

Erasmo Purificato

Researcher

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About Me -

I'm a technology enthusiast and a great football passionate. My life is marked by Muhammad Ali's quote "*Impossible is nothing*".

Hard Skills -

User Profiling - HCI

Q_0^0	Machine Learning	•	•	•	•	
	AI Ethics - Fairness	•	•	•	•	
\otimes	Explainable AI	•	•	•		
	Recommender Systems	•	•	•		
4	Deep Learning	•	•	•		
Q	Information Retrieval	•	•	•		
(Computer Vision	•	•	•		

Soft Skills -

③	Teamwork	• • • • •
	Learning attitude	• • • • •
\odot	Critical thinking	• • • • •
ac.	Problem-solving	• • • • •
	Leadership	• • • • •
Q	Communication	• • • • •
	Time management	• • • • •

Work Experience

Jul 2021 – Adjunct Professor University of Rome Guglielmo Marconi Currently Principal Lecturer of the course "Software Engineering and Quality" for the Master of Science in Computer Engineering (LM-32).

Feb 2020 – Currently Research Assistant Otto von Guericke University Magdeburg Research and teaching in the "Digital Transformation and Digital Humanities" group in the fields of: HCI, Recommender Systems, Artificial Intelligence, Machine Learning, NLP and Usability.

Feb 2020 – Research Fellow Georg Eckert Institute Brunswick
Currently Member of the department "Digital Information and Research Infrastructures" involved in the development of a systematic User

frastructures", involved in the development of a systematic User Monitoring service and in the building of a mobile Usability Lab.

Sep 2018 – Serie A Football Match Analyst

Jun 2019

Analysis of the best tactical plays and goals of the Italian Serie A matches, using KlipDraw Animate professional software.

Sep 2017 – IT Consultant
Dec 2019 Positions held:

Blue Reply

AI Expert

Project management, design and implementation of machine learning and deep learning systems with open source frameworks and libraries (e.g. PyTorch, Keras, Tensorflow, scikit-learn, pySpark, LIME, SHAP, Flask).

Technical Leader of the Machine Learning Innovation Team
 Solution design and implementation of machine learning and deep learning use cases (churn analysis, predictive maintenance, fraud detection), both with IBM (Watson Studio, Watson Machine Learning) and open source tools (e.g. Python scripts, KNIME, Apache Spark) mainly in banking and financial areas.

Product Specialist

Project management and implementation of cognitive information retrieval systems with IBM tools (Watson Content Analytics, Watson Enterprise Search).

Education

May 2020 – PhD in Computer Science Otto von Guericke University Magdeburg
Currently Title of the doctoral project: "Beyond-Accuracy Perspectives on Graph
Neural Network-Based Models for Behavioural User Profiling".

Feb 2018 – **2nd level Master's degree in Artificial Intelligence** University of Turin In-depth studies on different sectors of Artificial Intelligence: Machine Learning, Deep Learning, Image Processing, Natural Language Processing, Business Intelligence, Big Data Analytics, AI Ethics.

Master Thesis (110/110)

Development of a Visual Search system for an e-commerce portal.

Nov 2014 – May 2017 Master's degree University of Naples "Federico II" Specialization Area: Information Technology management.

Master Thesis (110/110 cum Laude)

Multimedia and geographic data integration for cultural heritage information retrieval.

Sep 2011 – Nov 2014 Bachelor's Degree Computer Engineering Focus: Artificial Intelligence theory and Software engineering.

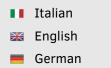
Bachelor Thesis (109/110)

Design of a programmable delay line in CMOS technology.

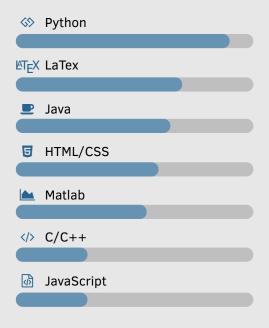
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Languages



Programming



Certifications

Dec **Recommender Systems**

2020 **Specialization** Coursera

Football Performance & Data Dec

2018 Analysis

Elite Football Center

Master in Data Analysis in Team Apr

Sports 2018 360MSS

Football Match Analyst Mar 2017 Elite Football Center

Teaching and Invited Talks

Apr 2020 currently

Teaching staff member Otto von Guericke University Magdeburg Teaching assistant for theory lectures and primary lecturer for exercise classes in the following courses:

- Knowledge Engineering and Digital Humanities (Master)
- Introduction to Digital Humanities (Bachelor)

Mar 2019 **Invited seminar speaker**

University of Brescia Seminar "Churn Prediction with Machine Learning" about the importance of customer churn prediction in companies and how to tackle it with machine learning methods, performed for the Master students

in Computer Engineering.

Feb 2019 -Oct 2019

Knowledge Sharing program Participation in events for knowledge sharing with other colleagues from all Reply companies.

 Decrypting Machine Learning models with LIME Labcamp (Turin, 17th October 2019) Speaker for a seminar about explainability techniques and the importance of trusting a Machine Learning model.

· Churn Prediction with Machine Learning Labcamp (Turin, 13th February 2019) Speaker for a seminar about the importance of customer churn prediction in a Telco company.

Jun 2017 **Invited seminar speaker**

University of Naples "Federico II" Seminar about "Multimodal Information Retrieval with Apache Solr"

performed during the course of Information Retrieval Systems, held by professor Antonio Maria Rinaldi, for the Master's degree in Computer Engineering.

Selected Publications

Mar 2022 First Workshop on Adaptive and Personalized Explainable User Interfaces (APEx-UI 2022)

E. Purificato, C. Musto, P. Lops, E.W. De Luca

Proceedings of 27th International Conference on Intelligent User

Interfaces (IUI '22 Companion), 1-3.

Evaluating Explainable Interfaces for a Knowledge Graph-Based Sep 2021 **Recommender System**

E. Purificato, B. Manikandan, P. Karanam, M. Pattadkal, E.W. De Luca Proceedings of the 8th Joint Workshop on Interfaces and Human Decision Making for Recommender Systems (IntRS'21), co-located

with RecSys'21, 73-88.

Aug 2021 Dynamic Privacy-Preserving Recommendations on Academic **Graph Data**

> E. Purificato, S. Wehnert, E.W. De Luca Computers 10, 9 (2021), 107.

Apr 2018 Multimedia and geographic data integration for cultural heritage information retrieval

E. Purificato, A.M. Rinaldi

Multimedia Tools and Application, 1-23.