ME TO

create sustainable software, bring all voices to the process, facilitate and mentor, embody compassion, and use the best of Agile/XP.

SKILLS

Written Communication
Broad Brief
Inception to Completion
CI/CD
React
Node.js
Large Scale/Production
MySQL

INTERESTS

systems • emergence • geek joy
making • nonviolent
communication
math • data • algorithms
open source software

CONTACT

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github.com/eraserhd

</> topcoder.com/eraserhd

Euclid, Ohio, USA

LARGE SYSTEM BUILDER



EXPERIENCE

SOFTWARE ENGINEER IV at 2U 2016–2025

- ◇ Automated new program standup
- ◇ Brought an acquired company's tech stack up to 2U standards
- ◇ Maintained core systems and influenced technical direction

SOFTWARE ENGINEER IV at Groupon 2013–2016

- ◇ Implemented and delivered new homepage
- ◇ Designed and delivered Points retention program
- ◇ Broke a delivery-limiting stalemate between tech and purchasing

IOS & ANDROID DEVELOPER at LeanDog 2011–2013

- ◇ Maintained iOS application and ported it to Android

SOFTWARE ENGINEER at Blue Frog Gaming 2010–2011

- ◇ Designed and delivered Polar Puzzles and Ghost Chicken iPad games
- ◇ Maintained Hearts and Spades iPad games and network servers

SENIOR SOFTWARE ENGINEER at Micros Retail 2007–2010

- ◇ Maintained DAS and XPay credit authorization systems
- ◇ Implemented processes dramatically reducing delivery failures

CHIEF TECHNOLOGY OFFICER at Cronosys, LLC 2000–2007

- ◇ Made a bet on web technology for internal business apps
- ◇ Consulted, quoted, and delivered many projects on many tech stacks

CONSULTANT at The Baldwin Group 1997–2000

- ◇ Consulted on PC-related issues
- ◇ Maintained Mayor's Court software

PROGRAMMER/ANALYST at DataVantage 1994–1997

- ◇ Automated third shift data communications
- ◇ Implemented new credit authorization system
- ◇ Maintained point-of-sale software